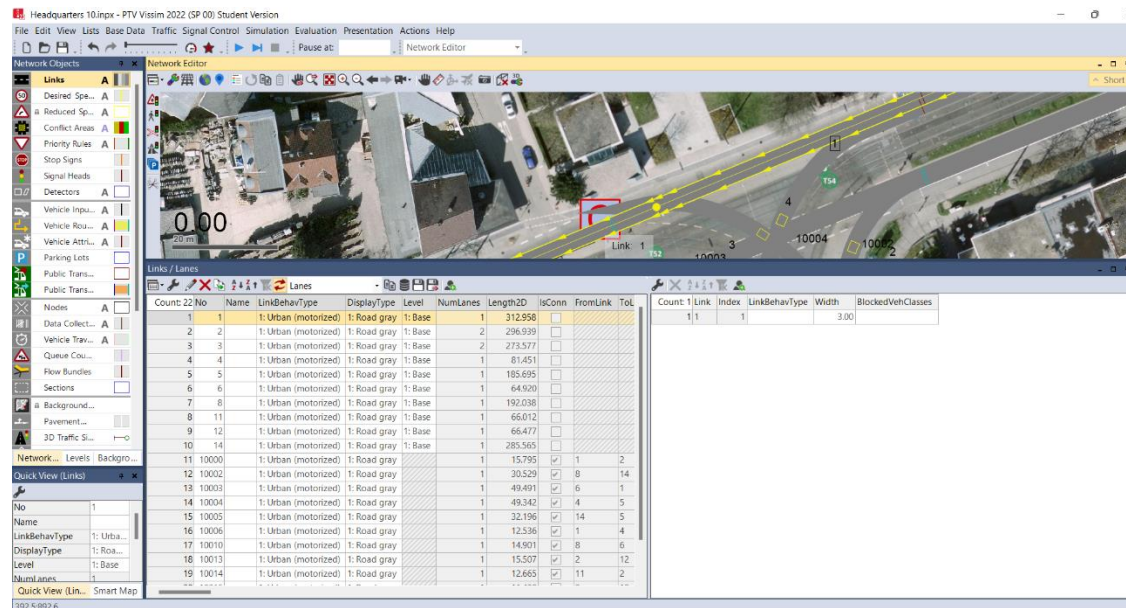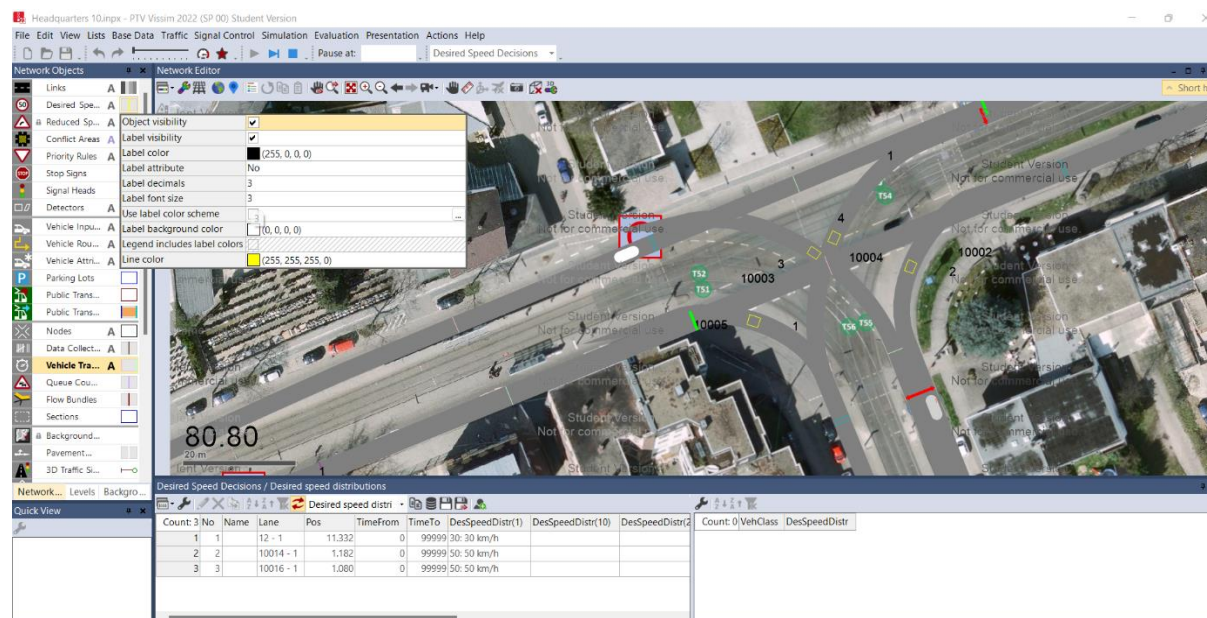## Links

