

## while loops.

Week 4 | Lecture 1 (4.1)

if nothing else, write `#cleancode`

# function confusion

- Review.
- `parameters` and `arguments`.
- `print` and `return`.
- When is a function done?

# function, what are they?

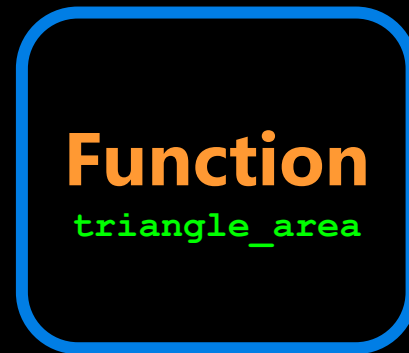
- A function is best explained as a self-contained piece of code that has inputs and an output.

day=1, month=1, year=2023



1

base=1, height=1



0.5

The stuff we **pass**  
to the function.

angle=90



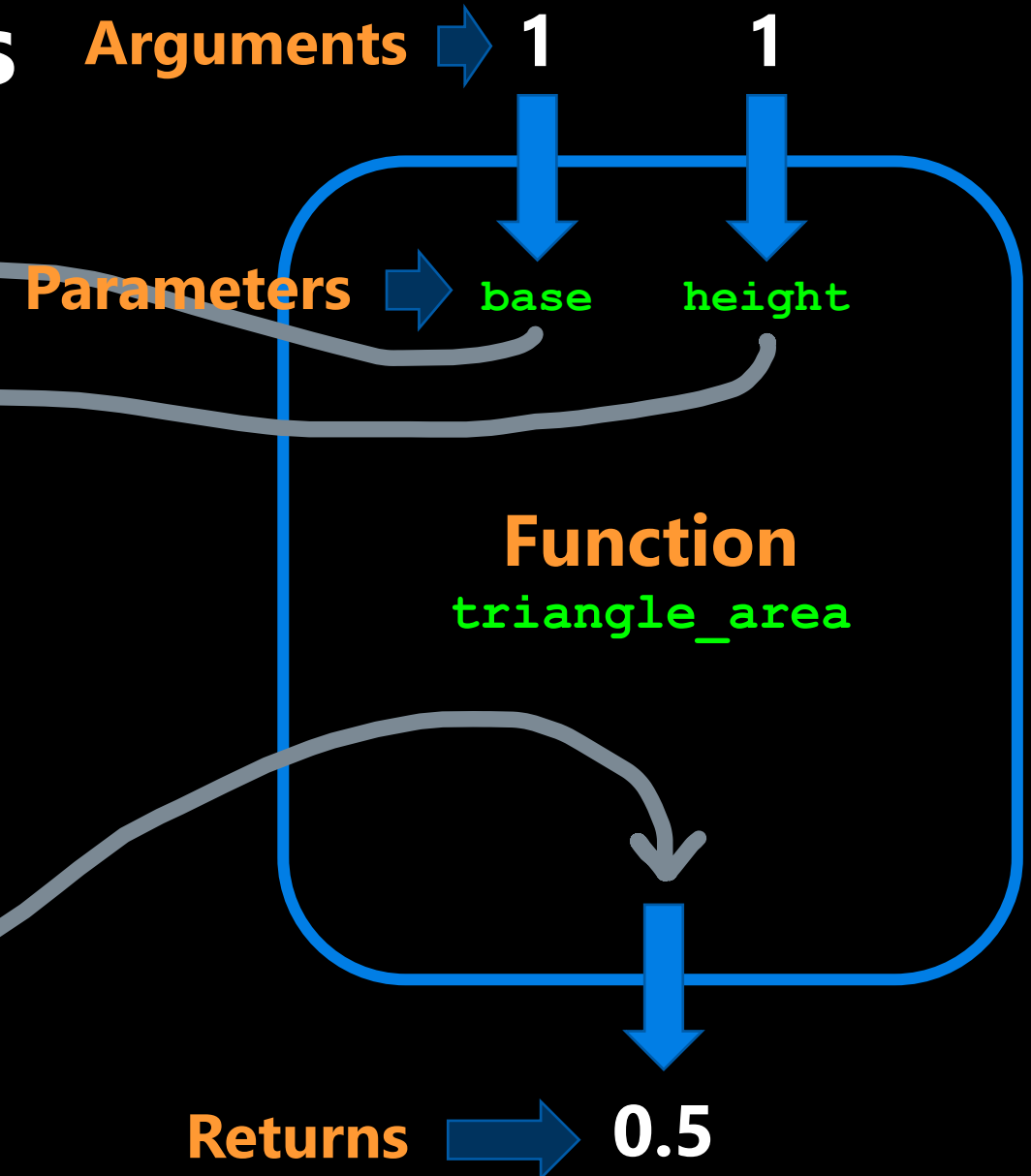
1

The stuff the  
function **returns** to  
us after we **call** it.

# parameters & arguments

- function is a self-contained piece of code that has inputs and an output.

```
def triangle_area(base, height):  
    """  
    (number, number) -> number  
    """  
    area = 0.5 * base * height  
    return area
```



# parameters & arguments

Arguments → 1 1

Parameters → base height

Function  
triangle\_area

```
>>> area = triangle_area(1, 1)
>>> print(area)
0.5
```

Returns → 0.5

# parameters & arguments

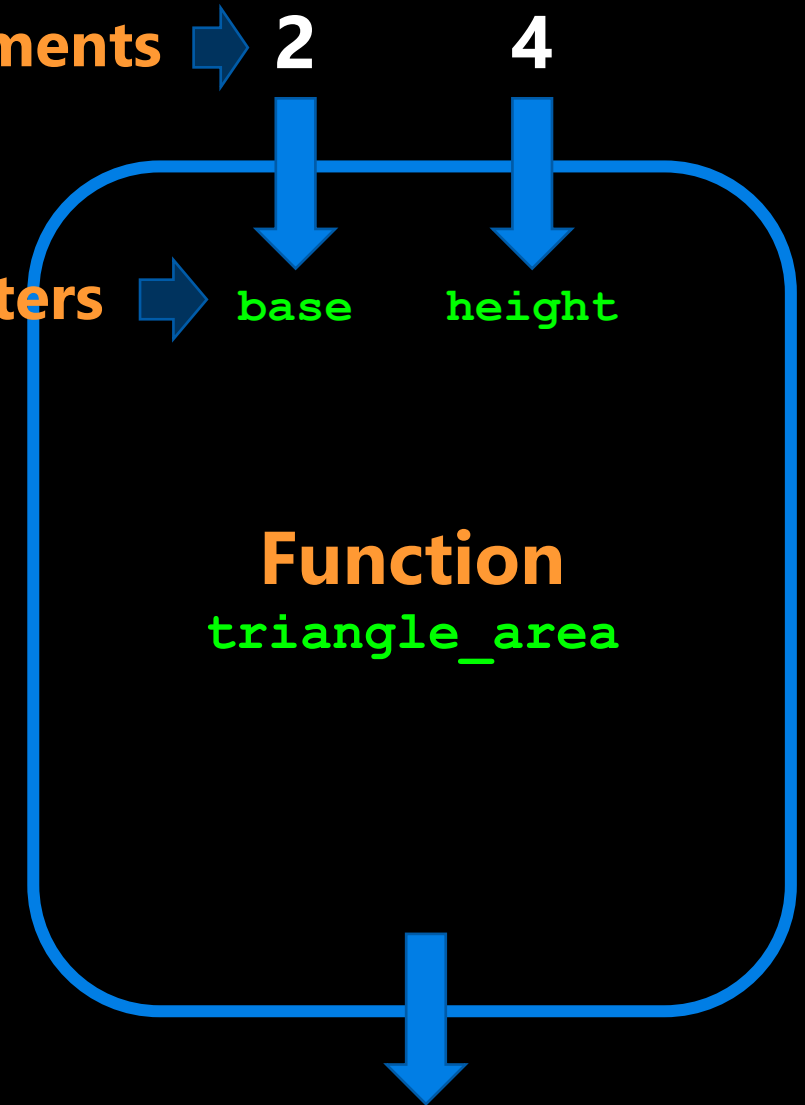
Arguments → 2      4

Parameters → base      height

```
>>> area = triangle_area(2, 4)
>>> print(area)
```

4

Returns → 4



# parameters & arguments

Arguments → ? ?

Parameters → base height

```
>>> area = triangle_area(1+1, 2/2)
>>> print(area)
```

?

Function  
triangle\_area

Returns → ?

# parameters & arguments

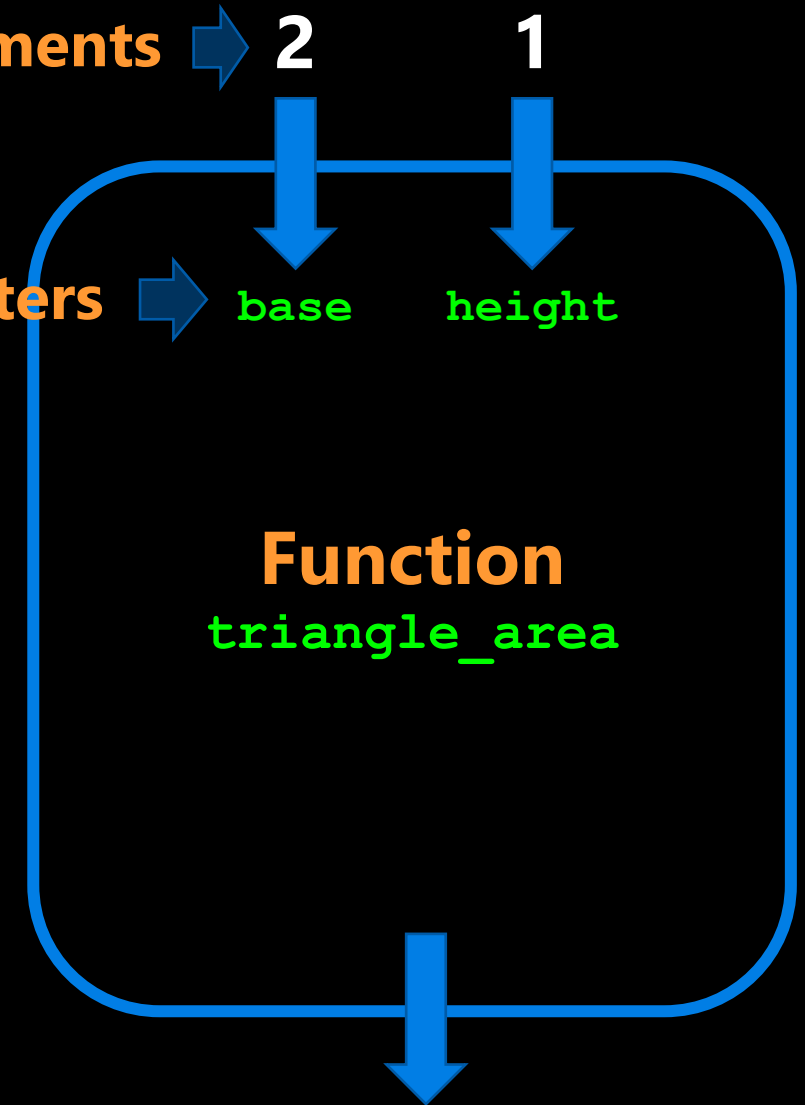
Arguments → 2      1

Parameters → base    height

```
>>> area = triangle_area(1+1, 2/2)
>>> print(area)
```

1

Returns → 1





# parameters & arguments

Arguments → ? ?

Parameters → base height

Function  
triangle\_area

```
>>> x = 2
>>> y = 4
>>> area = triangle_area(x, y)
>>> print(area)
```

?

Returns → ?

# parameters & arguments

Arguments → 2      4

Parameters → base      height

Function  
triangle\_area

```
>>> x = 2
>>> y = 4
>>> area = triangle_area(x, y)
>>> print(area)
```

4

Returns → 4

# parameters & arguments

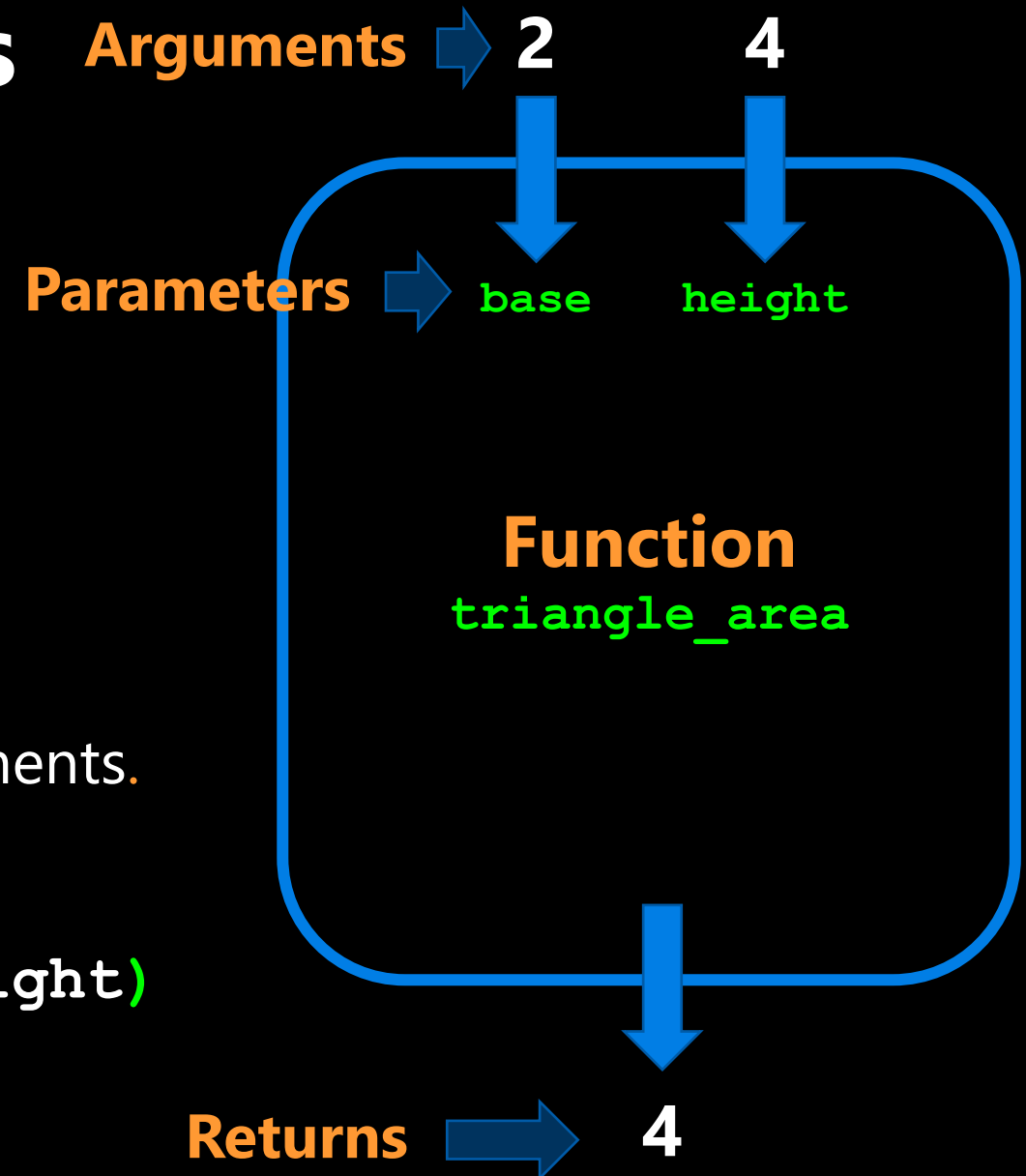
```
>>> x = 2
>>> y = 4
>>> area = triangle_area(x, y)
>>> print(area)
```

