### Lecture 8: Finite Boolean Algebra

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#### At the Last Class

- Basics of Functions
  - Function as a class of special relations
  - Types of functions
  - Function and comparison of set size
- Functions and Computer Science
  - Commonly used functions in computer applications
  - Growth of functions
  - Permutation: bijection on one set

#### Overview

- 📵 Finite Boolean Algebra
  - Boolean algebra: a special type of lattice
  - Substitution rule for Boolean algebra
- 2 Logical Design
  - Boolean expressions
  - Circuit Design

# Lattice $(P(S), \subseteq)$

#### For a finite set S:

- The power set of S, P(S), is a finite set of  $2^{|S|}$  elements.
- Set inclusion is a partial order on P(S).
- $(P(S), \subseteq)$  is a lattice For any subsets of S,  $S_1$  and  $S_2$ ,  $S_1 \cup S_2$  is the (unique) least upper bound of  $S_1$  and  $S_2$ ; and  $S_1 \cap S_2$  is the (unique) greatest lower bound of  $S_1$  and  $S_2$ .

## Isomorphism of Finite Lattices

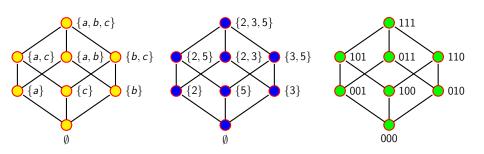
If  $S_1 = \{x_1, x_2, \dots, x_n\}$  and  $S_2 = \{y_1, y_2, \dots, y_n\}$  are any two finite sets with the same number of elements, then  $(P(S_1), \subseteq)$  and  $(P(S_2), \subseteq)$  are isomorphic.

#### Proof.

A one-to-one correspondence:  $f(x_i) = y_i$  for  $i = 1, 2, \dots, n$ . For any subset A, B of  $S_1$ ,  $A \subseteq B$  iff.  $f(A) \subseteq f(B)$ .



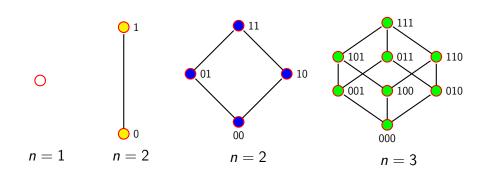
## Hasse Diagrams of Isomorphic Lattices



### Lattice $B_n$

- $B_n$  has  $2^n$  elements.
- ullet Each element is labeled by a sequence of 0's and 1's of length n.
- For any elements  $x = a_1 a_2 \cdots a_n$ ,  $y = b_1 b_2 \cdots b_n$ , in  $B_n$  (each  $a_i, b_i$  is 0 or 1):
  - $x \leq y$  iff.  $a_k \leq b_k$  for  $k = 1, 2, \dots, n$ .
  - $x \wedge y = c_1 c_2 \cdots c_n$ , where  $c_k = min\{a_k, b_k\}$ .
  - $x \lor y = d_1 d_2 \cdots d_n$ , where  $d_k = max\{a_k, b_k\}$

# Hasse Diagrams of $B_n$



### Boolean Algebra

#### **Definition**

A finite lattice isomorphic with  $B_n$  is called a **Boolean Algebra**.

#### Example

An example,  $D_6$ 

- The set of  $D_6$  is all positive integer divisors of 6.
- The partial order with  $D_6$  is divisibility.
- $D_6$  is isomorphic with  $B_2$ :

$$f: D_6 \to B_2: \quad f(1) = 00, f(2) = 10, f(3) = 01, f(6) = 11$$

### $B_n$ is distributive and Complemented

#### **Theorem**

For any x in  $B_n$ , x has a complement  $x' = z_1 z_2 \cdots z_n$ , where  $z_k = 1$  if  $x_k = 0$ , and  $z_k = 0$  if  $x_k = 1$ .

