# RL

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# Chapter 1

# RL

### Overview

Reinforcement Learning (RL) allows to improve the selection of applicable Knowledge Items (actions) based on states and rewards.

# Chapter 2

# Module Documentation

## 2.1 Attributes

#### 2.1.0.1 ogit/RL/totalReward

Specifies the total reward of the issue for Reinforcement Learning.

- id: http://www.purl.org/ogit/RL/totalReward
- valid-from: Thu Jan 02 00:00:00 UTC 2020
- creator: Rudi Schäfer

#### 2.1.0.2 ogit/RL/state

Specifies the state of the issue for Reinforcement Learning.

- id: http://www.purl.org/ogit/RL/state
- valid-from: Thu Jan 02 00:00:00 UTC 2020
- creator: Rudi Schäfer