Randomness Beyond Noise: Differentially Private Optimization Improvement through Mixup

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Abstract

Information-theoretical privacy relies on randomness. Representatively, Differential Privacy has emerged as the gold standard to quantify the individual privacy preservation provided by given randomness. However, almost all randomness in existing differentially private optimization and learning algorithms is restricted to noise perturbation. In this paper, we point out another simple randomization technique, *mixup*: a random linear combination of inputs, with applications in (locally) private (decentralized) optimization and learning. Our contributions are twofold: first, we provide a rigorous analysis on the privacy amplification provided by *mixup*; second, both empirically and theoretically, we show that proper *mixup* comes almost free of utility compromise in optimization.

1 Introduction

Differential privacy (DP) has emerged as the standard measure of the individual-level privacy risk during an aggregate analysis on a dataset. Informally, a differentially private algorithm maps any two close datasets to similar probability distributions over outputs and thus, from outputs observed, it is hard to distinguish the participation of an individual. Initially, in Dwork et al.'s pioneering work [1], such indistinguishability is parameterized by a positive real number ϵ in a multiplicative manner:

Definition 1 (Pure ϵ -DP). A randomized algorithm $\mathscr{A}: \mathcal{X}^* \to O$, achieves ϵ -DP if for any adjacent datasets \mathscr{D} and \mathscr{D}' in \mathcal{X}^* , and any set S in the output domain O of $\mathscr{A}(\cdot)$,

$$\Pr[\mathscr{A}(\mathcal{D}) \in S] \le e^{\epsilon} \Pr[\mathscr{A}(\mathcal{D}') \in S]. \tag{1}$$

Here, we call two datasets \mathcal{D} and \mathcal{D}' adjacent if \mathcal{D} and \mathcal{D}' only differ in one data point, denoted by $\mathcal{D} \sim \mathcal{D}'$ in the following. Stemming from (1), there is a long line of works to relax the original metric to measure the difference between the distributions of $\mathscr{A}(\mathcal{D})$ and $\mathscr{A}(\mathcal{D}')$ in Definition 1, for example, (ϵ, δ) -DP [2], where under the same setup a failure probability at most δ of (1) is admitted:

$$\Pr[\mathscr{A}(\mathcal{D}) \in S] \leq e^{\epsilon} \Pr[\mathscr{A}(\mathcal{D}') \in S] + \delta.$$

Other variants include concentrated DP [3, 4, 5], Renyi DP [6] and the recently proposed f-DP [7, 8]. Those relaxations provide versatile frameworks to analyze a larger class of randomized algorithms with tighter bounds to handle composition, i.e., the cumulative privacy risk under repetition of mechanisms on one dataset. However, compared to sharpened composition control, another important issue usually gets overlooked is **how to introduce randomness for privacy preservation?**

Randomness beyond Noise: The simplest way to randomize an algorithm is perturbation. For example, to make a deterministic algorithm \mathscr{A} satisfy ϵ -DP, one can add Laplace noise in a scale of the sensitivity, i.e., $\max_{\mathcal{D},\mathcal{D}'} \|\mathscr{A}(\mathcal{D}) - \mathscr{A}(\mathcal{D}')\|$, to the output [1]. In general, DP does not come for free: lower bounds of utility loss in many tasks are known, for example, (strongly) convex optimization [9, 10] and Principal Components Analysis (PCA) [11, 12], etc. However, this is not an end to the study on the efficiency of randomness more practically in an non-asymptotic view.

Though DP is not free of utility loss, it does **not** mean randomness will always come with a performance compromise. The purposes to introduce randomness in optimization and learning are far more than privacy, for example, stochastic gradient Langevin dynamics (SGLD) [13, 14] for nonconvex optimization, uniform noise perturbed gradient descent to escape saddle points [15]. Randomness can even strengthen the training performance such as random dropout [16] and data augmentation [17]. Generally speaking, data augmentation represents a large class of methods to improve robustness and reduce memorization (instead of generalization), especially in neural nets: Training is conducted on similar but different virtual examples compared to the raw data through random cropping [18], erasing [19] and mixup [20], etc. However, compared to simple noise perturbation, those algorithm-oriented randomnesses do **not** always lead to a DP guarantee. To this end, a natural approach is a hybrid structure of both kinds of randomness, for example, Laplace noise and *mixup*.

