

My Project

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Chapter 1

(IIT2015036) ppl-assignment

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About

> This project is an assignment for the Principal of Programming Languages course. It emphasises on Object Oriented Design and has been written in C++. Currently it holds the solution of *Questions 1 and 2*.

Environment

> This project was built on MAC OS Sierra *Version 10.12.3 (16D32)* Text Editor used was sublime text 3 and command line tools were used. The documentation for the assignment can be found in Documentaion.pdf file and class diagram as under Class_Diagram.pdf. C++

g++ version

> 4.2.1 Compatible Apple LLVM 8.0.0 (clang-800.0.42.1)

How to run?

Question 1

> First step would be to generate a random list of boys and girls

```
g++ generate-girls.cpp -o data-girls
./data-girls
g++ generate-boys.cpp -o data-boys
./data-boys
```

> To run question 1

```
g++ 1.cpp Couple.cpp MakeCouples.cpp Boy.cpp Girl.cpp
./a.out
```

> The generated couples will be stored in List_of_Couples.txt

Question 2

> **Ignore if already done for question 1** : Generate random list of boys and girls

```
g++ generate-girls.cpp -o data-girls
./data-girls
g++ generate-boys.cpp -o data-boys
./data-boys
```

> Generate random gifts

```
g++ generate-gifts.cpp -o data-gifts
./data-gifts
```

> To run Question 2

```
g++ 2.cpp Couple.cpp MakeCouples.cpp Boy.cpp Girl.cpp
```

Logging details

General text files (Get recreated when the questions are run)

- List of randomly generated boys : List_of_boys.txt
- List of randomly generated girls : List_of_Girls.txt
- List of randomly generated gifts : List_of_Gifts.cpp
- List of generated couples : List_of_Gifts.txt
- List of gifts given : List_of_Gifts_Given.txt > ### Logging (Log file is permanent and maintains logs of all the executions) > It Maintains all the transactions which take place and logs them with timestamp.

General Log : Log.txt

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Boy	5
Couple	5
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Girl	6
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Chapter 3

Class Documentation

3.1 Boy Class Reference

Public Member Functions

- void [getHappiness](#) ([Girl](#) &girl_friend, int total_gifts)
< This is the class file for the [Boy](#) class. It defines it's various attributes of a boy object like attractiveness, budget, intelligence_level, and type which cam be MISER or GENEROUS OR GEEK

Public Attributes

- char **name** [MAX_NAME_LENGTH]
- int **attractiveness**
- int **budget**
- int **intelligence_level**
- int **min_attraction_requirement**
- int **type**
- int **committed**
- int **happiness**

The documentation for this class was generated from the following files:

- Boy.h
- Boy.cpp

3.2 Couple Class Reference

Public Member Functions

- void [find_compatibility](#) ()
< This is the header file for the [Couple](#) class. It defines it's various attributes like happiness , compatible and various helper functions like finding kth most happy couple and kth most compatible couple

Static Public Member Functions

- static void `k_happy` (`Couple` *couples, int n, int k)
- static void `k_compatible` (`Couple` *couples, int n, int k)

The `k_compatible` function accepts an array of couples and the value entered by the user,k.

Public Attributes

- `Boy` `boy`
- `Girl` `girl`
- int `happiness`
- int `compatibility`

3.2.1 Member Function Documentation

3.2.1.1 `find_compatibility()`

```
void Couple::find_compatibility ( )
```

< This is the header file for the `Couple` class. It defines it's various attributes like happiness , compatible and various helper functions like finding kth most happy couple and kth most compatible couple

The `find_compatibility()` function calculates the comaptibility of a particular couple by using the formula as given.

3.2.1.2 `k_compatible()`

```
void Couple::k_compatible (
    Couple * couples,
    int n,
    int k ) [static]
```

The `k_compatible` function accepts an array of couples and the value entered by the user,k.

The function finds out the k most compatible couples and then prints them in order.

3.2.1.3 `k_happy()`

```
void Couple::k_happy (
    Couple * couples,
    int n,
    int k ) [static]
```

The `k_happy` function accepts an array of couples and the value entered by the user,k

The documentation for this class was generated from the following files:

- `Couple.h`
- `Couple.cpp`

3.3 Gift Class Reference

Public Attributes

- int **price**
- int **value**
- int **type**
- int **luxury_rating**
- int **difficulty**
- int **utility_value**
- int **utility_class**
- int **used**

The documentation for this class was generated from the following file:

- Gift.h

3.4 Girl Class Reference

Public Member Functions

- void [getHappiness](#) (int total_gifts, int total_gift_value)
< The function [getHappiness](#) in the [Girl](#) class is used to calculate the happiness of a girl with total gift cost and total gift_value as parameters.

Public Attributes

- char **name** [MAX_NAME_LENGTH]
- int **attractiveness**
- int **maintainance_budget**
- int **intelligence_level**
- int **criterion**
- int **type**
- int **committed**
- int **happiness**

3.4.1 Member Function Documentation

3.4.1.1 getHappiness()

```
void Girl::getHappiness (
    int total_gifts,
    int total_gift_value )
```

< The function getHappiness in the [Girl](#) class is used to calculate the happiness of a girl with total gift cost and total gift_value as parameters.

< These if else conditions ensure that happiness of the girls is calculated based on the type of girl i.e. CHOOSY, NORMAL or DESPERATE

The documentation for this class was generated from the following files:

- [Girl.h](#)
- [Girl.cpp](#)

3.5 MakeCouples Class Reference

Public Member Functions

- void [generateCouples](#) ()
 - < *This is the class primarily responsible for the functioning of the program and makes use of [Boy](#), [Girl](#), [Couple](#) and [Gift](#) classes to solve problems.*
- void [giveGifts](#) ()

Friends

- class **Couple**

3.5.1 Member Function Documentation

3.5.1.1 generateCouples()

```
void MakeCouples::generateCouples ( )
```

< This is the class primarily responsible for the functioning of the program and makes use of [Boy](#), [Girl](#), [Couple](#) and [Gift](#) classes to solve problems.

< [generateCouples\(\)](#) function is responsible for generating various random couples and store them in a specified text file. This function facilitates the transaction of various gifts which the boys in the couple gift to their girlfriends. < The file List_of_Boys.txt contains the list of randomly generated boys which is read and stored in the array.

< The file List_of_Girls.txt contains the list of randomly generated girls which is read and stored in the array.

< The Log.txt file maintains the log of all the events and transactions that take place including forming and break up of couples and gift transactions. It is a static file and maintains an over all log.

3.5.1.2 giveGifts()

```
void MakeCouples::giveGifts ( )
```

< [Couple](#) list file is opened to accumulate all the couples in an array.

< List of gifts file is opened to accumulate all the gifts in an array

< suitable gifts are given by boys to the girls satisfying the restraints set upon by the boy type and

< These helper functions help in calculating the k most happy and k most compatible couples

The documentation for this class was generated from the following files:

- MakeCouples.h
- MakeCouples.cpp

