

ASSIGNMENT - 2

TITLE :

Design of Pass 2 of two pass assembler.

AIM :

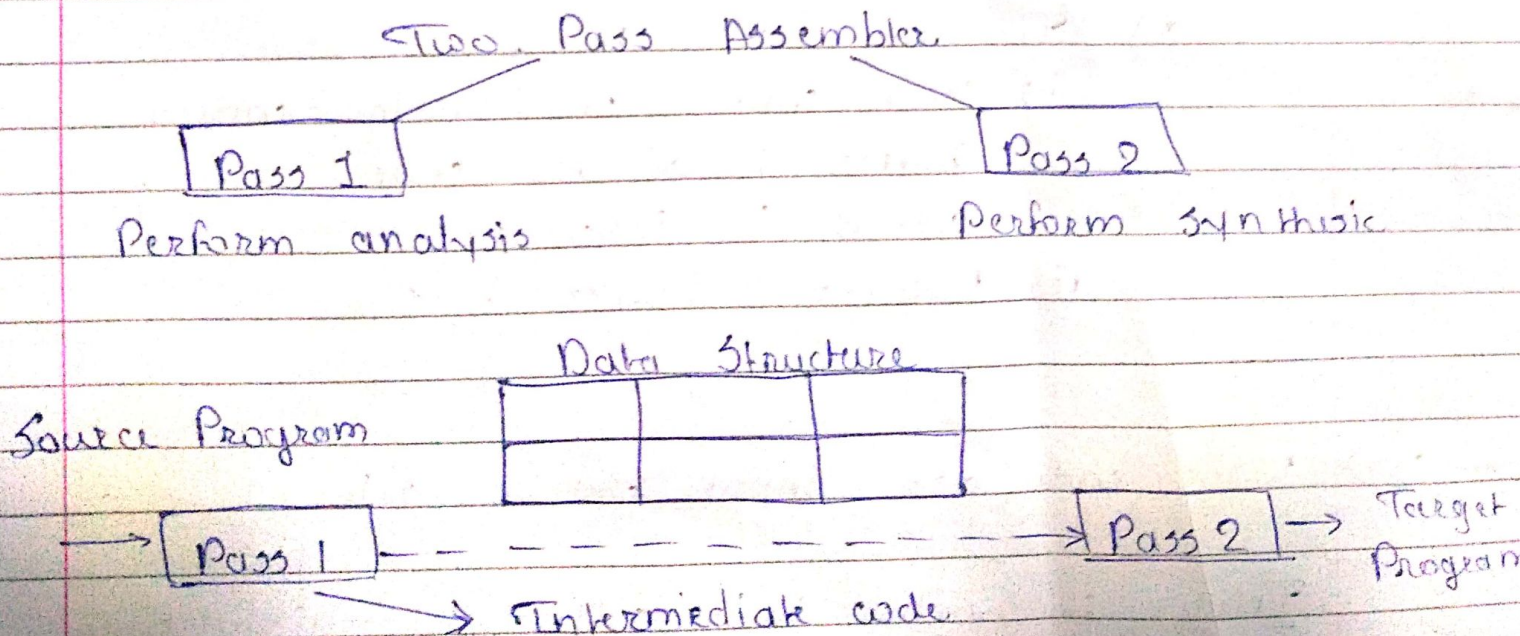
Design suitable data structure and implement pass 2 of two pass assembler pseudo machine.

OBJECTIVE :

Design suitable data structure and implement pass 2 of two pass assembler pseudo machine subset should consist of a two instruction from each category and few assembler directives.

THEORY :

Design of a two Pass Assembler



ALGORITHM For Pass II

10) Code — area — address = address of code area.
loc cntx = 0

20) While next statement is not an END statement

a) Clear machine — code — buffer

b) IF a start or origin statement then

i) loc cntx = value specified in operand field.

ii) Size = Size of memory area required by DC / DS

c) IF an imperative statement

i) Get operand address from SYMTAB or LITTAB

ii) Size Assemble instruction in machine code buffer.

iii) Size = Size of instruction;

d) IF size $\neq 0$ then,

i) Move content of machine code — buffer to address code — area — address to loccntx.

ii) loccntx = loccntx + size

30) Write code area input output file

Input : Symbol table and Intermediate code generated by Pass I

Output :

I) Final output (After Pass II)

Address LC value	Op code	op and 2 Cvalue / Address	operand 2 value / Address
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Conclusion :

The function of Pass II in an assembler are studied.

PLATFORM :

LINUX JAVA