Mixup: In this paper, *mixup* denotes the simple aggregation structure with random weights. Given N inputs $x_1, x_2, ..., x_N$, *mixup* outputs $\sum_{i=1}^N \omega_i x_i$, with random $\omega_i \in (0,1)$ and $\sum_{i=1}^N \omega_i = 1$. One successful example of *mixup* is [20], where a surprisingly simple data augmentation is described: Given the raw data (b_i, y_i) , i = 1, 2, ..., n, where b_i is the observation and y_i is the associated label, a virtual training sample (\tilde{b}, \tilde{y}) is constructed where

$$\tilde{b} = \lambda b_{i_1} + (1 - \lambda)b_{i_2}, \, \tilde{y} = \lambda y_{i_1} + (1 - \lambda)y_{i_2}. \tag{2}$$

Here, (b_{i_1}, y_{i_1}) and (b_{i_2}, y_{i_2}) are randomly drawn while $\lambda \in (0, 1)$ is a random variable selected from a Beta distribution. Though mixup based data augmentation has been shown to be powerful in thorough experiments and subsequent works, it is an empirical result. This raises two interesting questions: On privacy, what kind of privacy amplification is provided by mixup? On utility, what theoretical performance guarantees can we provide about the applications of mixup? We set out to answer the two questions.

2 Hybrid Architecture of Mixup and Noise

Differentially private (Stochastic) Gradient Descent ((S)GD) and its variants have been extensively studied[9, 21, 22, 23, 24, 25, 26]. A common strategy is to perturb the gradient in each iteration with well-scaled noise to keep track of the cumulative privacy loss. In the following, we describe two scenarios to apply mixup. The first is a continuing analysis from (2): Imagine we run SGD on the empirical loss of samples $S = \{s_i, i = 1, 2, ..., n\}$ with mixup, where for simplicity we use s_i to denote (b_i, y_i) . At iteration k, the protocol to privately update x becomes:

$$\mathbf{x}^{k} = \mathbf{x}^{k-1} - \eta_{k} \nabla f(\mathbf{x}^{k-1}, \lambda_{k} \mathbf{s}_{i_{k,1}} + (1 - \lambda_{k}) \mathbf{s}_{i_{k,2}}) + \Delta^{k}.$$
(3)

Here, $i_{k,1}$ and $i_{k,2}$ are two random indexes sampled from [1:n], λ_k is randomly selected from (0,1), $f(\cdot)$ denotes the loss function selected and Δ^k is the noise added in iteration k. Mixup can also be applied to the aggregation of parameter x. Consider a distributed optimization of N agents, where the goal is to collaboratively minimize the sum of their loss functions $\sum_{i=1}^{N} f_i(x)$. GD can also be generalized into a distributed form where the updating protocol of agent i becomes

$$\boldsymbol{x}_{i}^{k} = \sum_{i=1}^{N} w_{ij}^{k} \boldsymbol{x}_{j}^{k-1} - \eta_{k} \nabla f_{i}(\boldsymbol{x}_{i}^{k}) + \Delta_{i}^{k}$$

$$\tag{4}$$

Here, $w_{ij} \in [0,1]$ is the weight assigned to \boldsymbol{x}_j^k such that $\sum_{j=1}^N w_{ij} = 1$. Now we compare (3) and (4). Assuming the noise follows a Laplace distribution, the distribution of produced updates \boldsymbol{x}^k from (3) and (4) have something in common: resorting to the random weights in mixup, the underlining parts in (3) and (4) are randomly distributed in a convex hull of samples s_i and earlier updates \boldsymbol{x}_i^{k-1} , respectively. Thus, the distribution of \boldsymbol{x}^k (\boldsymbol{x}_i^k) is indeed a mixture of a Laplace noise and a bounded random variable. It is well-known that the Laplace Mechanism can provide pure (ϵ , 0)-DP guarantee. As for the above-mentioned hybrid structure, we have the following observation: The additional randomness from mixup makes the mixture distribution more smooth and under the same setup, a pure DP of same ϵ is provided at the very least, compared to the pure Laplace Mechanism.

