

# PRISHITA RAY

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Homepage: [Portfolio](#)

[Google Scholar](#) ◊ [Github](#) ◊ [LinkedIn](#) ◊ [Twitter](#)

## EDUCATION

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### [Cornell University](#)

Dec 2022

M.Eng. in Computer Science (spec. in Robotics and Machine Learning)

GPA: 3.75/4.0

***Related courses:** Mathematical Foundations of ML, Introduction to Computer Vision, Foundations of Robotics, Principles of Large-Scale ML Systems, Digital Systems Design using Microcontrollers, Grad. Special Topics in Statistics (Graphical Models and Causal Discovery)*

### [Vellore Institute of Technology, Vellore](#)

June 2021

B.Tech. in Computer Science and Engineering

GPA: 9.1/10.0

***Related courses:** Data Structures and Algorithms, Natural Language Processing, Robotics and its Applications, Reinforcement Learning, Machine Learning [1], Data Mining, Compilers, Databases, Networks, Operating Systems, Statistics, Computer Architecture, Digital Logic and Design, Theory of Computation, Microprocessors*

## RESEARCH INTERESTS

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I am interested in researching **continual/lifelong robot learning strategies** to improve **task performance** and **robustness** from sim2real transfer in **deployable robots**, through methods such as interactive RL, inverse RL, curriculum RL and imitation learning. Also would like to leverage recent trends in **foundation models** to aid in these learning strategies.

## RESEARCH EXPERIENCE

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### **I. Improving Environment Robustness of Deep Reinforcement Learning Approaches for Autonomous Racing Using Curriculum Learning**

Aug 2022 - Present

*Supervisors:* [Prof. Mark Campbell](#)

Cornell University

Developed two **Curriculum Learning** methods to train **Reinforcement Learning** agents that are more robust to adversarial environments for the purpose of **Autonomous Racing**.

- i. In the first method, more-robust curricula were chosen through **Bayesian Optimization** over a **quadratic function** mapping RL agent **training epochs-based turnpoints to agent final reward** that successively generated more adversarial environments during training. (environment parameters: turnrates and obstacle probabilities)
- Published at [Learning Robot Super Autonomy workshop, IROS 2023](#) [2].
- ii. In the second method, more-robust curricula were chosen through a more **sample-efficient automatic curriculum generation** algorithm that increased environment parameter difficulty level (turnrates and obstacle probabilities) over RL agent training epochs based on **gradients of estimated average value** with respect to the current environment parameters difficulty.
- Also applied **parameter-based** and **policy embedding-based** distribution shift regularizations to the above to boost performance.
- Under preparation.

## II. Performing Human Shadow Detection for Camera-Based Privacy-Preserving Human-Robot Interactions

Feb 2022 - Aug 2024

*Supervisors: Prof. Guy Hoffman*

Cornell University

- Proposed a method for **preserving privacy** for **detection and tracking of humans in home environments** in real-time based on **physically obstructing** the robot's **camera input** to obtain a low-fidelity version, and **computer vision** methods to improve comfort-level and safety in the interactions.
- Published at [IEEE RO-MAN 2024 \[3\]](#) as part of the [NSF NRI:INT: Ad-Hoc Collaborative Human-Robot Swarms project](#)

## III. Personalized Medication Message Design using Inverse Bandits, Reinforcement Learning and Large Language Models

May 2024 - Present

*Supervisors: Prof. Ritu Agarwal*

Johns Hopkins University

- Working at the [Center for Digital Health and Artificial Intelligence](#) to use **inverse contextual bandits**, **reinforcement learning** and **large language models** for personalized message design and prescription generation based on different patient cohort type pools.

## IV. Stochastic Games for Energy Management in Microgrids

May 2019 - July 2019

*Supervisors: Prof. Shalabh Bhatnagar*

Indian Institute of Science

- Proposed a **Multi-Agent Reinforcement Learning** solution for **demand and supply management in Microgrids** using the RapSim simulator, using two DQN networks for scheduling of jobs (ADL Network) and trading energy (ET network) through a Dynamic Pricing scheme.
- Published at the [IEEE-PES ISGT Europe 2020 \[4\]](#) and funded through the Indian Academy of Sciences Summer Research Fellowship Programme ([IAS SRFP 2019](#)).

## V. Scheduling Strategies to control flooding in a Renewable Energy Powered Automatic Water Dam Control System

Jan 2021 - Jun 2021

*Supervisors: Prof. Geraldine Bessie Amali D.*

Vellore Institute of Technology

- Experimented with **three scheduling algorithms** (RL-based(\*) and Evolutionary Algorithms): Soft Actor Critic with Emphasized Recent Experience and Prioritized Experience Replay (SAC+ERE+PER)\*, Proximal Policy Optimization (PPO)\* and Natural Evolution Strategies (NES).
- Ensured maximum usage of available **renewable resources with lesser pollution** while controlling flooding optimally.
- Published at [IEEE ICAIGE 2023 \[5\]](#).

## VI. Automated Multimodal Annotation using FrameNet

Jun 2020 - Aug 2020

*Supervisors: Prof. Tiago Timponi Torrent, Prof. Ely Edison Matos*

UFJF, Brasil

- Designed a **semi-automated annotation framework** for **multimodal corpora**, with the core and non-core frame elements present in the FrameNet database.
- Published at the [LAW-XVI LREC 2022 workshop \[6\]](#) and funded by the Google Summer of Code program ([GSoc 2020](#)).

