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→ OPEN EDITORS 

→ Welcome

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                                                     app.py
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                                                                                                                                                                                                                                                      #class-ShoppingCart,Item,Customer
#OnlineStore
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                                                                                                                                                                                                                                                       #ShoppingCart
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self.total_price=0
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                                                                                                                                                                                                                                                                                    def add_item(self,item,quantity):
"""Add an item to the shopping cart with the given quantity"""
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if quantity<1:
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                                           app.py > 😂 ShoppingCart > 🖯 _init_
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                                                           """Class representing a shopping cart for a customer."""
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                                                         def __init__(self):

"""Initialize an empty shopping cart"""

self.cart_items=[]

self.total_price=d
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                                                         def add_item(self,item,quantity):

"""Add an item to the shopping cart with the given quantity"""
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try:
                                                                     if quantity < 1:
    raise ValueError("Quantity must be greater than or equal to 1")
self.cart_items.append((item,quantity))
self.total_price += item.price * quantity</pre>
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                                                                     print(f"Error : {ve}")
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                                app.py > ShoppingCart > (2) remove_item
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                                                        if quantity < 1:
                                                        raise ValueError("Quantity must be greater than or equal to 1")
self.cart_items.append((item,quantity))
self.total_price += item.price * quantity
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                                             def remove_item(self,item,quantity):
    ""Remove an item from the shopping cart with the given quantity"""
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                                                   for i, (cart_item,cart_quantity) in enumerate(self.cart_items):
    if cart_item == item:
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                                                             if cart_quantity > quantity:
    self.cart_items[i]=(cart_item,cart_quantity-quantity)
    self.total_price
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                                      except ValueError as ve:
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                                  def remove_item(self,item,quantity):
    """Remove an item from the shopping cart with the given quantity"""
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                                      for i, (cart_item,cart_quantity) in enumerate(self.cart_items);
   if cart_item == item:
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                                              if cart_quantity > quantity:
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                                                  self.cart_items[i]=(cart_item,cart_quantity-quantity)
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                                                  self.total_price -= item.price * quantity
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                                              elif cart_quantity == quantity:
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                                                  self.cart_items.pop(i)
                                                  self.total_price -= item.price * quantity
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                                          else:
                                            print(f"Error: Cannot remove {quantity} {item.name}(s),only {cart_quantity} available in cart")
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                                                def add_item(self,item,quantity):
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self.cart_items.append((item,quantity))
self.total_price += item.price * quantity
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"""Remove an item from the shopping cart with the given quantity"""
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    if cart_item == item:
        if cart_quantity > quantity:
            self.cart_items[i]=(cart_item,cart_quantity-quantity)
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                                                                  elif cart_quantity == quantity:
    self.cart_items.pop(i)
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                                                                        self.total_price -= item.price * quantity
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app.py > ShoppingCart > @ remove item

And an item to the shopping cart with the given quantity
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                                              try:
→ POP

• app py
                                                   if quantity < 1:
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                                                       raise ValueError("Quantity must be greater than or equal to 1")
                                                   self.cart_items.append((item,quantity))
self.total_price += item.price * quantity
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                                               except ValueError as ve:
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                                                 print(f"Error : {ve}")
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                                         def remove_item(self,item,quantity):
    """Remove an item from the shopping cart with the given quantity"""
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                                              for i, (cart_item,cart_quantity) in enumerate(self.cart_items):
    if cart_item == item:
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                                                        if cart_quantity > quantity;
    self.cart_items[i]=(cart_item,cart_quantity-quantity)
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                                                             self.total_price -= item.price * quantity
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                                                        elif cart_quantity == quantity:
    self.cart_items.pop(i)
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                                                             self.total_price -= item.price * quantity
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                                                   print(f"Error: Cannot remove {quantity} {item.name}(s),only {cart_quantity} available in cart")
break
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> OUTLINE
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```
◆ app.py > ♦ ShoppingCart > ♠ remove_item

