

1)A*

```
def aStarAlgo(start_node, stop_node):

    open_set = set(start_node)
    closed_set = set()
    g = {} #store distance from starting node
    parents = {} # parents contains an adjacency map of all nodes

    #distance of starting node from itself is zero
    g[start_node] = 0
    #start_node is root node i.e it has no parent nodes
    #so start_node is set to its own parent node
    parents[start_node] = start_node

    while len(open_set) > 0:
        n = None

        #node with lowest f() is found
        for v in open_set:
            if n == None or g[v] + heuristic(v) < g[n] +
heuristic(n):
                n = v

        if n == stop_node or Graph_nodes[n] == None:
            pass
        else:
            for (m, weight) in get_neighbors(n):
                #nodes 'm' not in first and last set are added to
first
                #n is set its parent
                if m not in open_set and m not in closed_set:
                    open_set.add(m)
                    parents[m] = n
                    g[m] = g[n] + weight

                #for each node m,compare its distance from start
i.e g(m) to the
                #from start through n node
                else:
                    if g[m] > g[n] + weight:
                        #update g(m)
                        g[m] = g[n] + weight
                        #change parent of m to n
                        parents[m] = n

                    #if m in closed set,remove and add to open
                    if m in closed_set:
                        closed_set.remove(m)
                        open_set.add(m)

        if n == None:
            print('Path does not exist!')
            return None
```

```

        # if the current node is the stop_node
        # then we begin reconstructin the path from it to the
start_node
        if n == stop_node:
            path = []

            while parents[n] != n:
                path.append(n)
                n = parents[n]

            path.append(start_node)

            path.reverse()

            print('Path found: {}'.format(path))
            return path

        # remove n from the open_list, and add it to closed_list
        # because all of his neighbors were inspected
        open_set.remove(n)
        closed_set.add(n)

    print('Path does not exist!')
    return None

#define fuction to return neighbor and its distance
#from the passed node
def get_neighbors(v):
    if v in Graph_nodes:
        return Graph_nodes[v]
    else:
        return None

#for simplicity we ll consider heuristic distances given
#and this function returns heuristic distance for all nodes
def heuristic(n):
    H_dist = {
        'A': 10,
        'B': 8,
        'C': 5,
        'D': 7,
        'E': 3,
        'F': 6,
        'G': 5,
        'H': 3,
        'I': 1,
        'J': 0
    }

    return H_dist[n]

#Describe your graph here
Graph_nodes = {
    'A': [('B', 6), ('F', 3)],
    'B': [('C', 3), ('D', 2)],
    'C': [('D', 1), ('E', 5)],
    'D': [('C', 1), ('E', 8)],
    'E': [('I', 5), ('J', 5)],

```

```

        'F': [ ('G', 1), ('H', 7) ] ,
        'G': [ ('I', 3) ],
        'H': [ ('I', 2) ],
        'I': [ ('E', 5), ('J', 3) ],
    }
    aStarAlgo('A', 'J')

```

2)A0*

```
class Graph:
```

```
    def __init__(self, graph, heuristicNodeList, startNode):
```

```
        self.graph = graph
```

```
        self.H = heuristicNodeList
```

```
        self.start = startNode
```

```
        self.parent = {}
```

```
        self.status = {}
```

```
        self.solutionGraph = {}
```

```
    def getNeighbors(self, v):
```

```
        return self.graph.get(v, "")
```

```
    def getStatus(self, v):
```

```
        return self.status.get(v, 0)
```

```
    def setStatus(self, v, val):
```

```
        self.status[v] = val
```

```
    def getHeuristicNodeValue(self, n):
```

```
        return self.H.get(n, 0)
```

```
    def setHeuristicNodeValue(self, n, value):
```

```
        self.H[n] = value
```

```

def computeMinimumCostChildNodes(self, v):

    minCost = float('inf')

    minCostNodes = []

    for nodeInfoTupleList in self.getNeighbors(v):

        cost = sum(self.getHeuristicNodeValue(c) + weight for c, weight in nodeInfoTupleList)

        if cost < minCost:

            minCost = cost

            minCostNodes = [c for c, _ in nodeInfoTupleList]

    return minCost, minCostNodes


def aoStar(self, v, backTracking):

    print("HEURISTIC VALUES :", self.H)

    print("SOLUTION GRAPH :", self.solutionGraph)

    print("PROCESSING NODE :", v)

    print("-----")

    if self.getStatus(v) >= 0:

        minCost, childNodeList = self.computeMinimumCostChildNodes(v)

        self.setHeuristicNodeValue(v, minCost)

        self.setStatus(v, len(childNodeList))

        if all(self.getStatus(childNode) != -1 for childNode in childNodeList):

            self.setStatus(v, -1)

            self.solutionGraph[v] = childNodeList

        if v != self.start and not backTracking:

            self.aoStar(self.parent[v], True)

    if not backTracking:

