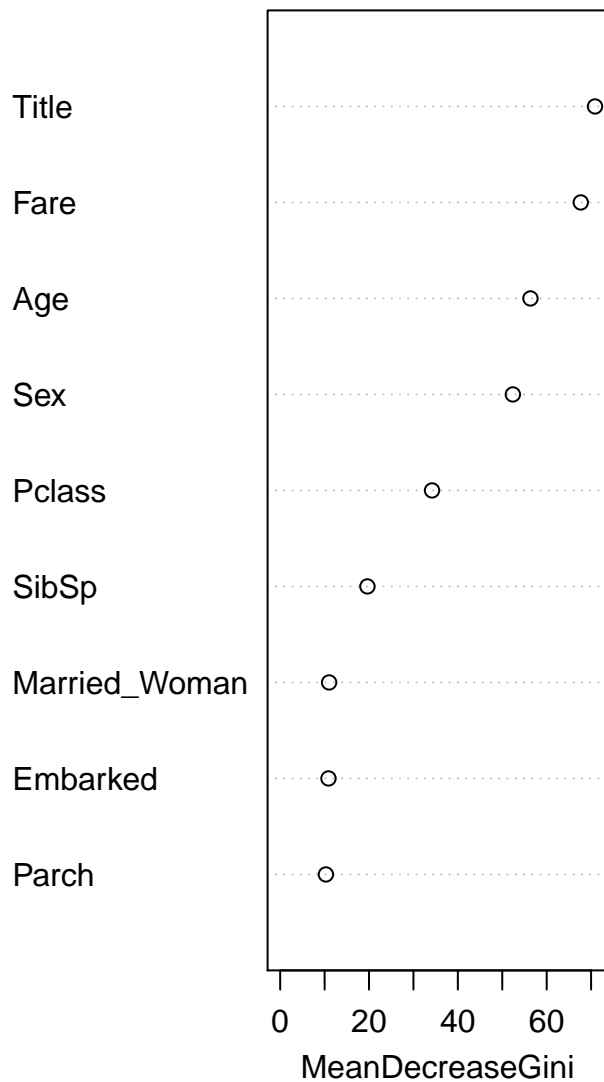
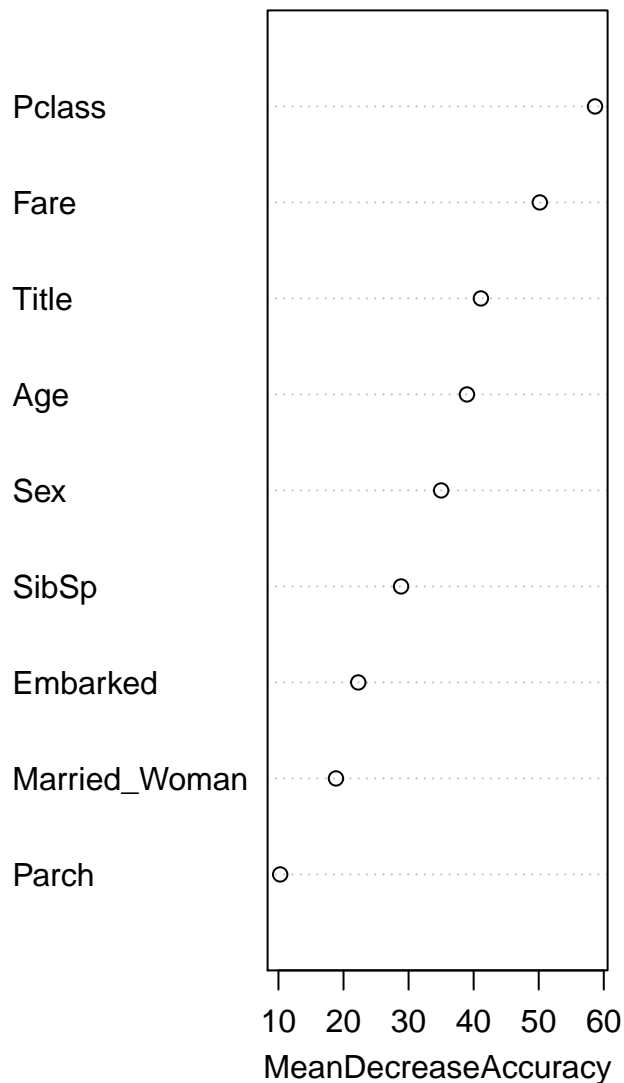


# my\_forest



Variables