4

```
>>> base = 2
>>> height = 4
>>> area = triangle_area(base, height)
>>> print(area)
```

4

Same  
arguments.



# parameters & arguments

- Let's look at some examples.


**Open your  
notebook**

**Click Link:**

**2. Parameters &  
Arguments**

# print v.s. return

- The difference between print and return is a point of confusion year after year.
- So, let's be proactive and address this.



Are we  
the same?

return



Eww, no.

print

# print

- Use cases
- Debugging.
- Displaying messages to users.

# return

- Use cases
- Used to end the execution of the function call and "return" the result.

# print

```
def square(x):  
    output = x * x  
    print(output)
```

```
>>> square(2)  
4
```

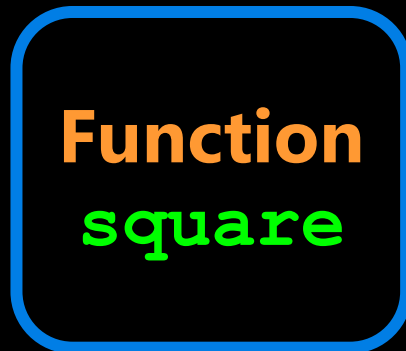
# return

```
def square(x):  
    output = x * x  
    return output
```

```
>>> square(2)  
4
```

# print

The stuff we **pass** **Arguments: 2**  
to the function.



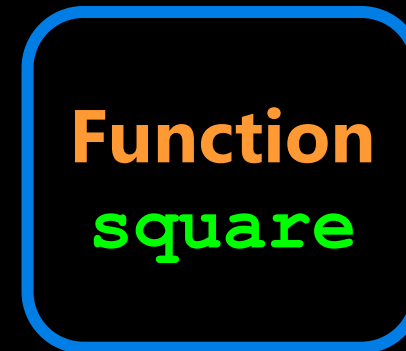
```
def square(x):  
    output = x * x  
    print(output)
```



The stuff the  
function **returns** to  
us after we **call** it. **Returns: None**

# return

The stuff we **pass** **Arguments: 2**  
to the function.



```
def square(x):  
    output = x * x  
    return output
```

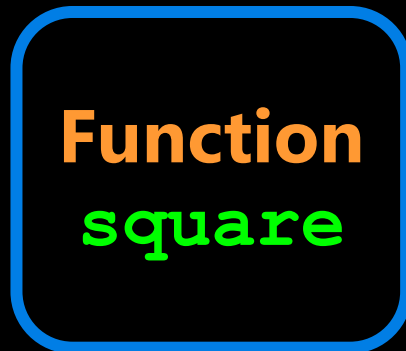


The stuff the  
function **returns** to  
us after we **call** it. **Returns: 4**



# print

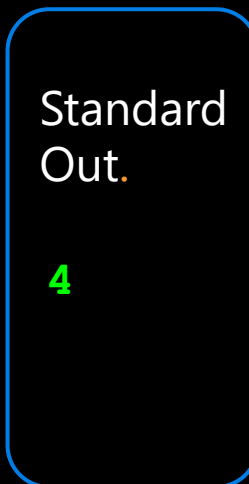
The stuff we **pass** **Arguments: 2**  
to the function.



```
def square(x):  
    output = x * x  
    print(output)
```

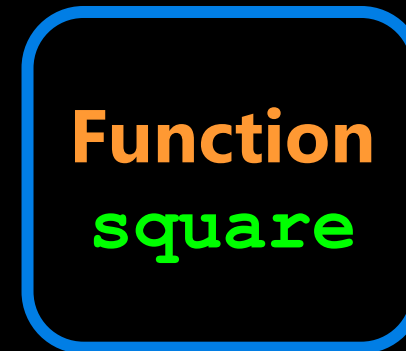


The stuff the  
function **returns** to  
us after we **call** it. **Returns: None**



# return

The stuff we **pass** **Arguments: 2**  
to the function.



```
def square(x):  
    output = x * x  
    return output
```



The stuff the  
function **returns** to  
us after we **call** it. **Returns: 4**



# print v.s. return

- Let's look at some examples.

**Open your  
notebook**

**Click Link:**

**3. print v.s. return**

# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.
- Looping (aka iteration) is the second key control structure in programming (if-statements/branching was the first).

# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.

**Email** ←

**Send  
Promotional  
Email**

**Looping**



**List of  
Customers**

# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.

Yes/No



Does the  
Tweet  
contain  
#cleancode

Looping

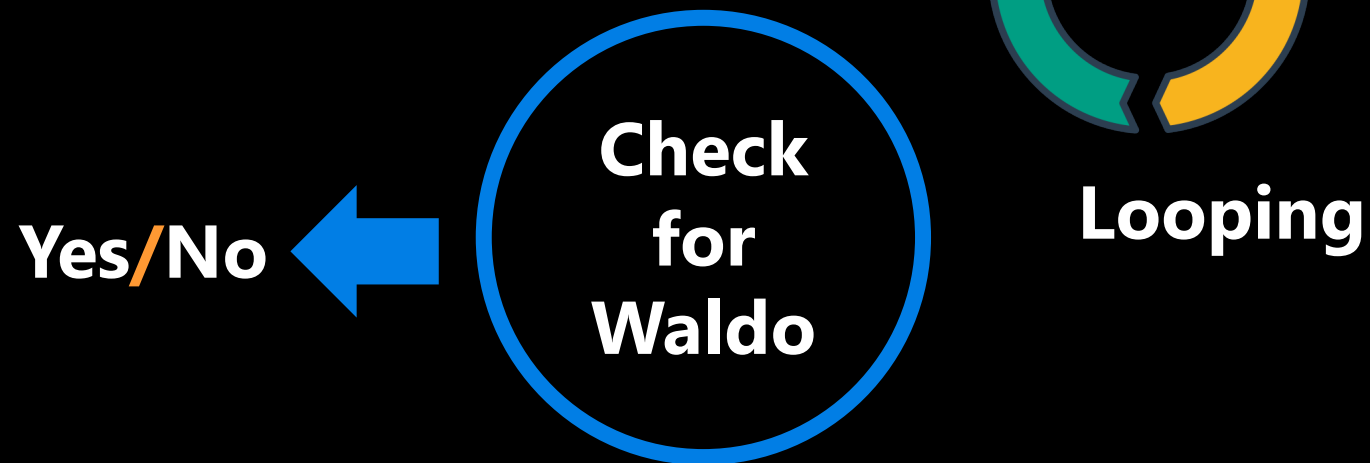


List of  
Tweets



# Looping (Iterating)

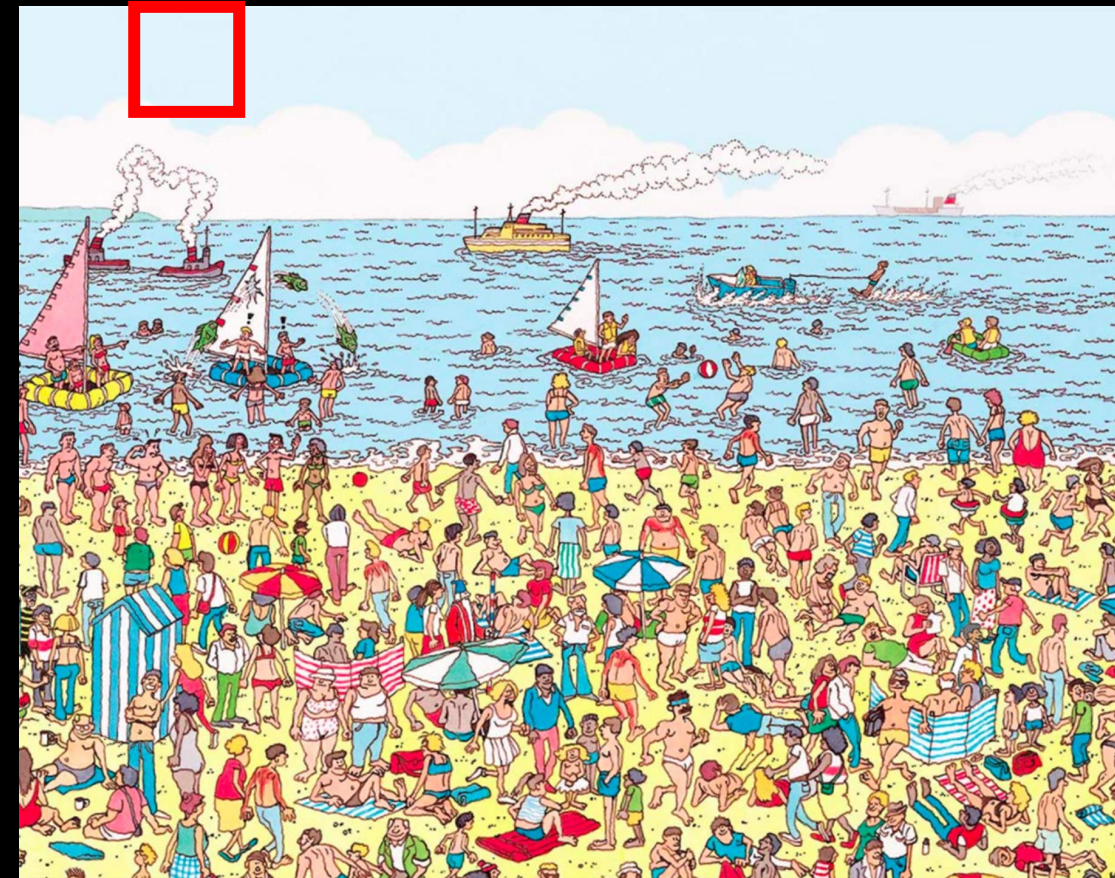
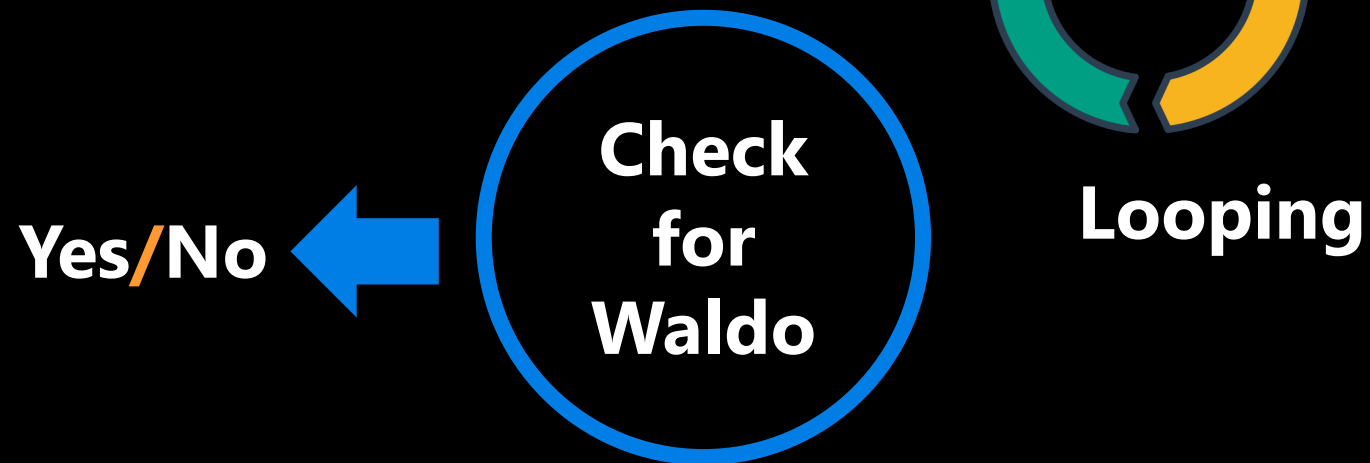
- Looping means repeating something over and over until a particular condition is satisfied.





