

przurro::Scene_Object

```
classDiagram
    przurro::Model --|> przurro::Scene_Object
```

A UML class diagram illustrating inheritance. The base class, `przurro::Scene_Object`, is shown in a white box at the top. The derived class, `przurro::Model`, is shown in a gray box at the bottom. A solid blue arrow points from the `przurro::Model` box up to the `przurro::Scene_Object` box, indicating that `przurro::Model` inherits from `przurro::Scene_Object`.

przurro::Model