```

```

    for childNode in childNodeList:
        self.setStatus(childNode, 0)
        self.parent[childNode] = v
        self.aoStar(childNode, False)

```

```

def applyAOSTar(self):
    self.aoStar(self.start, False)

```

```

def printSolution(self):
    print("FOR GRAPH SOLUTION, TRAVERSE THE GRAPH FROM THE START NODE:", self.start)
    print("-----")
    print(self.solutionGraph)
    print("-----")

```

```

h2 = {'A': 1, 'B': 6, 'C': 12, 'D': 10, 'E': 4, 'F': 4, 'G': 5, 'H': 7}
graph2 = {
    'A': [[('B', 1), ('C', 1)], [('D', 1)]],
    'B': [[('G', 1)], [('H', 1)]],
    'D': [[('E', 1), ('F', 1)]]
}

```

```

G2 = Graph(graph2, h2, 'A')
G2.applyAOSTar()
G2.printSolution()

```

3)candi

```

import csv

```

```

lines = csv.reader(open("3.csv", "r"))
dataset = list(lines)

```

```

specific = dataset[1][: -1]
general = [["?" for i in range(len(specific))] for j in range(len(specific))]

print("S[0]: ", ["0" for i in range(len(specific))])
print("G[0]: ", ["?" for i in range(len(specific))])

for i in dataset:
    if i[-1] == "Y":
        for j in range(len(specific)):
            if i[j] != specific[j]:
                specific[j] = "?"
                general[j][j] = "?"

    elif i[-1] == "N":
        for j in range(len(specific)):
            if i[j] != specific[j]:
                general[j][j] = specific[j]
            else:
                general[j][j] = "?"

    print("\nStep " + str(dataset.index(i) + 1) + " of candidate elimination : ")
    print("S[" + str(dataset.index(i) + 1) + "]: ", specific)
    print("G[" + str(dataset.index(i) + 1) + "]: ", general)

gh = []

for i in general:
    for j in i:
        if j != "?":
            gh.append(i)
            break

print("\nFinal specific hypothesis is : ", specific)

