

HALO2

ZK-School session: Inseon Yu

Outline

1. Halo2 overview
2. Plonkish Arithmetization
3. IPA based Halo2 (ZCash)
4. Kate pairing based Halo2

1. Halo2 overview

- PLONKish Arithmetization
- Modified Inner Product Argument
- Proof aggregation

2. PLONKish Arithmetization

Vanilla PLONK

$$\rightarrow (q_L) \cdot a + (q_R) \cdot b + (q_O) \cdot c + (q_M) \cdot ab + (q_C) = 0$$

- Add: $(1) \cdot a + (1) \cdot b + (-1) \cdot c + (0) \cdot ab + (0) = a + b - c = 0$
- Mul: $(0) \cdot a + (0) \cdot b + (-1) \cdot c + (1) \cdot ab + (0) = -c + a \cdot b = 0$
- Copy constraint via Permutation check

2. PLONKish Arithmetization

Permutation check

| a_0 | a_1 | a_2 | a_3 | a_4 |
|-----------|-----------|-----------|-------|----------|
| $input_0$ | $input_1$ | $input_2$ | | $output$ |
| va_1 | vb_1 | vc_1 | | vd_1 |
| va_2 | vb_2 | vc_2 | | vd_2 |
| va_3 | vb_3 | vc_3 | | vd_3 |
| va_4 | vb_4 | vc_4 | | vd_4 |
| va_5 | vb_5 | vc_5 | | vd_5 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |

$$\rightarrow vb_4 = vc_6 = vb_6 = va_6$$

2. PLONKish Arithmetization

Custom gate

$$q_{add} \cdot (a_0 + a_1 - a_2) + y \cdot q_{mul} \cdot (a_0 \cdot a_1 - a_2) + y^2 \cdot q_{bool} \cdot (a_0 \cdot a_0 - a_0) = 0$$

- Defining bespoke gates (EC point additions, Hashes, ...)
- Reduces # of gates
- Verifier challenge to keep gates linearly independent

2. PLONKish Arithmetization

| a_0 | a_1 | a_2 | a_3 | a_4 |
|-----------|-----------|-----------|-------|----------|
| $input_0$ | $input_1$ | $input_2$ | | $output$ |
| va_1 | vb_1 | vc_1 | | vd_1 |
| va_2 | vb_2 | vc_2 | | vd_2 |
| va_3 | vb_3 | vc_3 | | vd_3 |
| va_4 | vb_4 | vc_4 | | vd_4 |
| va_5 | vb_5 | vc_5 | | vd_5 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |

$$\rightarrow va_3 \cdot vb_3 \cdot vc_3 + vc_2 - vb_4 = 0$$

| a_0 | a_1 | a_2 | a_3 | a_4 |
|-----------|-----------|-----------|-------|----------|
| $input_0$ | $input_1$ | $input_2$ | | $output$ |
| va_1 | vb_1 | vc_1 | | vd_1 |
| va_2 | vb_2 | vc_2 | | vd_2 |
| va_3 | vb_3 | vc_3 | | vd_3 |
| va_4 | vb_4 | vc_4 | | vd_4 |
| va_5 | vb_5 | vc_5 | | vd_5 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |
| va_6 | vb_6 | vc_6 | | vd_6 |
| va_7 | vb_7 | vc_7 | | vd_7 |

$$\rightarrow vb_1 \cdot vc_1 + vc_2 - vc_3 = 0$$

High degree & More customized

2. PLONKish Arithmetization

| a_0 | a_1 | a_2 | a_3 | a_4 | T_0 | T_1 | T_2 | T_3 | T_4 |
|-----------|-----------|-----------|-------|----------|---------|-------|-------|---------|-------|
| $input_0$ | $input_1$ | $input_2$ | | $output$ | 0000 | 0000 | 0000 | | |
| va_1 | vb_1 | vc_1 | | vd_1 | 0000 | 0001 | 0001 | | |
| va_2 | vb_2 | vc_2 | | vd_2 | 0000 | 0010 | 0010 | | |
| va_3 | vb_3 | vc_3 | | vd_3 | 0000 | 0011 | 0011 | | |
| va_4 | vb_4 | vc_4 | | vd_4 | 0000 | 0100 | 0100 | | |
| va_5 | vb_5 | vc_5 | | vd_5 | 0000 | 0101 | 0101 | | |
| va_6 | vb_6 | vc_6 | | vd_6 | | | | | |
| va_7 | vb_7 | vc_7 | | vd_7 | 1111 | 1101 | 0010 | | |
| va_6 | vb_6 | vc_6 | | vd_6 | 1111 | 1110 | 0001 | | |
| va_7 | vb_7 | vc_7 | | vd_7 | 1111 | 1111 | 0000 | | |
| witness | | | | | Table 1 | | | Table 2 | |

$$\rightarrow va_7 \oplus vb_7 = vc_7$$

Lookup argument

- Calculate in advance a lookup table composed of valid input and output
- Prover proves that witness exist in the table