There are 22 links under the link object. The first object is Object Visibility, when checked it activates the links or makes them visible in the network. An example of a link is shown in the picture above in yellow.

Desired Speed decisions

There are 10 modelling types under the link object and 3 desired speed decisions in this network.

Reduced Speed Areas

There are 8 reduced speed areas in this network.
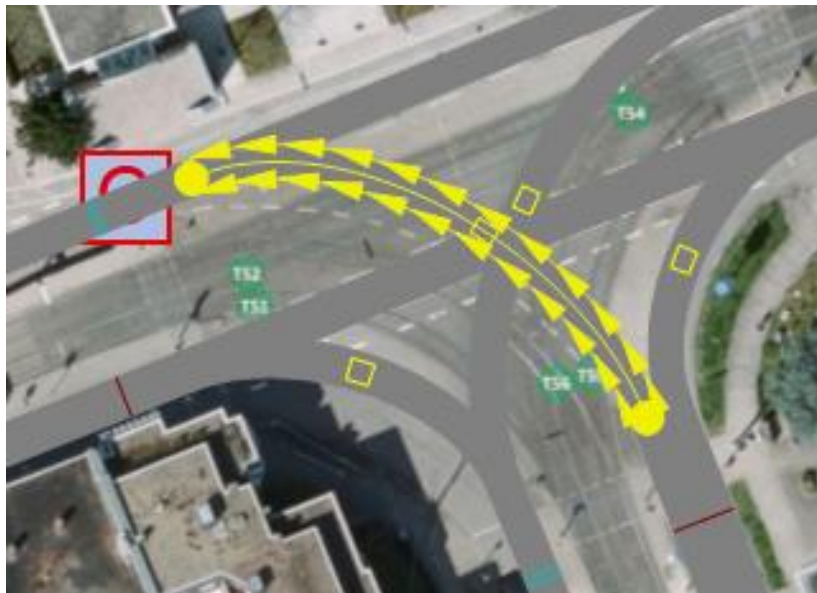
Conflict Areas

There are 9 objects under conflict area. The yellow portion in the link shows the 5-conflict areas in the network.

