Project report for Final Project

Modern Application Development - 1

(Influencer Engagement & Sponsorship Co-ordination Platform)

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Introduction

Myself Pranav Saini. I am a college student of 2nd year and love to do programming. In doing this project, I worked on new strategies to solve problems and approached innovative ideas. It bought me to various problems but in the end made me feel relieved when the problem was solved which further resulted in learning new things.

Project Description

In this project I had to develop a web application using HTML, CSS, Flask, SQLite, and other necessary modules. The application includes different login option along with different work options for them. The Project is on Influencer Engagement & Sponsorship Co-ordination Platform so has many features for them as well as admin to maintain them.

Key Features

- 1. User authentication, access and control according to the role.
- 2. Influencer register, login, manage, etc.
- 3. Sponsor register, login, manage, etc.
- 4. Campaign create, delete, manage, etc.

Technologies Used

- 1. Flask: Used for building the web application.
- 2. Flask-SQLite: Used to manage SQLite database files.
- 3. Jinja 2: Template engine for rendering HTML pages.
- 4. CSS: For design

Database Schema Design

Reletions

- 1. ADMIN: Login using admin credentials and access to all admin options.
- 2. SPONSOR: Save details and login using sponsor credentials & access to sponsor options.
- 3. INFLUENCER: Save details and login using influencer credentials & access to influencer options
- 4. CAMPAIGN: Campaigns are created by sponsors.
- 5. CAMPAIGN REQUEST: Requests made by sponsor and influencers.

Schema

1. ADMIN:

- o NAME: Admin Name
- o ADMIN USERNAME: Unique Username
- ADMIN PASSWORD: User Password

2. SPONSOR:

- COMPANY NAME: Company Name
- o COMPANY USERNAME: Unique Sponsor Username
- o EMAIL ID: Sponsor Email Id
- o PASSWORD: Sponsor Password
- INDUSTRY : Sponsor Industry
- o FLAG: Flag Yes/No

3. INFLUENCER:

- FIRST NAME: Influencer First Name
- LAST NAME: Influencer Last Name
- o EMAIL ID: Influencer Email Id
- o **USERNAME**: Unique Influencer Username
- PASSWORD: Influencer Password
- CATEGORY : Influencer Category
- o POSITION: Influencer Position
- o REACH: Influencer Reach
- FLAG: Flag Yes/No

4. CAMPAIGN:

- o SPONSOR USERNAME: Sponsor Username (Foreign key from Sponsor)
- CAMPAIGN_NAME : Unique name of the campaign
- DESCRIPTION: Details about the campaign
- o END DATE: Last date for the submission of the campaign
- o **BUDGET**: Payout of the campaign
- VISIBILITY: Who can apply for the campaign
- o INFLUENCER USERNAME: Influencer Username (Foreign key from Influencer)
- FLAG: Flag Yes/No

5. **CAMPAIGN_REQUEST:**

- o CAMPAIGN NAME: Name of Campaign (Foreign key from Campaign)
- o SPONSOR USERNAME: Name of Sponsor
- o INFLUENCER USERNAME: Name of Influencer
- REQUEST : Request Status
- REQUEST PERSON: Person who requested (I-Influencer, S-Sponsor)

App Design

The project is organized into modules based on their functionality and file type. The directories and main files includes:

- 1. app.py: The main app file containing the flask definitions and routes.
- 2. templates: Contains HTML templates to render web pages.
- 3. static: Contains images and CSS files.
- 4. sponsor influencer db: SQLite database file

Routes:

1. Admin:

- o /admin login Admin login page
- o /adashboard Admin login verify
- o /admin profile/<string:user> Admin profile page
- o /admin influencers/<string:user> Displays Influencers
- o /admin save influencers/<string:user> Save influencer changes
- o /admin campaigns/<string:user> Displays Campaigns
- o /admin save campaigns/<string:user> Save campaign changes
- o /admin sponsors/<string:user> Displays Sponsors
- o /admin save sponsors/<string:user> Save sponsor changes

2. Influencer:

- /influencer_register Influencer registration
- /isuccess Save influencer registration details
- o /influencer login Influencer login page
- /influencer dashboard Influencer login verify
- o /influencer profile/<string:user> Influencer profile page
- /update influencer/<string:user> Influencer update page
- o /save update influencer/<string:user> Save influencer update
- o /active campaign/<string:user> Display active public campaigns
- /influencer request campaign/<string:user> Requests campaign from sponsor
- o /influencer requests/<string:user> Display requests for the influencer
- /influencer_save_requests/<string:user> Save request details (Accept/Decline)

3. Sponsor:

- /sponsor register Sponsor registration
- /success Save sponsor registration details

- /sponsor_login Sponsor login page
- o /sponsor dashboard Sponsor login verify
- /sponsor_profile/<string:user> Sponsor profile page
- o /update_sponsor/<string:user> Sponsor update page
- /save_update_sponsor/<string:user> Save sponsor update
- o /sponsor_mycampaign/<string:user> Sponsor's campaigns
- /sponsor_save_mycampaign/<string:user> Save changes to sponsor's campaign
- /sponsor createcampaign/<string:user> Create campaign
- / sponsor save createcampaign /<string:user> Save created campaign's details
- /sponsor_requests/<string:user> Displays requests for the sponsor's campaign
- o /sponsor save requests/<string:user> Save request details (Accept/Decline)

Conclusion

The project helps to understand the development of the web application using Flask, HTML, CSS, Jinja2 template, SQLite and other various useful tools. The project has various features like register, login authentication, influencer, sponsor, campaign management which helps it to be a good platform to manage campaign marketing.

Video

Link: Link To Video

Alternative Link: Link To Video