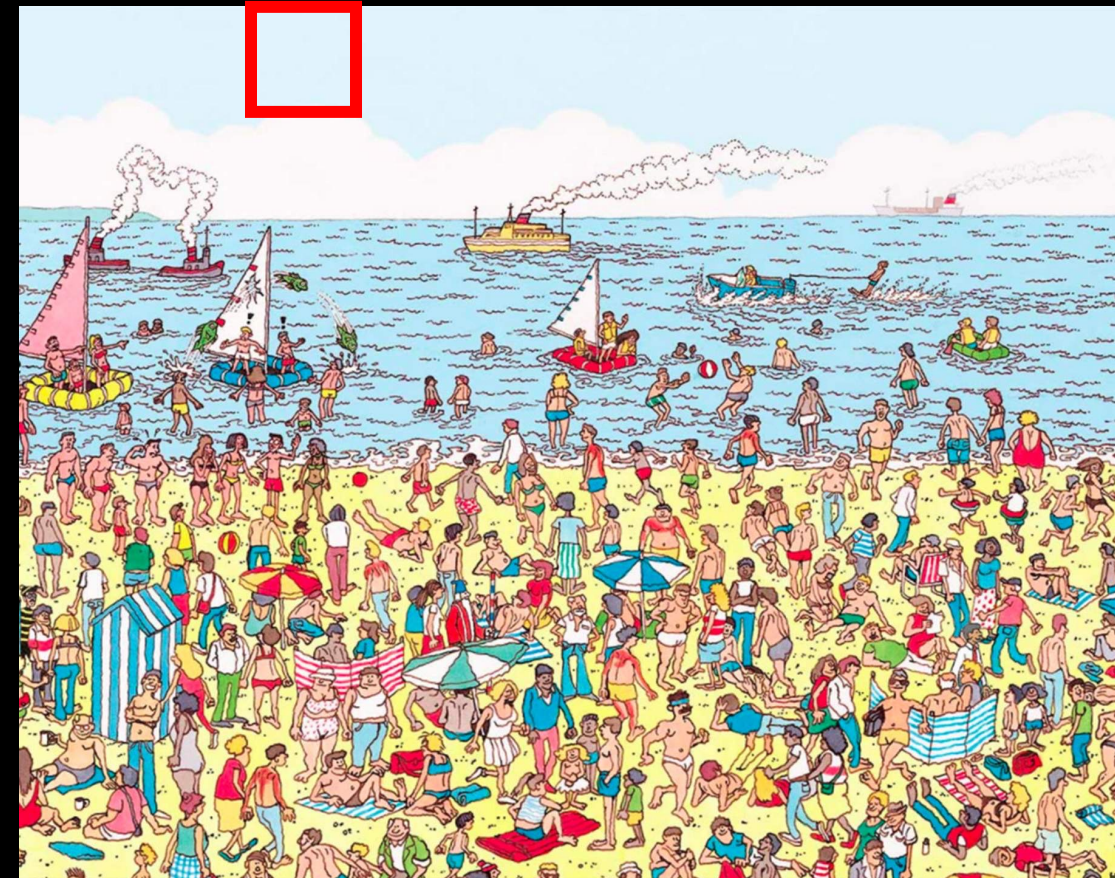
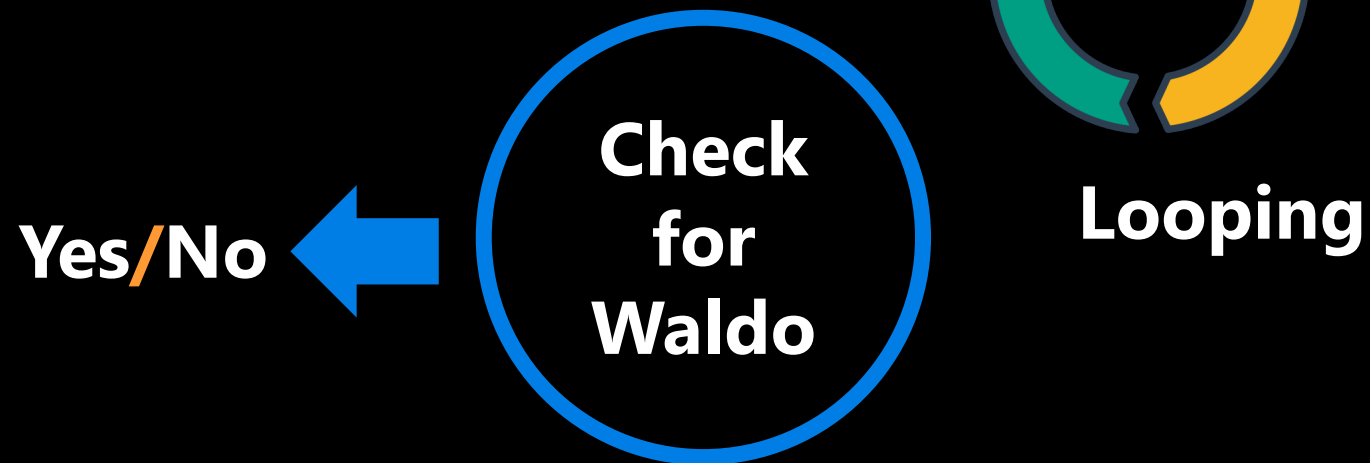
# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.



# Looping (Iterating)

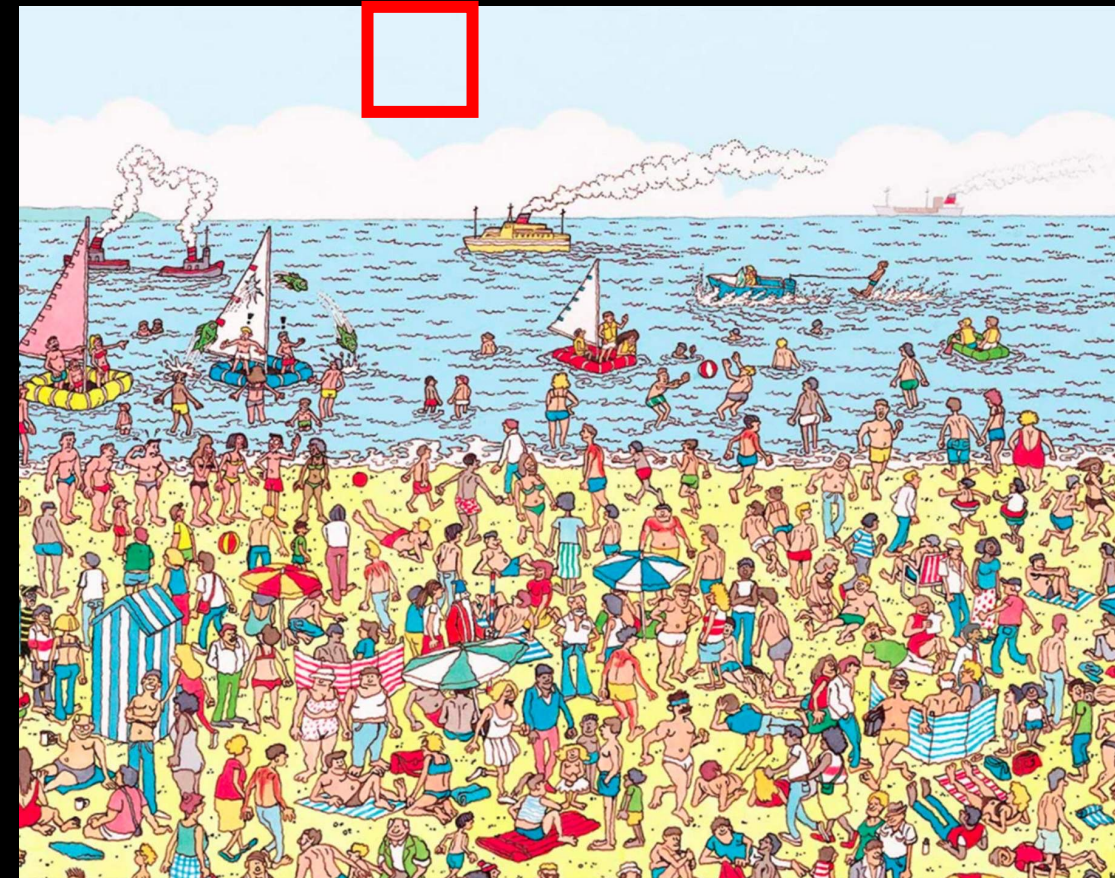
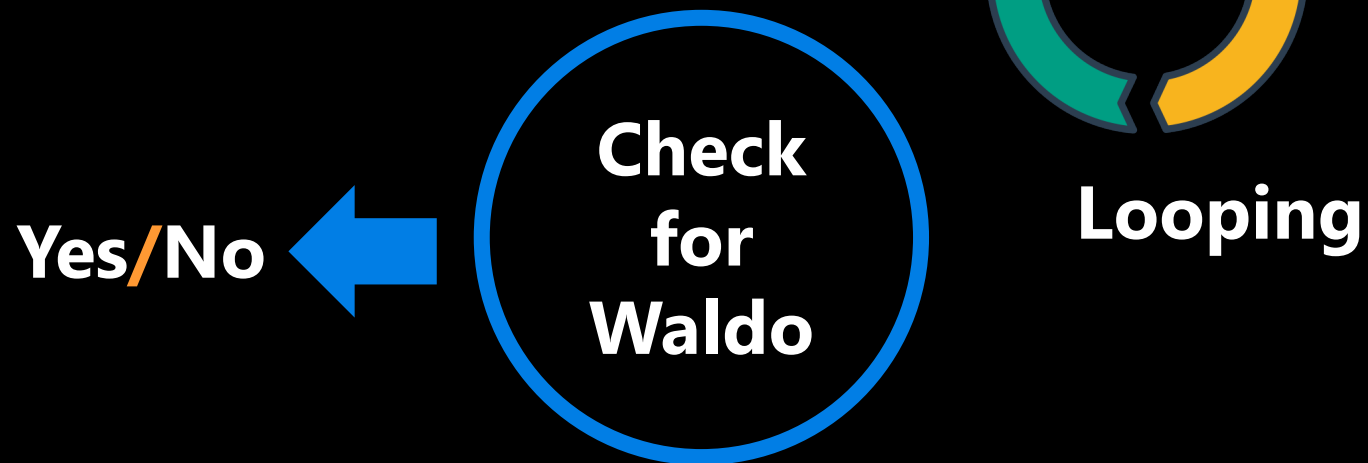
- Looping means repeating something over and over until a particular condition is satisfied.





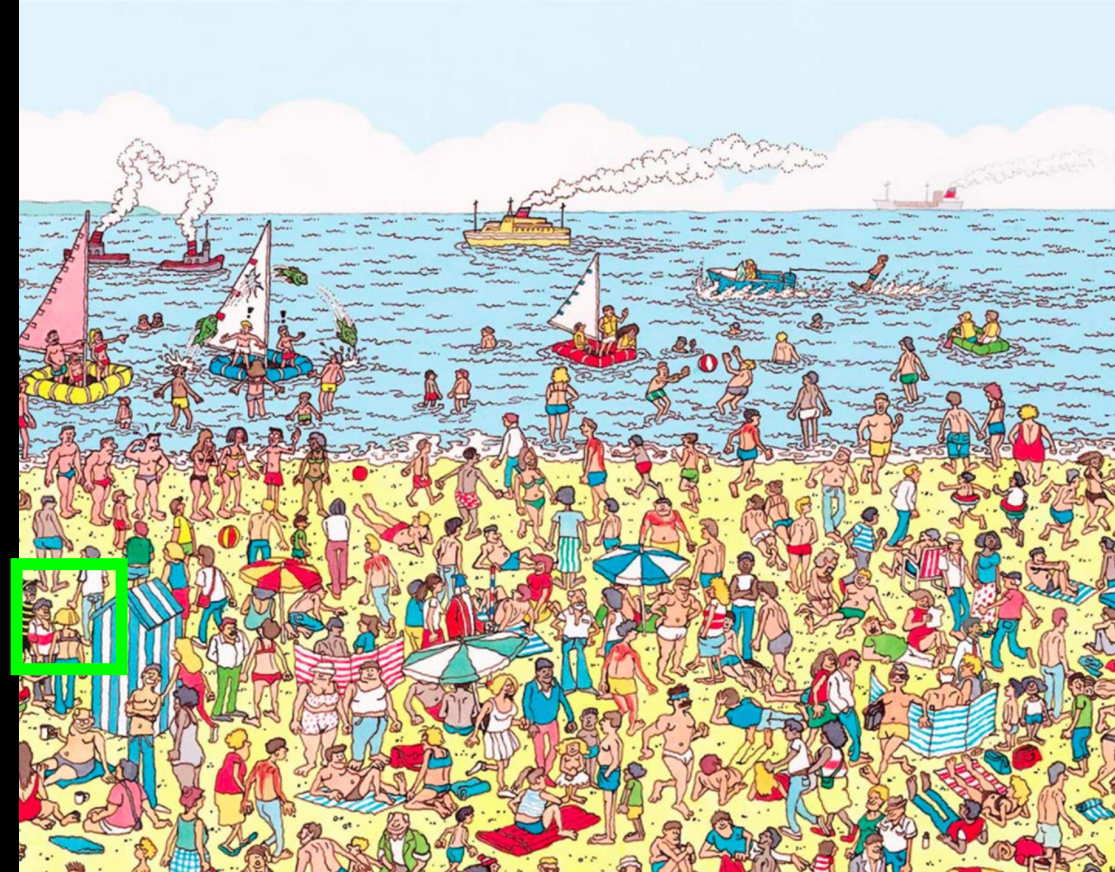
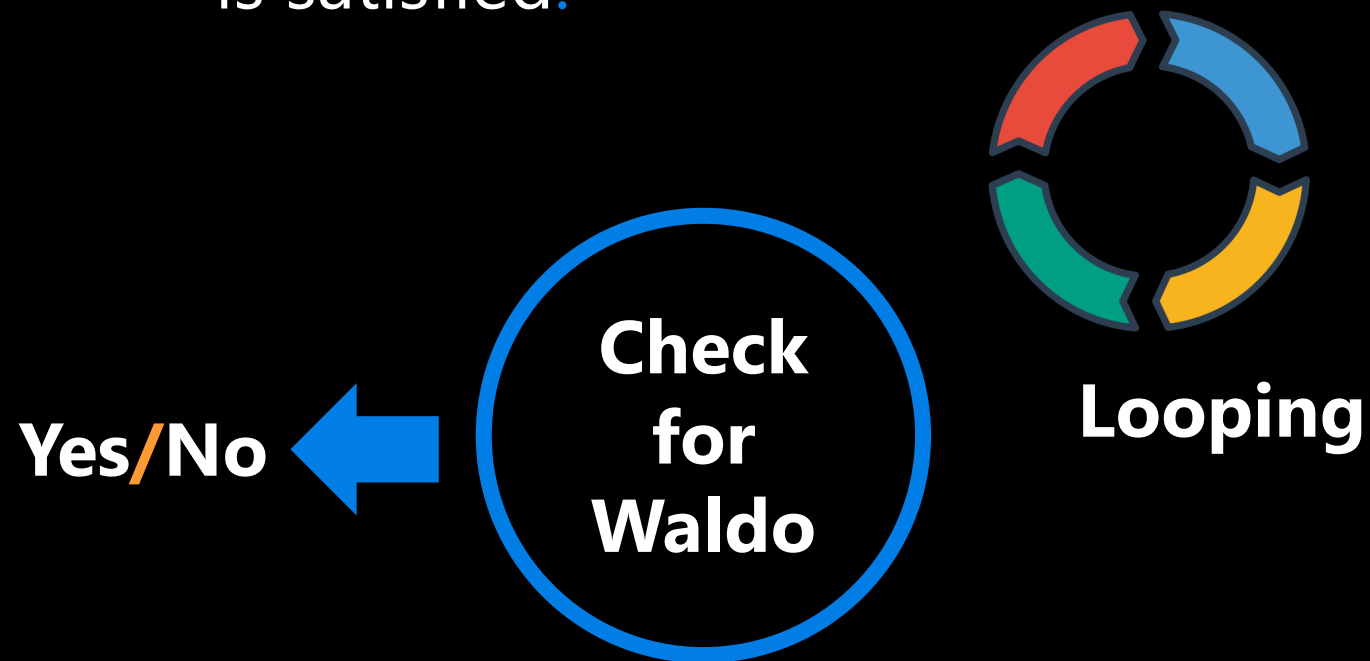
# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.



