ImageView Example:

1. activity_main.xml

```
<?xml version="1.0" encoding="utf-8"?>
<LinearLayout
xmlns:android="http://schemas.android.com/apk/res/android"
    android:layout_width="match_parent"
    android:layout_height="match_parent"
    android:orientation="vertical">

    <ImageView
        android:id="@+id/im1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:src="@drawable/android1"
        android:layout_gravity="center"/>
        <Button
        android:id="@+id/btn1"
        android:layout_width="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_height="wrap_content"
        android:layout_gravity="center_horizontal"/>
</LinearLayout>
```

2. MainActivity.java

```
package com.training.imageviewexample;
import androidx.appcompat.app.AppCompatActivity;
import android.os.Bundle;
import android.view.View;
import android.widget.Button;
import android.widget.ImageView;
import android.widget.Toast;

public class MainActivity extends AppCompatActivity {

   Button button;
   ImageView image;
   @Override
   protected void onCreate(Bundle savedInstanceState) {
        super.onCreate(savedInstanceState);
        setContentView(R.layout.activity_main);

        button=(Button) findViewById(R.id.btn1);
        image=(ImageView) findViewById(R.id.im1);

        button.setOnClickListener(new View.OnClickListener() {
            @Override
            public void onClick(View view) {
        }
}
```

3. Output