#### **Theorem**

For any elements  $x = a_1 a_2 \cdots a_n$ ,  $y = b_1 b_2 \cdots b_n$ ,  $z = c_1 c_2 \cdots c_n$ , in  $B_n$ , (each  $a_i$ ,  $b_i$ ,  $c_i$  is 0 or 1):

- $x \wedge (y \vee z) = (\min\{a_1, \max\{b_1, c_1\}\}))(\min\{a_2, \max\{b_2, c_2\}\}) \cdots (\min\{a_n, \max\{b_n, c_n\}\}) = (\max\{\min\{a_1, b_1\}, \min\{a_1, c_1\}\})(\max\{\min\{a_2, b_2\}, \min\{a_2, c_2\}\}) \cdots (\max\{\min\{a_n, b_n\}, \min\{a_n, c_n\}\}) = (x \wedge z) \vee (y \wedge z)$
- Similarly,  $x \lor (y \land z) = (x \lor z) \land (y \lor z)$
- So, B<sub>n</sub> is distributive.

### A General Definition of Boolean Algebra

#### **Definition**

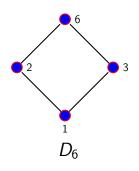
A distributive and complemented lattice is called a **Boolean Algebra**.

We can define a boolean algebra directly:

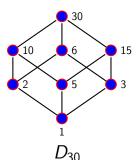
- A set B and a group of operations: join, meet, and complement
- Associative, Commutative and Distributive
- 0 and 1
- Complementary element

## Some Examples

 $D_n$  is the poset of all positive divisors of n with the partial order "divisibility".



 $D_{20}$  is not a Boolean Algebra.



### $D_n$ as Boolean Algebra

#### Theorem

Let  $n = p_1 p_2 \cdots p_k$ , where the  $p_i$  are distinct primes. Then  $D_n$  is a Boolean algebra.

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#### **Theorem**

Let  $n = p_1 p_2 \cdots p_k$ , where the  $p_i$  are distinct primes. Then  $D_n$  is a Boolean algebra.

### Sketch of proof.

- Let  $S = \{p_1, p_2, \dots p_k\}$ , and for any subset T of S,  $a_T$  is the product of the primes in T.
- Note: any divisor of n must be some  $a_T$ . And we have  $a_T|n$  for any T.
- For any subsets V, T,  $V \subseteq T$  iff.  $a_V|a_T$ , and  $a_V \wedge a_T = \mathsf{GCD}(a_V, a_T)$  and  $a_V \vee a_T = \mathsf{LCM}(a_V, a_T)$ .
- $f: P(S) \to D_n$  given by  $f(T) = a_T$  is an isomorphism from P(S) to  $D_n$ .

## $D_n$ as Boolean Algebra (cont.)

#### Theorem

If n is a positive integer and  $p^2|n$ , where p is a prime number, then  $D_n$  is not a Boolean algebra.

## $D_n$ as Boolean Algebra (cont.)

#### Theorem

If n is a positive integer and  $p^2|n$ , where p is a prime number, then  $D_n$  is not a Boolean algebra.

#### Proof.

Since  $p^2|n$ ,  $n=p^2q$  for some positive integer q. Note that p is also a element of  $D_n$ , then if  $D_n$  is a Boolean algebra, p must have a complement p', which means GCD(p,p')=1 and LCM(p,p')=n. So, pp'=n, which leads to p'=pq. So, GCD(p,pq)=1, contradiction.



## $D_n$ as Boolean Algebra (cont.)

#### **Theorem**

If n is a positive integer and  $p^2|n$ , where p is a prime number, then  $D_n$  is not a Boolean algebra.

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So,  $D_n$  is a Boolean algebra if and only if  $n = p_1 p_2 \cdots p_k$ , where the  $p_i$  's are distinct primes.

## Operation Correspondence

Any formula involving  $\cup$  or  $\cap$  that holds for arbitrary subsets of a set S will continue to hold for arbitrary elements of a Boolean algebra L if  $\wedge$  is substituted for  $\cap$  and  $\vee$  for  $\cup$ .

#### Proof.

• 
$$(x')' = x \Leftrightarrow \overline{(\overline{A})} = A$$

• 
$$(x \wedge y)' = x' \vee y' \Leftrightarrow \overline{(A \cap B)} = \overline{A} \cup \overline{B}$$

• 
$$(x \lor y)' = x' \land y' \Leftrightarrow \overline{(A \cup B)} = \overline{A} \cap \overline{B}$$

• 
$$x \leq y$$
 iff.  $x \vee y = y \Leftrightarrow A \subseteq B$  iff.  $A \cup B = B$ 

• 
$$x \leq y$$
 iff.  $x \wedge y = x \Leftrightarrow A \subseteq B$  iff.  $A \cap B = A$ 

• 
$$x \lor 0 = x, x \land 0 = 0 \Leftrightarrow A \cup \emptyset = A, A \cap \emptyset = \emptyset$$

• 
$$x \lor 1 = 1, x \land 1 = x \Leftrightarrow A \cup S = S, A \cap S = A$$

...