# Looping (Iterating)

- Looping means repeating something over and over until a particular condition is satisfied.



# While Loops

- Our code kinda worked but if the user makes a typo, they can't participate in the questionnaire.
- The general solution is to loop: to execute the same lines of code more than once. This is also called iteration.
- We're going to talk about one loop construct today: the while-loop where you loop while some boolean expression is True.

# While Loops

- The **while loop** keeps executing a piece of code as long as a particular condition is **True**.
- There must be a colon (:) at the end of the while statement.
- The action to be performed must be indented.

Must evaluate to  
**True or False**

**Colon**

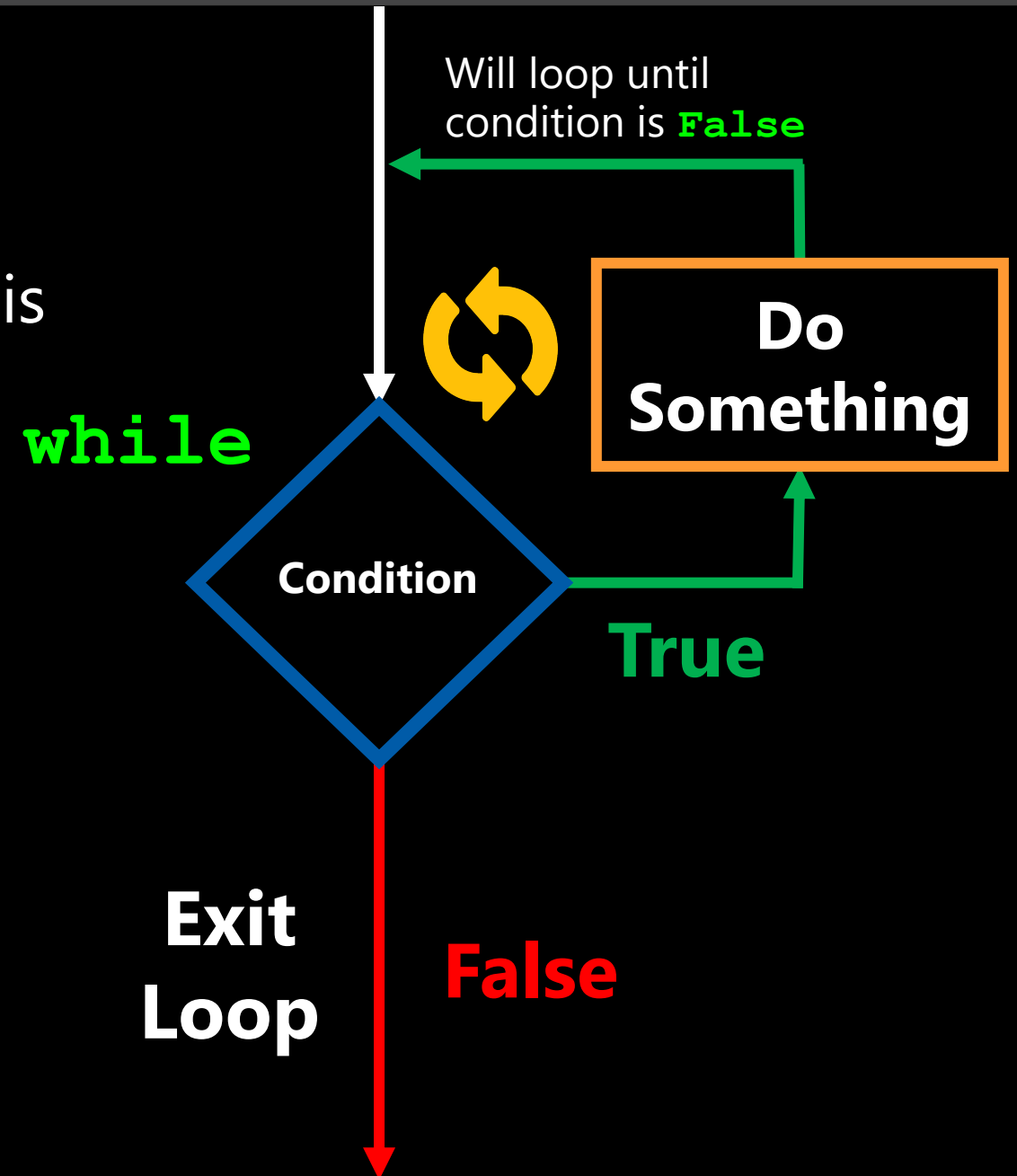
**while expression:**  
**do something.**

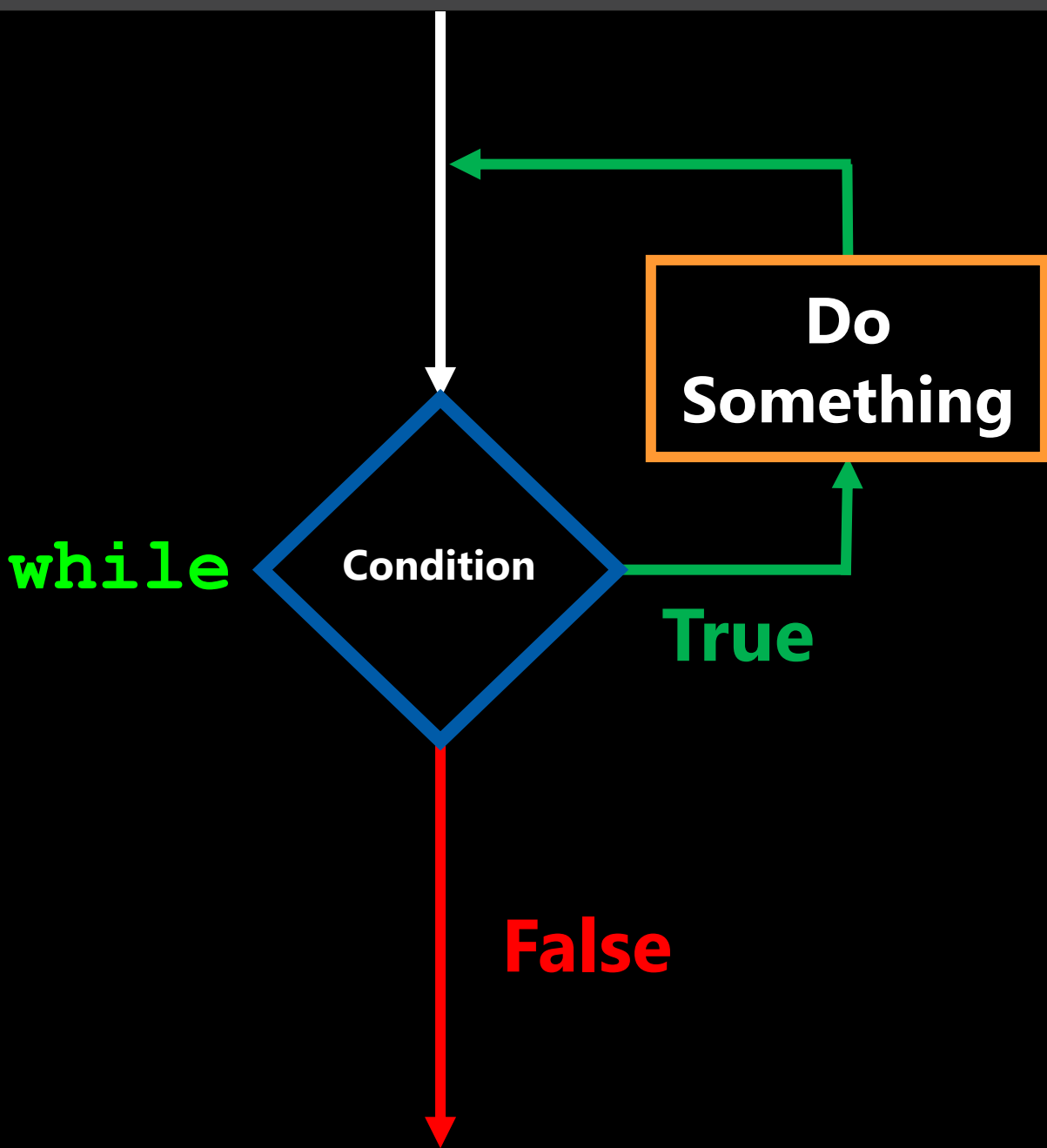
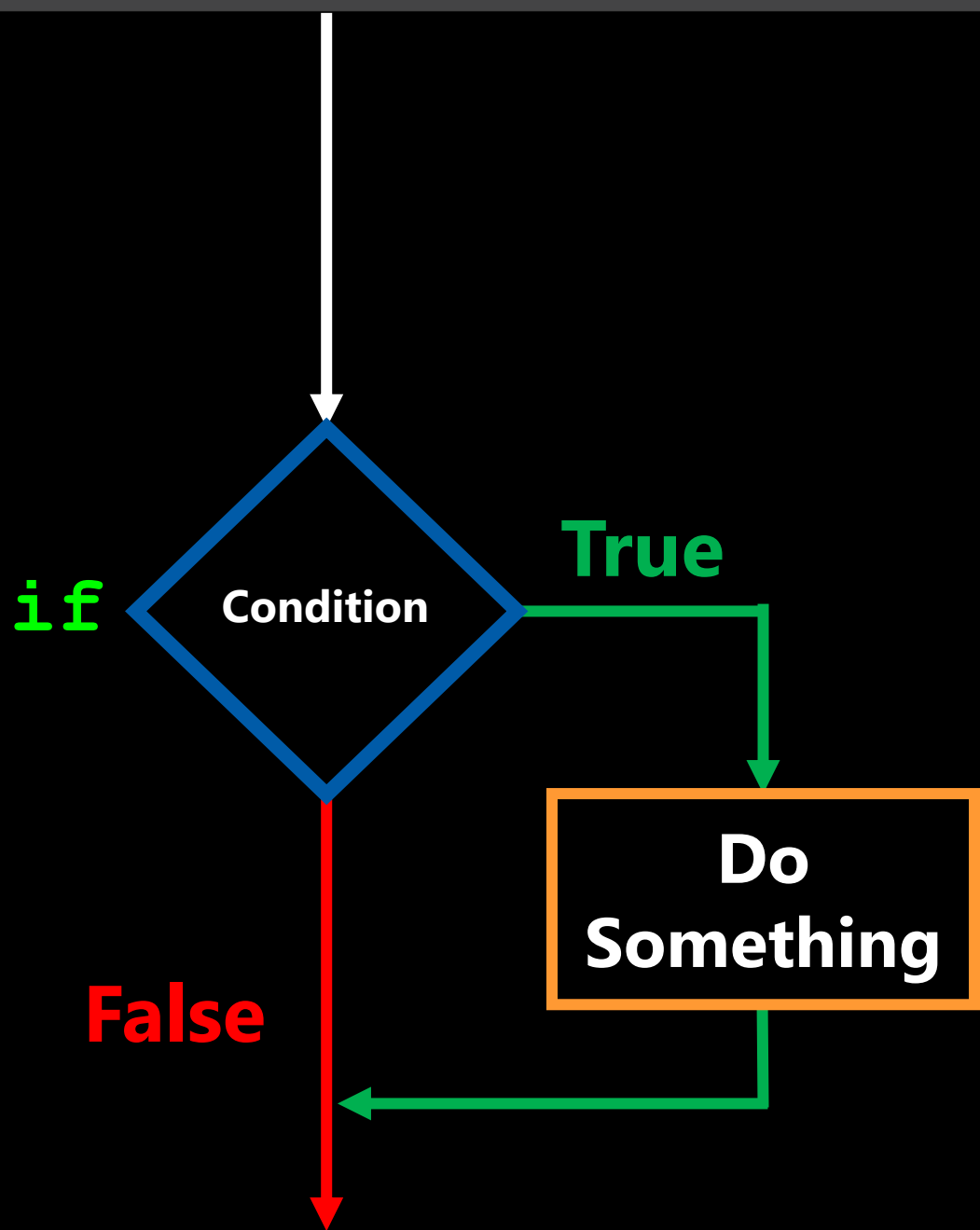
**Indent**



