Find Minimum Cost Spanning Tree of a given undirected graph using Prim's algorithm.

```
Program:
#include<stdio.h>
#include<conio.h>
#include<process.h>
void prims();
int c[10][10],n;
void main()
{
int i,j;
printf("Enter the Number of vertices:");
scanf("%d",&n);
printf("Enter the cost matrix:\n");
for(i=1;i<=n;i++)
 for(j=1;j\leq n;j++)
 scanf("%d",&c[i][j]);
 }
}
prims();
}
void prims()
int i,j,u,v,min;
int ne=0,mincost=0;
int elec[10];
for(i=1;i<=n;i++)
{
 elec[i]=0;
}
elec[1]=1;
while(ne!=n-1)
 min=9999;
 for(i=1;i<=n;i++)
 for(j=1;j<=n;j++)
  if(elec[i]==1)
  if(c[i][j]<min)
   min=c[i][j];
   u=i;
   v=j;
 if(elec[v]!=1)
 printf("\n^{d}-->%d=%d\n^{u},u,v,min);
```

```
elec[v]=1;
ne=ne+1;
mincost=mincost+min;
}
c[u][v]=c[v][u]=9999;
}
printf("\nMincost=%d",mincost);
}
```

## Output Screenshot:

```
D:\ADA\labs\ada_lab\prims.exe
Enter the Number of vertices:6
Enter the cost matrix:
9999
                   9999
                                       6
9999
                                                       5
4
4
                           9999
           9999
                               9999
9999
                   9999
9999
              6
                          6
                               9999
                   9999
                                       9999
                                                          9999
                 4
                             4
1-->2=3
2-->3=1
2-->6=4
6-->5=2
6-->4=5
Mincost=15
Process returned 11 (0xB)
                             execution time : 5.589 s
Press any key to continue.
```