

## Programming in JAVA : Basics of Object Oriented Programming

*The purpose of this homework is to get you started with JAVA programming and object oriented programming. You will work with the ECLIPSE Integrated Development Environment*

### Learning outcomes :

- Getting familiar with the ECLIPSE IDE
- Writing your first simple JAVA programs
- Getting familiar with the notion of Java classes and inheritance.

### General instructions

- Create a meaningful workspace for the homeworks of the course.
- Within the workspace, create a new package for this homework.
- Carefully comment your code.

## Exercise 1 Your first program in JAVA : Hello World

Create a new JAVA project named Howework1 using your IDE.

- In this project, add a new package named `helloworld`.
- Add a new class named `HelloWorld` with a `main` method that displays on the screen the message 'Hello World'.
- Extend the program so that it asks the user to input a (string) message and to display it on the screen.
- Extend the program so that is also displays on screen the value of `II`.
- Extend the program so that it asks the user to input an integer value  $n$  and then displays on the screen a random number between 0 and  $n$ .

## Exercise 2 The BIG DATA course

Create a new JAVA project named BIGDATA using your IDE

### Question 2.1 Build your first class with constructors and some methods

- Build a `Student` class with the following variables : `name`, `firstName`, `average`, `nbMarks`, `cursus`
- Add a method `public void addMark(float newMark)` which re-compute the average while adding a mark.
- Add two constructors : without parameters, with two parameters (`name`, `firstname`).
- Add a method `isPassed` that returns a boolean `True` or `False` is the average of the student is above or below a certain variable `limit`.

### Question 2.2 Using Collections

- Build a `Teacher` class with the following variables : `name`, `firstName`, `domain`, `students` with `students` an array of `Students`.
- Add a public method `boolean acceptStudent (Student aStudent)` which add a `Student` in the course of the `Teacher` is not full.

### Question 2.3 Inheritance

Add the notion of inheritance in the project by adding a class `Person` that will be the subclass of `Teacher` and `Student`.

### Question 2.4 Polymorphism

- Add a method `public String getMail()` that returns the email adress of the person according she is a student (`student.centralesupelec.fr`) or a teacher (`centralesupelec.fr`).
- in the class `Person` add a `static` variable (using `JAVA Collections`) in which all the instances of `Person` are recorded.
- Add a method `static public String getMailingList()` that returns all the emails of the students and teachers.