```

```
print("\nFinal gneral hypothesis is : ", gh)
```

4)ID3

```
import math
import csv

def load_csv(filename):
    lines = csv.reader(open(filename, "r"));
    dataset = list(lines)
    #print(dataset)
    headers = dataset.pop(0) # ['Outlook', 'Temperature', 'Humidity',
'Wind', 'Target']
    return dataset, headers # dateset contains all the data samples
except headers

class Node:
    def __init__(self, attribute):
        self.attribute = attribute
        self.children = []
        self.answer = ""

def subtables(data, col, delete):
    #print(data)
    dic = {}
    coldata = [ row[col] for row in data]
    attr = list(set(coldata)) # All values of attribute retrived
    for k in attr:
        dic[k] = []
        #print(dic)
    for y in range(len(data)): # y = 0 to 13
        key = data[y][col]
        #print(key)

        if delete:
            del data[y][col]
            dic[key].append(data[y])
    #print(dic)
    return attr, dic

def entropy(S):
    attr = list(set(S))
    if len(attr) == 1: #if all are +v
        return 0
    counts = [0,0] # Only two values possible 'yes' or 'no'
    for i in range(2):
        counts[i] = sum( [1 for x in S if attr[i] == x] ) / (len(S) *
1.0)
        #print(counts)
    sums = 0
    for cnt in counts:
        sums += -1 * cnt * math.log(cnt, 2)
    return sums

def compute_gain(data, col): # dataset, 0
    attValues, dic = subtables(data, col, delete=False)
    total_entropy = entropy([row[-1] for row in data])
    for x in range(len(attValues)):
```

```

        ratio = len(dic[attValues[x]]) / ( len(data) * 1.0)
        entro = entropy([row[-1] for row in dic[attValues[x]]])
        total_entropy -= ratio*entro
    return total_entropy

def build_tree(data, features):
    lastcol = [row[-1] for row in data] # get all the target values
    if (len(set(lastcol))) == 1: # If all samples have same labels
    return that label
        node=Node("")
        node.answer = lastcol[0]
        return node
    n = len(data[0])-1

    gains = [compute_gain(data, col) for col in range(n) ]
    split = gains.index(max(gains)) # Find max gains and returns index
    node = Node(features[split]) # 'node' stores attribute selected
    #del (features[split])
    fea = features[:split]+features[split+1:]
    attr, dic = subtables(data, split, delete=True) # Data will be
    spilt in subtables
    for x in range(len(attr)):
        child = build_tree(dic[attr[x]], fea)
        node.children.append((attr[x], child))
    return node

def print_tree(node, level):
    if node.answer != "":
        print(" "*level, node.answer) # Displays leaf node yes/no
        return
    print(" "*level, node.attribute) # Displays attribute Name
    for value, n in node.children:
        print(" "*(level+1), value)
        print_tree(n, level + 2)

def classify(node,x_test,features):
    if node.answer != "":
        print(node.answer)
        return
    pos = features.index(node.attribute)
    for value, n in node.children:
        if x_test[pos]==value:
            classify(n,x_test,features)

''' Main program '''
dataset, features = load_csv("4train.csv") # Read Tennis data
print(dataset, features)
node = build_tree(dataset, features) # Build decision tree
print("The decision tree for the dataset using ID3 algorithm is ")
print_tree(node, 0)
testdata, features = load_csv("4test.csv")
for xtest in testdata:
    print("The test instance : ",xtest)
    print("The predicted label : ", end="")
    classify(node,xtest,features)

```


5)ANN

```
import numpy as np
X = np.array([[2, 9], [1, 5], [3, 6]], dtype=float)
y = np.array([[92], [86], [89]], dtype=float)
X = X/np.amax(X,axis=0)
y = y/100
```

```
def sigmoid (x):
    return 1/(1 + np.exp(-x))
```

```
def dersig(x):
    return x * (1 - x)
```

```
e=7000
lr=0.1
iln = 2
hln = 3
oln = 1
```

```
wh=np.random.uniform(size=(iln,hln))
bh=np.random.uniform(size=(1,hln))
wout=np.random.uniform(size=(hln,oln))
bout=np.random.uniform(size=(1,oln))
```

```
for i in range(e):
    h1=np.dot(X,wh)
    h=h1 + bh
    hla = sigmoid(h)
    oil=np.dot(hla,wout)
    oi= oil+ bout
    op = sigmoid(oi)

    EO = y-op
    og = dersig(op)
    dop = EO* og
    EH = dop.dot(wout.T)
    hg = dersig(hla)
    dhl = EH * hg
    wout += hla.T.dot(dop) *lr
    wh += X.T.dot(dhl) *lr
print("Input: \n" + str(X))
print("Actual Output: \n" + str(y))
print("Predicted Output: \n" ,op)
```

