

# Introduction to Dynamic Programming

## Part II: FE for identifying the value function

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## Identifying the **value function**

- Theorem 2 (necessary condition)
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Stokey, N.L., Lucas, R.E. and Prescott, E.C. (1989) *Recursive Methods in Economic Dynamics*. Cambridge, Harvard University Press.

## The Functional Equation (Recap)

- We eliminated infinitely many constraints at the cost of now having to find a function
- **Theorem 2:** For any candidate function  $v$  to be the true value function  $v^*$ , it needs to satisfy the (FE).

### Functional Equation

$$v(x) = \max_{y \in \Gamma(x)} \{F(x, y) + \beta v(y)\} \quad (\text{FE})$$

where  $\Gamma(x)$  is the set of admissible values of  $y$  given the current state  $x$ .

# Sufficient condition

## Theorem 3

If  $v$  is real-valued, solves the (FE) **and**

$$\lim_{t \rightarrow \infty} \beta^t v(x_t) = 0 \quad \text{for all feasible paths of } (x_t)_{t=0}^{\infty}$$

then  $v = v^*$

# Least upper bound

## Least upper bound

## Example

### Corn-growing with linear utility

Consider the classical corn growing example with utility  $U(c) = c$ ,  $f(k) = 2k$  and  $\beta = \frac{1}{3}$  and some  $k_0 \geq 0$ .