PPL Assignment - Question 5

API Documentation

April 10, 2017

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$1\quad Module\ ppl-assignment-CosmicCoder 96.q 5.boy'$

1.1 Variables

Name	Description
package	Value: None

1.2 Class Boy

1.2.1 Methods

init(self, name, attractiveness, budget, intelligence_level, min_attraction_requirement, Type, committed, happiness)
$\mathbf{commit}(\mathit{self})$
${f getHappiness}(self,\ girl,\ total_gifts)$
${f isCommitted}(self)$

2 Module ppl-assignment-CosmicCoder96.q5.couple'

2.1 Variables

Name	Description
package	Value: 'ppl-assignment-CosmicCoder96.q5'

2.2 Class Boy

2.2.1 Methods

__init__(self, name, attractiveness, budget, intelligence_level, min_attraction_requirement, Type, committed, happiness)

commit(self)

getHappiness(self, girl, total_gifts)

| is Committed (self)

2.3 Class Couple

2.3.1 Methods

 $_$ **init** $_$ (self, boy, girl, happiness, compatibility)

2.4 Class Girl

 $\textbf{Known Subclasses:} \ ppl-assignment-CosmicCoder 96. q5. girl. Choosy, ppl-assignment-CosmicCoder 96. q5. girl. Desperate, ppl-assignment-CosmicCoder 96. q5. girl. Normal$

2.4.1 Methods

__init__(self, name, attractiveness, maintainance_budget, intelligence_level, criterion, committed, happiness)

isCommitted(self)

 $\mathbf{commit}(\mathit{self})$

3 Module ppl-assignment-CosmicCoder96.q5.gift'

3.1 Variables

Name	Description
package	Value: None

3.2 Class Gift

 $\textbf{Known Subclasses:} \ ppl-assignment-CosmicCoder 96. q5. gift. essential Gift, ppl-assignment-CosmicCoder 96. q5. gift. luxury Gift ppl-assignment-CosmicCoder 96. q5. gift. utility Gift ppl-assignment-Cosmic$

3.2.1 Methods

__init__(self, price, value, used=False)

3.3 Class essentialGift

 $\label{eq:ppl-assignment-CosmicCoder96.q5.gift.Gift-ppl-assignment-CosmicCoder96.q5.gift.essential Gift-ppl-assignment-CosmicCoder96.q5.gift.essential Gift-ppl-assignment-CosmicCoder96.q5.gi$

3.3.1 Methods

__init__(self, price, value, used, Type)
Overrides: ppl-assignment-CosmicCoder96.q5.gift.Gift.__init__

3.4 Class luxuryGift

ppl-assignment-CosmicCoder96.q5.gift.Gift — ppl-assignment-CosmicCoder96.q5.gift.luxuryGift

3.4.1 Methods

__init__(self, price, value, used, difficulty, rating, Type)
Overrides: ppl-assignment-CosmicCoder96.q5.gift.Gift.__init__

3.5 Class utilityGift

 $\begin{array}{c} \text{ppl-assignment-CosmicCoder} 96.q5.gift.Gift \\ \hline \\ \text{ppl-assignment-CosmicCoder} 96.q5.gift.utilityGift \\ \end{array}$

3.5.1 Methods

__init__(self, price, value, used, utility_value, utility_class, Type)
Overrides: ppl-assignment-CosmicCoder96.q5.gift.Gift.__init__

4 Module ppl-assignment-CosmicCoder96.q5.girl

4.1 Variables

Name	Description
package	Value: 'ppl-assignment-CosmicCoder96.q5'

4.2 Class Girl

 $\textbf{Known Subclasses:} \ ppl-assignment-CosmicCoder 96. q5. girl. Choosy, \ ppl-assignment-CosmicCoder 96. q5. girl. Desperate, \ ppl-assignment-CosmicCoder 96. q5. girl. Normal$

4.2.1 Methods

__init__(self, name, attractiveness, maintainance_budget, intelligence_level, criterion, committed, happiness)

 $\mathbf{isCommitted}(\mathit{self})$

| **commit**(self)

4.3 Class Choosy

ppl-assignment-CosmicCoder96.q5.girl. Girl
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ppl-assignment-CosmicCoder 96. q 5. girl. Choosy

4.3.1 Methods

__init__(self, name, attractiveness, maintainance_budget, intelligence_level, criterion, committed, happiness)

Overrides: ppl-assignment-CosmicCoder96.q5.girl.Girl._init_

 ${\bf getHappiness}(\mathit{self},\ \mathit{boy},\ \mathit{total_gifts},\ \mathit{total_gift_value})$

Inherited from ppl-assignment-CosmicCoder96.q5.girl.Girl(Section 4.2)

commit(), isCommitted()

4.4 Class Normal

ppl-assignment-CosmicCoder96.q5.girl.Girl — ppl-assignment-CosmicCoder96.q5.girl.Normal

4.4.1 Methods

__init__(self, name, attractiveness, maintainance_budget, intelligence_level, criterion, committed, happiness)

Overrides: ppl-assignment-CosmicCoder96.q5.girl.Girl._init_

getHappiness(self, boy, total_gifts, total_gift_value)

 $Inherited\ from\ ppl-assignment-CosmicCoder 96. q 5. girl. Girl (Section\ 4.2)$

commit(), isCommitted()

4.5 Class Desperate

 $\frac{\text{ppl-assignment-CosmicCoder}96.q5.girl.Girl}{\text{ppl-assignment-CosmicCoder}96.q5.girl.Desperate}$

4.5.1 Methods

__init__(self, name, attractiveness, maintainance_budget, intelligence_level, criterion, committed, happiness)

Overrides: ppl-assignment-CosmicCoder96.q5.girl.Girl.__init__

 $\mathbf{getHappiness}(\mathit{self}, \mathit{boy}, \mathit{total_gifts}, \mathit{total_gift_value})$

 $Inherited\ from\ ppl-assignment-CosmicCoder 96.q5.girl.Girl(Section\ 4.2)$

commit(), isCommitted()

${\bf 5}\quad {\bf Module\ ppl-assignment-CosmicCoder 96.q 5. utility}$

5.1 Functions

<pre>randomName(size=6, chars=string.ascii_uppercase)</pre>
generateBoyList()
$\mathbf{generateGirlList}()$
$\mathbf{generateGiftList}()$
$\mathbf{makeCouples}(mode)$
giveGifts()
$k_{most_happy_couples}(couple_list, k)$

5.2 Variables

Name	Description
boyList	Value: []
girlList	Value: []
gift_list	Value: []
couple_list	Value: []
boy_list	Value: generateBoyList()
girl_list	Value: generateGirlList()

6 Package ppl-assignment-CosmicCoder96.q5'

6.1 Modules

- boy' (Section 1, p. 2)
- couple' (Section 2, p. 3)
- gift' (Section 3, p. 4)
- girl (Section 4, p. 6)

6.2 Variables

Name	Description
package	Value: None

 $7 \quad Script \; script-boys_list_txt$

 ${\bf 8}\quad {\bf Script\ script\text{-}couple_list_txt}$

 $9 \quad Script \ script-gift_list_txt$

 $10 \quad Script \; script \hbox{-} girls_list_txt$

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