

Computational Physics

numerical methods with C++ (and UNIX)







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Computational Physics Monte-Carlo methods

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Monte Carlo integration

we want to evaluate the following integral:

$$F = \int_{a}^{b} f(x) \, dx$$

✓ remember that the expectation value of the function f(x) for x distributed according to a PDF p(x)

$$\langle f \rangle = \int_{a}^{b} f(x) \ p(x) \ dx$$
 with: $\int_{a}^{b} p(x) \ dx = 1$

✓ choosing x to be uniformly distributed in the interval [a, b], one has:

$$p(x) = \frac{1}{b-a}$$

$$\langle f \rangle = \int_a^b f(x) \ p(x) \ dx = \frac{1}{b-a} \int_a^b f(x) \ dx$$

MC integration

$$F = \int_{a}^{b} f(x) dx$$
$$= (b - a) \langle f \rangle$$
$$= \frac{(b-a)}{N} \sum_{i=1}^{N} f(x_i)$$

 x_i is a random variable uniformly distributed in the interval [a, b]

error estimation

$$\sigma_F = (b - a)\sigma_{\langle f \rangle}$$

$$\sigma_f^2 = \langle f^2 \rangle - \langle f \rangle^2$$

$$\sigma_{\langle f \rangle}^2 = \frac{\sigma_f^2}{N}$$

$$\sigma_F = \frac{\sigma_f}{\sqrt{N}} = \frac{1}{\sqrt{N}} \sqrt{\frac{1}{N} \sum_{i=1}^{N} \left(f(x_i) \right)^2 - \left(\frac{1}{N} \sum_{i=1}^{N} f(x_i) \right)^2}$$

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MC integration (cont.)

Let's compute the integrals of the functions:

$$\int_{0.2\pi}^{0.5\pi} \frac{dx}{2} = 0.471239$$

$$\int_{0.2\pi}^{0.5\pi} \cos(x) dx = 0.412215$$

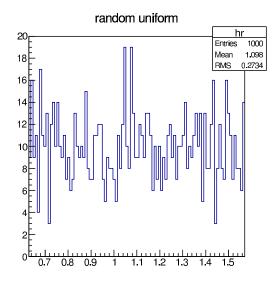
$$\int_{0.2\pi}^{0.5\pi} (ax + b) dx = 0.622035$$

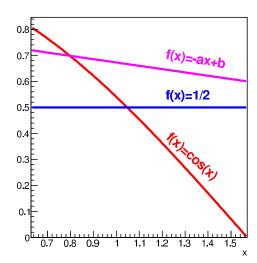
Throwing 100 random variable uniformly distributed we obtain the following results:

$$\int_{0.2\pi}^{0.5\pi} \frac{dx}{2} = 0.471239 \pm 0.000000$$

$$\int_{0.2\pi}^{0.5\pi} \cos(x) \ dx = 0.413671 \pm 0.007098$$

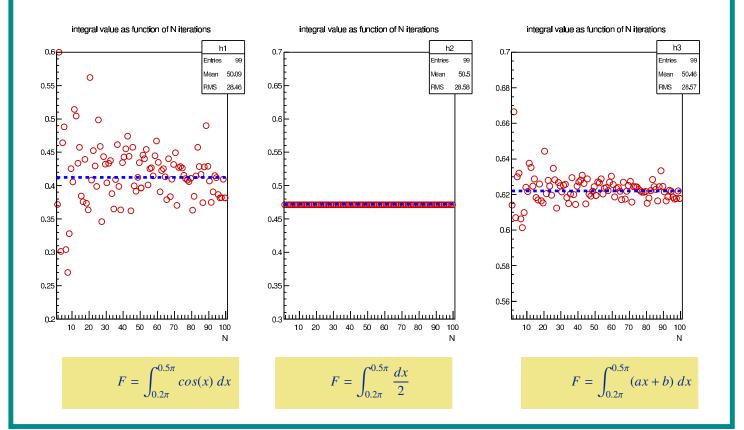
$$\int_{0.2\pi}^{0.5\pi} (ax + b) \ dx = 0.622280 \pm 0.001037$$





MC integration (cont.)