# While Loops

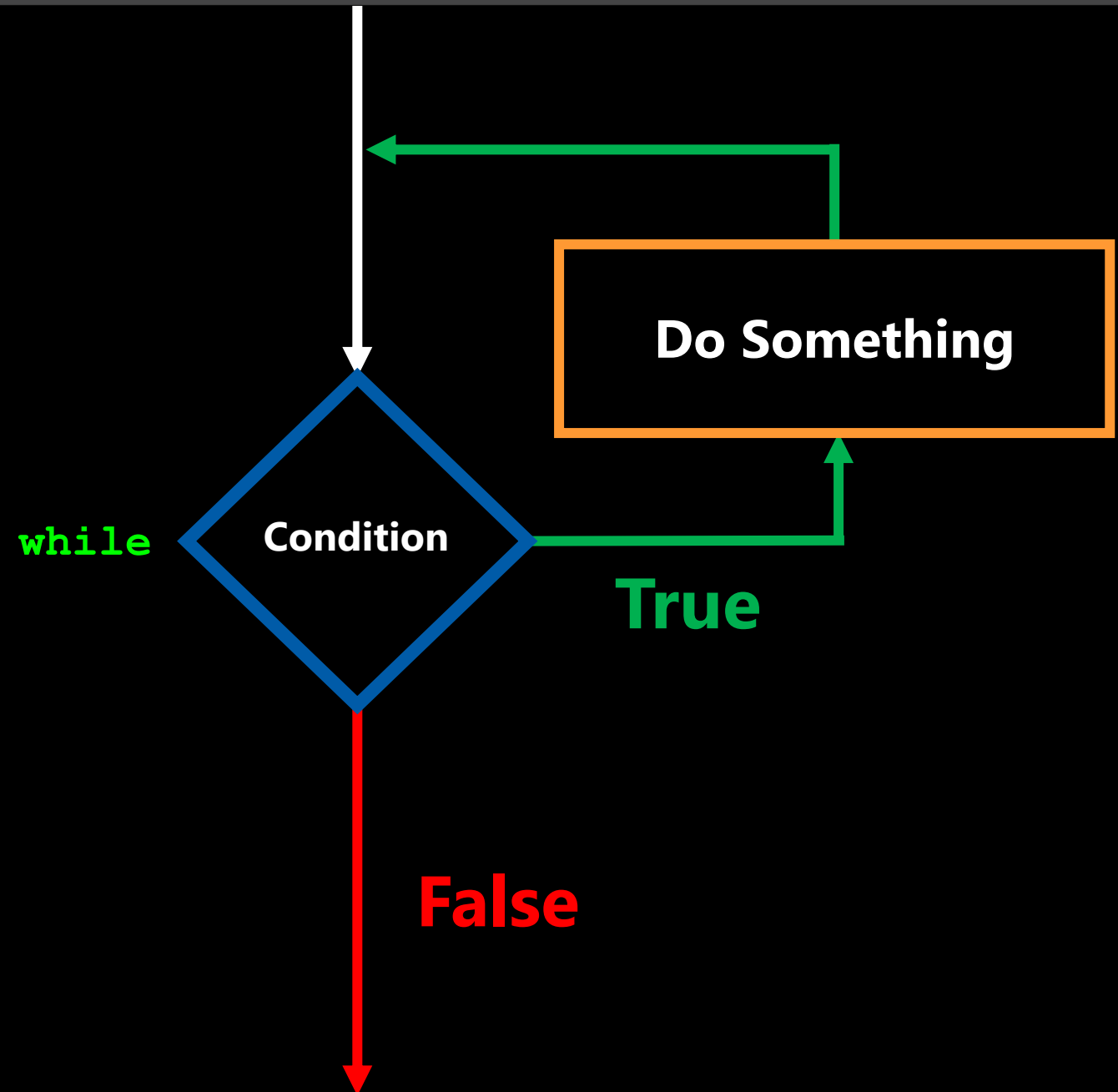
- The condition that gets evaluated is just a boolean expression.
- In particular it can include:
  - Something that evaluates to **True** or **False**.
  - logical operators (**and**, **or**, **not**)
  - comparison operators
  - function calls
- ... really anything that evaluates to **True** or **False**.





# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

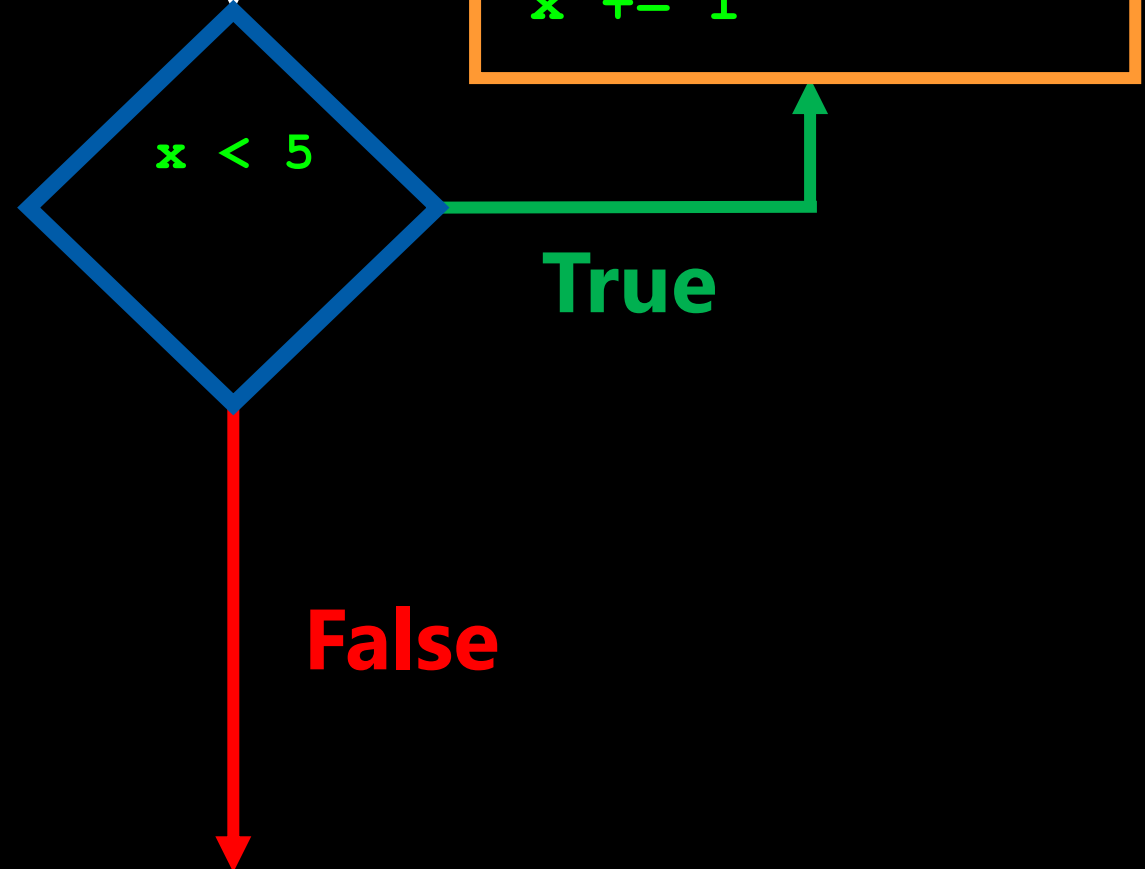


# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

x = 0



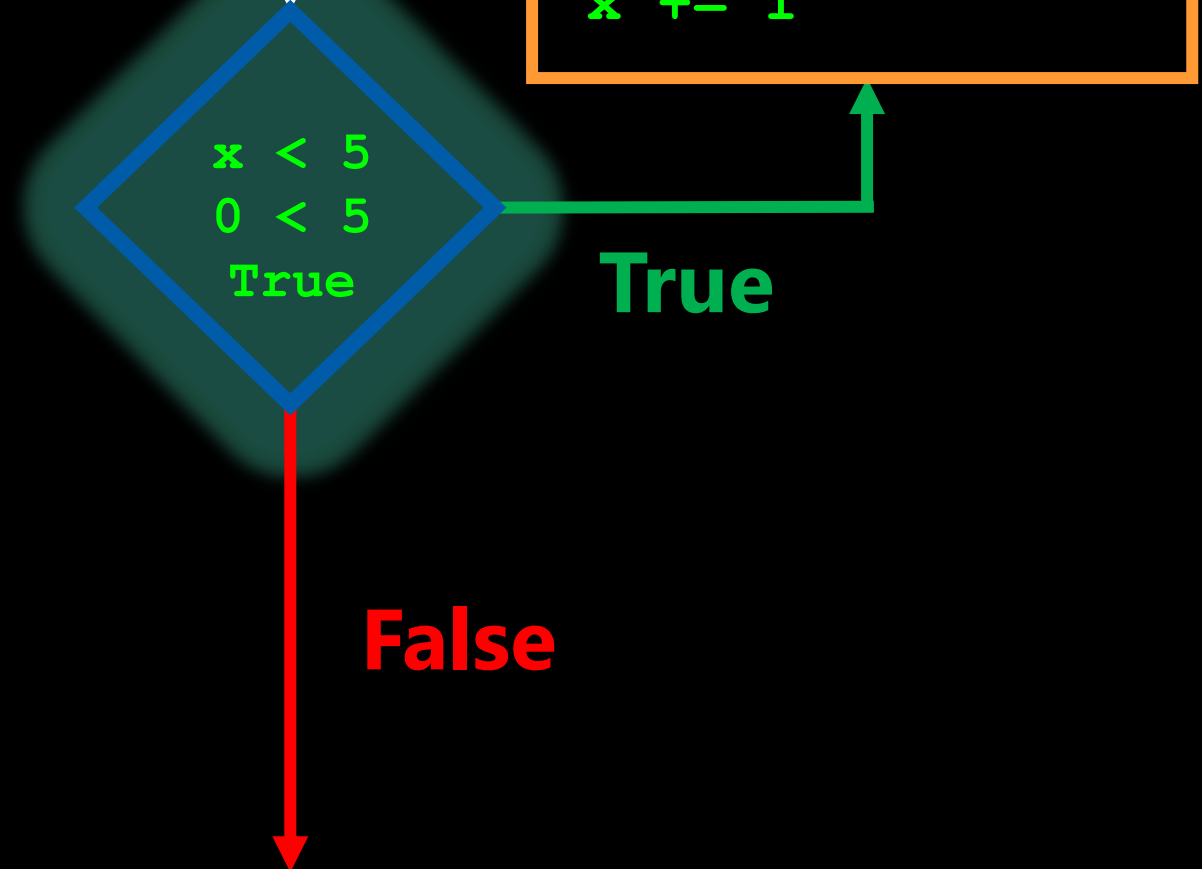


# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

x = 0



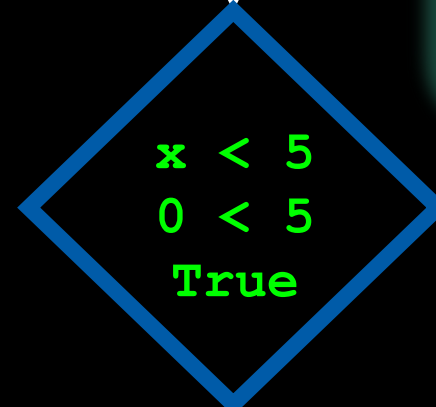
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
```

x = 0