2. PLONKish Arithmetization

Plookup VS Halo2 Lookup

- Both protocols can prove that $f \subset t$
- Plookup: needs f and t to build a new sequence s
Then, proves $s \subset t$ by comparing the non-zero distance sets of elements in s are equal
 $f \subset s \subset t \rightarrow f \subset t$
- Halo2-lookup: proves $f \subset t$ directly (more concise)
- Both require sorting and completing the set
Plookup: $|t| = |f| + 1$
Halo2-lookup: $|t| = |f| = 2^k$

3. IPA based Halo2

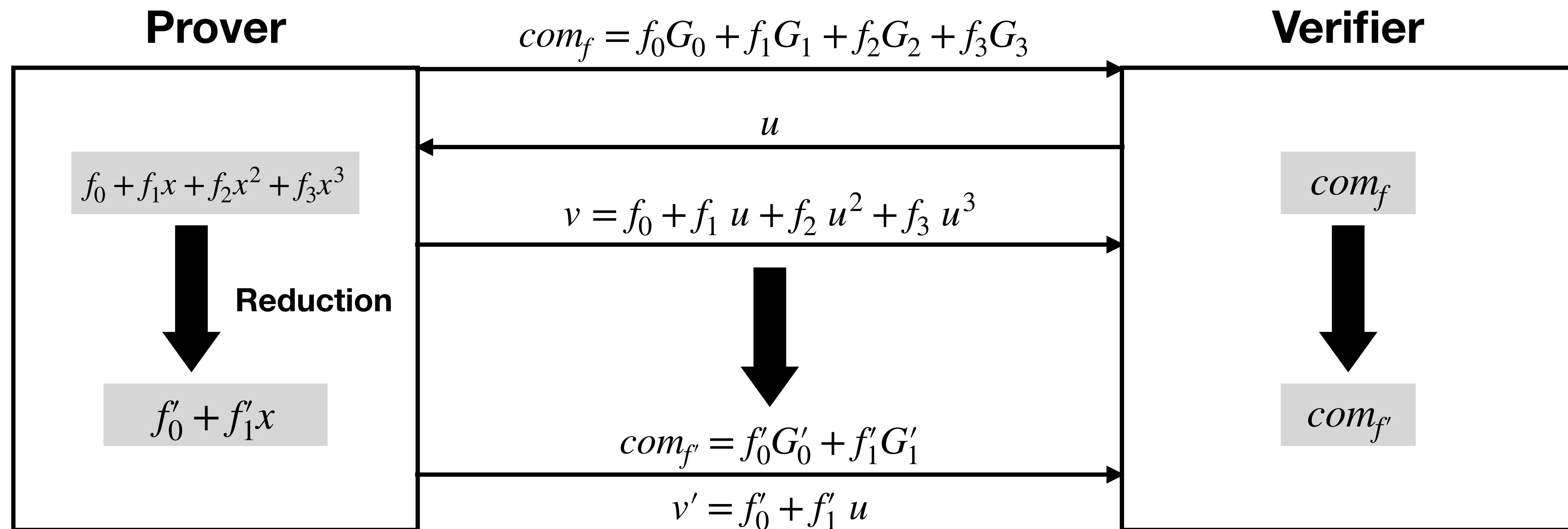
Inner Product Argument

- Transparent setup: sample random $gp = (G_0, G_1, \dots, G_d)$ in \mathbb{G}

- Commit: $f(x) = f_0 + f_1x + f_2x^2 + \dots + f_dx^d$

$$com_f = f_0G_0 + f_1G_1 + \dots + f_dG_d$$