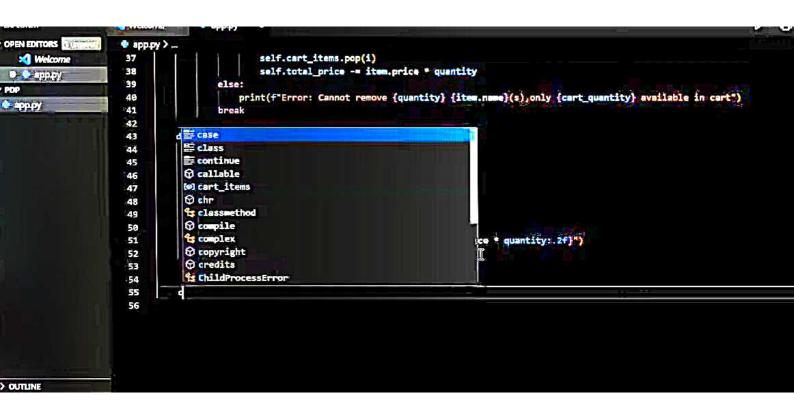
17 | """Add an item to the shopping cart with the given quantity"""
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                                                     raise ValueError("Quantity must be greater than or equal to 1")
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                                       def remove_item(self,item,quantity):
                                            """Remove an item from the shopping cart with the given quantity"""
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                                           for i, (cart_item,cart_quantity) in enumerate(self.cart_items):
    if cart_item == item:
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                                                     if cart_quantity > quantity:
    self.cart_items[i]=(cart_item,cart_quantity-quantity)
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    self.cart_items.pop(i)
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                                                     print(f"Error: Cannot remove {quantity} (item.name)(s),only {cart_quantity} available in cart")
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                                              if cart_quantity > quantity:
    self.cart_items[i]=(cart_item,cart_quantity-quantity)
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                                              elif cart_quantity == quantity:
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                                                  self.cart_items.pop(i)
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                                              print(f"Error: Cannot remove {quantity} {item.name}(s),only {cart_quantity} available in cart")
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                                  def view_cart(self):
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                                      """View the current items in the shopping cart"""
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                                      if not self.cart_items
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                             #ShoppingCart
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                             class ShoppingCart:
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                                  ""Class representing a shopping cart for a customer."""
                       10
                                 def __init__(self):
    """Initialize an empty shopping cart"""
    self.cart_items=[]
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                                      self.total_price=0
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                                  def add_item(self,item,quantity):
                                      """Add an item to the shopping cart with the given quantity"""
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                                      try;

