Question2

API Documentation

February 27, 2017

Contents

| 1 Module boy_class 1.1 Variables | 2 |
|--|------------------|
| | _ |
| 2 Module couple_class 2.1 Variables 2.2 Class couple 2.2.1 Methods | 3 |
| 3 Module engine 3.1 Functions | |
| 4 Module gift_class 4.1 Variables | 5 |
| 5 Module girl_class 5.1 Variables | 6 6 6 6 |
| 6 Module utility 6.1 Functions | |

Class boy Module boy_class

1 Module boy_class

1.1 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

1.2 Class boy

1.2.1 Methods

 $\underline{\hspace{0.5cm}} \textbf{init} \underline{\hspace{0.5cm}} (self, name_boy, attraction_boy, budget_for_girlfriend, intelligence_level_boy, \\ minimum_attraction_required, boy_type)$

 $\mathbf{suitable}(\mathit{self}, \mathit{required_budget}, \mathit{attraction_girl})$

1.2.2 Instance Variables

| Name | Description |
|-----------------------------|---|
| budget_for_girlfriend | boy's intelligence level |
| intelligence_level_boy | minimum attraction |
| minimum_attraction_required | in starting we are going to assume that every boy is single |
| status_boy | because in starting boy is single so his girlfriend name |
| | must be empty |

${\bf 2}\quad {\bf Module\ couple_class}$

2.1 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

2.2 Class couple

2.2.1 Methods

| init(self, name_girl, name_boy) | |
|----------------------------------|--|
| ${f count_happiness}(self)$ | |
| $calculate_compatibility(self)$ | |

Variables Module engine

3 Module engine

3.1 Functions

| ${f calculate_happiness}(H)$ |
|----------------------------------|
| |
| $\mathbf{ghpy}(\mathit{gift},x)$ |
| |
| $\mathbf{genhpy}(gift, x)$ |
| |
| $\mathbf{mhpy}(\mathit{gift},x)$ |
| |
| main() |

3.2 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

Class gift Module gift_class

4 Module gift_class

4.1 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

4.2 Class gift

properties of gift

4.2.1 Methods

|--|

Class girl Module girl_class

5 Module girl_class

5.1 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

5.2 Class girl

5.2.1 Methods

| init(self, name_girl, attraction_girl, | $required_budget, \ brain_level_girl, \ girl_type)$ |
|--|---|
| girl_class' constructor | |

 $\mathbf{suitable}(\mathit{self}, \mathit{budget_for_girlfriend})$

5.2.2 Instance Variables

| Name | Description |
|------------------|---|
| attraction_girl | in starting she is single |
| brain_level_girl | because she is single so there is no boyfriend name |
| girl_type | checking weather is permitted or not |

Variables Module utility

6 Module utility

6.1 Functions

| ${\bf creating_csv}()$ |
|--------------------------------|
| |
| $\textbf{properties_gift}(H)$ |
| |
| $\mathbf{printc_hc}(X, k)$ |

6.2 Variables

| Name | Description |
|---------|-------------|
| package | Value: None |

Index

```
boy_class (module), 2
    boy_class.boy (class), 2
       boy class.boy. init
                               \_ (method), 2
       boy class.boy.suitable (method), 2
couple_class (module), 3
    couple_class.couple (class), 3
       couple_class.couple.___init___ (method), 3
       couple_class.couple.calculate_compatibility (method),
       couple_class.couple.count_happiness (method),
engine (module), 4
    engine.calculate_happiness (function), 4
    engine.genhpy (function), 4
    engine.ghpy (function), 4
    engine.main (function), 4
    engine.mhpy (function), 4
gift class (module), 5
    gift_class.gift (class), 5
       gift class.gift.
                       _{
m init}
                                 (method), 5
girl_class (module), 6
    girl_class.girl (class), 6
       girl_class.girl.___init___ (method), 6
       girl class.girl.suitable (method), 6
utility (module), 7
    utility.creating_csv (function), 7
    utility.printc_hc (function), 7
    utility.properties_gift (function), 7
```