Software Development on Linux Systems

4002-XXX-XX

By

Cody Van De Mark

This work is licensed under the Creative Commons Attribution-ShareAlike 3.0 Unported License. To view a copy of this license, visit http://creativecommons.org/licenses/by-sa/3.0/ or send a letter to Creative Commons, 444 Castro Street, Suite 900, Mountain View, California, 94041, USA.

Today

Integrating with Web Services

Apache & nginx

Django

• GNU/Linux is the most popular platform for web services

 This is because web service support and integration is prevalent on Linux

 Similarly to the application services in the last lecture, integrating with web services on Linux is well supported

 Web service integration on Linux leverages many of same tools for application services, as well as many new ones

Web services are supported in a plethora of languages on Linux

As web services and applications use standard languages (PHP, Python, Java, etc), all integration tools/libraries that exist for those languages can be leveraged even if they are not specific to the web

 There are many extremely well supported frameworks and server engines on Linux;

Highly Popular Frameworks for Linux:

Java

Struts

JSF

Spring

Google Web Toolkit

Ruby

Ruby on Rails

<u>Flash</u>

Adobe Flex

Python

Django

Turbogears

CherryPy

Pylons

PHP

CakePHP

CodeIgniter

Symfony

Zephyr

Zend

Drupal (really a CMS)

 Due to all of the open source languages and integration tools for Linux, it has become a very popular platform

• There are large number of highly supported open source web servers available for Linux:

- Apache
- nginx
- Lighttpd
- Hiawatha
- Cherokee

You very often will hear about LAMP:

LAMP - Linux, Apache, MySQL and PHP/Python/Perl

 There are many similar setups available and commonly used Replacements:

Apache - nginx, Lighttpd, Hiawatha, Cherokee

MySQL - Postgresql, SQLite, CouchDB

PHP - Python, Perl, Ruby, Java

Apache & nginx

 Of the many web servers available for Linux, Apache and nginx have the greatest momentum

Apache and nginx are currently the two most popular web servers

Apache itself is the most popularly used and mentioned web server

• nginx is quickly rising as another open source web server, but it is still very new (2004) compared to Apache (1995)

Apache & nginx

 Both Apache and nginx are strongly supported on Linux, with most packages available for both server

 Apache likely has more support overall as it has been around longer, but nginx is mature and mostly has equivalent support

 nginx is an event driven server, while Apache is thread/process driven:

Thread/Process Driven - Individual threads for each connection

Event Driven - Event fires an action instead of continually checking to see if action occurred

*Note: Events and Threads are not mutually exclusive

In lab, you will be working with Apache

Apache is configured using several configuration files

Here are some of the main configuration files in Apache

apache2.conf - Top level Apache file, contains global settings

httpd.conf - Main Apache file, contains user specific configuration options

ports.conf - Configure which ports Apache is listening on

 Apache stores website configurations in a folder called sitesavailable:

/etc/apache2/sites-available

 This folder houses configuration files for each website and their settings

• The configuration files point to a folder where each website resides

 These folders usually contain an index.html file and all of the site pages, css, javascript, images, etc

 By default, the sites-available folder has a file called default, which is a page you can use to test Apache

 This gives you a starting point for making your own configuration file as it can be referenced for commands and syntax

 The default file points to a pre-made Apache directory that contains the testing pages

 Once you have a site configured, you can enable it with the command a2ensite

This command stands for "Apache2 Enable Site"

• Once a site is enable, a duplicate of the configuration file from the sites-available folder is made in the folder **sites-enabled**

/etc/apache2/sites-enabled

• Sites are disabled with the command **a2dissite** which stands for "Apache2 Disable Site"

 When this command is run, the configuration file is removed from the sites-enabled folder, and will only reside in sites-available

 If a site is enabled, you may connect to it with the address given in the configuration file

 When connecting from the local machine, the address is given as http://localhost

 At this point, Apache can run, but it will not allow HTTPS connections yet

• To enable a secure connection, you first need a security certificate

- Generating a certificate is done in three steps:
 - 1) Generate RSA Key
 - 2) Generate Certificate Signing Request (CSR)
 - 3) Generate Privacy Enhanced Mail Certificate (PEM)

- Generating an RSA key is done with openssl using the genrsa flag
 openssl genrsa -des3 -out mySite.key 2048
- Once you have the RSA key, you can generate the certificate signing request using openssl and the req flag
 - openssl req -new -key mySite.key -out mySite.csr
- Finally, you can make the certificate with openssl and the x509 flag
 - openssl x509 -req -days 365 -in mySite.csr -signkey mySite.key -out mySite.pem

 After you have generated the certificate, it can be moved into /etc/ssl/certs/

- This is a folder designed to hold all of your certificates
- You will also need to move the RSA key to /etc/ssl/private

This folder is intended to hold your private keys

 Apache will automatically reference certificates and keys in /etc/ssl/certs and /etc/ssl/private

 To enable Apache to do this, you need to use the command a2enmod ssl

A2enmod stands for "Apache2 Enable Module"

This will enable Apache to use SSL certificates and keys

Once the SSL module has been enabled, you will find a default
 HTTPS configuration file in sites-available called default-ssl

• If you open the file, you will find that it references Apache's own test key and certificate called:

ssl-cert-snakeoil.pem ssl-cert-snakeoil.key

 This serves as a testing and reference configuration file for SSL enabled sites

 When you make your own SSL site configuration files, you need to use your own key and certificate in configuration file