If quantity < 1:
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                       21
                                              raise ValueError("Quantity must be greater than or equal to 1")
                                          self.cart_items.append((item,quantity))
self.total_price += item.price * quantity
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                                      except ValueError as ve:
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                                 def remove_item(self,item,quantity):
                                      """Remove an item from the shopping cart with the given quantity"""
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                                      for i, (cart_item,cart_quantity) in enumerate(self.cart_items):
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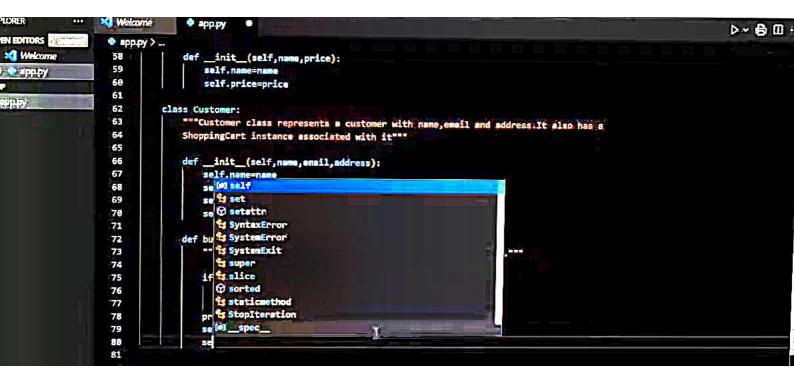
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                                    """Remove an item from the shopping cart with the given quantity"""
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                                    for i, (cart_item,cart_quantity) in enumerate(self.cart_items):
    if cart_item == item:
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                                            32
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                                                 self.total_price -= item.price * quantity
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                                            elif cart_quantity == quantity:
    self.cart_items.pop(i)
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                                                 self.total_price -= item.price * quantity
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                                          print(f"Error: Cannot remove {quantity} {item.name}(s),only {cart_quantity} available in cart")
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                                def view_cert(self):
    """View the current items in the shopping cert"""
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                                    if not self.cart_items;
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                                    print("Your Shopping Cart is empty.")
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                                     else:
                                        print('Current Items in your shopping cart:')
for item,quantity in self.cart_items:
    print(f"{quantity} x {item.name} - ${item.price * quantity:.2f}")
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                                         print(f"Total price : ${self.total_price:.2f}")
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app.py > % ShoppingCart > % Customer > @ _init__
print(f"(quantity) x {item.name} - $(item.price * quantity:.2f)")
print(f"Total price : ${self.total_price:.2f}")
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                                class Item:
                                     """The Item class represent an item in an online store."""
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                                     def __init__(self, name, price):
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                                         self.name=name
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                                         self.price=price
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                                class Customer:
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                                     ""Customer class represents a customer with name, email and address. It also has a
                                    ShoppingCart instance associated with it""
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                     65
                                     def __init__(self,name,email,address):
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                     67
                                         self.name=name
                                         self.email=email
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                                         self.address=address
                                         self.shopping_cart=ShoppingCart()
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                               class Item:
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                                   """The Item class represent an item in an online store."""
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                                   def __init__(self,name,price):
    self.name=name
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                               class Customer:
                                   """Customer class represents a customer with name, email and address. It also has a ShoppingCart instance associated with it"""
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                                   def __init__(self,name,email,address):
    self.name=name
    self.email=email
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                                        self.address=address
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                                       self.shopping_cart=ShoppingCart()
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                                       if not self.shopping_cart.cart_items:
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                                               self.total_price -= item.price * quantity
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                                               self.total_price -= item.price * quantity
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                                          print(f"Error: Cannot remove {quantity} {item.name}(s),only {cart_quantity} available in cart")
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                              def view_cart(self):
                                  """View the current items in the shopping cart"""
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                                  if not self.cart_items:
                                     print("Your Shopping Cart is empty.")
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                                      print('Current Items in your shopping cart:')
                                     for item,quantity in self.contitems:
    print(f"{quantity} x {item.name} - ${item.price * quantity:.2f}")
print(f"Total price : ${self.total_price:.2f}")
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                              class Item:
                                  """The Item class represent an item in an online store."""
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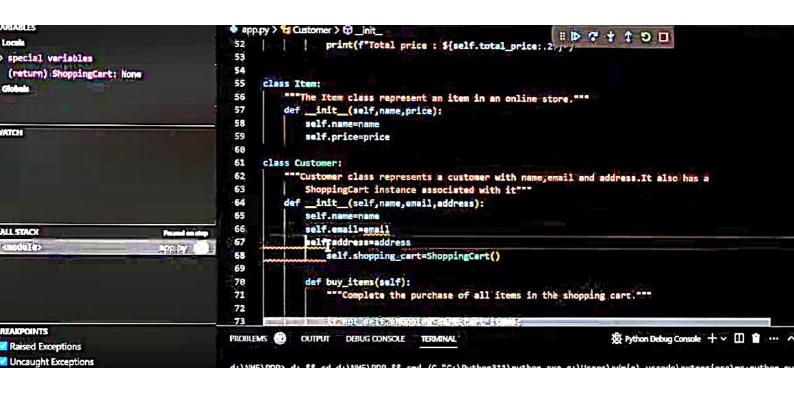
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app.py > Customer > @ _init_
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                                                                      print('Current Items in your shopping cart:')
for item,quantity in self.cart_items:
) ShoppingCart: None
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                                                                       print(f"(quantity) x {item.name} - ${item.price * quantity:.2f}")
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                                                                       print(f"Total price : ${self.total_price:.2f}")
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                                                      class Item:
                                                            """The Item class represent an item in an online store."""

