

c e_gifts		
f	price	double
f	value	double
m	e_gifts(double, double)	

c l_gifts		
f	price	double
f	value	double
f	l_rate	double
f	diff	double
m	l_gifts(double, double, double)	

c u_gifts		
f	price	double
f	value	double
f	u_value	double
f	u_class	double
m	u_gifts(double, double, double)	

c girl		
f	g_name	String
f	attract_lvl	double
f	maint_cost	double
f	iq	double
f	c_type	int
f	happy_lvl	double
f	comm_or_not	boolean
m	girl(String, double, double, double, int)	

c couples		
f	b_name	String
f	g_name	String
f	b_attr_level	double
f	g_attr_level	double
f	b_budget	double
f	maint_cost	double
f	b_iq_lvl	double
f	g_iq_lvl	double
f	b_happy_lvl	double
f	g_happy_lvl	double
f	num_ess	int
f	num_lux	int
f	num_util	int
f	price_ess	double
f	price_lux	double
f	price_util	double
f	boy_c_type	int
f	girl_c_type	int
f	girl_maint	double
f	e_giftsArrayList	ArrayList<e_gifts>
f	l_giftsArrayList	ArrayList<l_gifts>
f	u_giftsArrayList	ArrayList<u_gifts>

c q1

«create»

c boy		
f	bname	String
f	attr_level	double
f	budget	double
f	iq_lvl	double
f	c_type	int
f	happy_lvl	double
f	min_attract_req	double
f	comm_or_not	boolean
m	boy(String, double, double, double, int, double)	