But what is the exact privacy amplification from *mixup*? To formalize the extra gain, we introduce an alternative definition: ex-post local privacy loss. The privacy loss e(o) for an algorithm \mathscr{A}

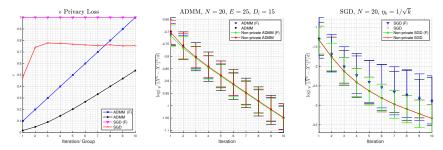


Figure 1: Comparison between ADMM & SGD (with *mixup*), ADMM & SGD (F) (without *mixup*) and their non-private versions without Laplace noise perturbation on logistic regression over *Adult*.

on an output o is defined as $\mathbb{P}(\mathscr{A}(\mathcal{D}) = o) \leq e^{\epsilon(o)}\mathbb{P}(\mathscr{A}(\mathcal{D}') = o)$. Pure ϵ -DP is equivalent to $\sup_{o} \epsilon(o) \leq \epsilon$.

To compare the pure Laplace Mechanism and the proposed hybrid structure, without loss of generality, we consider the following two distributions: The first is a pure Laplace distribution Lap $(0,\beta)$ with probability density $\mathbb{P}(z) = \beta/2e^{-\beta|z|}$; The other is the sum of Lap $(0,\beta)$ and an independent uniform distribution within $[0,\omega]$ denoted by $U[0,\omega]$, whose probability density is then a convolution of Lap $(0,\beta)$ and $U[0,\omega]$. Given sensitivity bound \mathcal{B} , a pure Laplace Mechanism provides a $(\beta\mathcal{B},0)$ -DP. Specifically, let $\epsilon_p(o)$ denote the privacy loss from a pure Laplace Mechanism. It is not hard to verify that $\epsilon_p(o)$ is a constant equaling $\beta\mathcal{B}$ for arbitrary o. In comparison, the privacy loss $\epsilon_m(o)$ from the mixture distribution shares the same worst case, i.e., $\epsilon_m(o) \leq \beta\mathcal{B}$, but once $\omega > 0$, there always exists some \hat{o} of a strictly smaller privacy loss, i.e., $\epsilon_m(\hat{o}) < \beta\mathcal{B}$. We provide the following upper bound of privacy loss $\epsilon_m(o)$ from the mixture distribution Lap $(0,\beta)*U[0,\omega]$.

Theorem 2.1. With sensitivity bound \mathcal{B} , under the distribution $Lap(0,\beta) * U[0,\omega]$,

$$\epsilon_m(o) \le \max_{t=\pm \mathscr{B}} \left| \log \left[\int_0^\omega e^{-\beta |o-x|} dx \right] - \log \left[\int_t^{t+\omega} e^{-\beta |o-x|} dx \right] \right|.$$
(5)

To have a clearer picture of how much privacy loss is saved from *mixup*, we consider the ratio between the privacy loss of the hybrid structure and the pure Laplace Mechanism, i.e.,

$$\gamma(o) = \frac{\epsilon_m(o)}{\epsilon_p(o)} = \frac{\epsilon(o)}{\beta \mathscr{B}} \le 1.$$

The following Theorem shows such privacy amplification from *Mixup* in expectation.

Theorem 2.2. Let $\Phi(x, z) = \frac{\beta}{2\omega} e^{-\beta|x-z|}$, when $\omega > \mathcal{B}$, we have

$$\mathbb{E}_{o \sim Lap(0,\beta)*U[0,\omega]}[\gamma(o)] \leq \frac{1}{\beta \mathcal{B}} \log \bigg\{ 2 \int_0^{\frac{\omega-\mathcal{B}}{2}} \int_{-\mathcal{B}}^{\omega-\mathcal{B}} \Phi(x,z) dx dz + e^{\beta \mathcal{B}} \bigg[1 - 2 \int_0^{\frac{\omega-\mathcal{B}}{2}} \int_0^{\omega} \Phi(x,z) dx dz \bigg] \bigg\}.$$