```
print('x = ', x)
x += 1
```

True

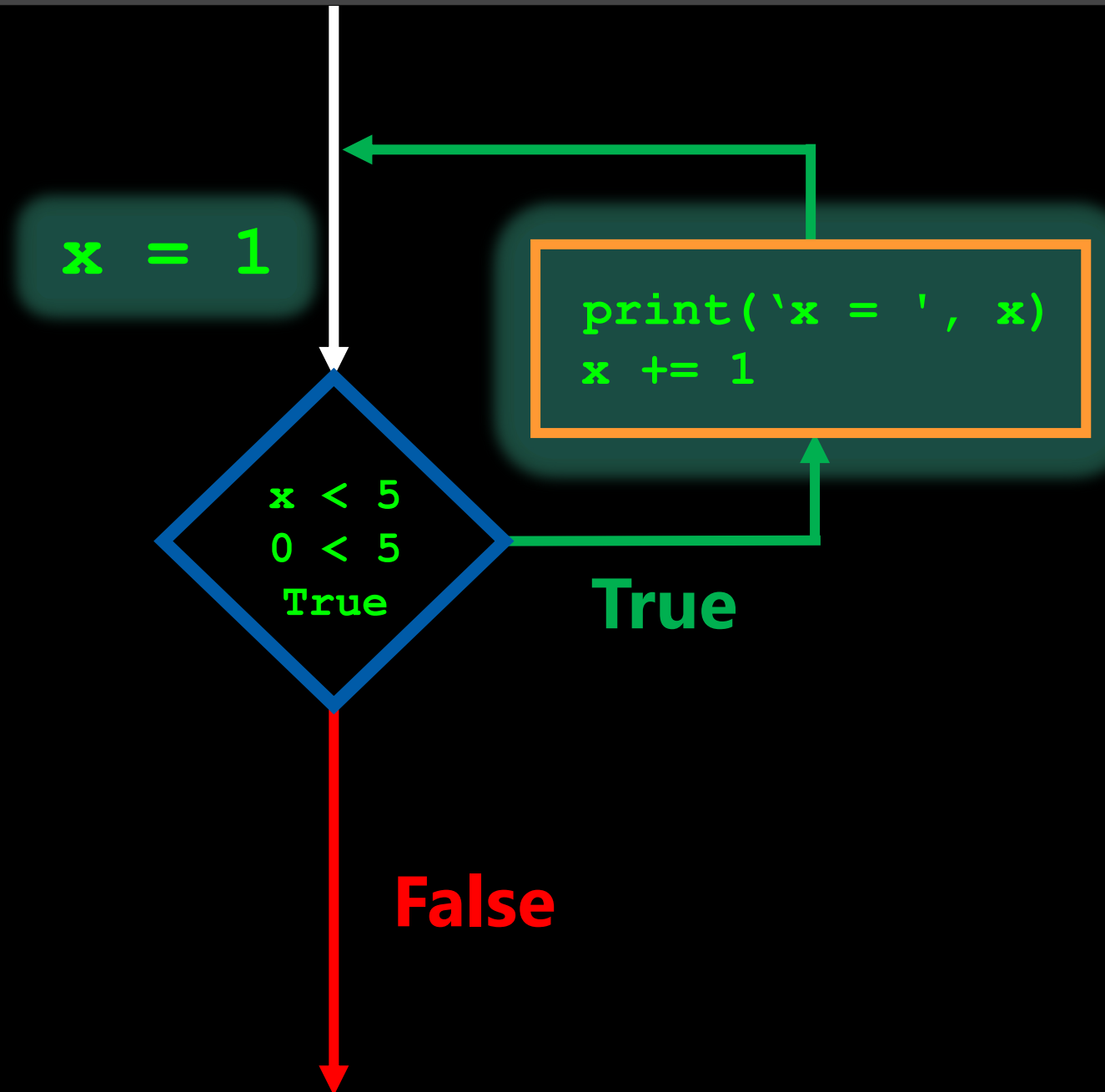
False

# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
```



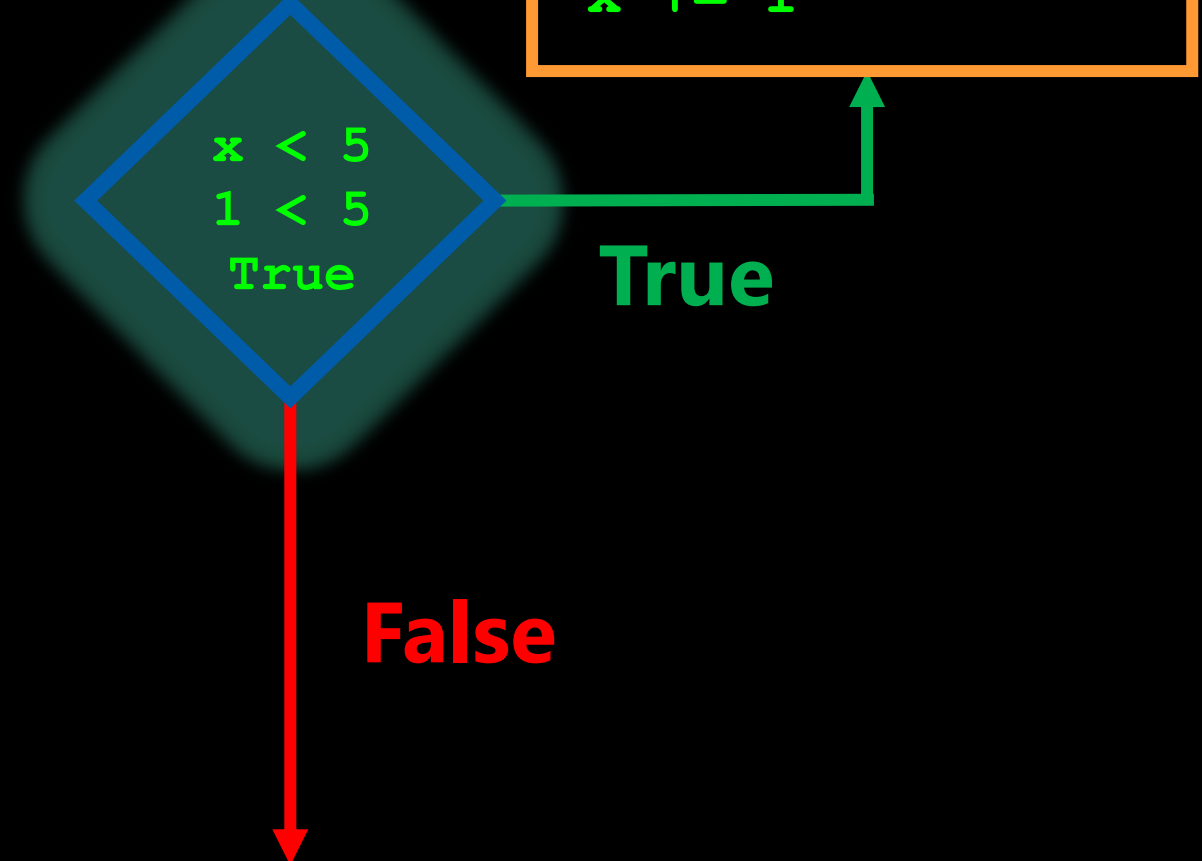
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
```

x = 1



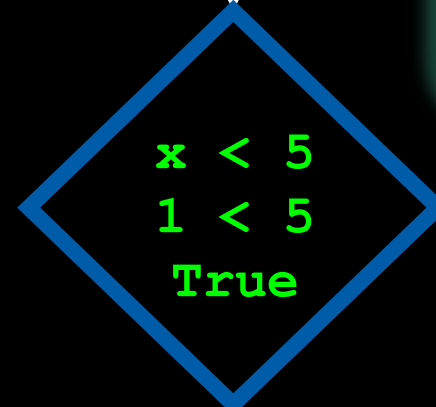
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
```

x = 1



```
print('x = ', x)
x += 1
```

**True**

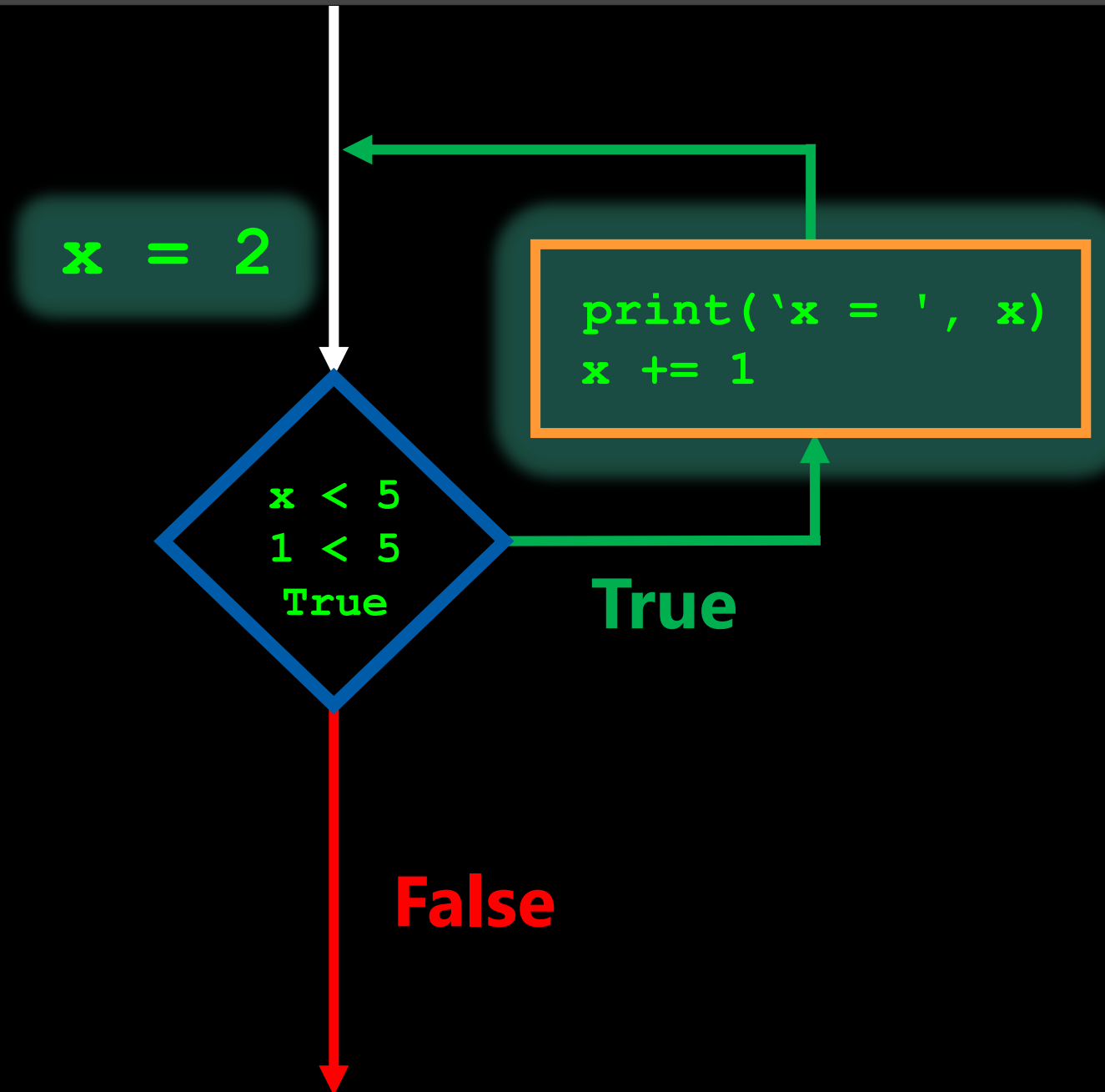
**False**

# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
```



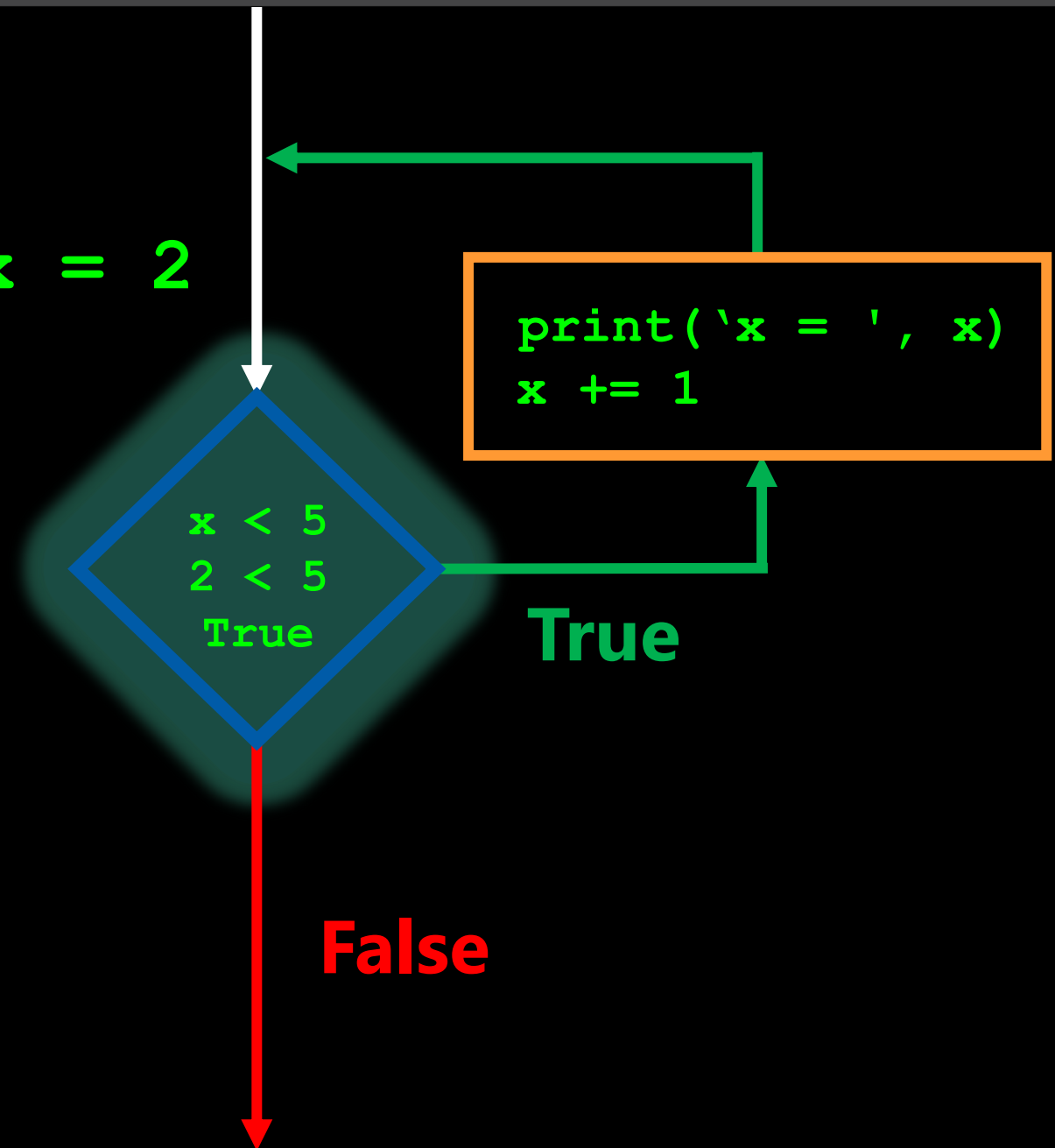
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
```

x = 2



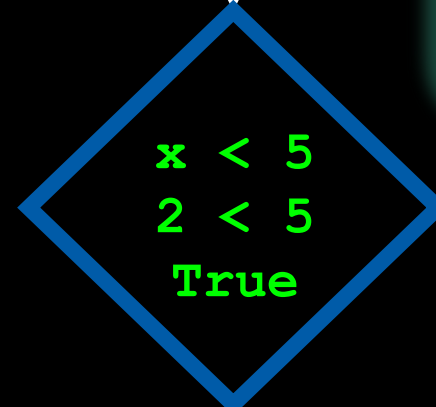
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
```

x = 2