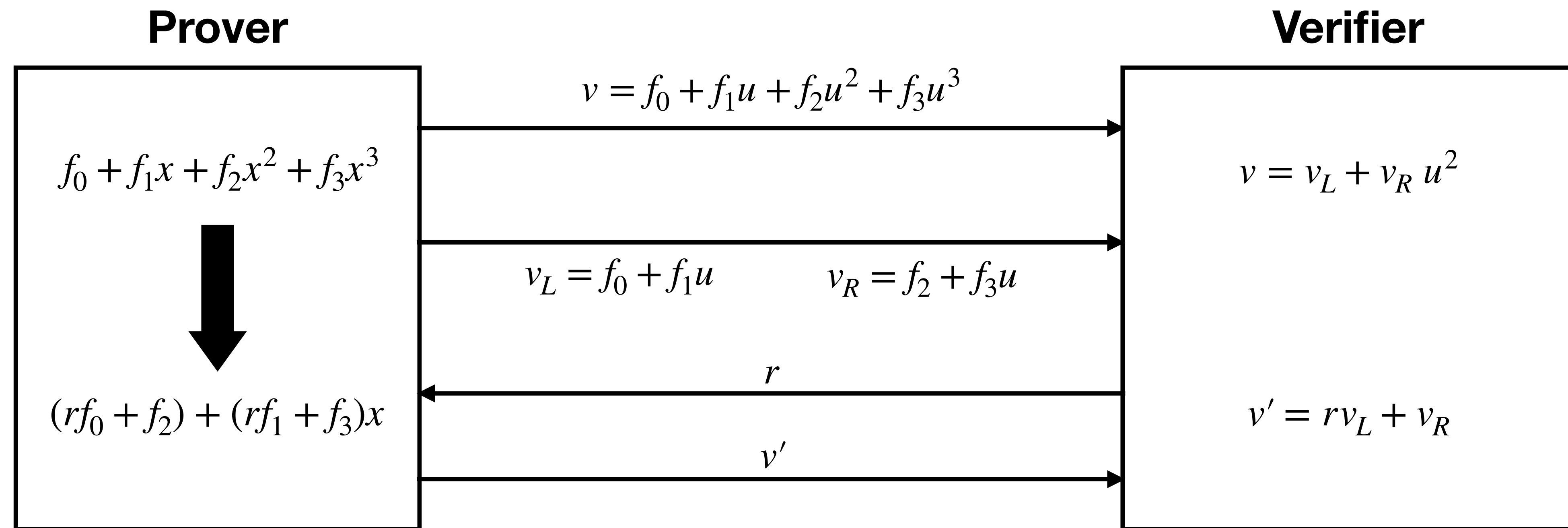
3. IPA based Halo2



3. IPA based Halo2

$$gp = (G_0, G_1, G_2, G_3)$$

$$com_f = f_0 G_0 + f_1 G_1 + f_2 G_2 + f_3 G_3$$

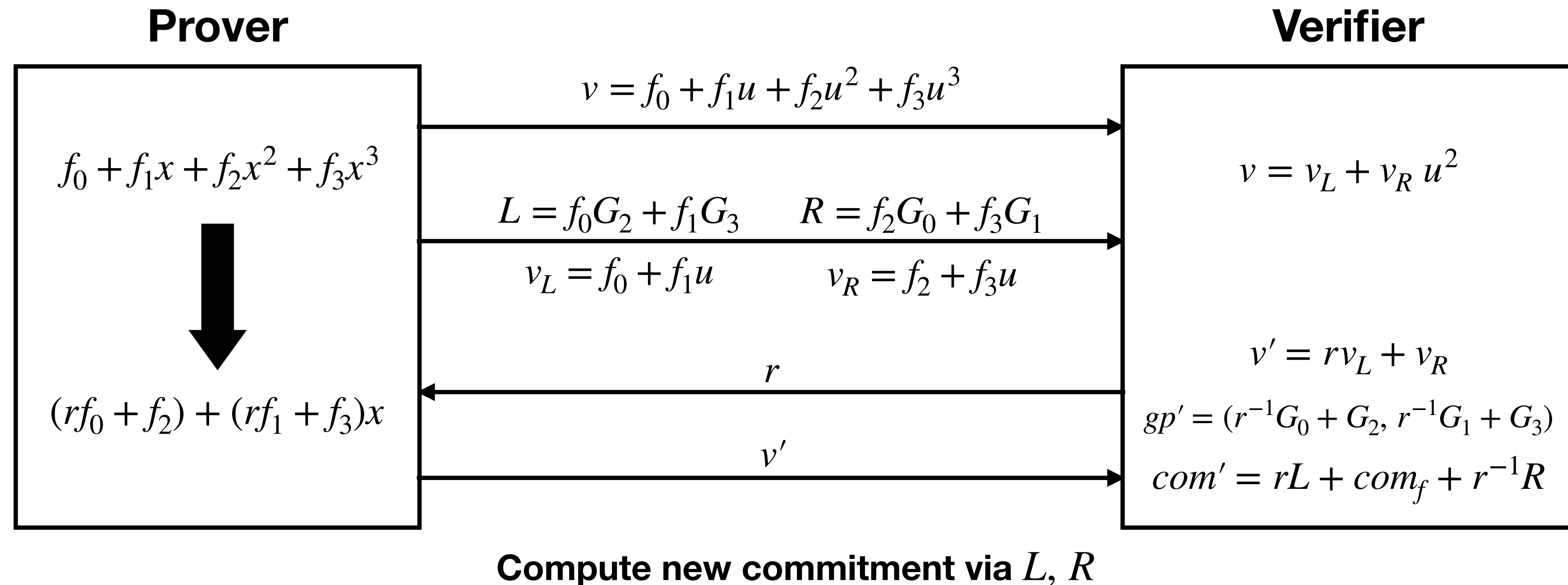


Combine polynomials via random linear combination

3. IPA based Halo2

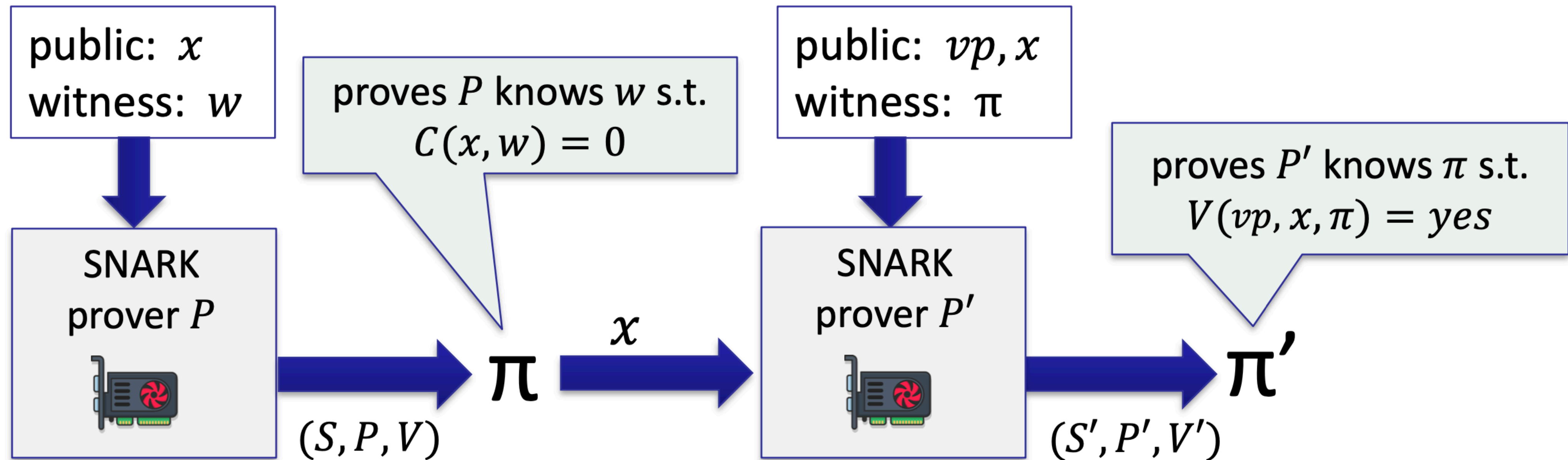
$$gp = (G_0, G_1, G_2, G_3)$$

