

ASSIGNMENT NO 5

Implement all the functions of a dictionary (ADT) using hashing and handle collisions using separate chaining using linked list Data: Set of (key, value) pairs, Keys are mapped to values, Keys must be comparable, and Keys must be unique. Standard Operations: Insert(key, value), Find(key), Delete(key)

```
//*****SEPARATE CHAINING*****  
#include <iostream>  
using namespace std;  
struct Node  
{  
    string key;  
    string mean;  
    struct Node *next;  
};  
  
class HashTable  
{  
public:  
    Node *ht[10];  
    HashTable()  
    {  
        for(int i=0;i<10;i++)  
        {  
            ht[i]=0;  
        }  
    }  
    void insert(string key,string mean);  
    void search(string key);  
    int isPresent(string key);  
    void deleteKey(string key);  
    int hashfun(string key);  
  
    void display(){  
        for(int i=0;i<10;i++)  
        {  
            cout<<i<<" : ";  
            Node *t=ht[i];  
            while(t!=NULL)  
            {  
                cout<<t->key<<" "<<t->mean;  
                t=t->next;  
            }  
            cout<<endl;  
        }  
    }  
};
```

```

};
int HashTable::hashfun(string key)
{
    return key[0]%10;
}
int HashTable::isPresent(string key)
{
    for(int i=0;i<10;i++)
    {
        Node *t=ht[i];
        while(t!=NULL)
        {
            if(t->key==key)
            {
                return 0;
            }
            t=t->next;
        }
        return 1;
    }
}
void HashTable::insert(string key,string mean)
{
    Node *p=new Node();
    int x=isPresent(key);
    p->key=key;
    p->mean=mean;
    p->next=NULL;
    if(x==1)
    {
        int i=hashfun(key);
        if(ht[i]==NULL)
        {
            ht[i]=p;
        }
        else
        {
            Node *q=ht[i];
            while(q->next!=NULL)
            {
                q=q->next;
            }
            q->next=p;
        }
    }
}

```

```

        cout<<"Record Added Successfully"<<endl;
    }
    else
    {
        cout<<"Key is already present";
    }
}

void HashTable::search(string key)
{
    int i=hashfun(key);
    int flag=0,count=0;
    Node *t=ht[i];
    if(t==NULL)
    {
        count++;
        cout<<"Key is not present"<<"Comparisons:"<<count<<endl;
    }
    else
    {
        while(t!=NULL)
        {
            count++;
            if(t->key==key)
            {
                cout<<"Key is found"<<" Comparisons:"<<count<<endl;
                cout<<"Key is present"<<endl;
                break;
            }
            t=t->next;
        }
    }
}

void HashTable::deleteKey(string key)
{
    int i=hashfun(key);
    Node *t=ht[i];
    int flag=0;
    if(t==NULL)
    {
        cout<<"Key is not present"<<endl;
    }
    else
    {
        Node *q=ht[i];

```

```
    // If value to be deleted is present in the hashtable and not in the  
    links next to them
```

```
    if(t->key==key)
    {
        Node *p=t->next;
        ht[i]=p;
        delete p;
        cout<<"Key is deleted";
        flag=1;
    }
```

```
    //If the value to be deleted is present in the links and not in the  
    hashtable
```

```
    else
    {
        Node *s;
        while(q->next!=NULL)
        {
            s=q;
            q=q->next;
            if(q->key==key)
            {
                Node *p=q->next;
                s->next=p;
                delete q;
                cout<<"key is deleted"<<endl;
                flag=1;
                break;
            }
        }
    }
    if(flag==0)
    {
        cout<<"Key is not present";
    }
}
```

```
int main()
{
    int ch;
    string key,mean;
    HashTable t;
    do
    {
```

```

cout<<"\n*****MENU*****";
cout<<"\n1.Insert";
cout<<"\n2.Display";
cout<<"\n2.Search";
cout<<"\n4.Delete";
cout<<"\n5.Exit";
cout<<"\nEnter your choice:";
cin>>ch;
switch(ch)
{
case 1:
    cout<<"\nEnter key:";
    cin>>key;
    cout<<"\nEnter meaning:";
    cin.ignore();
    getline(cin,mean);
    t.insert(key,mean);
    break;
case 2:
    t.display();
    break;
case 3:
    cout<<"\nEnter key to be searched:";
    cin.ignore();
    getline(cin,key);
    t.search(key);
    break;
case 4:
    cout<<"\nEnter key to be deleted:";
    cin.ignore();
    getline(cin,key);
    t.deleteKey(key);
    break;
case 5:
    cout<<"Thank you for using this program!";
    exit(0);
    break;
default:
    cout<<"Enter correct choice"<<endl;
    break;
}
}while(ch!=4);
return 0;
}

```

```
C:\Users\saah\OneDrive\Desktop\DSAL Programs Final\Practical_5.exe
*****MENU*****
1.Insert
2.Display
2.Search
4.Delete
5.Exit
Enter your choice:1

Enter key:A

Enter meaning:Apple
Record Added Successfully

*****MENU*****
1.Insert
2.Display
2.Search
4.Delete
5.Exit
Enter your choice:2
0 :
1 :
2 :
3 :
4 :
5 : A Apple
6 :
7 :
8 :
9 :

*****MENU*****
1.Insert
2.Display
2.Search
4.Delete
5.Exit
Enter your choice:3

Enter key to be searched:A
Key is found Comparisons:1
Key is present

*****MENU*****
1.Insert
2.Display
2.Search
4.Delete
5.Exit
```