Following this idea, we incorporate ADMM and SGD with mixup. The detailed description of the two modified algorithms can be found in the full version of our paper. We test such ADMM and SGD with the hybrid randomization structure and their corresponding variants with pure Laplace Mechanism on logistic regression of the Adult dataset (from the UCI machine learning repository [27]), shown in Fig.1. For simplicity, in the following, (F) denotes the latter case. In the experiment of ADMM, the communication graphs are randomly generated across 100 trials, where N and E are the number of agents and edges amongst them, respectively. In addition, we assume each agent holds a dataset of size 1000 and 200 in ADMM and SGD, respectively. A full description and similar tests over synthetic datasets (including those generated from heavy-tailed distribution) is included in the full version. One of the key observations is, with the same setup, the hybrid randomization achieves almost the same utility loss in optimization accuracy as that of the regular Laplace Mechanism. For the privacy side, the same Laplace noise is applied in both cases where we fix the ϵ privacy budget to be 1 to guarantee the same worst case. mixup renders a sharpened privacy amplification, where the privacy loss is reduced empirically ranging from 30% to 50%, and performs even better when the graph is sparser. Also, earlier iterations enjoy better privacy amplification since the divergence amongst $x_{[1:N]}^k$ (or $y_{[1:2]}^k$ in Algorithm 2) is larger. This is consistent with Theorem 2.2 where a larger interval length ω renders smaller γ .

Utility Analysis from A Random Stochastic Matrix View

In the full version, under proper parameter selection, we prove ADMM and SGD with hybrid mixup structure achieve an asymptotically tight optimal utility bound [28]. In the following, we aim to explain why mixup is almost free of utility compromise in a non-asymptotic view. In general, the framework of the proposed private Distributed GD can be expressed as

$$X_{k+1} = W_{k+1}X_k - \xi_{k+1}\nabla F(\mathbb{E}[W_{k+1}]X_k) + \Delta^{k+1},\tag{6}$$

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Here $X_k = (x_1^k, x_2^k, ..., x_N^k), x_i^k \in \mathbb{R}^d$, and $F(X_k) = \sum_{i=1}^N f_i(x_i^k)$, and accordingly $\nabla F(X_k) = \sum_{i=1}^N f_i(x_i^k)$. $(\nabla f_1(\boldsymbol{x}_1^k),...,\nabla f_N(\boldsymbol{x}_N^k))$. Recalling w_{ij} in (4), $W_{k+1}(i,j) = w_{ij} \cdot \boldsymbol{I}$ is a random stochastic matrix determined by the weights selected by each agent. Here, \boldsymbol{I} is the $d \times d$ identity matrix and W(i,j) denotes the element of W at the crossing of the i^{th} row and j^{th} column (in a block sense). When $\mathbb{E}[W_k]$ is doubly stochastic, we have the following upper bound of utility-privacy tradeoff for (6),

Theorem 3.1. Selecting $\xi_k = O(\frac{1}{\sqrt{L}})$, when $f_{[1:N]}(\cdot)$ are L-Lipschitz, and $\mathbb{E}[W_k]$ is doubly stochastic,

$$|F(\frac{\sum_{k=0}^{K-1} X_k}{K}) - F(X_*)| \le \frac{\bar{\mathcal{R}}}{\sqrt{K}} + L \sum_{i=1}^{N} \mathbb{E}[\mathcal{T}_i^K]$$
 (7)

where $W_0 = I$, $\bar{\mathcal{R}}$ is a term invariant to the randomness of W_k , specified in the full version, and $\mathcal{T}_i^K = \|\frac{\sum_{k=0}^{K-1} \sum_{l=1}^{N} \mathbb{E}[W_{k+1}(l,:)]^T X_k}{KN} - \frac{\sum_{k=0}^{K-1} \mathbb{E}[W_{k+1}(i,:)]^T X_k}{K}\| + \|\frac{\sum_{k=0}^{K-1} (x_i^k - \mathbb{E}[W_{k+1}(i,:)]^T X_k)}{K}\|.$