$$com_f = f_0 G_0 + f_1 G_1 + f_2 G_2 + f_3 G_3$$



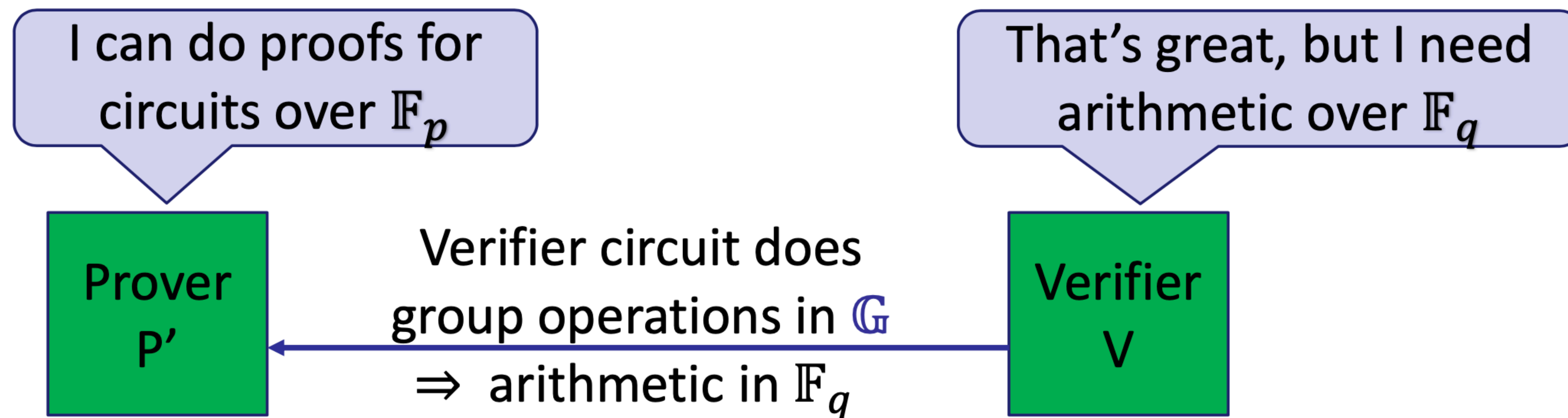
3. IPA based Halo2

Proof recursion



3. IPA based Halo2

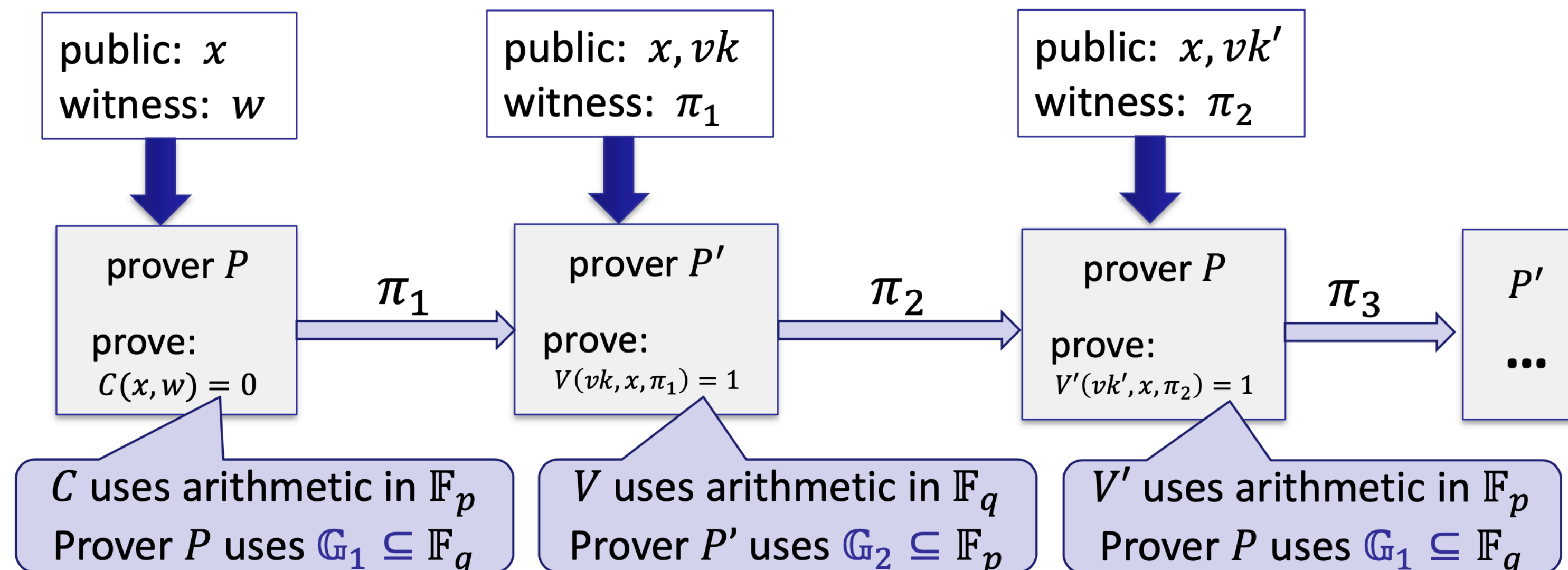
- Let \mathbb{G} be a group of order p , defined over \mathbb{F}_q
The prover supports circuits over \mathbb{F}_p , but verifier needs \mathbb{F}_q for group ops.



