# LAPORAN PRAKTIKUM PEMROGRAMAN BERORIENTASI OBJEK MODUL X MATERI



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PROGRAM STUDI S1 SISTEM INFORMASI
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#### I. GUIDED

- 1. Buat project baru dengan LatihanP9Nama. Nama diganti dengan nama kalian, contoh: LatihanP9SenaWijayanto
- 2. Ubah kode program PraktikGUI:

```
/**
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    * 2311103128
    * S1SI07C
    */

import javax.swing.*;

public class PraktikGUI {

    public static void main(String [] args){
        JFrame myFrame = new JFrame ("My First Frame");
        myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
        myFrame.setSize(600,600);
        myFrame.setVisible(true);
    }
}
```

3. Tambahkan JPanel pada GUI

```
import javax.swing.*;

public class PraktikGUI {

   public static void main(String [] args) {
      JFrame myFrame = new JFrame ("My First Frame");
      JPanel myPanel = new JPanel();
      myPanel.setLayout(new BoxLayout(myPanel,
      BoxLayout.Y_AXIS));
      myFrame.getContentPane().add(myPanel);
      myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
      myFrame.setSize(600,600);
      myFrame.setVisible(true);
   }
}
```

4. Tambahkan JLabel pada GUI

```
import javax.swing.*;

public class PraktikGUI {

public static void main(String [] args){
```

```
JFrame myFrame = new JFrame ("My First Frame");
    JPanel myPanel = new JPanel();
    myPanel.setLayout(new BoxLayout(myPanel,
    BoxLayout.Y_AXIS));
    JLabel myLabel = new JLabel("Bunga Ramadhani S");
    myPanel.add(myLabel);
    myFrame.getContentPane().add(myPanel);
    myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
}
```

#### 5. Tambahkan Jbutton pada GUI

```
import javax.swing.*;
public class PraktikGUI {
  public static void main(String [] args){
    JFrame myFrame = new JFrame ("My First Frame");
    JPanel myPanel = new JPanel();
    myPanel.setLayout(new
                                              BoxLayout(myPanel,
BoxLayout.Y AXIS));
    JLabel myLabel = new JLabel("Bunga Ramadhani S");
    JButton myButton = new JButton("Tombol 1st");
    JButton myNdButton = new JButton("Tombol 2nd");
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myFrame.getContentPane().add(myPanel);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
  }
```

#### 6. Tambahkan JTextField pada GUI

```
import javax.swing.*;

public class PraktikGUI {

public static void main(String [] args) {

JFrame myFrame = new JFrame ("My First Frame");

JPanel myPanel = new JPanel();

myPanel.setLayout(new BoxLayout(myPanel,

BoxLayout.Y_AXIS));

JLabel myLabel = new JLabel("Bunga Ramadhani S");

JButton myButton = new JButton("Tombol 1st");

JButton myNdButton = new JButton("Tombol 2nd");
```

```
JTextArea myTextArea = new JTextArea("My First Text Area...", 5, 30);

myPanel.add(myLabel);
myPanel.add(myButton);
myPanel.add(myNdButton);
myPanel.add(myTextArea);
myFrame.getContentPane().add(myPanel);
myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
myFrame.setSize(600,600);
myFrame.setVisible(true);
}
```

7. Tambahkan JCheckBox pada GUI

```
import javax.swing.*;
public class PraktikGUI {
  public static void main(String [] args){
    JFrame myFrame = new JFrame ("My First Frame");
    JPanel myPanel = new JPanel();
    myPanel.setLayout(new
                                              BoxLayout(myPanel,
BoxLayout.Y AXIS));
    JLabel myLabel = new JLabel("Bunga Ramadhani S");
    JButton myButton = new JButton("Tombol 1st");
    JButton myNdButton = new JButton("Tombol 2nd");
    JTextArea myTextArea = new JTextArea("My First Text Area...",
5,30);
    JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
    JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
    JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
    JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myPanel.add(myTextArea);
    myPanel.add(myCbxOne);
    myPanel.add(myCbxTwo);
    myPanel.add(myCbxThree);
    myPanel.add(myCbxFour);
    myFrame.getContentPane().add(myPanel);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
```