### $B_n$ as Product of n B's

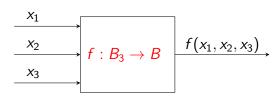
- $B_1$ ,  $(\{0,1\}, \land, \lor, 1, 0, ')$ , is denoted as B.
- For any  $n \ge 1$ ,  $B_n$  is the product  $B \times B \times \cdots \times B$  of B, n factors, where  $B \times B \times \cdots \times B$  is given the product partial order.

#### Product partial order

 $x \le y$  if and only if  $x_k \le y_k$  for all k.

#### Truth Table

$x_1$	<i>x</i> <sub>2</sub>	<i>X</i> <sub>3</sub>	$f(x_1,x_2,x_3)$
0	0	0	0
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0



## Boolean Polynomials

#### Definition

- $x_1, x_2, \dots x_n$  are all Boolean polynomials (expressions).
- The symbols 0 and 1 are Boolean polynomials.
- If  $p(x_1, x_2, \dots x_n)$  and  $q(x_1, x_2, \dots x_n)$  are two Boolean polynomials, then so are:
  - $p(x_1, x_2, \cdots x_n) \vee q(x_1, x_2, \cdots x_n)$
  - $p(x_1, x_2, \cdots x_n) \wedge q(x_1, x_2, \cdots x_n)$
  - $(p(x_1, x_2, \cdots x_n))'$
- There are no Boolean polynomials in the variables  $x_k$  other than those that can be obtained by repeated use of the rules above.

### Interpreting Boolean Polynomials

- Boolean polynomials may be interpreted as representing Boolean computations with unspecified elements of B, that is, with 0's and 1's.
- Boolean polynomials are subject to the rules of Boolean algebra.
- Two Boolean polynomials are considered equivalent if one can be turned into the other with Boolean manipulations. Or, two boolean polynomials are equivalent if they have the truth tables with the same structure.

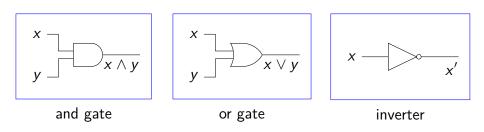
### Truth Table: an Example

$$p(x_1, x_2, x_3) = (x_1 \wedge x_2) \vee (x_1 \vee (x_2' \wedge x_3))$$

-X <sub>1</sub>	<i>X</i> <sub>2</sub>	<i>X</i> <sub>3</sub>	$(x_1 \wedge x_2) \vee (x_1 \vee (x_2' \wedge x_3))$
0	0	0	0
0	0	1	1
0	1	0	0
0	1	1	0
1	0	0	1
1	0	1	1
1	1	0	1
1	1	1	1

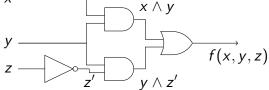
## Logic Diagrams for Boolean Polynomials

#### Basic Components:



### Logic Diagrams for Boolean Polynomials

$$f(x, y, z) = (x \wedge y) \vee (y \wedge z')$$



### Subset of $B_n$ Mapping to 1

#### Theorem

If  $f: B_n \to B$ , define  $S(f) = \{b | b \in B_n, \text{ and } f(b) = 1\}$ , then, for three functions from  $B_n$  to B, f,  $f_1$ ,  $f_2$ , we have:

- If  $S(f) = S(f_1) \cup S(f_2)$ , then  $f(b) = f_1(b) \vee f_2(b)$  for all b in B.
- If  $S(f) = S(f_1) \cap S(f_2)$ , then  $f(b) = f_1(b) \land f_2(b)$  for all b in B.