```
print('x = ', x)
x += 1
```

True

False

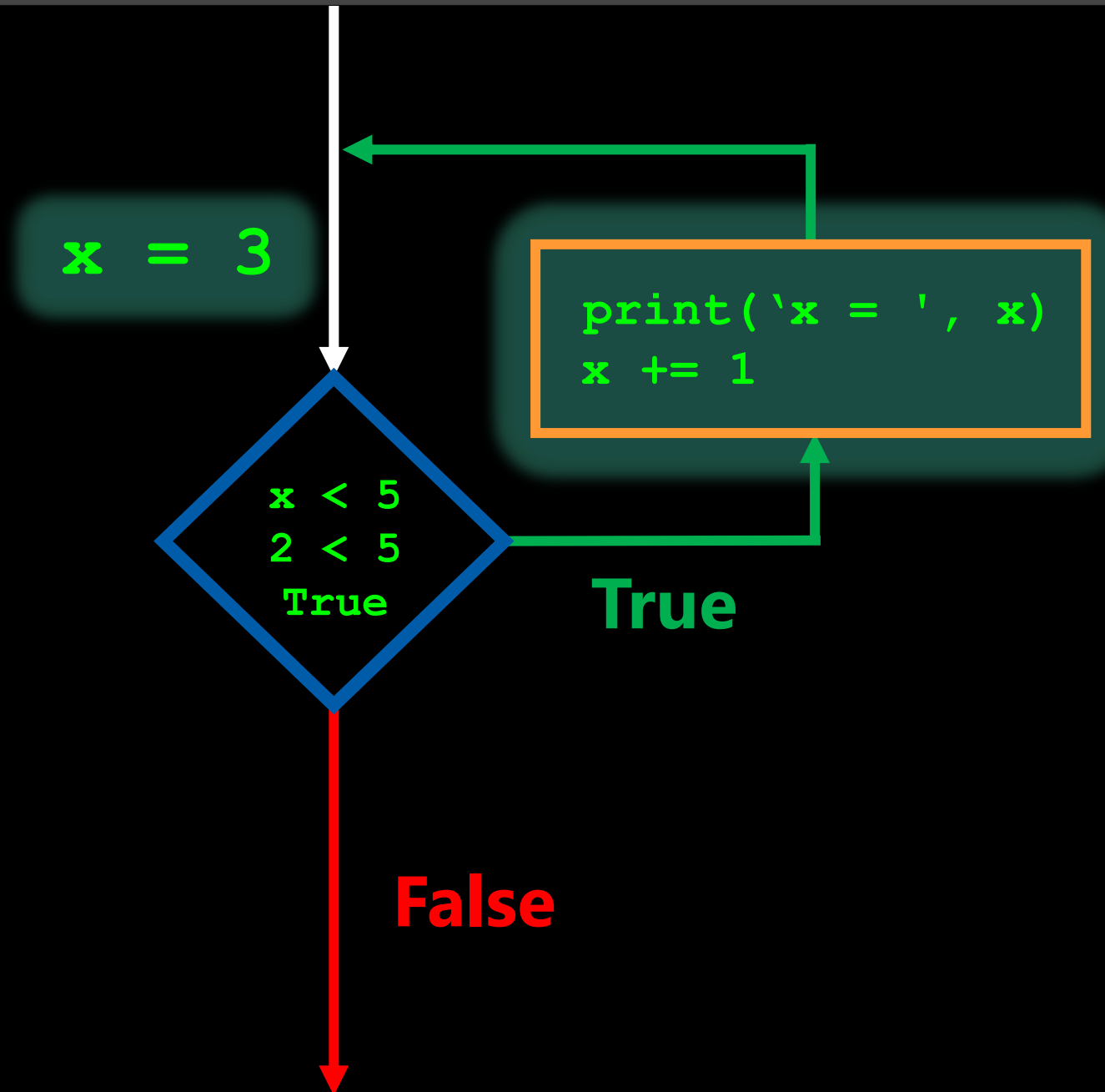


# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
```



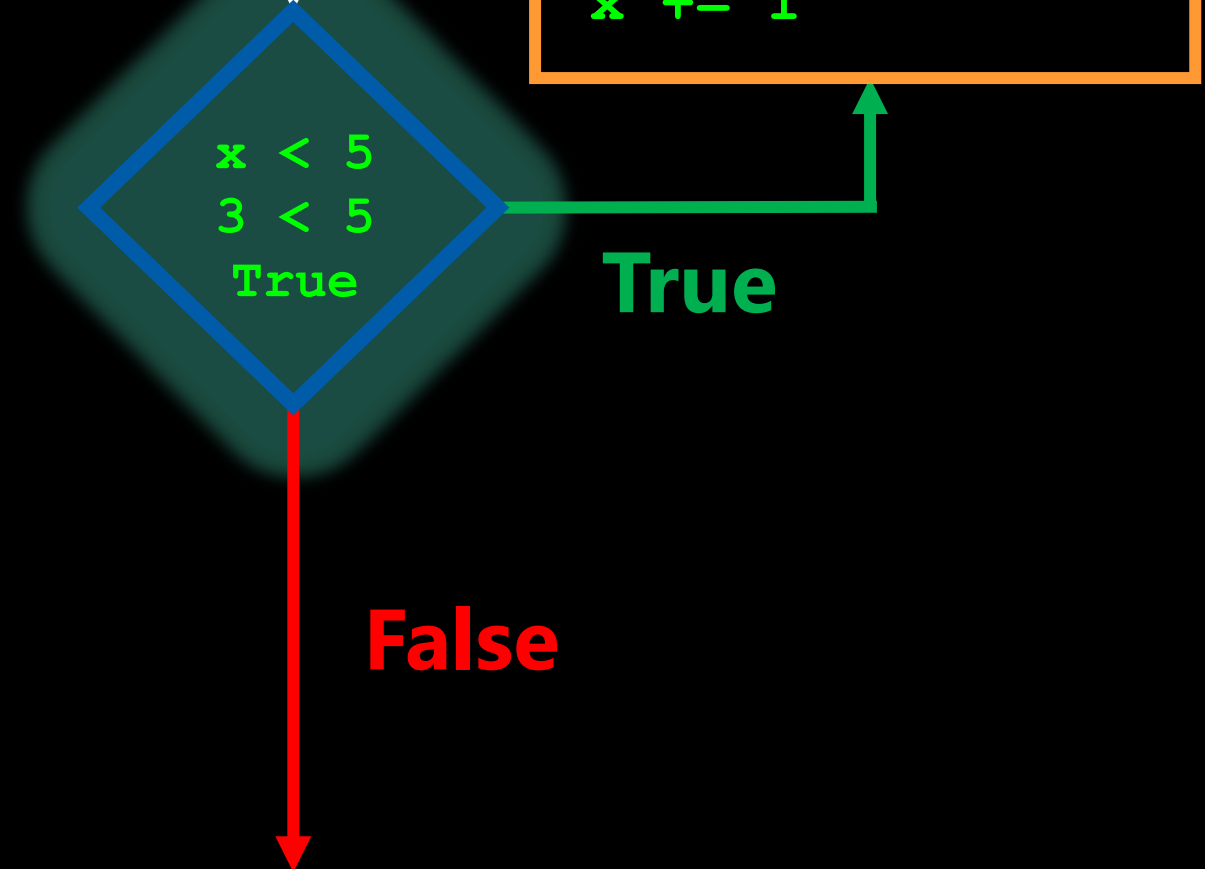
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
```

x = 3



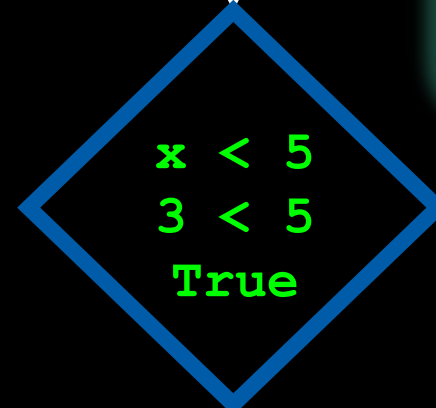
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
```

x = 3



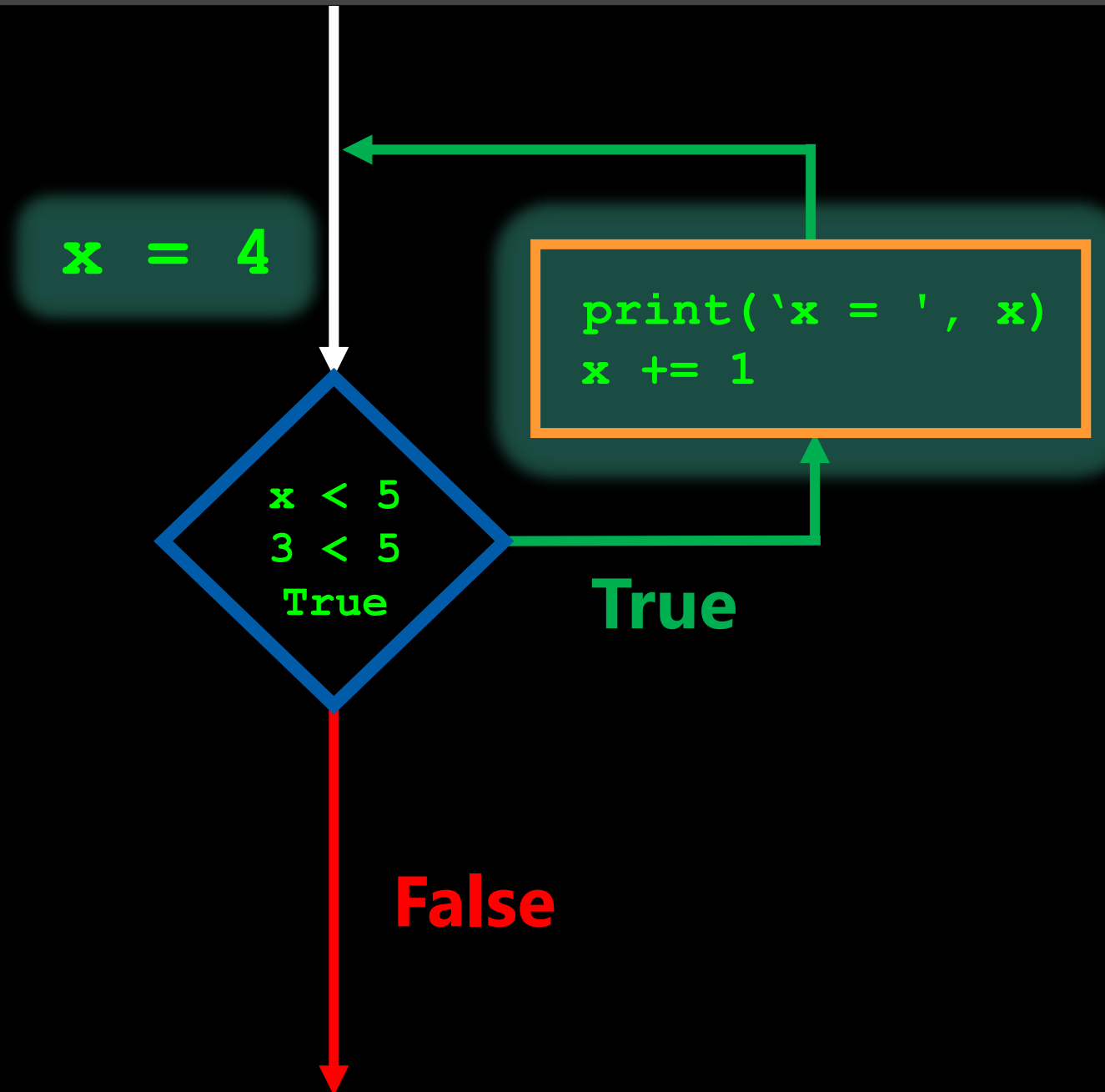
False

# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
```



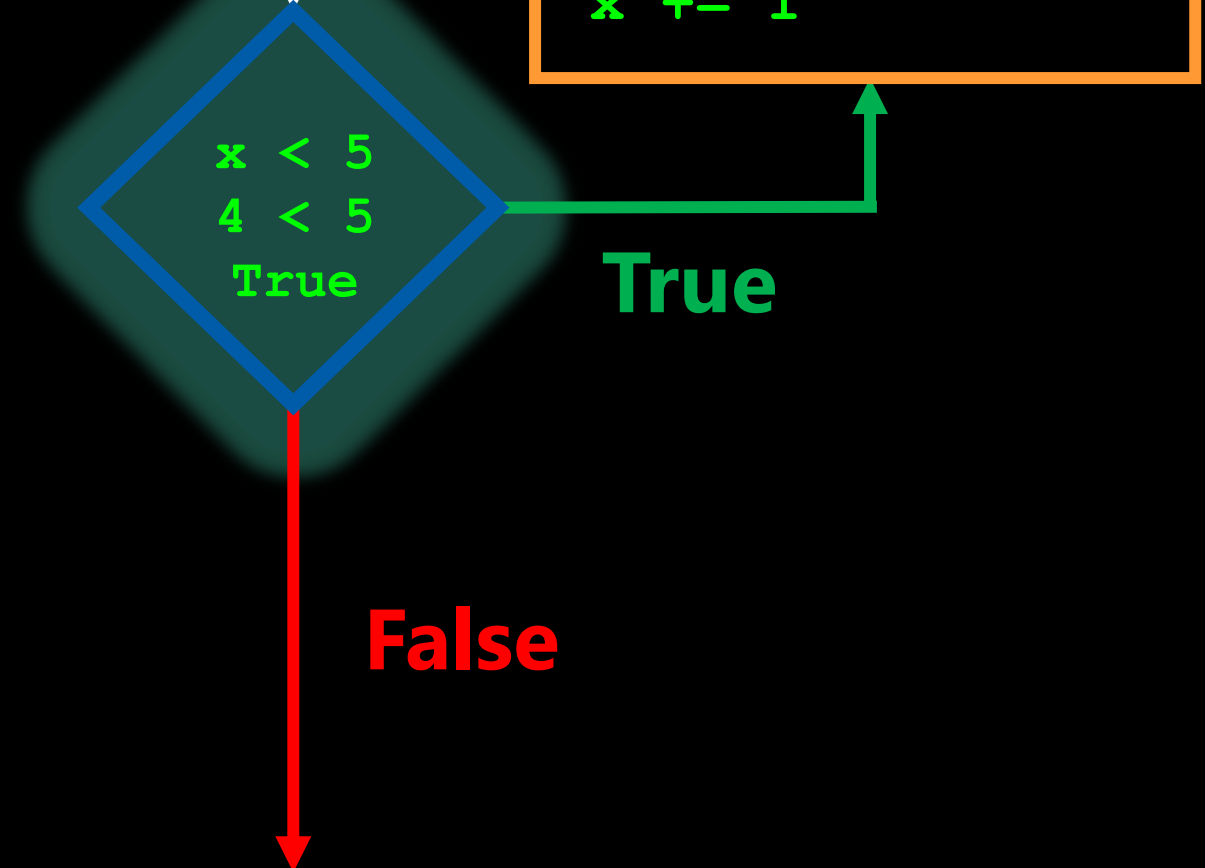
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
```