8. Tambahkan JradioButton dan ButtonGroup pada GUI

```
import javax.swing.*;
```

```
public class PraktikGUI {
  public static void main(String [] args){
    JFrame myFrame = new JFrame ("My First Frame");
    JPanel myPanel = new JPanel();
    myPanel.setLayout(new
                                             BoxLayout(myPanel,
BoxLayout.Y AXIS));
    JLabel myLabel = new JLabel("Bunga Ramadhani S");
    JButton myButton = new JButton("Tombol 1st");
    JButton myNdButton = new JButton("Tombol 2nd");
    JTextArea myTextArea = new JTextArea("My First Text Area...",
5,30);
    JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
    JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
    JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
    JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
    JRadioButton myRdoOne = new JRadioButton("Putera", true);
    JRadioButton myRdoTwo = new JRadioButton("Puteri", false);
    ButtonGroup grpRdo = new ButtonGroup();
    grpRdo.add(myRdoOne);
    grpRdo.add(myRdoTwo);
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myPanel.add(myTextArea);
    myPanel.add(myCbxOne);
    myPanel.add(myCbxTwo);
    myPanel.add(myCbxThree);
    myPanel.add(myCbxFour);
    myPanel.add(myRdoOne);
    myPanel.add(myRdoTwo);
    myFrame.getContentPane().add(myPanel);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
```

#### 9. Tambahkan JList pada GUI

```
import javax.swing.*;

public class PraktikGUI {

   public static void main(String [] args) {
       String hari [] = {"Senin", "Selasa", "Rabu", "Kamis", "Jumat", "Sabtu", "Ahad"};

      JFrame myFrame = new JFrame ("My First Frame");
      JPanel myPanel = new JPanel();
      myPanel.setLayout(new BoxLayout(myPanel, BoxLayout.Y AXIS));
```

```
JLabel myLabel = new JLabel("Bunga Ramadhani S");
    JButton myButton = new JButton("Tombol 1st");
    JButton myNdButton = new JButton("Tombol 2nd");
    JTextArea myTextArea = new JTextArea("My First Text Area...",
5,30);
    JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
    JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
    JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
    JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
    JRadioButton myRdoOne = new JRadioButton("Putera", true);
    JRadioButton myRdoTwo = new JRadioButton("Puteri", false);
    ButtonGroup grpRdo = new ButtonGroup();
    grpRdo.add(myRdoOne);
    grpRdo.add(myRdoTwo);
    JList daftarHari = new JList(hari);
    daftarHari.setSelectedIndex(0);
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myPanel.add(myTextArea);
    myPanel.add(myCbxOne);
    myPanel.add(myCbxTwo);
    myPanel.add(myCbxThree);
    myPanel.add(myCbxFour);
    myPanel.add(myRdoOne);
    myPanel.add(myRdoTwo);
    myPanel.add(daftarHari);
    myFrame.getContentPane().add(myPanel);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
  }
```

#### 10. Tambahkan JComboBox pada GUI

```
import javax.swing.*;

public class PraktikGUI {

public static void main(String [] args) {

String hari [] = {"Senin", "Selasa", "Rabu", "Kamis", "Jumat",

"Sabtu", "Ahad"};

JFrame myFrame = new JFrame ("My First Frame");

JPanel myPanel = new JPanel();

myPanel.setLayout(new BoxLayout(myPanel,

BoxLayout.Y_AXIS));

JLabel myLabel = new JLabel("Bunga Ramadhani S");

JButton myButton = new JButton("Tombol 1st");

JButton myNdButton = new JButton("Tombol 2nd");
```

```
JTextArea myTextArea = new JTextArea("My First Text Area...",
5,30);
    JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
    JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
    JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
    JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
    JRadioButton myRdoOne = new JRadioButton("Putera", true);
    JRadioButton myRdoTwo = new JRadioButton("Puteri", false);
    ButtonGroup grpRdo = new ButtonGroup();
    grpRdo.add(myRdoOne);
    grpRdo.add(myRdoTwo);
    JList daftarHari = new JList(hari);
    daftarHari.setSelectedIndex(0);
    JComboBox cbbHari = new JComboBox(hari);
    myFrame.getContentPane().add(myPanel);
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myPanel.add(myTextArea);
    myPanel.add(myCbxOne);
    myPanel.add(myCbxTwo);
    myPanel.add(myCbxThree);
    myPanel.add(myCbxFour);
    myPanel.add(myRdoOne);
    myPanel.add(myRdoTwo);
    myPanel.add(daftarHari);
    myPanel.add(cbbHari);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
  }
```

