

Software Development on Linux Systems

4002-XXX-XX

By

Cody Van De Mark

This work is licensed under the Creative Commons Attribution-ShareAlike 3.0 Unported License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-sa/3.0/> or send a letter to Creative Commons, 444 Castro Street, Suite 900, Mountain View, California, 94041, USA.

Today

- Exam/Practical Review

Review

- Topics:
 - Gratis vs Libre
 - Open Source Licenses
 - Creative Commons Types
 - Open Source Business Approaches
 - Package installation
 - Code compiling
 - Bash scripting
 - Version Control
 - Man Pages

Review

- Gratis vs Libre
 - Libre
 - Free as in Freedom
 - No restrictions; Free to use, modify and distribute
 - Gratis
 - Free as in Beer
 - No price; Not free to use, modify and distribute

Review

- Open Source Licenses

- GPL
 - Distribute modified code as long as derivative is compatible with the original license; No linking to proprietary software
- LGPL
 - Distribute modified source code as long as derivative is compatible with the original license; Can **link** with proprietary software, but all changes must be provided under original license
- Apache
 - Distribute with proprietary software as long as open source code is attributed; No implication you wrote the code or that it was endorsed by the foundation that made this license

Review

- Open Source Licenses

- BSD
 - Distribute with proprietary software as long as open source code is attributed; No implication of open source developers, organization or software endorsement
- CDDL
 - Distribute modified code if license is the same; Can distribute with proprietary software if the open source code is attributed; Licenses each file individually
- Eclipse
 - Distribute modified code if license is compatible with original; Distribute with proprietary software as long as open source code is included with license; Grants patent rights code under a patent

Review

- Open Source Licenses

- MIT
 - Distribute modified software as long as the open source code is included with its license; Distribute with software of any license as long as the open source code is included with its license
- MPL
 - Distribute modified code as long as it uses the original license; Distribute with proprietary software if the open source code is attributed with its license; Distribute under any license as long as the original files are preserved and each file is marked as the original license; Not allowed to distribute executables without the source code and license

Review

- Creative Commons Licenses
 - Attribution - Must credit author/licensor as license requires
 - Noncommercial- Must be used only for noncommercial purposes
 - No Derivatives - Must use verbatim; No modifications or by-products
 - Share Alike - Must distribute derivatives under exact same license

Review

- Business Approaches

- Donations
 - Requires non-profit status and can have inconsistent income
- Merchandise
 - Selling items to consumers to promote your project and increase income; Maintains non-profit status
- Freemium/Open Core
 - Offering a free version and a paid proprietary version
- Partner/Referral
 - Coexistence through a mutual agreement with another party
- Advertising
 - Offsetting cost through promotion of another product; Maintains non-profit status

Review

- Business Approaches
 - Service Provider
 - Offering a service leveraging your open source software
 - Support Provider
 - Offering consulting/aid contracts for users of certain software
 - License Exemption
 - Offering special permission to a buyer to use software outside of the license terms, but within the terms you specify for them
 - Business Catalyst
 - When your software acts as a stimulant for your business approach

Review

- Package Installation

- Fedora

- `su -c 'yum install packageName'`

AND

- `su -c 'yum groupinstall "Group Name"'`

- Ubuntu

- `sudo apt-get install packageName`

Review

- Compiling
 - C - `gcc file.c -o executableName`
 - C++ - `g++ file.cpp -o executableName`
 - Java - `javac file.java`
 - C# - `gmcs file.cs`
- C++ with libraries - `g++ file.cpp -o executableName -lLibName`

Review

- Execution
 - C - ./executableName
 - C++ - ./executableName
 - Java - java executableName
 - Python - python file.py
or ./file.py if the script has **#!/usr/bin/env python**
 - Perl - perl file.pl
of ./file.pl if the script has **#!/usr/bin/env perl**
 - C# - ./file.exe

Review

- Bash Scripting

- `#!/bin/bash`
 - Required header for bash scripts
- Variables
 - `varName="completed";`
`echo $varName;`
- Array
 - `declare -A arrayName;`
`arrayName['juice']="grape";`
`arrayName['wine']="white";`

`@` means at all parameters
`!` means get array keys, not values

Review

- Bash Scripting

- Command Execution
 - ``ls -l`;`
`varName=`ls -l`;`
- Operators
 - - `-eq` : equal to (num)
 - `-ne` : not equal to (num)
 - `-lt` : less than (num)
 - `-le` : less than equal to (num)
 - `-gt` : greater than (num)
 - `-ge` : greater than equal to (num)
 - `=` : equal to (string)
 - `!=` : not equal to (string)
 - `-z` : is empty (string)
 - `-n` : is not empty (string)