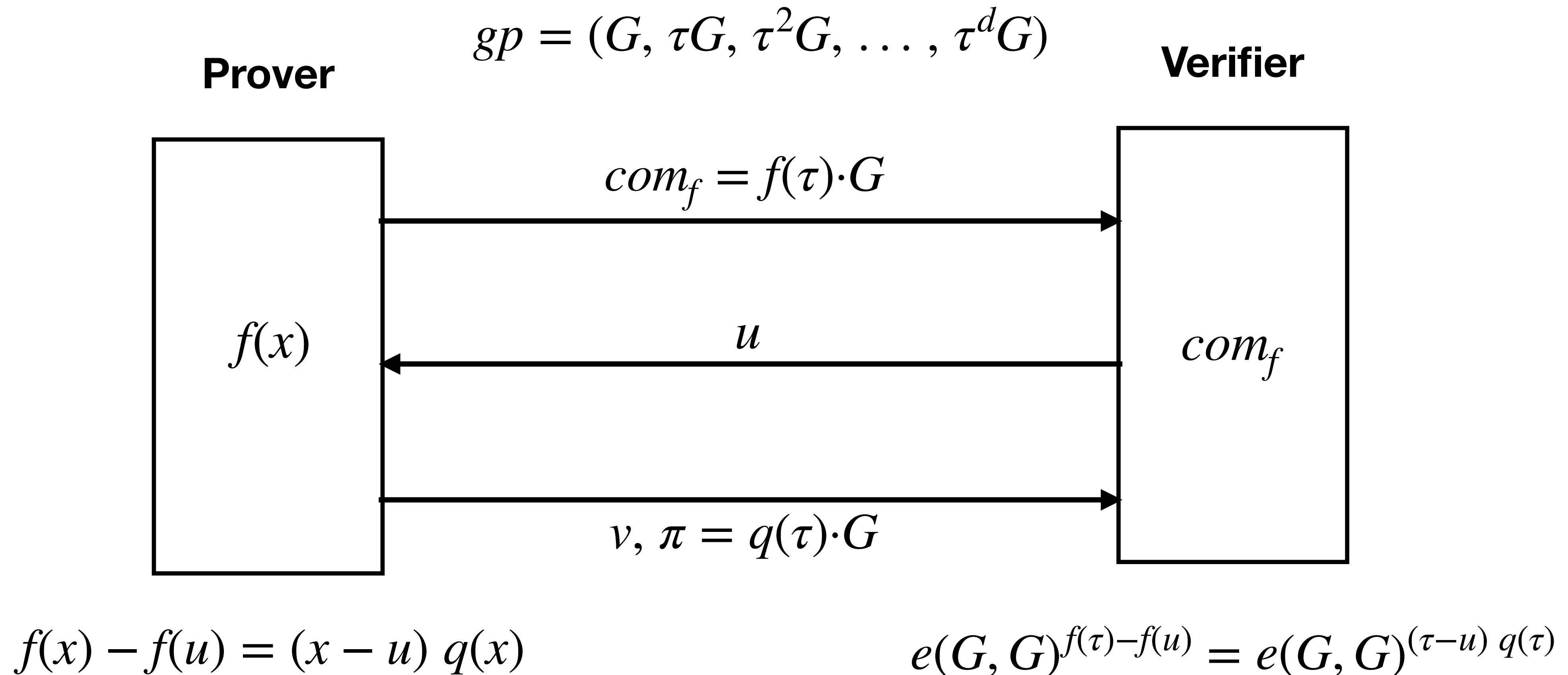
3. IPA based Halo2

A cycles of groups [BCTV'14]

- \mathbb{G}_1 has order p , defined over \mathbb{F}_q
- \mathbb{G}_2 has order q , defined over \mathbb{F}_p



4. KZG based Halo2



4. KZG based Halo2

| | Halo2 (ZCash) | Halo2-KZG |
|----------------|-----------------|-----------|
| Curves | Pasta curves | BN256 |
| Proving scheme | IPA | KZG |
| Zero-knowledge | Uncompromisable | Optional |

Thank you!!