Let's check the integral value as function of the number of random variables generated N



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Reduction variance techniques

- ✓ The cos(x) function varies much more in the interval of integration that the others
- Its integral value evaluation presents the largest variance.
 Why?
- Because we are sampling uniformly and the regions close to zero where the function is more important are sampled with the same importance as others where the function is smaller!
- In the framework of the **importance sampling technique** an additional pdf p(x) can be used to rend the integrand smooth!

Importance sampling

✓ Rend smooth our integrand by applying a pdf p(x)

$$F = \int_a^b f(x) \ dx = \int_a^b \frac{f(x)}{p(x)} \ p(x) \ dx$$

 \checkmark If the pdf is normalized in the integral interval [a, b]

$$\int_{a}^{b} p(x) \ dx = 1$$

and x is a variable distributed according to p(x), then

$$\left\langle \frac{f}{p} \right\rangle = \int_{a}^{b} \frac{f(x)}{p(x)} \ p(x) \ dx$$

✓ Let's make a variable change

$$\int_{a}^{b} \frac{f(x)}{p(x)} \underbrace{p(x) dx}_{p(y)dy}$$

p(x)dx = p(y)dyif y is distributed uniformly in [0, 1] then $\int_0^1 p(y)dy = 1 \Rightarrow p(y) = 1$

The transformation between x and Y can be obtained by:

$$\int_{a}^{x} p(x')dx' = \int_{0}^{y} dy' \quad \Rightarrow \quad y = \int_{a}^{x} p(x')dx'$$

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Importance sampling (cont.)

 \checkmark From the transformation of variables we have a relation between x and y

$$y = \int_{a}^{x} p(x')dx' \quad \Rightarrow \quad x(y)$$

Generating a random variable y uniformly between [0,1] and applying the transformation relation x(y) we get random variables x distributed according to p(x)

$$F = \int_{a}^{b} f(x) dx = \int_{a}^{b} \frac{f(x)}{p(x)} p(x) dx = \int_{0}^{1} \frac{f(x(y))}{p(x(y))} dy = \left\langle \frac{f}{p} \right\rangle_{y} = \frac{1}{N} \sum_{i=1}^{N} \frac{f(x(y_{i}))}{p(x(y_{i}))}$$

✓ Exercise: make the following integral

$$\int_{0.2\pi}^{0.5\pi} \cos(x) dx$$

expected = 0.412215

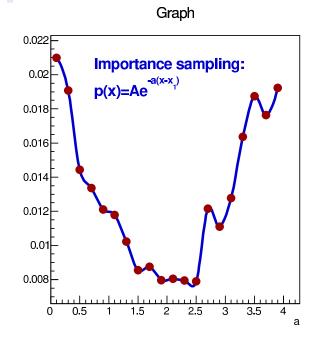
MC = 0.432225 + -0.025083 (100 deviates generated)

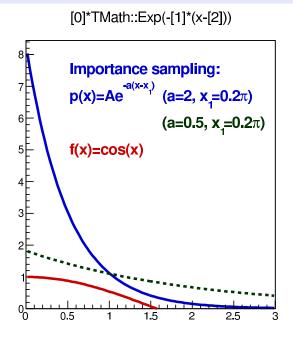
What about using importance sampling with a pdf: $p(x) \propto e^{-ax}$?

Importance sampling (cont.)

The function PDF shape matters?

Let's study the variation of the integral error with the a parameter of the exponential



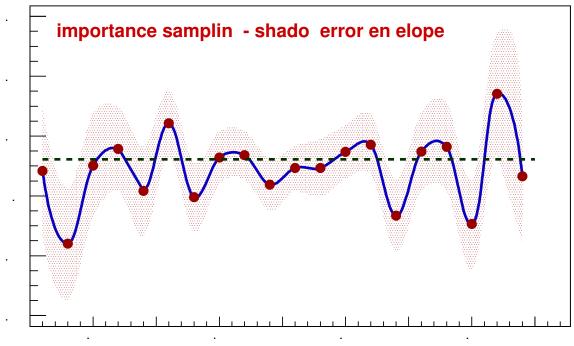


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Importance sampling (cont.)



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