Review

- Bash Scripting

- If statements
 - ```
if [$varName = "hi"]
then
 echo $varName;
elif [-z $varName]
then
 echo "Empty string";
else
 echo "String was not hi";
fi
```



# Review

- Bash Scripting

- If Statements

- ```
if [ $varName -eq 0 ]  
then  
    echo $varName;  
elif [ $varName -gt 10 ]  
then  
    echo $varName;  
else  
    echo “variable was not greater than 10”;  
fi
```

Review

- Bash Scripting

- Arguments - Taken in as `${1}`, `${2}`, `${3}`, etc from the command line

Example: `./test.sh --no-output 1`

- Processing Arguments

```
if [ "${1}" = "--no-output" ]
then
    output="false";
elif [ "${1}" -eq 1 ]
    recompile="true";
fi
```

Review

- Bash Scripting

- Loops

- for item in “\${arrayName[@]}”
do
 echo \$item;
done

- for item in “\${!arrayName[@]}”
do
 echo \$item;
 echo \${arrayName[\$item]};
done

Review

- Bash Scripting

- Loops

- while [\$varName -lt 5];
do
 let varName=varName+1;
done

- until [\$varName -eq 0];
do
 let varName=varName-1;
done

Review

- Bash Scripting

- chmod

- `chmod 755 file.py file.pl file.sh`

- 644 : read access (for others)

- 755 : read/execute access (for others)

- uname

- `uname -m`
prints the processor architecture

- i686 : 32 bit

- i386 : older 32 bit

- x86_64 : 64 bit

- Execution

- `./fileName.sh`

Review

- In the exam, you will have to write a script to compile all of the files given to you in their language
- You will have to execute them inside the script with execution back ticks and store the results of each in an array
- You will need to modify the permissions of files
- You will need to loop through the array and output the results of each
- You will also need an if statement to gather the architecture

Review

- You really should practice the compiling, executing and running from a script before the practical
- You may use man pages during the exam, but it may not necessarily be helpful
- Remember space sensitivity in variables, if statements and loops
- Remember you can set a variable to a command with back ticks
IE: `varName=`ls -l`;`

Review

- Version Control
 - In the exam, you can use git or bzt
 - You will need to initialize a new branch, set up who you are, add your files and commit them
 - You will also need to merge files through version control

Version Control

- Bzr
 - Whoami
 - `bzr whoami 'first lname <me@rit.edu>'`
 - Initialize branch
 - `bzr init branch-name`
 - Add files
 - `bzr add file.sh file.pl file.py`
 - Commit
 - `bzr commit -m 'new message'`
 - Merge
 - `bzr merge ../path/to/other/directory`

Version Control

- Git

- Config
 - `git config --global user.name "first last"`
`git config --global user.email "me@rit.edu"`
- Initialize branch
 - `git init branchName`
- Add files
 - `git add file.sh file.pl file.py`
- Commit
 - `git commit -m 'new message'`
- Merge
 - `git remote add otherBranchName ../path/to/other/branch`
`git fetch otherBranchName`
`git merge otherBranchName/master`

Review

- Version Control
 - You really should practice version control before the practice, specifically merging
 - Again, you may use man pages, but they may not be useful to you

Review

- Man Pages

- Title Header

- `.TH [name] [section #] [center footer] [left footer] [center header]`

- Example:

- `.TH foo 1 "January 2012" "1.1 Linux Release" "User Manuals"`

- Section Header

- `.SH [section name]`

- Example:

- `.SH NAME`

Review

- Man Pages

- Subsection

- .SS [section name]

- Example:

- .SH OPTIONS

- .SS “File Options”

- Item Name

- .IP [item name]

- Example:

- .IP --debug

Review

- Man Pages

- Bold Text

- .b [word or words]

- Example:

- .B This is bold text

- Italic Text

- .I [word or words]

- Example:

- .I This is italic text

Review

- Man Page Example

.TH practical 1 “January 2012” “1.2 Linux Version” “User Manuals”

.SH NAME

practical \- Application to compile all the practical code automatically and print the execution results

.SH OPTIONS

.IP --debug

Prints debug information about the program

.IP --no-output

Compiles all the files, but will not display any of the output at the end

.SH “SEE ALSO”

.B gcc(1), g++(1), javac(1), gmcs(1), python(1), perl(1)

Review

- Man Pages
 - You will need to build a short man page during the exam to describe the script you wrote
 - You should practice this before the exam