Theorem 3.1 indicates that, to study the utility loss, it suffices to consider the rate of X_k towards the consensus, i.e., $x_i^k = x_j^k$ for $i, j \in [1:N]$, where the deviation amongst X_k controls \mathcal{T}_i^K on the right hand of (7). This is consistent with intuition. In the non-private case, where the convergence proofs in [29, 30] guarantee X_k approaches the unique consensus optima X_* , the excess loss is then proportional to the divergence among X_k in expectation. For quantification, we introduce the following metric $\phi(X)$, which denotes the largest deviation between any two elements of X in l_2 norm. For example, $\phi(X_k) = \max_{i,j} \|x_i^k - x_j^k\|$. With the above understanding, we move our focus

to
$$\phi(\sum_{k=0}^{K-1} X_k/K)$$
. To proceed, we rewrite $\sum_{k=0}^{K-1} X_k/K$ in the following form,
$$\sum_{k=0}^{K-1} X_k/K = \left(\sum_{k=0}^{K-1} \left(\prod_{j=1}^k W_j X_0 + \sum_{j=1}^k \prod_{l=j+1}^k W_l R_j\right)\right)/K \tag{8}$$

where for simplicity we rewrite $X_{k+1} = W_{k+1}X_k + R_{k+1}$ for some remainder term R_{k+1} and $\prod_{l=1}^{k} W_k = \prod_{l=1}^{k} W_{k+1}$ I if j > k. Now, we measure the impact of random aggregation, i.e., random stochastic W_k applied in (6), on the consensus rate of $\sum_{k=0}^{K-1} X_k/K$, compared to the fixed $W_k = W$ case, where $W(i, j) = \frac{1}{N} \cdot I$. The justification of this choice is as follows. Such fixed weight matrix W with identical rows has the property that for any X, elements in WX are identical, i.e., $\phi(WX) = 0$. Let $W_k = W$ in (8), then all the terms that are a multiple of W reach consensus and thus $\phi(\sum_{k=0}^{K-1} X_k/K) = \phi((X_0 + \sum_{k=1}^{K-1} R_k)/K)$. In contrast, for randomized W_k , those terms of multiples of W_k , such as $\prod_k W_k X_0$ in (8), do not necessarily reach consensus, which produces the gap between the mixup and fixed weight cases. For simplicity, we assume N is even and consider the following way to randomize W_k : $W_k(i, j) = r_i^k \times \frac{2}{N} \cdot I$ if $j \leq \frac{N}{2}$, otherwise $W_k(i,j) = (1-r_i^k) \times \frac{2}{N} \cdot I$. r_i^k are i.i.d. random variables in (0,1). Clearly, $\mathbb{E}[W_{k+1}] = W$. Then, we have:

Theorem 3.2. Under (ϵ, δ) -Local DP and sensitivity in infinity norm bounded by \mathcal{B}_{∞} , for W_k fixed to W, $\phi(\sum_{k=0}^{K-1} X_k/K) = O(\frac{1}{\sqrt{K}} + \frac{1}{K} + \frac{d\mathcal{B}_{\infty}}{\epsilon})$; as for randomized W_k described above, $\phi(\sum_{k=0}^{K-1} X_k/K) = O(\frac{1}{\sqrt{K}} + \frac{1}{K} + (1 + \frac{1}{\sqrt{N}})\frac{d\mathcal{B}_{\infty}}{\epsilon})$. Here, d the dimensionality of \mathbf{x}_i .

Theorem 3.2 shows that, with either fixed or randomized W_k , the consensus distance in the average $\sum_{k=0}^{K-1} X_k/K$ measured with ϕ gradually approaches $d\mathcal{B}/\epsilon$ as N and k increase. Such a bound is consistent with our experimental observations.

As a conclusion, in this paper we take *mixup* as a concrete example to show how randomness beyond noise perturbation can be used to amplify privacy. Though mixup itself cannot provide a nontrivial DP guarantee, we provide rigorous analysis to quantify the privacy gain in a hybrid structure of mixup and a Laplace Mechanism. In addition, we develop a series of utility studies, which explains that why mixup is almost free of compromise in optimization. We believe the techniques developed may be of independent interest in robust optimization with Byzantine faults.

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