def __init__(self,name,price):
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                                                                 self.name=name
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                                                                 self.price=price
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                                                      class Customer:
                                                            """Customer class represents a customer with name, email and address. It also has a ShoppingCart instance associated with it """ def __init__(self,name, email, address):
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                                               64
                                                                self.name=name

self.email=email

self.address=address

self.shopping_cart=ShoppingCart()
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© cta-bg.jpg
© favicon.png
© hero-img.png
© skills.jpg
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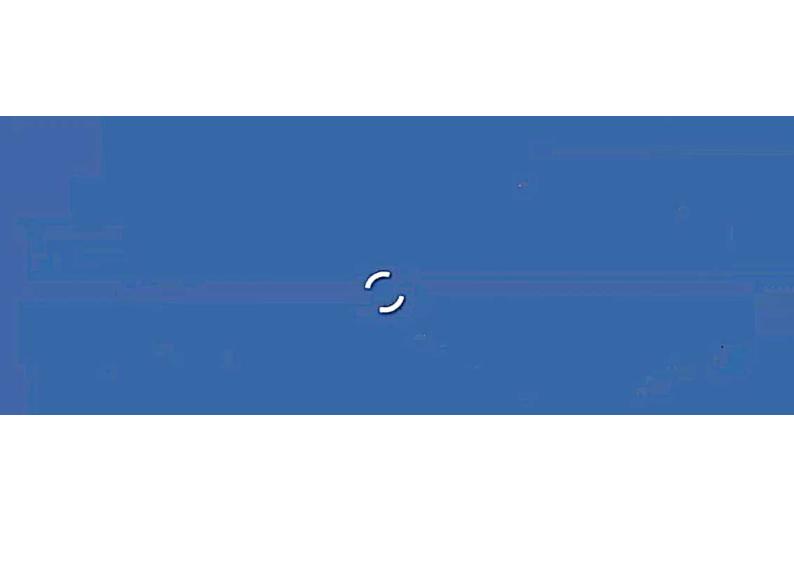
    templates
    index.html

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127.0.0.1 - [08/May/2023 13:50:48] "GET /assets/img/hero-img.pmg HTTP/1.1" 404 -
127.0.0.1 - [08/May/2023 13:50:48] "GET /assets/img/clients/client-1.pmg HTTP/1.1" 404 -
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127.0.0.1 - [08/May/2023 13:50:48] "GET /assets/img/clients/client-3.pmg HTTP/1.1" 404 -
127.0.0.1 - [08/May/2023 13:50:49] "GET /assets/img/clients/client-4.pmg HTTP/1.1" 404 -
127.0.0.1 - [08/May/2023 13:50:49] "GET /assets/img/clients/client-6.pmg HTTP/1.1" 404 -
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127.0.0.1 - [08/May/2023 13:50:49] "GET /assets/img/skills.pmg HTTP/1.1" 404 -

    inner-page.html

O portfolio-details.html
app.py
D Readme.txt
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<main id="main">





Appliances Binders Chairs Envelopes Furnishings Machines Phones Supplies

Region and Profit

Summary		286,397.02
West		108,418,45
South		46,749,43
Eest		91,522,78
Central		39,706.36
Region	Profit	

Sales for State regions



Subscribe

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A108 Adam Street New York, NY 535022 United States

Phone: +1 5589 55488 55 Email: info@example.com

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- > Web Design
- > Web Development
- > Product Management
- > Marketing
- > Graphic Design