#### 11. Coba hapus kode layout

```
import javax.swing.*;

public class PraktikGUI {

   public static void main(String [] args) {
        String hari [] = {"Senin", "Selasa", "Rabu", "Kamis", "Jumat",
        "Sabtu", "Ahad"};

        JFrame myFrame = new JFrame ("My First Frame");
        JPanel myPanel = new JPanel();

        //myPanel.setLayout(new BoxLayout(myPanel,
        BoxLayout.Y_AXIS));

        JLabel myLabel = new JLabel("Bunga Ramadhani S");
        JButton myButton = new JButton("Tombol 1st");
        JButton myNdButton = new JButton("Tombol 2nd");
        JTextArea myTextArea = new JTextArea("My First Text Area...",
        5,30);
```

```
JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
JRadioButton myRdoOne = new JRadioButton("Putera", true);
JRadioButton myRdoTwo = new JRadioButton("Puteri", false);
ButtonGroup grpRdo = new ButtonGroup();
grpRdo.add(myRdoOne);
grpRdo.add(myRdoTwo);
JList daftarHari = new JList(hari);
daftarHari.setSelectedIndex(0);
JComboBox cbbHari = new JComboBox(hari);
myFrame.getContentPane().add(myPanel);
myPanel.add(myLabel);
myPanel.add(myButton);
myPanel.add(myNdButton);
myPanel.add(myTextArea);
myPanel.add(myCbxOne);
myPanel.add(myCbxTwo);
myPanel.add(myCbxThree);
myPanel.add(myCbxFour);
myPanel.add(myRdoOne);
myPanel.add(myRdoTwo);
myPanel.add(daftarHari);
myPanel.add(cbbHari);
myFrame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
myFrame.setSize(600,600);
myFrame.setVisible(true);
```

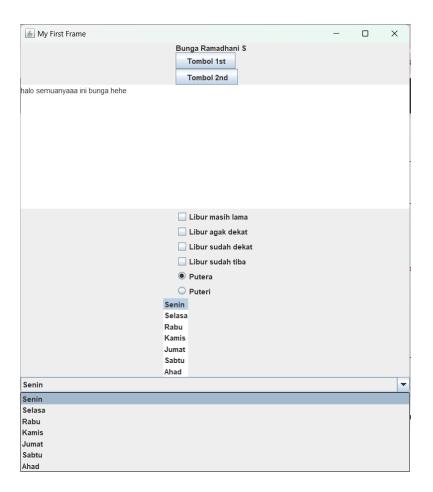
#### 12. Tambahkan JOptionPane pada GUI

```
import javax.swing.*;
public class PraktikGUI {
  public static void main(String [] args){
    String hari [] = {"Senin", "Selasa", "Rabu", "Kamis", "Jumat",
"Sabtu", "Ahad"};
    JFrame myFrame = new JFrame ("My First Frame");
    JPanel myPanel = new JPanel();
    myPanel.setLayout(new
                                               BoxLayout(myPanel,
BoxLayout.Y AXIS));
    JLabel myLabel = new JLabel("Bunga Ramadhani S");
    JButton myButton = new JButton("Tombol 1st");
    JButton myNdButton = new JButton("Tombol 2nd");
    JTextArea myTextArea = new JTextArea("My First Text Area...",
5,30);
    JCheckBox myCbxOne = new JCheckBox("Libur masih lama");
    JCheckBox myCbxTwo = new JCheckBox("Libur agak dekat");
```

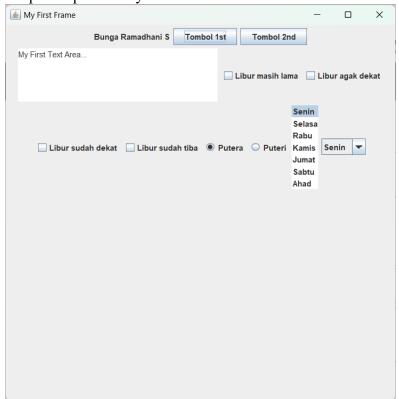
```
JCheckBox myCbxThree = new JCheckBox("Libur sudah dekat");
    JCheckBox myCbxFour = new JCheckBox("Libur sudah tiba");
    JRadioButton myRdoOne = new JRadioButton("Putera", true);
    JRadioButton myRdoTwo = new JRadioButton("Puteri", false);
    ButtonGroup grpRdo = new ButtonGroup();
    grpRdo.add(myRdoOne);
    grpRdo.add(myRdoTwo);
    JList daftarHari = new JList(hari);
    daftarHari.setSelectedIndex(0);
    JComboBox cbbHari = new JComboBox(hari);
    myFrame.getContentPane().add(myPanel);
    myPanel.add(myLabel);
    myPanel.add(myButton);
    myPanel.add(myNdButton);
    myPanel.add(myTextArea);
    myPanel.add(myCbxOne);
    myPanel.add(myCbxTwo);
    myPanel.add(myCbxThree);
    myPanel.add(myCbxFour);
    myPanel.add(myRdoOne);
    myPanel.add(myRdoTwo);
    myPanel.add(daftarHari);
    myPanel.add(cbbHari);
    JOptionPane.showMessageDialog(null, "Peringatan sebentar lagi
libur!", "Warning", JOptionPane.WARNING MESSAGE);
    myFrame.setDefaultCloseOperation(JFrame.EXIT ON CLOSE);
    myFrame.setSize(600,600);
    myFrame.setVisible(true);
```

