Epydoc

API Documentation

April 10, 2017

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Variables Package q3

1 Package q3

1.1 Modules

- Couple (Section 2, p. 3)
- app (Section 3, p. 4)
- boy (Section 4, p. 5)
- gift (Section 5, p. 7)
- girl (Section 6, p. 9)
- helper (Section 7, p. 12)

1.2 Variables

Name	Description
_package	Value: None

Class Couple Module q3.Couple

2 Module q3.Couple

2.1 Variables

Name	Description
package	Value: 'q3'

2.2 Class Couple

2.2.1 Methods

__init__(self, boy, girl, gift_list, happiness=0)

:param boy: boy object :param girl: girl object :param gift_list: list of gift object :param happiness: happiness of couple

 $_{-}$ str $_{-}$ (self)

 ${\bf allocate_gifts}(\mathit{self}, \mathit{gift_list})$

Allocates gift from given gift lisr :param gift_list: list of gift objects :return:

 $set_happiness(self)$

Calculates boy's and girl's happiness individually and adds it. :return:

 $\mathbf{get_compatibility}(\mathit{self})$

Calculates compatibility of the couple :return:

3 Module q3.app

3.1 Functions

main()

Class Boy Module q3.boy

4 Module q3.boy

4.1 Variables

Name	Description
package	Value: None

4.2 Class Boy

 $\textbf{Known Subclasses:} \ q3.boy. GeekBoy, \ q3.boy. GenerousBoy, \ q3.boy. MiserBoy$

Class for boy

4.2.1 Methods

__init__(self, name, attractiveness, min_attraction, intelligence, budget, single=1, happiness=0)

 $_\mathbf{str}_(\mathit{self})$

 $change_commitment(self)$

4.3 Class GeekBoy

4.3.1 Methods

 $\label{eq:linear_condition} $$__init_{-}(self, name, attractiveness, min_attraction, intelligence, budget, single=1, happiness=0)$$

Overrides: q3.boy.Boy.__init__

get_happiness(self, girlfriend)

Inherited from q3.boy.Boy(Section 4.2)

Class MiserBoy Module q3.boy

4.4 Class MiserBoy

4.4.1 Methods

__init__(self, name, attractiveness, min_attraction, intelligence, budget, single=1, happiness=0)

Overrides: q3.boy.Boy.__init__

get_happiness(self, girlfriend)

Inherited from q3.boy.Boy(Section 4.2)

__str__(), change_commitment()

4.5 Class GenerousBoy

4.5.1 Methods

__init__(self, name, attractiveness, min_attraction, intelligence, budget, single=1, happiness=0)

Overrides: q3.boy.Boy.__init__

get_happiness(self, girlfriend)

$Inherited\ from\ q3.boy. Boy (Section\ 4.2)$

Class Gift Module q3.gift

5 Module q3.gift

5.1 Variables

Name	Description
package	Value: None

5.2 Class Gift

Known Subclasses: q3.gift.EssentialGift, q3.gift.LuxuryGift, q3.gift.UtilityGift

5.2.1 Methods

__init__(self, name, price, value)
:param name: name of gift :param price: price of gift :param value: value of the gift

5.3 Class EssentialGift

5.3.1 Methods

__init__(self, name, price, value)

:param name: name of gift :param price: price of gift :param value: value of the gift

Overrides: q3.gift.Gift.__init__ extit(inherited documentation)

5.4 Class LuxuryGift

Class UtilityGift Module q3.gift

5.4.1 Methods

__init__(self, name, price, value, difficulty, rating)

:param name: name of gift :param price: price of gift :param value: value of gift :param difficulty: difficulty in obtaining the gift :param rating: rating of the gift

Overrides: q3.gift.Gift.__init__

5.5 Class UtilityGift

$$\begin{array}{c} q3.gift.Gift & \neg\\ & q3.gift.UtilityGift \end{array}$$

5.5.1 Methods

__init__(self, name, price, value, utility_value, utility_class)

:param name: name of gift :param price: price of gift :param value: value of gift :param utility_value: utility value of gift :param utility_class: utility class of gift

Overrides: q3.gift.Gift.__init__

Class Girl Module q3.girl

6 Module q3.girl

6.1 Variables

Name	Description
package	Value: 'q3'

6.2 Class Girl

Known Subclasses: q3.girl.ChoosyGirl, q3.girl.DesperateGirl, q3.girl.NormalGirl Class for girl

6.2.1 Methods

__init__(self, name, attractiveness, intelligence, budget, single=1, happiness=0) :param name: Name of the girl :param attractiveness: attractiveness of the girl :param intelligence: intelligence of the girl :param budget: maintenance budget if the girl :param category: Category of the girl, wither choosy, normal or desperate :param single: single status, either 0 or 1 :param happiness: happiness of girl

$$_$$
str $_$ (self)

 ${\bf change_commitment}(\mathit{self}, \mathit{val}{=}\mathtt{0})$

change commitment status to given value :param val: :return:

6.3 Class ChoosyGirl

 $\begin{array}{c} \text{q3.girl.Girl} \ \ \, \\ \text{q3.girl.ChoosyGirl} \end{array}$

Class NormalGirl Module q3.girl

6.3.1 Methods

__init__(self, name, attractiveness, intelligence, budget, single=1, happiness=0)

:param name: Name of the girl :param attractiveness: attractiveness of the girl :param intelligence: intelligence of the girl :param budget: maintenance budget if the girl :param category: Category of the girl, wither choosy, normal or desperate :param single: single status, either 0 or 1 :param happiness: happiness of girl

Overrides: q3.girl.Girl._init_ extit(inherited documentation)

get_happiness(self)

Inherited from q3.girl.Girl(Section 6.2)

str(), change_commitment()

6.4 Class NormalGirl

6.4.1 Methods

 $_$ init $_$ (self, name, attractiveness, intelligence, budget, single=1, happiness=0)

:param name: Name of the girl :param attractiveness: attractiveness of the girl :param intelligence: intelligence of the girl :param budget: maintenance budget if the girl :param category: Category of the girl, wither choosy, normal or desperate :param single: single status, either 0 or 1 :param happiness: happiness of girl

Overrides: q3.girl.Girl.__init__ extit(inherited documentation)

 $get_happiness(self)$

Inherited from q3.girl.Girl(Section 6.2)

Class DesperateGirl Module q3.girl

6.5 Class DesperateGirl

6.5.1 Methods

 $_$ init $_$ (self, name, attractiveness, intelligence, budget, single=1, happiness=0)

:param name: Name of the girl :param attractiveness: attractiveness of the girl :param intelligence: intelligence of the girl :param budget: maintenance budget if the girl :param category: Category of the girl, wither choosy, normal or desperate :param single: single status, either 0 or 1 :param happiness: happiness of girl

Overrides: q3.girl.Girl._init_ extit(inherited documentation)

get_happiness(self)

Inherited from q3.girl.Girl(Section 6.2)

Variables Module q3.helper

7 Module q3.helper

7.1 Functions

$form_couple(boy, girl)$

Takes a boy and girl and forms it couple :param boy: boy object :param girl: girl object :return:

get_boy_list()

Autogenerates a random boy list :return:

$\mathbf{get_girl_list}()$

autogenerates a random girl list :return:

$\mathbf{get_gift_list}(\mathit{filename})$

Extracts gift data from csv file :param filename: filename of the csv file :return: list of gift objects

7.2 Variables

Name	Description
package	Value: 'q3'

 $8 \quad Script \ script{-log_txt}$

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