6)NAÏVE-BAYES

```
import csv
import random
import math
def loadCsv(filename):
    lines = csv.reader(open(filename, "r"));
    dataset = list(lines)
    for i in range(len(dataset)):
        #converting strings into numbers for processing
```

```

        dataset[i] = [float(x) for x in dataset[i]]
    return dataset

def splitDataset(dataset, splitRatio):
    #67% training size
    trainSize = int(len(dataset) * splitRatio);
    trainSet = []
    copy = list(dataset);
    while len(trainSet) < trainSize:
    #generate indices for the dataset list randomly to pick ele for
    training data
        index = random.randrange(len(copy));
        trainSet.append(copy.pop(index))
    return [trainSet, copy]

def separateByClass(dataset):
    separated = {}
    #creates a dictionary of classes 1 and 0 where the values are the
    instacnes belonging to each class
    for i in range(len(dataset)):
        vector = dataset[i]
        if (vector[-1] not in separated):
            separated[vector[-1]] = []
            separated[vector[-1]].append(vector)
    return separated

def mean(numbers):
    return sum(numbers)/float(len(numbers))

def stdev(numbers):
    avg = mean(numbers)
    variance = sum([pow(x-avg,2) for x in numbers])/float(len(numbers)-
1)
    return math.sqrt(variance)

def summarize(dataset):
    summaries = [(mean(attribute), stdev(attribute)) for attribute in
zip(*dataset)];
    del summaries[-1]
    return summaries

def summarizeByClass(dataset):
    separated = separateByClass(dataset);
    summaries = {}
    for classValue, instances in separated.items():
    #summaries is a dic of tuples(mean,std) for each class value
        summaries[classValue] = summarize(instances)
    return summaries

def calculateProbability(x, mean, stdev):
    exponent = math.exp(-(math.pow(x-mean,2)/(2*math.pow(stdev,2))))
    return (1 / (math.sqrt(2*math.pi) * stdev)) * exponent

def calculateClassProbabilities(summaries, inputVector):
    probabilities = {}
    for classValue, classSummaries in summaries.items():#class and
attribute information as mean and sd
        probabilities[classValue] = 1

```

```

        for i in range(len(classSummaries)):
            mean, stdev = classSummaries[i] #take mean and sd of every
attribute for class 0 and 1 sepearaely
            x = inputVector[i] #testvector's first attribute
            probabilities[classValue] *= calculateProbability(x, mean,
stdev);#use normal dist
        return probabilities

def predict(summaries, inputVector):
    probabilities = calculateClassProbabilities(summaries, inputVector)
    bestLabel, bestProb = None, -1
    for classValue, probability in probabilities.items():#assigns that
class which has he highest prob
        if bestLabel is None or probability > bestProb:
            bestProb = probability
            bestLabel = classValue
    return bestLabel

def getPredictions(summaries, testSet):
    predictions = []
    for i in range(len(testSet)):
        result = predict(summaries, testSet[i])
        predictions.append(result)
    return predictions

def getAccuracy(testSet, predictions):
    correct = 0
    for i in range(len(testSet)):
        if testSet[i][-1] == predictions[i]:
            correct += 1
    return (correct/float(len(testSet))) * 100.0

def main():
    filename = '6.csv'
    splitRatio = 0.67
    dataset = loadCsv(filename);
    trainingSet, testSet = splitDataset(dataset, splitRatio)
    print('Split {0} rows into train={1} and test={2}
rows'.format(len(dataset),len(trainingSet), len(testSet)))
# prepare model
    summaries = summarizeByClass(trainingSet);
# test model
    predictions = getPredictions(summaries, testSet)
    accuracy = getAccuracy(testSet, predictions)
    print('Accuracy of the classifier is : {0}%'.format(accuracy))
main()

```

7)K-MEANS

```

import matplotlib.pyplot as plt
from sklearn import datasets
from sklearn.cluster import KMeans
import sklearn.metrics as sm
import pandas as pd
import numpy as np
import matplotlib

