## Practical no -4

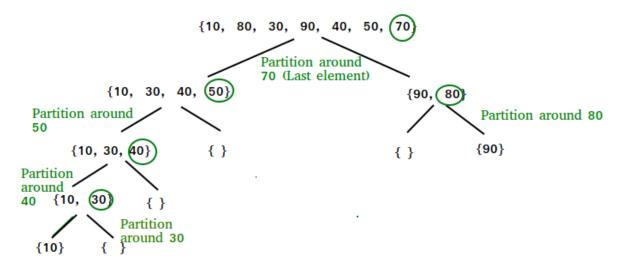
**<u>Aim:</u>** Write a program to sort the array element using Quick Sort.

### **Shell sort:**

**QuickSort** is a <u>Divide and Conquer algorithm</u>. It picks an element as a pivot and partitions the given array around the picked pivot. There are many different versions of quickSort that pick pivot in different ways.

- Always pick the first element as a pivot.
- Always pick the last element as a pivot (implemented below)
- Pick a random element as a pivot.
- Pick median as the pivot.

The key process in **quickSort** is a partition(). The target of partitions is, given an array and an element x of an array as the pivot, put x at its correct position in a sorted array and put all smaller elements (smaller than x) before x, and put all greater elements (greater than x) after x. All this should be done in linear time.



You don't need to read input or print anything. Your task is to complete the functions **partition()** and **quickSort()** which takes the array arr[], low and high as input parameters and partitions the array. Consider the last element as the pivot such that all the elements less than(or equal to) the pivot lie before it and the elements greater than it lie after the pivot.

**Expected Time Complexity:** O(N\*logN)

**Expected Auxiliary Space:** O(1)

#### **Constraints:**

```
1 \le N \le 10^3

1 \le arr[i] \le 10^4
```

# **Program for Quick sort:**

```
// Quick sort in C
// function to swap elements
// function to find the partition position
int partition(int array[], int low, int high) {
  // select the rightmost element as pivot
 int pivot = array[high];
  // pointer for greater element
  // compare them with the pivot
  for (int j = low; j < high; j++) {
      // if element smaller than pivot is found
      // swap it with the greater element pointed by i
      // swap element at i with element at j
      swap(&array[i], &array[j]);
  // swap the pivot element with the greater element at \ensuremath{\text{\textbf{i}}}
  swap(&array[i + 1], &array[high]);
 // return the partition point
void quickSort(int array[], int low, int high) {
 if (low < high) {
    // find the pivot element such that
    \ensuremath{//} elements smaller than pivot are on left of pivot
    // elements greater than pivot are on right of pivot
    int pi = partition(array, low, high);
    // recursive call on the left of pivot
    // recursive call on the right of pivot
```

```
quickSort(array, pi + 1, high);
}

// function to print array elements

void printArray(int array[], int size) {
    for (int i = 0; i < size; ++i) {
        printf("%d ", array[i]);
    }

    printf("\n");
}

// main function

int main() {
    int data[] = {8, 7, 2, 1, 0, 9, 6};

int n = sizeof(data) / sizeof(data[0]);

    printf("Unsorted Array\n");
    printArray(data, n);

// perform quickSort on data
    quickSort(data, 0, n - 1);

    printf("Sorted array in ascending order: \n");
    printArray(data, n);
}</pre>
```

```
#include<stdio.h>
void quicksort(int number[25],int first,int last){
  int i, j, pivot, temp;
  if(first{<}last)\{
   pivot=first;
   i=first;
   j=last;
   while(i < j){}
     while(number[i]<=number[pivot]&&i<last)</pre>
     while(number[j]>number[pivot])
     j--;
     if(i{<}j)\{
       temp=number[i];
       number[i]=number[j];
       number[j]=temp;
     }
   temp=number[pivot];
   number[pivot]=number[j];
   number[j]=temp;
   quicksort(number,first,j-1);
    quicksort(number,j+1,last);
int main(){
  int i, count, number[25];
```

```
printf("How many elements are u going to enter?: ");
scanf("%d",&count);
printf("Enter %d elements: ", count);
for(i=0;i<count;i++)
scanf("%d",&number[i]);
quicksort(number,0,count-1);
printf("Order of Sorted elements: ");
for(i=0;i<count;i++)
printf(" %d",number[i]);
return 0;
}</pre>
```

# Output

When the above program is executed, it produces the following output –

How many elements are u going to enter?: 10

Enter 10 elements: 2 3 5 7 1 9 3 8 0 4

Order of Sorted elements: 0 1 2 3 3 4 5 7 8 9