## ClojureBridge New York City New York, NY June 02 - 04, 2017

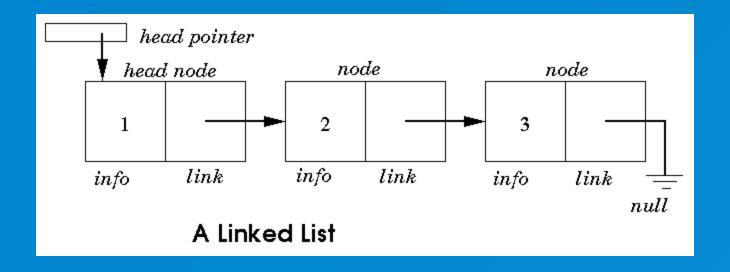
### Basics

# The List Logic Theorist (1956) Allen Newell and Herbert Simon Thinking Machine

### **Logic Theorist**

- Generate mathematical proofs
  - Brute force
  - Heuristic solution
- Programmed by Cliff Shaw
- Discovery of the linked list
  - Flexible data structure
  - Recursive data structure

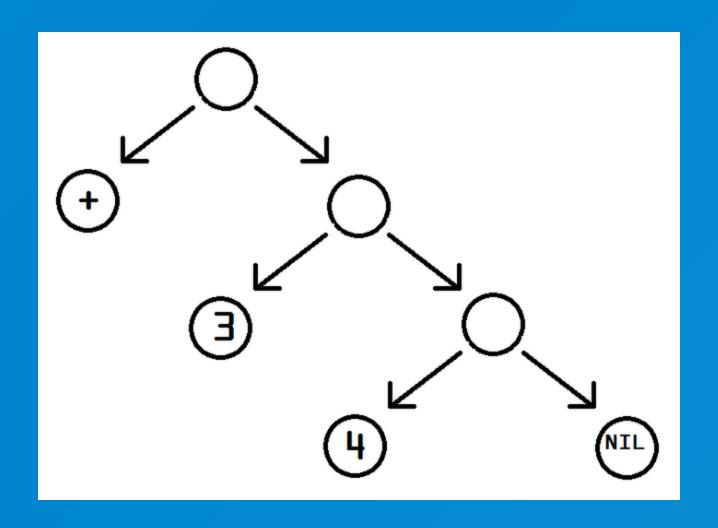
### **The Linked List**



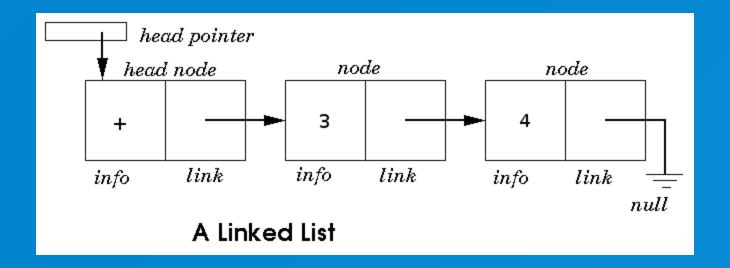
### **Logic Theorist**

Proved 38 of the first 52 theorems in Whitehead and Russell's *Principia Mathematica*, and find new and more elegant proofs for some.

### **S-expressions**



### S-expressions Represented as a List



### **S-expressions**

Mathematical Expression - a combination of symbols that are well-formed according to syntactical rules. An arithmetical expression: 3 + 4

Symbolic Expressions - a combination of symbols that are well-formed according to the structure of a nested binary tree. Directly expressed in first-order logic (+ 3 4)

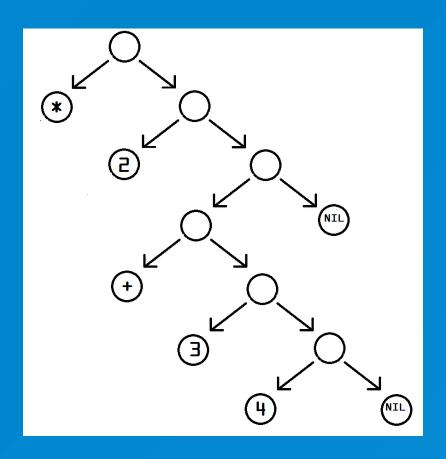
Clojure programs are composed of s-expressions.