```

```

l1 = [0,1,2]

def rename(s):
    l2 = []
    for i in s:
        if i not in l2:
            l2.append(i)

    for i in range(len(s)):
        pos = l2.index(s[i])
        s[i] = l1[pos]

    return s

iris = datasets.load_iris()

X = pd.DataFrame(iris.data)
print(X)
X.columns = ['Sepal_Length', 'Sepal_Width', 'Petal_Length', 'Petal_Width']

y = pd.DataFrame(iris.target)
y.columns = ['Targets']

print("Actual Target is:\n", iris.target)

model = KMeans(n_clusters=3)
model.fit(X)

plt.figure(figsize=(14,7))
colormap = np.array(['red', 'lime', 'black'])
plt.subplot(1, 2, 1)
plt.scatter(X.Petal_Length, X.Petal_Width, c=colormap[y.Targets], s=40)
plt.title('Real Classification')

plt.subplot(1, 2, 2)
plt.scatter(X.Petal_Length, X.Petal_Width, c=colormap[model.labels_],
s=40)
plt.title('K Mean Classification')
plt.show()

km = rename(model.labels_)
print("\nWhat KMeans thought: \n", km)
print("Accuracy of KMeans is ", sm.accuracy_score(y, km))
print("Confusion Matrix for KMeans is \n", sm.confusion_matrix(y, km))

from sklearn import preprocessing
scaler = preprocessing.StandardScaler()
scaler.fit(X)
xsa = scaler.transform(X)
xs = pd.DataFrame(xsa, columns = X.columns)
print("\n", xs.sample(5))

from sklearn.mixture import GaussianMixture
gmm = GaussianMixture(n_components=3)
gmm.fit(xs)

y_cluster_gmm = gmm.predict(xs)

```

```

plt.subplot(1, 2, 1)
plt.scatter(X.Petal_Length, X.Petal_Width, c=colormap[y_cluster_gmm],
s=40)
plt.title('GMM Classification')
plt.show()

em = rename(y_cluster_gmm)
print("\nWhat EM thought: \n", em)
print("Accuracy of EM is ", sm.accuracy_score(y, em))
print("Confusion Matrix for EM is \n", sm.confusion_matrix(y, em))

```

7) kmeans

```
import matplotlib.pyplot as plt
```

```
from sklearn import datasets
```

```
from sklearn.cluster import KMeans
```

```
import sklearn.metrics as sm
```

```
import pandas as pd
```

```
import numpy as np
```

```
from sklearn import preprocessing
```

```
from sklearn.mixture import GaussianMixture
```

```
def rename(s, l1=[0, 1, 2]):
```

```
    l2 = list(set(s))
```

```
    s = [l1[l2.index(i)] for i in s]
```

```
    return s
```

```
def plot_classification(ax, X, labels, title):
```

```
    ax.scatter(X.Petal_Length, X.Petal_Width, c=colormap[labels], s=40)
```

```
    ax.set_title(title)
```

```
iris = datasets.load_iris()
```

```
X = pd.DataFrame(iris.data, columns=['Sepal_Length', 'Sepal_Width', 'Petal_Length', 'Petal_Width'])
```

```
y = pd.DataFrame(iris.target, columns=['Targets'])
```

```
model = KMeans(n_clusters=3)
```

```
model.fit(X)
```

```
plt.figure(figsize=(14, 7))
```

```
colormap = np.array(['red', 'lime', 'black'])
```

```
plot_classification(plt.subplot(1, 2, 1), X, y.Targets, 'Real Classification')
```

```
plot_classification(plt.subplot(1, 2, 2), X, model.labels_, 'K Mean Classification')
```

```
plt.show()
```

```
km = rename(model.labels_)
```

```
print("\nWhat KMeans thought: \n", km)
```

```
print("Accuracy of KMeans is ", sm.accuracy_score(y, km))
```

```
print("Confusion Matrix for KMeans is \n", sm.confusion_matrix(y, km))
```

```
scaler = preprocessing.StandardScaler()
```

```
xs = pd.DataFrame(scaler.fit_transform(X), columns=X.columns)
```

```
print("\n", xs.sample(5))
```

```
gmm = GaussianMixture(n_components=3)
```

```
gmm.fit(xs)
```

```
y_cluster_gmm = gmm.predict(xs)
```

```
plt.figure(figsize=(14, 7))
```

```
plot_classification(plt.subplot(1, 2, 1), X, y_cluster_gmm, 'GMM Classification')
```

```
plt.show()
```

```
em = rename(y_cluster_gmm)
```

```
print("\nWhat EM thought: \n", em)
```

```
print("Accuracy of EM is ", sm.accuracy_score(y, em))
```

```
print("Confusion Matrix for EM is \n", sm.confusion_matrix(y, em))
```

