

## Project 2 - Comparing Divide and Conquer with Brute Force Algorithms

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Question 1 What is the time efficiency for your brute force algorithm?

My Brute force solution compute the distance between each pair and return the smallest. The time efficiency is  $O(n^2)$

$n \quad n \quad n$

$$T(n) = \sum_{i=0}^{n-1} \sum_{j=i+1}^{n-1} 1 = \sum_{i=0}^{n-1} (n-i-1) = n(n-1) = O(n^2)$$

Question 2 What is the time efficiency for your recursion algorithm?

Divide and Conquer strategy first find the  $P[n/2]$  middle point in the sorted array, then divide the given array in two halves. The first subarray contains points from  $P[0]$  to  $P[n/2]$ , the second subarray contains points from  $P[n/2+1]$  to  $P[n-1]$ . Next, recursively find the smallest distances in both subarrays. Let the distances be  $d_l$  and  $d_r$ . Find the minimum of  $d_l$  and  $d_r$ . Let the minimum be  $d$ . Let Time complexity be  $T(n)$ . Sorting algorithm is  $O(n \log n)$ . The above algorithm divides all points in two sets and recursively calls for two sets. After dividing, it finds the strip in  $O(n)$  time. Also, it takes  $O(n)$  time to divide the  $P_y$  array around the mid vertical line. Finally finds the closest points in strip in  $O(n)$  time. So  $T(n)$  can be expressed as follow:

$$T(n) = 2T(n/2) + O(n) + O(n) + O(n)$$

$$T(n) = 2T(n/2) + O(n)$$

$$T(n) = T(n \log n)$$