## Subset of $B_n$ Mapping to 1

#### Theorem

If  $f: B_n \to B$ , define  $S(f) = \{b | b \in B_n, \text{ and } f(b) = 1\}$ , then, for three functions from  $B_n$  to B, f,  $f_1$ ,  $f_2$ , we have:

- If  $S(f) = S(f_1) \cup S(f_2)$ , then  $f(b) = f_1(b) \vee f_2(b)$  for all b in B.
- If  $S(f) = S(f_1) \cap S(f_2)$ , then  $f(b) = f_1(b) \land f_2(b)$  for all b in B.

#### Proof.

For any b in  $B_n$ , if  $b \in S(f)$ , then f(b) = 1. Either b is in  $S(f_1)$  or in  $S(f_2)$ , or both. In either cases  $f_1(b) \vee f_2(b) = 1$ . On the other hand, if  $b \notin S(f)$ , then f(b) = 0. Since neither  $b \in S(f_1)$  nor  $b \in S(f_2)$ , so,  $f_1(b) \vee f_2(b) = 0$ . Thus, for all  $b \in B_n$ ,  $f(b) = f_1(b) \vee f_2(b)$ .

Same for the second part.



#### Minterm

**Minterm expression**: for  $b = (c_1c_2\cdots c_n) \in B_n$ ,  $E_b = \overline{x_1} \wedge \overline{x_2} \wedge \cdots \wedge \overline{x_n}$ , where  $\overline{x_k} = x_k$  if  $c_k = 1$ ,  $\overline{x_k} = x_k'$  if  $c_k = 0$ .

X	у	f(x,y)
0_	0	0
(0	1	$1 + \cdots x' \wedge y$
1	0	0
1	1	0

<i>x</i> <sub>1</sub>	<i>x</i> <sub>2</sub>	<i>X</i> <sub>3</sub>	$f(x_1,x_2,x_3)$
0	0	0	0
0	0	_ 1	0
0	1	0	$1 + \cdots x_1' \wedge x_2 \wedge x_3'$
0	1	$\bar{1}$	0
1	0	0	0
1	0	1	0
1	1	0	0
1	1	1	0

### All Functions Expressible

Any function  $f: B_n \to B$  can be produced by a Boolean expression

- Union of minterms.
- Proof:
  - For any given boolean function  $f: B_n \to B$ , let  $S(f) = \{b_1, b_2, \dots, b_k\}$ .
  - For each  $i=1,2,\cdots,k$ , define function  $f_i:B_n\to B$ , as,  $f(b_i)=1$  and f(b)=0 for any other b.
  - Then  $S(f_i) = \{b_i\}$ , so,  $S(f) = S(f_1) \cup \cdots \cup S(f_k)$ .
  - So,  $f = f_1 \vee f_2 \vee \cdots, \vee f_k$ , which is produced by the union of all minterms  $E_{b_i}$ .

# Karnaugh Map of f for n = 2

$$f: B_2 \to B$$

#### Basic positions:

00	01
10	11

$$y'$$
  $y$   
 $x'$   $x' \wedge y'$   $x' \wedge y$   
 $x$   $x \wedge y'$   $x \wedge y$ 

## Karnaugh Map of f for n=2

$$f: B_2 \to B$$

#### Basic positions:

00	01
10	11

$$\begin{array}{cccc}
 & y' & y \\
x' & x' \wedge y' & x' \wedge y \\
x & x \wedge y' & x \wedge y
\end{array}$$

# Simplifying Using Karnaugh Map

$$f: B_2 \to B$$

Basic positions:

00	01
10	11

$$y'$$
  $y$   
 $x'$   $x' \wedge y'$   $x' \wedge y$   
 $x$   $x \wedge y'$   $x \wedge y$ 

$$f(x,y) = (x' \land y') \lor (x' \land y) \lor (x \land y')$$

$$\begin{array}{c|cccc} x & y & f(x,y) \\ \hline 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 0 & 1 \\ 1 & 1 & 0 \end{array}$$

### Karnaugh Map with n = 3

Can you find the areas corresponding to x, x', y, y', z, and z', respectively?