Our Social Networks

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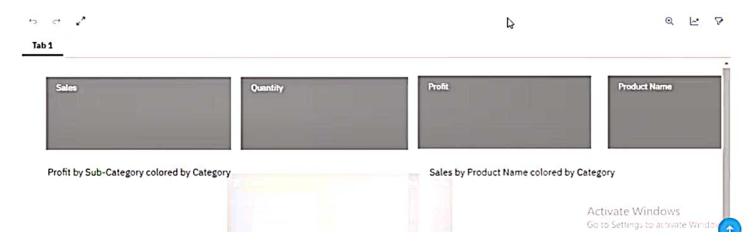
CONTACT

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0	Location: A108 Adam Street, New York, NY 535022	Your Name	Your Email
8	Email: Info@example.com	Subject	
Call: +1 5589 55488 55s			
	+1 5589 55488 55s	Message	Activate Windo

DASHBOARD

This is our sales dashboard.

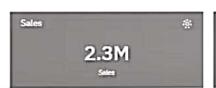


DASHBOARD

This is our sales dashboard.



Tab 1







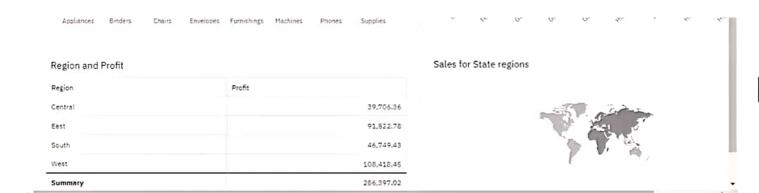


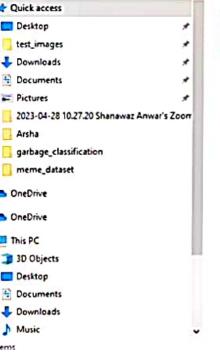
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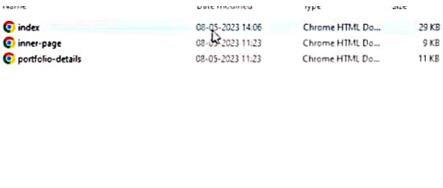
Profit by Sub-Category colored by Category

Sales by Product Name colored by Category

Activate Windows











Home Dashboard

Story

Report

Contact Get Started

Call To Action

Duis aute irure dolor in reprehenderit in voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit anim id est laborum.

Call To Action

STORY

This is a visual narrative of our project.

Activate Windows



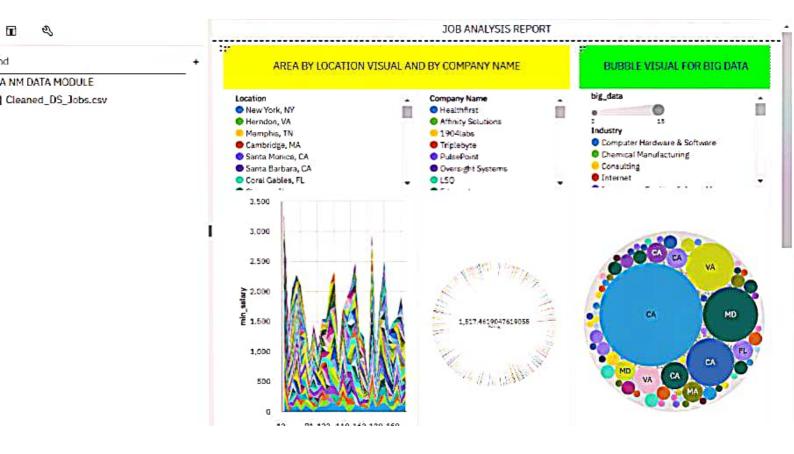
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- Q download free Google Search
- Q download free fire
- Q download free fire max
- Q download free fire for pc
- Q download free vpn