### **S-expressions**

(+ 3 4)

- Represents a syntax tree as a list. It contains three atoms: +, 3, 4.
- Represents a form when evaluated by Clojure
  - A symbol for an addition function called +
  - Two numeric literals, 3 and 4

### **Prefix Notation**



### **S-expressions**

### **Prefix Notation**

### (Those Parentheses)

- The parentheses ensure there is a unique parse tree for each expression.
- "Unique readability"
- (predicate argument)

### **S-expressions**

#### **Forms**

Form - any s-expression meant to be evaluated

```
(+ 3 4)
> 7

(* 2 (+ 3 4))
> 14
```

### **Scalars: Numbers**

Numeric literals are forms. They evaluate to themselves:

33

> 33

### **Scalars: Strings**

A string is a form. It is denoted by quote marks, " ".

They evaluate to themselves:

```
"Hello World"
> "Hello World"
```

### **Scalars: Symbols**

Symbols are forms. They evaluate to what they name:

inc is a symbol that names a function

- ∴ Depending on the editor:
  - inc ⇒ #object[clojure.core/inc ...]
- inc ⇒ #function[clojure.core/inc]

### Documentation

- doc prints documentation for the form denoted by the symbol
- (use 'clojure.repl)
  - (doc inc) ⇒ clojure.core/inc ...
  - (doc +) ⇒ clojure.core/+ ...
  - O (doc 1) ⇒
    ClassCastException java.lang.Long cannot be cast
    to clojure.lang.Symbol

#### **Documentation**

Cheatsheet: <a href="https://clojure.org/api/cheatsheet">https://clojure.org/api/cheatsheet</a>

### **Scalars: Java Symbols**

Symbols that begin with a dot to a Java class:

```
(.toUpperCase "ClojureBridge") ⇒ "CLOJUREBRIDGE"
```

#### **Collections: Lists**

A list is also a form. It is denoted by parentheses,

( ). If the first element is a *symbol*, it's evaluated:

```
(inc 2) > 3
```

Form - any s-expression meant to be evaluated

- Scalar Form: 33 ⇒ 33
- Collection Form: (+ 3 4) ⇒ 7

Collection: (1 2 3)

- (1 2 3) ⇒ ERROR
  - This is data a collection of numbers not intended for evaluation
  - For example, there is no function called 1

Collection: (1 2 3)

- (list 1 2 3) ⇒ (1 2 3)
  - This is code a collection of symbols and literals - intended for evaluation
  - Calls list and returns a collection of numbers called a list

#### **Unevaluated Form**

```
(quote (+ 1 2))
> (+ 1 2)

'(a b c)
> (a b c)
```

### **S-expressions**

### Homoiconicity

S-expressions are used to represent **both** source **code** and **data**.

- A syntax tree is a data structure represented as a list, which can be evaluated as code
  - (list '+ 1 2) ⇒ (+ 1 2)
  - Evaluates to a list, which describes a function call

### **S-expressions**

### Homoiconicity

S-expressions are used to represent **both** source **code** and **data**.

- A form is code represented as a list, which can be evaluated to yield data
  - (list 1 2 3) ⇒ (1 2 3)
  - Evaluates to a list, which describes a collection

### Boolean

### **Binary Predicates**

- (predicate argument)
- Boolean forms

```
○ (false? false) ⇒ true
```

$$\circ$$
 (nil? 0)  $\Rightarrow$  false

### Boolean Special Form

- (if test then else?)
- Evaluates test

### **Special Form**

Special forms are

- a. Symbols
- b. Only special when at the head of a list

### Boolean

#### **Conditionals**

Branches based on the result of a form's evaluation

• false and nil are false

```
○ (if nil "true" "false") ⇒ false
```

```
○ (if false "true" "false") ⇒ false
```

### Boolean

#### **Conditionals**

Branches based on the result of a form's evaluation

true and everything else is true

```
○ (if true "true" "false") ⇒ true
○ (if 88 "true" "false") ⇒ true
```

- (if () "true" "false") → true
- (if (true? ()) "true" "false") ⇒ false

- (if test then else?)
- (cond & clauses)
- (condp pred expr & clauses)
- (case e & clauses)

if

```
=, >, >=, <, <=, ==, not=
```

```
(if (< 22 33)
    "true"
    "false")
> "true"
```

#### cond

- Forms as pairs
- Returns the first logical true

```
(cond
    (< -9 0) "negative"
    (> 9 0) "positive"
    :else "zero")
> "negative"
```

### Conditionals condp

Branches based on the result of a form's evaluation

- Binary predicate (>, <, zero?, etc...) and expression (scalar or collection)
- Test expression, result expression pairs
- Default expression

### **Conditionals**condp

```
(condp = 5
   1 "one"
   2 "two"
   3 "three"
   "too high")
```

#### case

```
(case (quote ())
  (()) "empty sequence"
  ((1 2)) "my sequence"
  "default")
> "empty sequence"
(case '(1 2)
  (()) "empty sequence"
  ((1 2)) "my sequence"
  "case not valid")
> "my sequence"
```