8) KNN

```
from sklearn.model_selection import train_test_split
```

```
from sklearn.neighbors import KNeighborsClassifier
```

```
from sklearn import datasets
```

```
iris = datasets.load_iris()
```

```
print("Iris Data set loaded...")
```

```
x_train, x_test, y_train, y_test = train_test_split(iris.data, iris.target, test_size=0.1)
```

```
print("Dataset is split into training and testing...")
```

```
print("Size of training data and its label", x_train.shape, y_train.shape)
```

```
print("Size of testing data and its label", x_test.shape, y_test.shape)
```

```
for i in range(len(iris.target_names)):
```

```
    print("Label", i, "-", str(iris.target_names[i]))
```

```
classifier = KNeighborsClassifier(n_neighbors=5)
```

```
classifier.fit(x_train, y_train)
```

```
y_pred = classifier.predict(x_test)
```

```
print("Results of Classification using K-nn with K=1 ")
```

```
for r in range(0, len(x_test)):
```

```
    print(" Sample:", str(x_test[r]), " Actual-label:", str(y_test[r]), " Predicted-label:", str(y_pred[r]))
```

```
print("Classification Accuracy :", classifier.score(x_test, y_test))
```

```
from sklearn.metrics import classification_report, confusion_matrix
```

```
print('Confusion Matrix')
```

```

print(confusion_matrix(y_test, y_pred))

print('Accuracy Metrics')

print(classification_report(y_test, y_pred))

```

9) PROGRAM 9

```

import matplotlib.pyplot as plt
import pandas as pd
import numpy as np

def kernel(point, xmat, k):
    m, n = np.shape(xmat)
    weights = np.mat(np.eye((m)))
    for j in range(m):
        diff = point - X[j]
        weights[j, j] = np.exp(diff*diff.T/(-2.0*k**2))
    return weights

def localWeight(point, xmat, ymat, k):
    wei = kernel(point, xmat, k)
    W = (X.T*(wei*X)).I*(X.T*(wei*ymat.T))
    return W

def localWeightRegression(xmat, ymat, k):
    m, n = np.shape(xmat) # 244 , 2

    ypred = np.zeros(m) # 244 zeros

    for i in range(m):
        ypred[i] = xmat[i]*localWeight(xmat[i], xmat, ymat, k)
    return ypred

def graphPlot(X, ypred):
    sortindex = X[:,1].argsort(0) #argsort - index of the smallest
    xsort = X[sortindex][:,0]
    fig = plt.figure()
    ax = fig.add_subplot(1,1,1)
    ax.scatter(bill, tip, color='green')
    ax.plot(xsort[:,1], ypred[sortindex], color = 'red', linewidth=5)
    plt.xlabel('Total bill')
    plt.ylabel('Tip')
    plt.show();

# load data points
data = pd.read_csv('9.csv')
bill = np.array(data.total_bill) # We use only Bill amount and Tips
data
tip = np.array(data.tip)
mbill = np.mat(bill) # .mat will convert nd array is converted in 2D
array
mtip = np.mat(tip)
m = np.shape(mbill)[1]
one = np.mat(np.ones(m))
X = np.hstack((one.T, mbill.T)) # 244 rows, 2 cols
# increase k to get smooth curves
ypred = localWeightRegression(X, mtip, 3)

```



```
graphPlot(X,ypred)
```