x = 4



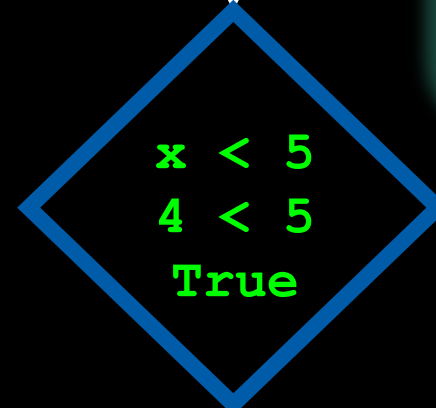
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
x = 4
```

x = 4



```
print('x = ', x)
x += 1
```

True

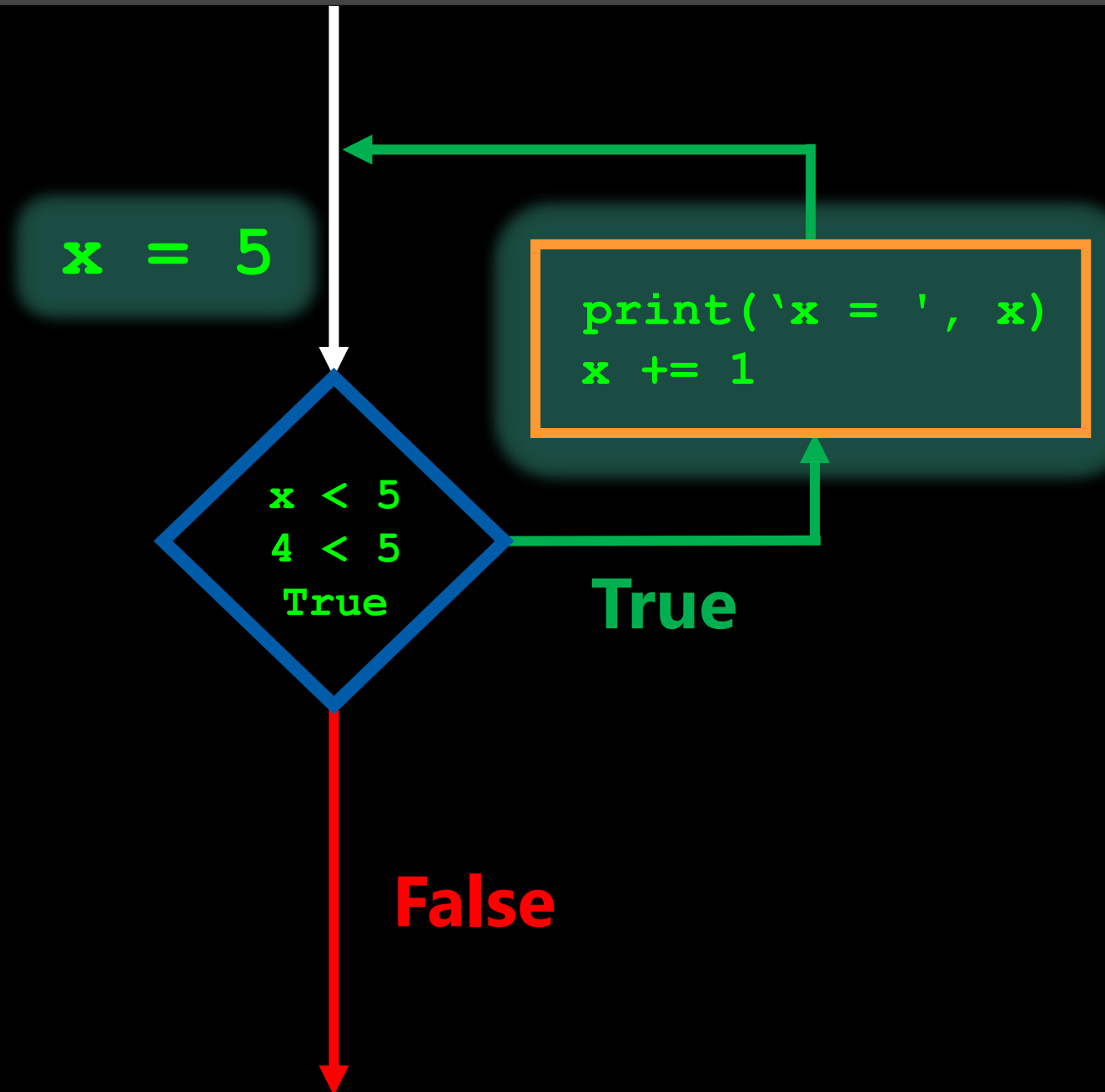
False

# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
x = 4
```



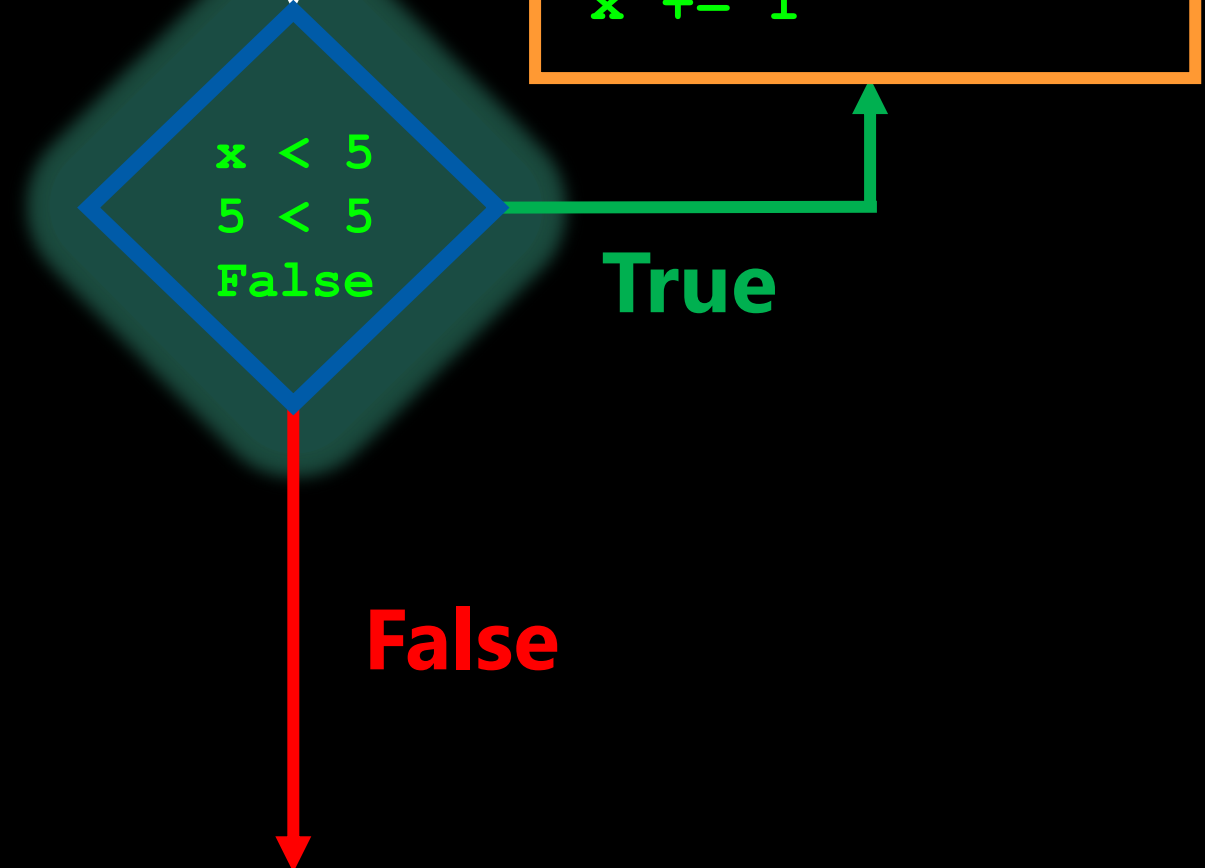
# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
x = 4
```

x = 5



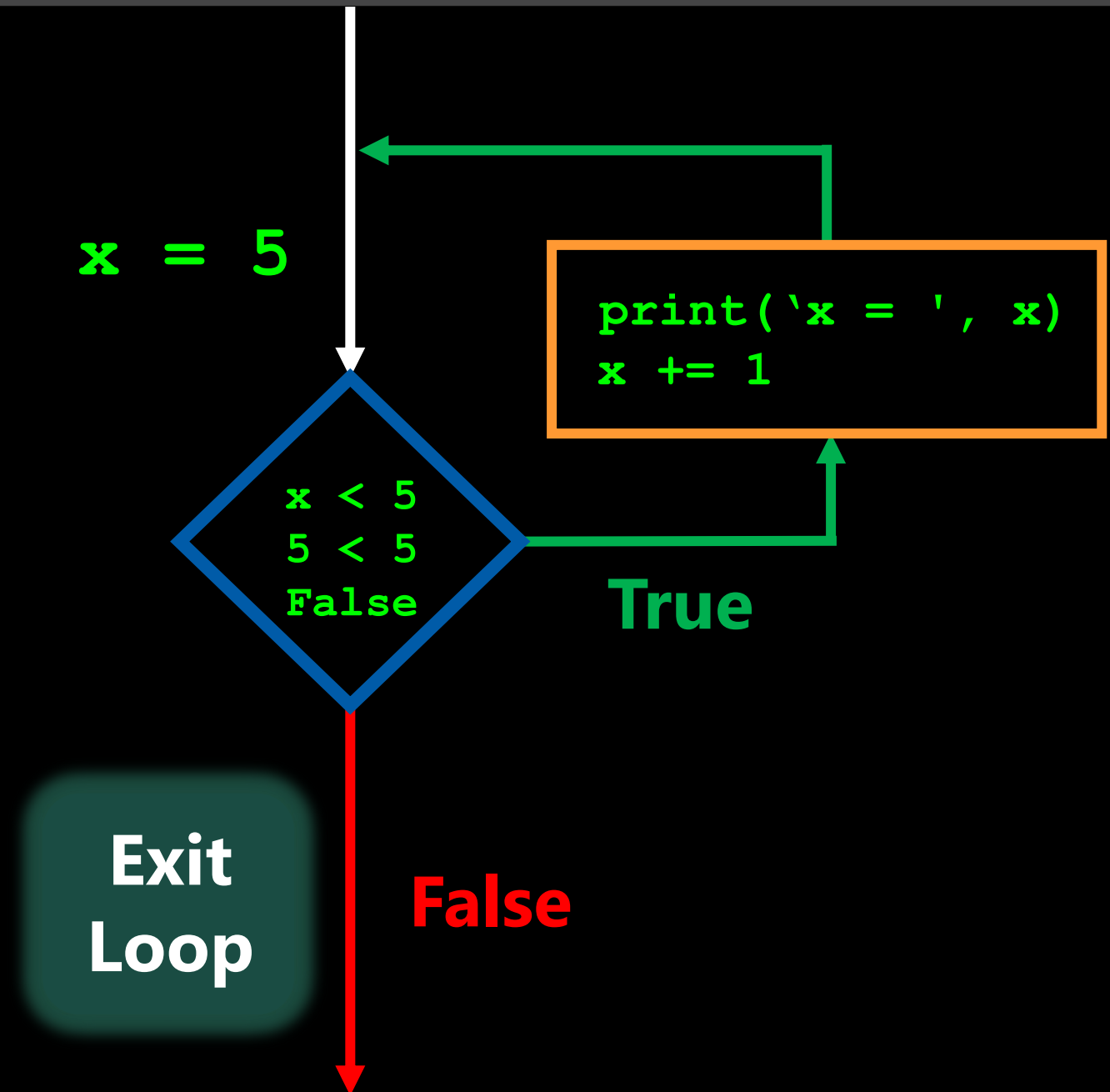


# While Loops

```
x = 0
while x < 5:
    print('x = ', x)
    x += 1
```

Standard Out.

```
x = 0
x = 1
x = 2
x = 3
x = 4
```



functions, input & output, importing modules.

Week 4 | Lecture 1 (4.1)

if nothing else, write `#cleancode`