Priority Rules
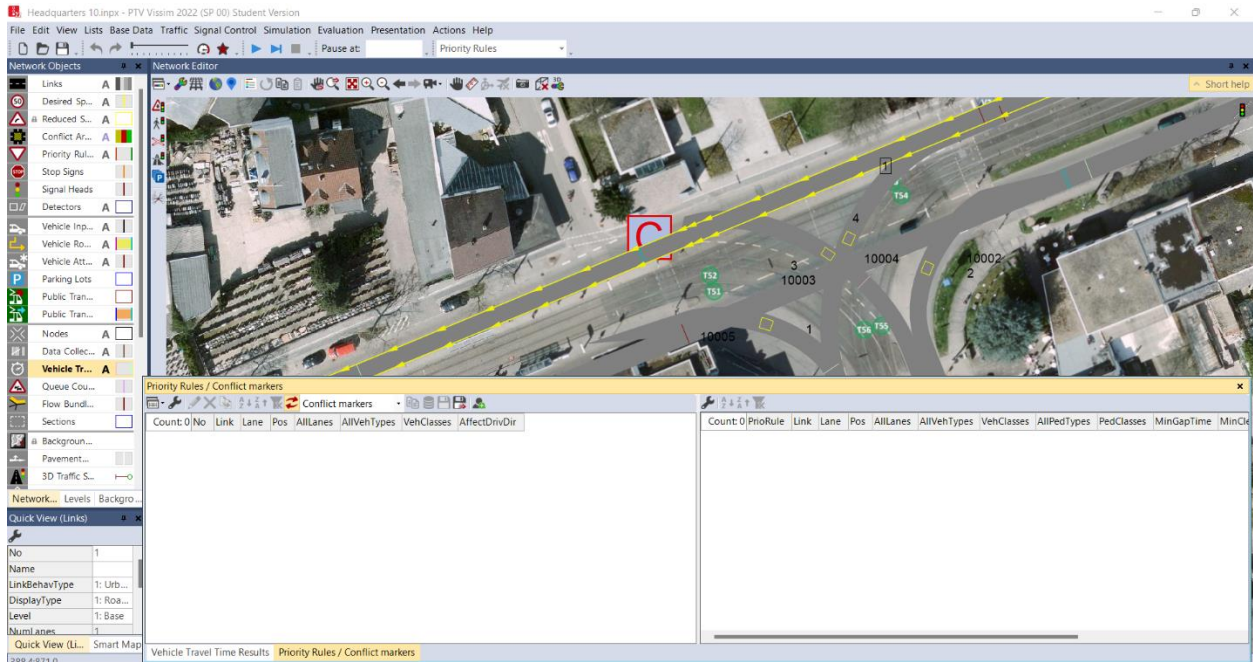
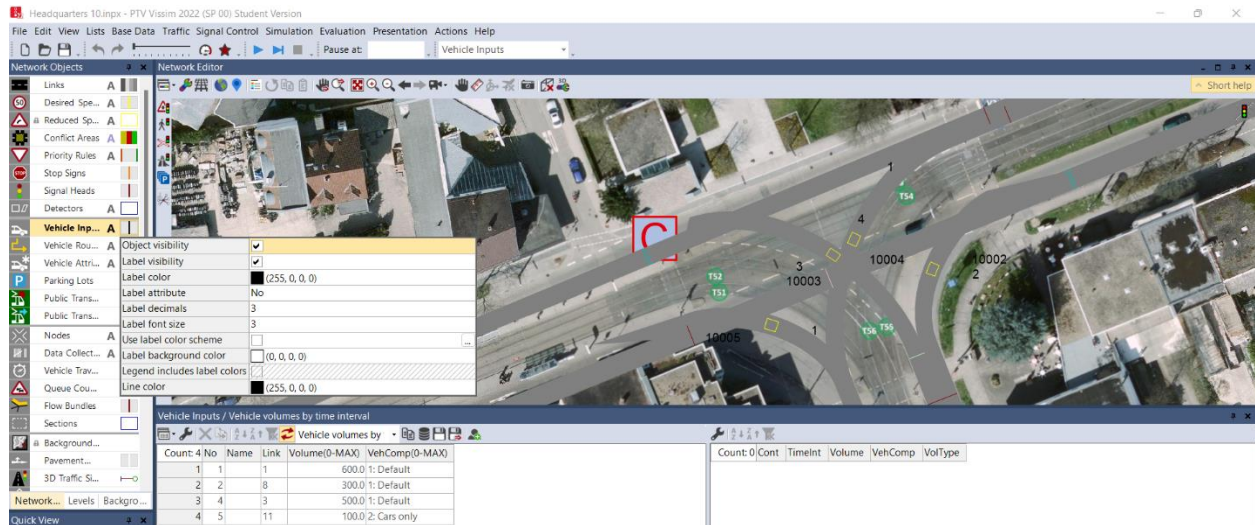There are no Priority rules for this network.

