**JUNKYARD WARS**

**EVENT DETAILS:**

• The event is an on-spot design & fabrication challenge where the teams will be

tested on their ability to crack the problem and come up with solutions from the

available junk given to them.

• The teams have to go for making/fabricating their design in the allotted time from the heap of junk made available to them.

• All teams are expected to have a prior knowledge on the use of cutting and drilling

devices that includes hacksaws, chisel, drilling kit etc.

• Teams are restricted to use any material apart from the available junk they are

allotted.

• Teams must be able to explain the working mechanism involved in their model to

the judges at the end.

**RULES AND REGULATIONS**

Participants must register as a team

Each team must consist of 4-6 members.

Teams must have 1 project leader, 1 design expert and 2 members (minimum) as the

fabrication unit.

Teams are expected to have a basic knowledge over working principles of kinematic

links software and fabrication works.

Teams found violating any rules will be disqualified.

**JUDGING CRITERIAS**

ı Teams will be judged based on neatness in their design and fabrication work,

together with explaining the solution to the given problems. ı Judges Decision will be

final and irrevocable.