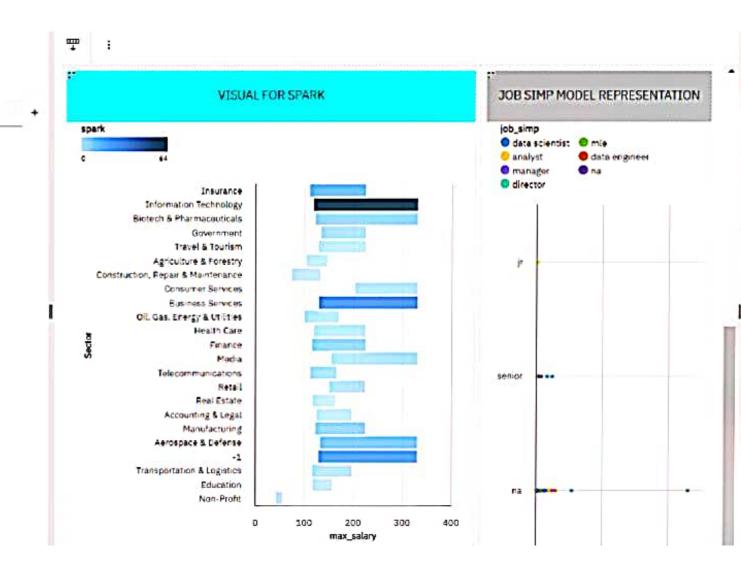
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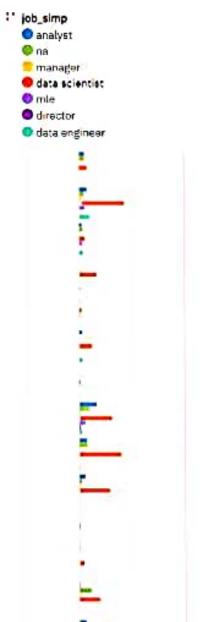
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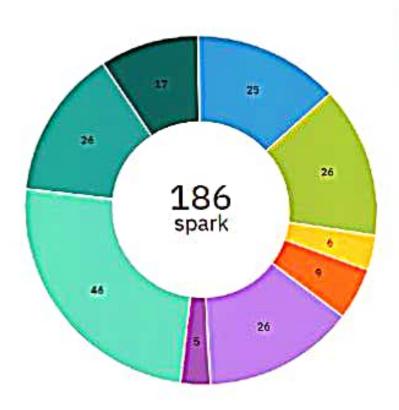
- Q download free games for pc
 - download free html templates
 - download free resume templates
 - download free fire max for pc
- Q download free images

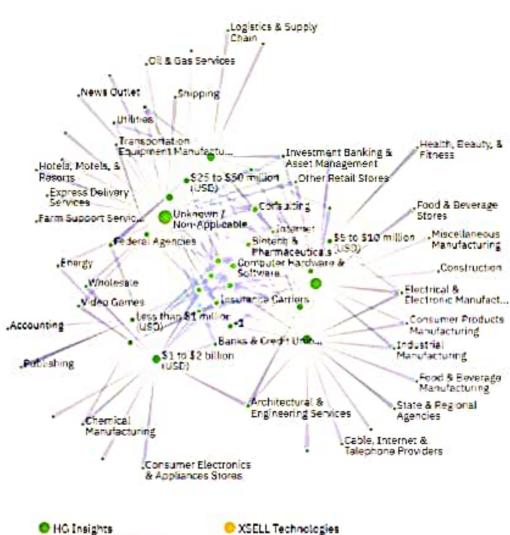












Company Name

- O Analysis Group
- PNNL
- Oversight Systems
- Creat-Circle Technologies
- Dermalogica
- Autodosk

- Old World Industries
- O L50
- O Eversight
- Bayview Asset Management
- Comprehensive Healthcare
- Buckman
- Sandhills Global
- Postmates Corporate HQ
- O IZEA
- Evidation