<u>Connectors</u>

Connector: A connector connects two links together.
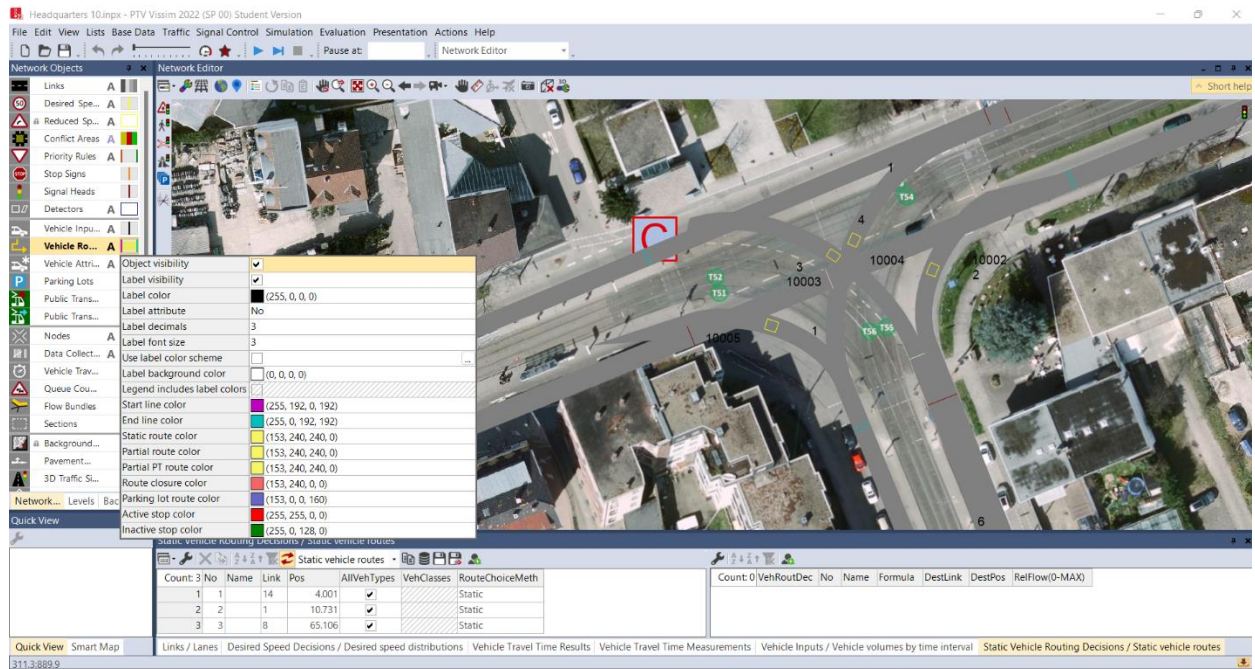
Vehicle Inputs

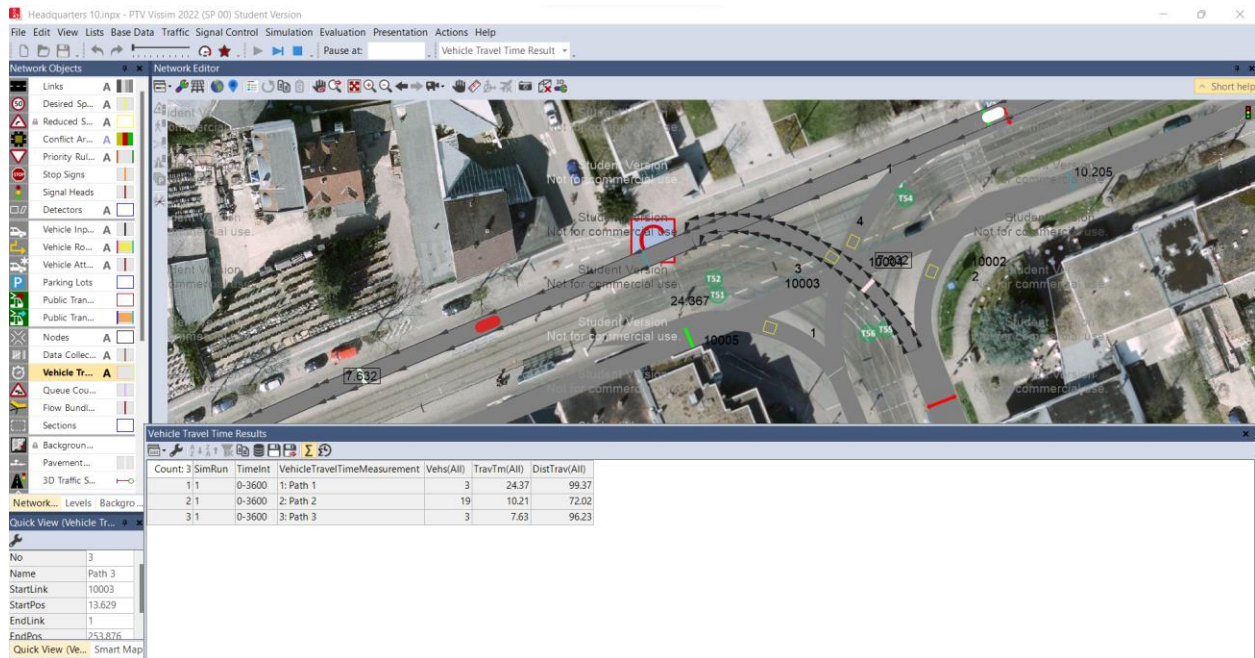There are 4 vehicle inputs in this network with the first object on link 1 with a volume of 600 maximum capacity.

