Graph Thoery - Basic Concept

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- 2 Basic Concept
- 3 Special Graphs

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 - Overall Structure Training Plan Graph Theory
- 2 Basic Concept
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Overview

• Basic Algorithm

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- Basic Algorithm
- Graph Theory

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- Basic Algorithm
- Graph Theory
- Data Structure

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- Dynamic Programming

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- Stringology

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- Mathematics

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Training Plan

• 3 Lectures + 3 Individual contests on Saturday (Week 9, 11, 13)

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- Optional: Unofficial team contests

1 Introduction

Graph Theory

Overview

• Basic Concept

- Basic Concept
- Connectivity

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- Path and Ring

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- Tree

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- Other topics

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 Graph Definition
 Degree
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- ② Basic Concept Graph Definition Degree
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- *G* is called a **finite graph** when both *V* and *E* are finite sets. Otherwise it's called **infinite graph**.

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- Order of a Graph |V(G)|: Number of vertices.

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- Simple Graph: a graph without any loop or Multiple edge
- Multigraph: a graph with at least one loop or one group of multiple edges.

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Adjacent and Degree

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- $N(S) = \bigcup_{v \in S} N(v)$.

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- Arbitrary Graph (may contain loop or multiple edges): $d_1 + d_2 + \cdots + d_n \equiv 0 \pmod{2}$
- Simple Graph(Havel Theory): suppose $d_1 \geq d_2 \geq \cdots \geq d_n$, then d can be converted to a simple graph iff $d_2-1,d_3-1,\ldots,d_{d_1+1}-1,d_{d_1+2},\ldots,d_n$ can be converted to a simple graph

Path

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- Circuit: $u_0 = u_k$
- Circle: $u_0 = u_k$ is the only repeat node.

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- if $H \subseteq G$ and V' = V, then H is a **spanning subgraph** of G.

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Complete Graph

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- Edgeless Graph

- Complete Graph
- Edgeless Graph
- Tournament Graph

- Complete Graph
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- Tournament Graph
- Cycle Graph

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- Tournament Graph
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- Bipartite Graph

Usage

• Determine whether the given graph is a special graph

Usage

- Determine whether the given graph is a special graph
- Use its special properties to solve the problem

Usage

- Determine whether the given graph is a special graph
- Use its special properties to solve the problem
- Constructive problems

Thanks!