If you were working with a certificate authority to make the SSL site a legitimate site, you would give your certificate them to validate

 After you finish your SSL site configuration file, you can enable the site as normal using a2ensite

This time, however, you need to restart Apache to load the SSL mod

 When Apache restarts, you will be able to connect to your site page using an HTTPS connection

 Your browser will give you an untrusted connection error if you have not given the certificate to a valid certificate authority

 The browser will not have any way of validating the certificate unless it can connect to a certificate authority

You may add the certificate to the browser to see your page

 You will occasionally see sites that do not use a valid CA and thus their certificate gives an untrusted connection error

 Many times companies do this on their internal network, where the site is not outside facing

• In these instances, they are acting as their own certificate authority and validating the certificate on their own network

 The browser will still not show a legitimate connection as there are no certificate authorities validating the certificate

Apache is a web server and it controls web connections

 Apache will use the configuration files to use specific folders containing web site files, but it is only hosting static pages

 Apache itself does not generate dynamic pages/content that many sites use

• Instead, this requires software able to generate dynamic content

- Dynamic content is generated one of two ways:
 - Using custom code/engine
 - Using a framework

 Using a framework has more overhead than custom code, but it is much easier and tends to have better security measures in place

 Many of the more popular frameworks are scalable and have existing code to integrate with many different open source technologies

• In Lab, you will be looking at Django, a popular Python framework

 Django is a model-view-controller (MVC) framework that is designed for ease of use, security and scalability

Django includes many development tools, such as :

-validation system

-serialization

-internationalization

-unit-testing

-caching

-middleware support

-templates

Django can work with many open source technologies

 Django has support for various web servers, common gateway interfaces, databases and modules

 One of the nice features Django has, is that development can be done on its own and tested against Django's internal development-only server

 Django's internal development-only server can not be used for hosting live pages, as it is not secure and not designed for performance

 The internal development server allows you to thoroughly test pages as if they were live before deploying to a web server

 This allows you to do web development and testing before building a server environment or deploying to an existing environment

- We are using Django in lab because:
 - It is one of the easiest frameworks to use,
 - It is very secure
 - It is one of the fastest
 - It illustrates how well open source technologies integrate together
- Django has tremendous integration support for many technologies out of the box

In lab, you will look at integrating Django with MySQL

The first step in setting up Django, is to choose your database

 In the database, you need to create a user for Django to use and create a database named "Django"

*Note: your database user must have access to the Django table

Django will use this database to store all of its data and user data

*Note: The database does not necessarily need to be a relational database; Many NoSQL databases are supported as well

 Once the database has been configured, you need to create a folder to house your Django project

Inside of that folder, you can initiate Django with

django-admin startproject myProjectName

 This will create a directory called myProjectName filled with Django configuration files

• In the new folder, there will be be a file called settings.py

This is a global setting configuration file for your Django project

• In the file there is an 'ENGINE' variable set to django.db.backends.

 You can interact with many databases by tacking on the name of the database to the end of the variable

Example: django.db.backends.mysql

 Below the engine line are variables for the database name, database username and database user password

• Once these have been filled in and the file has been saved, Django can setup the database using the manage script in the same folder

./manage.py syncdb

Once the database is setup, you can test Django using Django's internal development server

./manage.py runserver

 Once the development server is running, you should be able to connect to it on your local machine on port 8000

 If you go to https://127.0.0.1:8000 in a web browser, a web page should load saying "It Worked"

After Django is configured, you can start creating apps with

./manage.py startapp myAppName

 After startapp has been run, there will be a folder called myAppName that is full of application configuration files

 After the app has been made, you can open the settings.py file again and find the INSTALLED_APPS variable;

At the end of the variable you can add your new application name 'myAppName'

This allows Django to know which apps you want to be running

In Django, content is generated dynamically

 When a request is made, Django calls a function to generate the page you want them to have based on their specific data

 You will notice in the main Django folder, there is a file called "urls.py"

 This file directs all urls to the functions you want them to call based on regular expressions (regex)

• You will also find that there is a urls.py file inside of the app folder

 This is because the first urls.py is Django's global level url management;

This file determines which app to call based on the url

 After the app is called, the app takes the url into its own urls.py file to determine which page to generate

• An example of the global level urls regex

```
url(r'^social/', include('socialNetwork.urls'))
```

This line would take any urls that begin with "social" after the address and call the application called "socialNetwork"

An example of the application level urls regex

```
(r'^login/$', 'createLoginPage')
```

This line would take any urls that end in "login/" and call the function createLoginPage to generate the page

• These functions that generate pages are in the file views.py

 The views.py file contains functions for each urls call in order to generate any data necessary

 Most of the time pages are generated using html pages that have been created at templates

 The views function can call these templates and fill in any customized data the page needs

 Template html pages can be written like normal html pages, but can contain variables and evaluation statements that Django can alter

Variables in Django html pages are made with

```
{{ variableName }}
```

 Django can then grab that variable name in a function and alter it to the value it desires in proper html format

• Similarly, Django can use evaluation statements in html pages

Evaluation statements are done with

```
{% for v in variableName %}
{% endfor %}
```

 This allows html and variables in between the statements to be generated as needed by the loop;

Django allows many different types of evaluation to be done

 With the powerful features Django offers and its strong integration with open source, dynamic web pages can be made quickly

 Django easily integrates with many open source technologies with little configuration or extras to install

 As Django itself is open source, new developments and integration libraries are being made often