# **Output:**

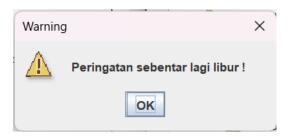
- Output dengan BoxLayout



Output tanpa BoxLayout



- Output JOption



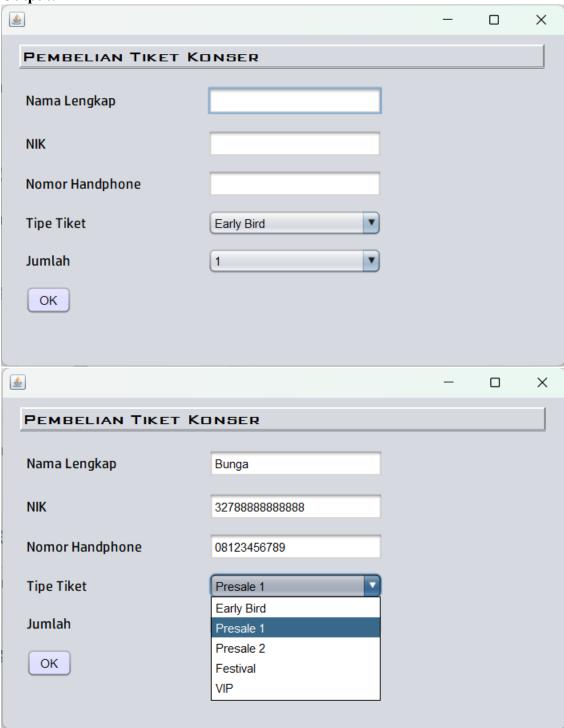
# Penjelasan:

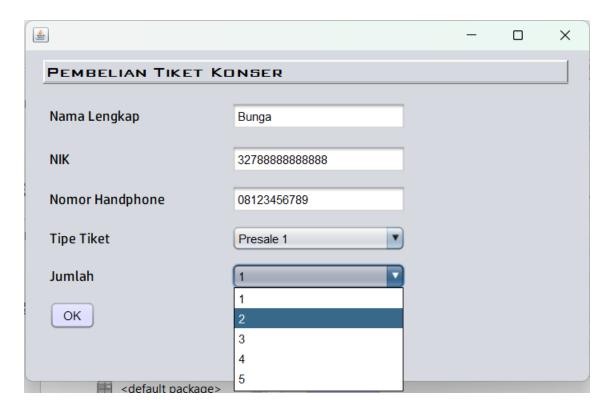
Jika dilihat, dalam output yang menggunakan BoxLayout, komponen lebih tersusun karena berada dalam satu arah yang sama. Kalau tanpa BoxLayout semua komponen disusun secara horizontal selama ruang cukup, baru setelah penuh dipindah ke baris bawah.

#### II. UNGUIDED

Buatlah suatu tampilan antar muka yang unik dan bagus untuk sebuah program. Cukup tampilannya saja. Cari Ide program yang sederhana dan unik.

# **Output:**





### Penjelasan:

Saya membuat tampilan interface untuk pembelian tiket konser. Sistem pembelian tiket konser ini menyediakan interface yang memungkinkan penggemar musik untuk mendaftar dengan mengisi data diri mereka seperti nama, NIK, dan nomor telepon. Setelah itu, mereka dapat memilih jenis tiket yang diinginkan (early bird, presale 1, presale 2, festival, atau VIP) beserta jumlahnya untuk menikmati pertunjukan artis favorit mereka.