Vehicle Route

Question 2
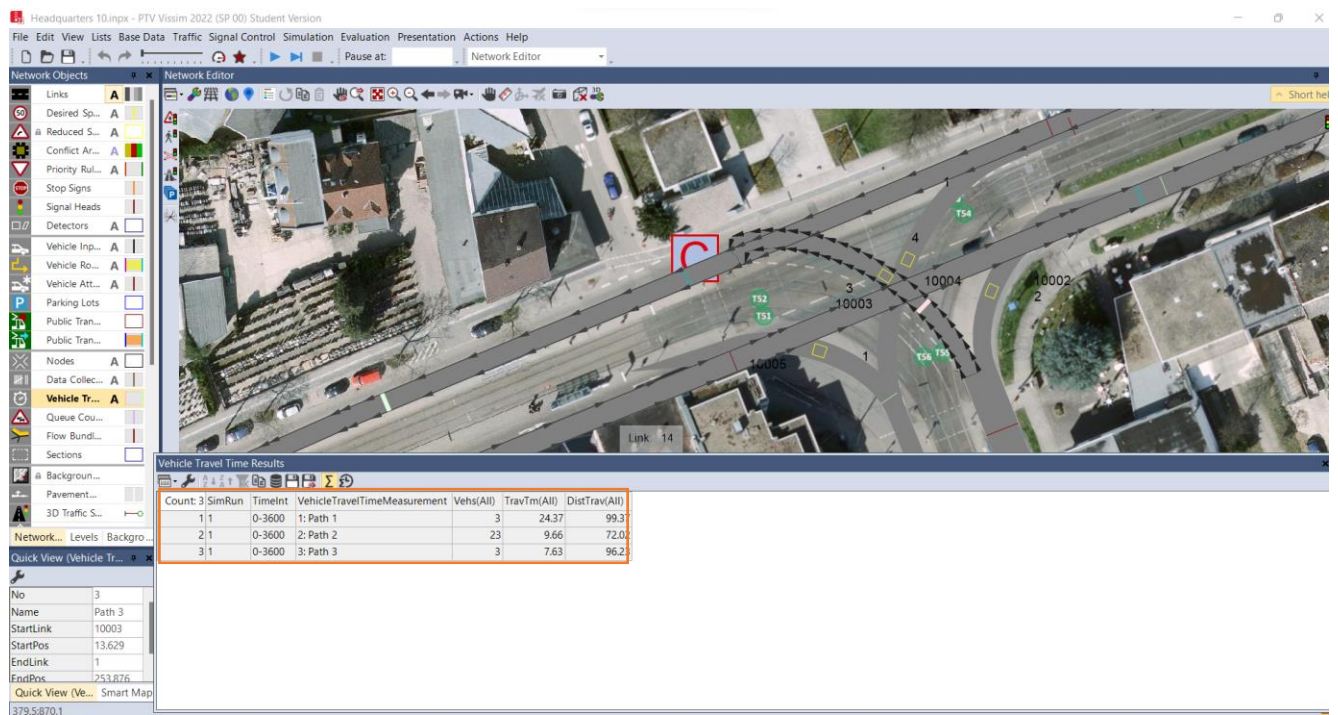

Simulation In Progress

This is the results obtained after the simulation was ran.