
RDDL

September 19, 2019

1 RDDL	1
2 Module Documentation	2
2.1 Entities	2
2.1.0.1 ogit/RDDL/Namespace	2
2.1.0.2 ogit/RDDL/Resource	2
2.2 Verbs	3
2.2.0.1 ogit/RDDL/resource	3
2.2.0.2 ogit/RDDL/nature	3
2.3 Attributes	4
2.3.0.1 ogit/RDDL/purpose	4

Chapter 1

RDDL

RDDL stands for Resource Directory Description Language. A RDDL document, called a Resource Directory, provides a package of information about some target, including human-readable descriptive material about the target and a directory of individual resources related to the target. Each directory entry also contains descriptive material and is linked to the resource in question.

The targets which RDDL was designed to describe are XML Namespaces. Examples of "individual related resources" include schemas, stylesheets, and executable code designed to process markup from some namespace.

For more information, please refer to the [specification](#).

Chapter 2

Module Documentation

2.1 Entities

2.1.0.1 ogit/RDDL/Namespace

An XML namespace.

- id: <http://www.purl.org/ogit/RDDL/Namespace>
- valid-from: Thu Sep 22 00:00:00 UTC 2016
- creator: OGIT Importer
- scope: NTO
- parent: ogit/Node

2.1.0.2 ogit/RDDL/Resource

RDF Schema for RDDL: 2001-01-29

- id: <http://www.purl.org/ogit/RDDL/Resource>
- valid-from: Thu Sep 22 00:00:00 UTC 2016
- creator: OGIT Importer
- scope: NTO
- parent: ogit/Node

2.2 Verbs

2.2.0.1 ogit/RDDL/resource

This property is used to specify a resource relationship

- id: <http://www.purl.org/ogit/RDDL/resource>
- valid-from: Thu Sep 22 00:00:00 UTC 2016
- creator: OGIT Importer
- cardinality: many2many

2.2.0.2 ogit/RDDL/nature

A machine-readable label provided by the value of the xlink:role attribute

- id: <http://www.purl.org/ogit/RDDL/nature>
- valid-from: Thu Sep 22 00:00:00 UTC 2016
- creator: OGIT Importer
- cardinality: many2many

2.3 Attributes

2.3.0.1 ogit/RDDL/purpose

Purpose is derived from xlink:arcrole

- id: <http://www.purl.org/ogit/RDDL/purpose>
- valid-from: Thu Sep 22 00:00:00 UTC 2016
- creator: OGIT Importer