
RL

November 16, 2020

| | |
|---------------------------------------|----------|
| 1 RL | 1 |
| 2 Module Documentation | 2 |
| 2.1 Attributes | 2 |
| 2.1.0.1 ogit/RL/totalReward | 2 |
| 2.1.0.2 ogit/RL/state | 2 |

Chapter 1

RL

Overview

Reinforcement Learning (RL) allows to improve the selection of applicable Knowledge Items (actions) based on states and rewards.

Chapter 2

Module Documentation

2.1 Attributes

2.1.0.1 `ogit/RL/totalReward`

Specifies the total reward of the issue for Reinforcement Learning.

- id: <http://www.purl.org/ogit/RL/totalReward>
- valid-from: Thu Jan 02 00:00:00 UTC 2020
- creator: Rudi Schäfer

2.1.0.2 `ogit/RL/state`

Specifies the state of the issue for Reinforcement Learning.

- id: <http://www.purl.org/ogit/RL/state>
- valid-from: Thu Jan 02 00:00:00 UTC 2020
- creator: Rudi Schäfer