## Simplifying 3-Variable Expression

X	y	Z	f(x, y, z)
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

The expression:

$$(x' \wedge y' \wedge z) \stackrel{\cdot}{\vee} (x' \wedge y \wedge z') \vee (x \wedge y' \wedge z') \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

### Simplifying 3-Variable Expression

Χ	y	Z	f(x, y, z)
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

The expression:

$$(x' \wedge y' \wedge z) \vee (x' \wedge y \wedge z') \vee (x \wedge y' \wedge z') \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

### Simplifying 3-Variable Expression

X	y	Z	f(x, y, z)
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

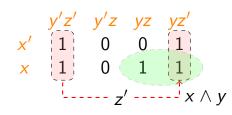
$$\begin{array}{c|ccccc}
 & y'z' & y'z & yz & yz' \\
x' & 1 & 0 & 0 & 1 \\
x & 1 & 0 & 1 & 1
\end{array}$$

The expression:

$$(x' \wedge y' \wedge z) \stackrel{\cdot}{\vee} (x' \wedge y \wedge z') \vee (x \wedge y' \wedge z') \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

#### Simplifying 3-Variable Expression

X	y	Z	f(x, y, z)
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1



The expression:

$$(x' \wedge y' \wedge z) \stackrel{\cdot}{\vee} (x' \wedge y \wedge z') \vee (x \wedge y' \wedge z') \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

### Simplifying 3-Variable Expression

X	y	Z	f(x,y,z)
0	0	0	1
0	0	1	0
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	1

$$(x' \wedge y' \wedge z) \vee (x' \wedge y \wedge z') \vee (x \wedge y' \wedge z') \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

$$\begin{array}{c|ccccc}
 & y'z' & y'z & yz & yz' \\
x' & 1 & 0 & 0 & 1 \\
x & 1 & 0 & 1 & 1
\end{array}$$

$$f(x,y,z)=z'\vee(x\wedge y)$$

#### Logic Circuit at Work

For each try in a contest of weight lifting, it is assumed success only if at least 2 of 3 referees decide it a success. Design a logic circuit for use in the situation.

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For each try in a contest of weight lifting, it is assumed success only if at least 2 of 3 referees decide it a success. Design a logic circuit for use in the situation.

The function: f(x, y, z) = 1 iff. there are at least two **1**s in x, y, x.

The expression:

$$(x' \wedge y \wedge z) \vee (x \wedge y' \wedge z) \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

### Logic Circuit at Work

For each try in a contest of weight lifting, it is assumed success only if at least 2 of 3 referees decide it a success. Design a logic circuit for use in the situation.

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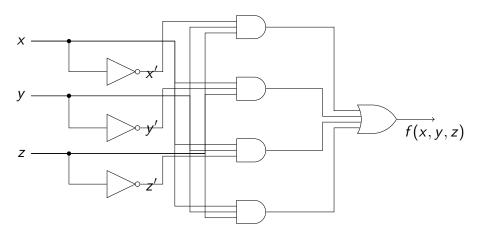
The expression:

$$(x' \wedge y \wedge z) \vee (x \wedge y' \wedge z) \vee (x \wedge y \wedge z') \vee (x \wedge y \wedge z)$$

X	y	Z	f(x, y, z)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

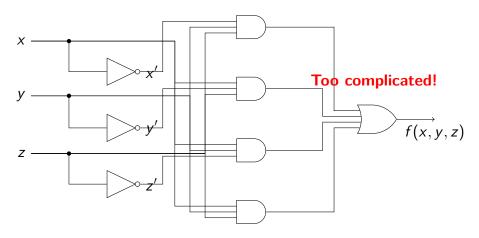
#### The Circuit

The expression:  $(x' \land y \land z) \lor (x \land y' \land z) \lor (x \land y \land z') \lor (x \land y \land z)$ 



#### The Circuit

The expression:  $(x' \land y \land z) \lor (x \land y' \land z) \lor (x \land y \land z') \lor (x \land y \land z)$ 



## Make it Simpler

X	У	Z	f(x, y, z)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

	y'z'	y'z	yΖ	yz'
x'	0	0	1	0
X	0	1	1	1

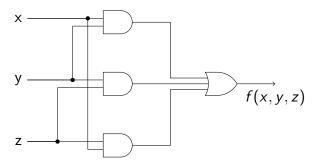
#### Make it Simpler

X	У	Z	f(x, y, z)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	1
1	1	1	1

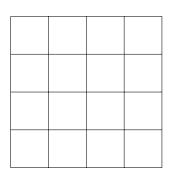
$$f(x,y,z) = (y \land z) \lor (x \land z) \lor (x \land y)$$

