

# CSE 2020 Computer Science II

Module 1B – More Review & Warmups

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## More worthy program: Testing Magic Square Property

A 3x3 Magic Square:

[4] [9] [2]    All row sums = 15

[3] [5] [7]    All column sums = 15

[8] [1] [6]    Main diag sum = 15

Off-diag sum = 15

What is a suitable C++ data structure to represent a Magic Square (“matrix”)?

General Magic Square:  $N \times N$   $N \geq 3$  (odd?)

// Representation A

```
x11 = 4;  
x12 = 9;  
x13 = 2;  
x21 = 3;  
x22 = 5;  
x23 = 7;  
x31 = 8;  
x32 = 1;  
x33 = 6;
```

// Representation B

```
int row1[] = {4,9,2};  
int row2[] = {3,5,7};  
int row3[] = {8,1,6};
```

// Representation C;

```
int col1[] = {4,3,8};  
int col2[] = {9,5,1};  
int col3[] = {2,7,6};
```

// Representation D;

```
vector<int> row1{4,9,2};  
vector<int> row2{3,5,7};  
vector<int> row3{8,1,6};
```

// Representation E;

```
vector<int> row1{4,9,2};  
vector<int> row2{3,5,7};  
vector<int> row3{8,1,6};
```

```
vector<vector<int> > matrix{row1,row2,row3};
```

// Representation F;

```
map<pair<int,int>, int> matrix;
```

```
matrix[(0,0)] = 4;  
matrix[(0,1)] = 9;  
matrix[(0,2)] = 2;  
matrix[(1,0)] = 3;  
matrix[(1,1)] = 5;  
matrix[(1,2)] = 7;  
matrix[(2,0)] = 8;  
matrix[(2,1)] = 1;  
matrix[(2,2)] = 6;
```

[4] [9] [2]

[3] [5] [7]

[8] [1] [6]

*DISCUSSION .....*

## More worthy program: Testing Magic Square Property

A 3x3 Magic Square:

[4] [9] [2]    All row sums = 15  
[3] [5] [7]    All column sums = 15  
[8] [1] [6]    Main diag sum = 15  
                 Off-diag sum = 15

General Magic Square:  $N \times N$   $N \geq 3$  (odd?)

What is a suitable C++ data structure to represent a Magic Square (“matrix”):

```
vector<vector<int> > magicSQ;
```

A vector of vectors; inner vectors of type int;


Test with a function

```
bool test_magic(vector<vector<int> > square)
{
    ... code that tests square ...
}
```

# File MagicSquare.cpp

```
#include <iostream>
#include <iomanip>
#include <cassert>
#include <vector>
#include <fstream>
#include <math.h>
using namespace std;


void read_square(vector<vector<int> >&);
void print_magic(const vector<vector<int> >&);
bool test_magic(const vector<vector<int> >&, int&);
int row_sum(int i, const vector<vector<int> >&);
int col_sum(int j, const vector<vector<int> >&);
int diag1_sum(const vector<vector<int> >&);
int diag2_sum(const vector<vector<int> >&);
```



```
int main()
{
    vector<vector<int> > magicSQ;

    read_square(magicSQ);
    print_magic(magicSQ);


    int magic_sum;
    if (test_magic(magicSQ, magic_sum))
    {
        cout << endl;
        cout << "Magic Test passes -- the magic sum is "
              << magic_sum << endl;
    }
    else
    {
        cout << endl;
        cout << "Magic Test fails" << endl;
    }
    return 0;
}
```



## *File MagicSquare.cpp (to mark up)*

```
#include <iostream>
#include <iomanip>
#include <cassert>
#include <vector>
#include <fstream>
#include <math.h>
using namespace std;


void read_square(vector<vector<int> >&);
void print_magic(const vector<vector<int> >&);
bool test_magic(const vector<vector<int> >&, int&);
int row_sum(int i, const vector<vector<int> >&);
int col_sum(int j, const vector<vector<int> >&);
int diag1_sum(const vector<vector<int> >&);
int diag2_sum(const vector<vector<int> >&);
```



```
int main()
{
    vector<vector<int> > magicSQ;

    read_square(magicSQ);
    print_magic(magicSQ);

    int magic_sum;
    if (test_magic(magicSQ, magic_sum))
    {
        cout << endl;
        cout << "Magic Test passes -- the magic sum is "
              << magic_sum << endl;
    }
    else
    {
        cout << endl;
        cout << "Magic Test fails" << endl;
    }
    return 0;
}
```



## File MagicSquare.cpp cont.


11	18	25	2	9
10	12	19	21	3
4	6	13	20	22
23	5	7	14	16
17	24	1	8	15

```
// read magic square info from input file a_square.txt
void read_square(vector<vector<int> >& square)
{
    ifstream inp;
    vector<int> nums;
    inp.open("a_square.txt");
    int next;
    inp >> next;
    while (!inp.fail())
    {
        nums.push_back(next);
        inp >> next;
    }
    inp.close();


    assert(sqrt(nums.size()) == floor(sqrt(nums.size())));

    int n = static_cast<int>(sqrt(nums.size()));

    int k = 0;
    for (int i = 1; i <= n; i++)
    {
        vector<int> row;
        for (int j = 1; j <= n; j++)
        {
            row.push_back(nums[k]);
            k++;
        }
        square.push_back(row);
    }
    return;
}
```



```
// print out the magic square
void print_magic(const vector<vector<int> >& mag)
{
    cout << endl;
    for (int i = 0; i < mag.size(); i++)
    {
        for (int j = 0; j < mag.size(); j++)
            if (mag[i][j] == 0)
                cout << left << setw(6) << "~" << " ";
            else
                cout << left << setw(6) << mag[i][j] << " ";
        cout << endl;
    }
    cout << endl;
    return;
}
```