## VII. Malware Classification with Reduced Label Dependency

Dec 2019 - Sep 2021

*Supervisors: Prof. Kakelli Anil Kumar*

Vellore Institute of Technology

- Performed multiclass classification of **network intrusion malwares** by extracting relevant features from log files of running processes in the web server system using variants of autoencoders and the FSFC Clustering algorithm.
- Used those features to classify each malware using **limited labeled examples** for training through Ladder Networks.
- Published at [ICIIC 2021 \[7\]](#) and received the Best Paper Award for presentation.

## PUBLICATIONS

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- [1] P. Ray, R. Kaluri, T. Reddy, K. Lakshmanan, *et al.*, “Contemporary developments and technologies in deep learning-based iot,” *Deep Learning for Internet of Things Infrastructure*, CRC Press, Taylor and Francis, 2021. DOI: [10.1201/9781003032175-3](https://doi.org/10.1201/9781003032175-3).
- [2] R. Banerjee\*, P. Ray\*, and M. Campbell, “Improving environment robustness of deep reinforcement learning approaches for autonomous racing using bayesian optimization-based curriculum learning,” *Learning Robot Super Autonomy Workshop, IROS 2023*, 2023. DOI: [10.48550/arXiv.2312.10557](https://doi.org/10.48550/arXiv.2312.10557).
- [3] Y. Hu\*, P. Ray\*, and G. Hoffman, “Performing human shadow detection for camera-based privacy-preserving human-robot interactions,” in *2024 33rd IEEE International Conference on Robot and Human Interactive Communication (RO-MAN)*, IEEE, Preprint, 2024.
- [4] S. Nayak, C. A. Ekbote, A. P. S. Chauhan, *et al.*, “Stochastic game frameworks for efficient energy management in microgrid networks,” in *2020 IEEE PES Innovative Smart Grid Technologies Europe (ISGT-Europe)*, IEEE, 2020, pp. 116–120. DOI: [10.1109/ISGT-Europe47291.2020.9248952](https://doi.org/10.1109/ISGT-Europe47291.2020.9248952).
- [5] P. Ray and G. B. A. D., “An intelligent rl-based scheduler to control flooding in a renewable energy powered automatic water dam control system,” in *2023 IEEE International Conference on Artificial Intelligence Green Energy (ICAIGE)*, 2023, pp. 1–6. DOI: [10.1109/ICAIGE58321.2023.10346395](https://doi.org/10.1109/ICAIGE58321.2023.10346395).
- [6] F. Belcavello, M. Viridiano, E. Matos, and T. Timponi Torrent, “Charon: A FrameNet annotation tool for multimodal corpora,” in *Proceedings of the 16th Linguistic Annotation Workshop (LAW-XVI) within LREC2022*, Marseille, France: European Language Resources Association, Jun. 2022, pp. 91–96. [Online]. Available: <https://aclanthology.org/2022.law-1.11>.
- [7] P. Ray, T. Nandan, L. Anne, and K. A. Kumar, “A new combined model with reduced label dependency for malware classification,” in *3rd International Conference on Integrated Intelligent Computing Communication Security (ICIIC 2021)*, Atlantis Press, 2021, pp. 23–32. DOI: [10.2991/ahis.k.210913.004](https://doi.org/10.2991/ahis.k.210913.004).

## ACHIEVEMENTS/HONORS

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Academic Excellence Recognition (GPA: 3.9/4.0), CS department, Cornell University	Spring 2022
Best Paper Award, ICIIC Conference 2021	Aug 2021
Google Summer of Code 2020 (2.77% acceptance rate), Google	Summer 2020
Summer Research Fellowship (0.83% acceptance rate), Indian Academy of Sciences	Summer 2019
VIT Academic Merit Scholarship (Branch Rank 4, GPA: 9.6/10.0), VIT	Spring 2018
National Talent Search Examination (NTSE) Scholarship (State Rank 19)	Summer 2015-2016

## SERVICE

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Peer Reviewer, IEEE RO-MAN Conference	2024
Peer Reviewer, Journal of Network and Systems Management- Special issue for Cybersecurity management in the era of AI.	2020

## PROFESSIONAL EXPERIENCE/OPEN SOURCE CONTRIBUTIONS

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American Express, Engineer III	Apr 2023-Jan 2024
HARMAN International, Associate ML Engineer	Sep 2021- Jan 2022
VISA Inc., Software Engineering Intern	May 2020- Jul 2020
Google, Google Summer of Code Program	Jun 2020- Aug 2020
Hewlett Packard Enterprise, CTY Program Intern	Jan 2020- Jun 2020
Samsung R&D Institute, PRISM Program Intern	Oct 2019- Jul 2020

## SKILLS/HOBBIES

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### **Programming Languages**

Python, L<sup>A</sup>T<sub>E</sub>X, C/C++, MATLAB, HTML

### **Machine Learning Tools**

PyTorch, Tensorflow, ROS2, StableBaselines3, JAX

### **Robotic Platforms**

Reachy by Pollen Robotics, Jibo

### **Microcontrollers and Microprocessors**

Raspberry Pi 4B, Arduino Uno, Intel 8086

### **Hobbies**

piano/keyboard, dancing, traveling, art