#### Looks Better

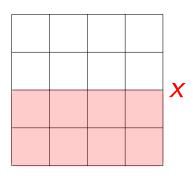
The expression:  $f(x, y, z) = (y \land z) \lor (x \land z) \lor (x \land y)$ 



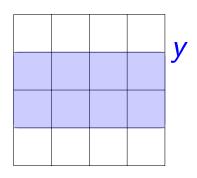
	00	01	11	10
00	0000	0001	0011	0010
01	0100	0101	0111	0110
11	1100	1101	1111	1110
10	1000	1001	1011	1010



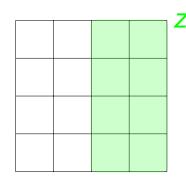
	00	01	11	10
00	0000	0001	0011	0010
01	0100	0101	0111	0110
11	1100	1101	1111	1110
10	1000	1001	1011	1010



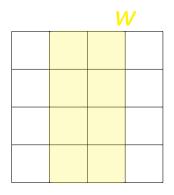
	00	01	11	10
00	0000	0001	0011	0010
01	0100	0101	0111	0110
11	1100	1101	1111	1110
10	1000	1001	1011	1010



	00	01	11	10
00	0000	0001	0011	0010
01	0100	0101	0111	0110
11	1100	1101	1111	1110
10	1000	1001	1011	1010



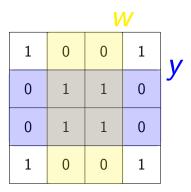
	00	01	11	10
00	0000	0001	0011	0010
01	0100	0101	0111	0110
11	1100	1101	1111	1110
10	1000	1001	1011	1010



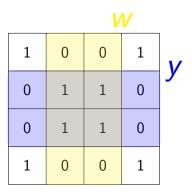
## An Example

1	0	0	1
0	1	1	0
0	1	1	0
1	0	0	1

## An Example

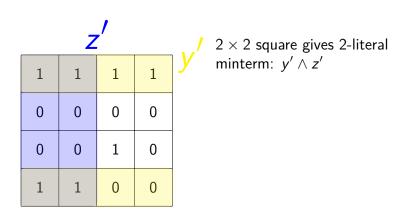


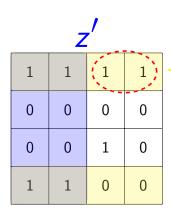
## An Example



So, it is  $(y \wedge w) \vee (y' \wedge w')$ 

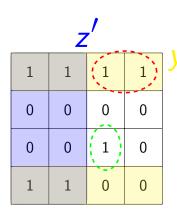
1	1	1	1
0	0	0	0
0	0	1	0
1	1	0	0





 $2 \times 2$  square gives 2-literal minterm:  $y' \wedge z'$ 

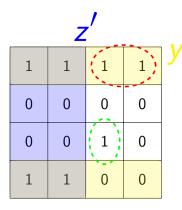
 $1 \times 2$  square gives 3-literal minterm:  $x' \wedge y' \wedge z$ 



 $2 \times 2$  square gives 2-literal minterm:  $y' \wedge z'$ 

 $1 \times 2$  square gives 3-literal minterm:  $x' \wedge y' \wedge z$ 

 $1 \times 1$  square gives 4-literal minterm:  $x \wedge y \wedge z \wedge z$ 



 $2 \times 2$  square gives 2-literal minterm:  $y' \wedge z'$ 

 $1 \times 2$  square gives 3-literal minterm:  $x' \wedge y' \wedge z$ 

 $1 \times 1$  square gives 4-literal minterm:  $x \wedge y \wedge z \wedge z$ 

So, it is 
$$(y' \wedge z') \vee (x' \wedge y' \wedge z) \vee (x \wedge y \wedge z \wedge w)$$

#### Same, or Different

The same Boolean function may take different forms, and, ...

The same circuit can implement different Boolean functions, maybe with some exchanges on inputs.

#### Home Assignments

#### To be checked

Ex.6.4: 6, 8, 10, 16-21, 27, 29, 32

Ex.6.5: 11-14, 18-23

Ex.6.6: 8, 12, 14, 16, 24, 25-26

Experiment 6

# The End