## File MagicSquare.cpp cont. cont.

```
// true if vector of vector is magic square: row sums,  
// col sums and sums of both diagonals are the same;  
// output argument int& msum takes on value of that sum;  
  
bool test_magic(const vector<vector<int> >& mag, int& msum)  
{  
    int dim = mag[0].size();  
    int rsum = row_sum(0, mag);  
  
    for (int i = 1; i < dim; i++)  
        if (row_sum(i, mag) != rsum)  
            return false;  
    for (int i = 0; i < dim; i++)  
        if (col_sum(i, mag) != rsum)  
            return false;  
    if (diag1_sum(mag) != rsum || diag2_sum(mag) != rsum)  
        return false;  
  
    msum = rsum;  
    return true;  
}
```



```
// sum of ith row of mag  
int row_sum(int i, const vector<vector<int> >& mag)  
{  
    int dim = mag[0].size();  
    int sum = 0;  
    for (int j = 0; j < dim; j++)  
        sum += mag[i][j];  
    return sum;  
}  
  
// sum of jth column  
int col_sum(int j, const vector<vector<int> >& mag)  
{  
    int dim = mag[0].size();  
    int sum = 0;  
    for (int i = 0; i < dim; i++)  
        sum += mag[i][j];  
    return sum;  
}
```

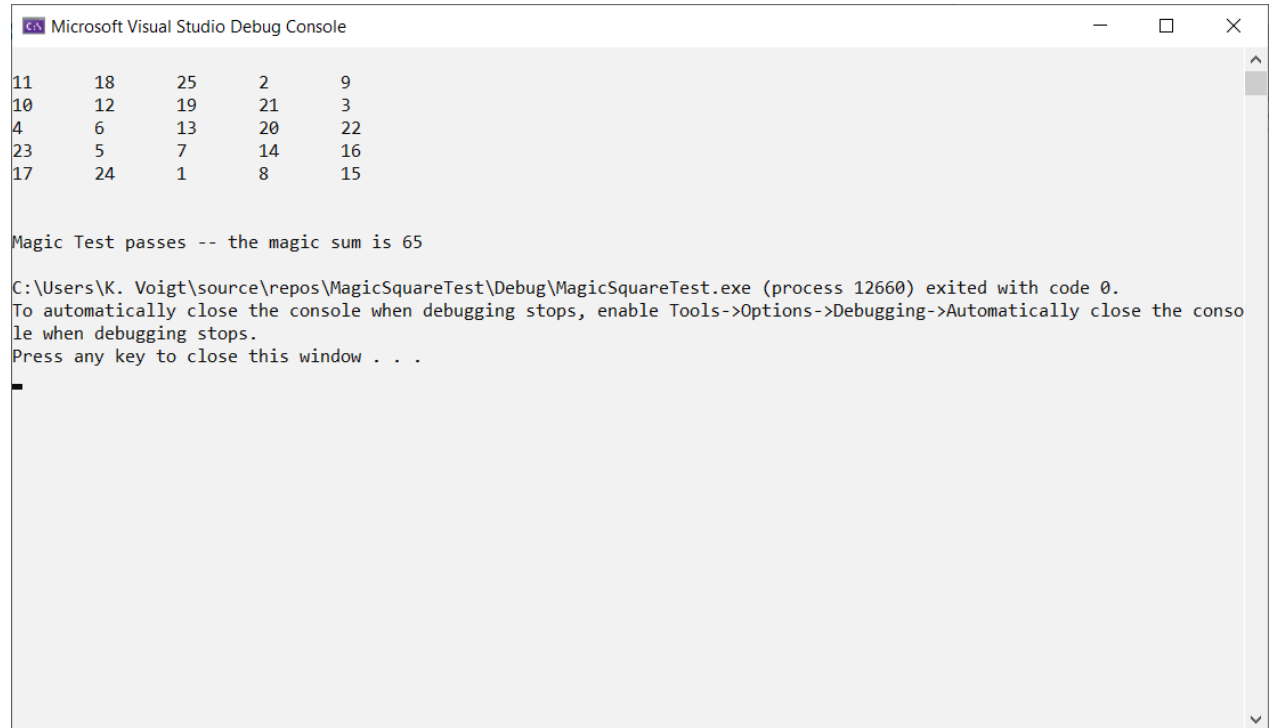




## File MagicSquare.cpp cont. cont. cont.

```
// sum of main diagonal
int diag1_sum(const vector<vector<int> >& mag)
{
    int dim = mag[0].size();
    int sum = 0;
    for (int i = 0; i < dim; i++)
        sum += mag[i][i];
    return sum;
}

// sum of off-diagonal
int diag2_sum(const vector<vector<int> >& mag)
{
    int dim = mag[0].size();
    int sum = 0;
    for (int i = dim - 1, j = 0; j < dim; i--, j++)
        sum += mag[i][j];
    return sum;
}
```



The screenshot shows the Microsoft Visual Studio Debug Console window. At the top, the title bar reads "Microsoft Visual Studio Debug Console". The console output displays a 5x5 matrix of numbers:

11	18	25	2	9
10	12	19	21	3
4	6	13	20	22
23	5	7	14	16
17	24	1	8	15

Below the matrix, the text "Magic Test passes -- the magic sum is 65" is displayed. Further down, a message states: "C:\Users\K. Voigt\source\repos\MagicSquareTest\Debug\MagicSquareTest.exe (process 12660) exited with code 0. To automatically close the console when debugging stops, enable Tools->Options->Debugging->Automatically close the console when debugging stops. Press any key to close this window . . .".

\*\*\* End of Module 1.1B \*\*\*

*Keep Handy for Lab in Week 1*