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SECTION - CSP
ASSIGNMENT - 01

Ouestion- Why is Node.js preferred for real-time—applications?

Ans-Node.js is widely used for real-time applications like that apps. gaming, live notifications, and streaming senices. The main reason is that it can handle multiple users at the same time without slowing down. Below are the leaf reasons why Node.js is the best choice for real-time apps.

If one request takes too long, others have to walt.

But Node. je 95 non-blocking, meaning 9t handles multiple reque of once without wasting. This 9s perfect for real-time applicate like that apps or live streaming, where users need instant updates.

Ex- If you send a message in a chast app, Nodeijs can proce. It immediately and send it to other users without delay.

2) Event - Driven Architecture - Node je uses an event - driven mode which means 94 listens for events (like new messages, updates, or changes) and reacts Instantly).

Ex-+when a new message arrives in a chat app, Node is pushes 9+ immediately to all users in the charvom.

-> In an Obeline game, ef one player moves, all other players, Instantly, see the update.

3) Websockets for Instant Communication- Websockets allows two way communication between the server and client without relocating the page. This is very useful for real-time applications because of allows instant updates. Ex-In a stock market app, prices update in real-time without refreshing and In a line sports app, scores update instanting 4) tigh speed & Performance-Node.js uses the V8 engline (created by Google) to execute Is super fast. This makes real-three apps smooth and responsive. Ex- A gaming server can handle thousands of players without lag. > A live chas app can send and receive messages Instantly. 5) single Programming Language (IS)- 49th Noclejs, developers can use Javascript for both frontend and backend. This makes developme easter, faster, and cost-effective. Ex- A team building a real-time chat app doesn't need separate backend and frontend developers. They can all work with Is. 6) Handles Many Users at the same time - Node of can handle thousands of users at once without slowing down. This is imposso for apps like social media, gaming and video callso Ex- A multiplayer online game with thousands of players can own > A live video streaming app can support millions of viewers without 1) cloud & Microservices Friendly - Many real-time applications sum or cloud services (like Aws, Google cloud) and use inferoservices to scale. Nocle je works well with both, making It easy to hard bog application. ing application. ix- Netflix uses Node-9s to stream vecleos smoothly for melleons of users.

· Uber uses Moderis to track stdes In real-thme.

4 And any other companies like Payful uses Noderis for 18th
speed and efficiency In handling real-thme data.