- Wizard.

Labreport

Write a program to find both the largest and smallest elements of an array using only one traversal (both in one loop).

```
#include <stdio.h>

void findMinMax(int *a, int size) {
    int max = *a, min = *a;
    for (int i = 0; i < size; i++) {
        if (a[i] > max) {
            max = a[i];
        }
        if (a[i]<min) {
            min = a[i];
        }
    }
    printf("Greatest %d, Minimum %d\n", max, min);
}

int main() {
    int arr[] = {2,3,4,5,1,6,8}, max = arr[0], min = arr[0];
    for (int i = 1; i < sizeof(arr)/sizeof(arr[0]);i++) {
            arr[i] > max? (max = arr[i]): (arr[i] < min? (min = arr[i]): 0);
    }
}</pre>
```

```
#include <stdio.h>
int main() {
    int arr[] = {2,3,4,5,1,6,8}, max = arr[0], min = arr[0];
    for(int i = 1; i < sizeof(arr)/sizeof(arr[0]);i++) {
        arr[i] > max? (max = arr[i]): (arr[i] < min? (min = arr[i]): 0);
    }
    printf("Greatest %d, Minimum %d\n", max, min);
}</pre>
```

```
"
[wizard@archlinux w3]$ gcc main.c && ./a.out
Greatest 8, Minimum 1
[wizard@archlinux w3]$
```

Write a program to check whether two given strings are an anagram.

```
#include <stdio.h>
 #include <string.h>
 int main(){
      char str1[] = "eleven plus two", str2[] = "twelve plus one";
     int sum;
      for (int i = 0; i < strlen(str1); i++) {</pre>
          sum ^= str1[i] ^ str2[i];
     printf("sum: %d", sum);
 #include <stdio.h>
 int main(){
     char str1[] = "eleven plus two", str2[] = "twelve plus one";
     int sum;
      for (int i = 0;str1[i] || str2[i]; i++) {
          sum ^= str1[i] ^ str2[i];
     printf((sum == 0)? "Anagram": "Not an anagram");
  [wizard@archlinux w3]$ gcc main.c
  [wizard@archlinux w3]$ ./a.out
 Anagram
  [wizard@archlinux w3]$
Write a program to print all unique elements in an array. For example: a[] = \{1,2,4,8,4,2,4,9,6\}
answer: 1,2,4,8,9,6.
 #include <stdio.h>
 int main() {
      int arr[] = \{1, 2, 4, 8, 4, 2, 4, 9, 6\}, hash[10];
      for (int i = 0; i < size of (arr)/size of (arr[0]); i++) !hash[arr[i]] ? (printf("%d ", arr[i]), hash[arr[i]]
      return 0;
  [wizard@archlinux w3]$ gcc main.c
  [wizard@archlinux w3]$ ./a.out
```

Write a program to sort an array of elements in ascending order.

[wizard@archlinux w3]\$

```
#include <stdio.h>
int main() {
    int arr[] = \{10, 8, 6, 2, 1, 3, 4\};
    int n = sizeof(arr) / sizeof(arr[0]);
    for (int i = 0; i < n - 1; i++) {
        int smallest = i;
        for (int j = i + 1; j < n; j++) {
             if (arr[j] < arr[smallest]) {</pre>
                 smallest = j;
        arr[i] = (arr[i] ^= arr[smallest], arr[smallest] ^= arr[i], arr[i] ^ arr[smallest]);
    for (int i = 0; i < n; i++) printf("%d ", arr[i]);</pre>
    return 0;
[wizard@archlinux w3]$ gcc main.c
[wizard@archlinux w3]$ ./a.out
1 2 3 4 6 8 10
[wizard@archlinux w3]$
```

Write a program to count and find the sum of all numbers in the array which are divisible by 5 but neither by 2 nor by 3. Also, print the indices of these numbers.

```
#include <stdio.h>
int main() {
   int arr[] = {5, 10, 15, 20, 25, 30, 35, 40, 45, 50, 55, 60, 65, 70, 75}, sum=0;
   for (int i = 0; i < sizeof(arr)/sizeof(arr[0]); i++)
        if (arr[i] % 5 == 0 && arr[i] % 3 != 0 && arr[i] % 2 != 0) { sum += arr[i]; printf("%d ",i); }
   printf("\nSum :%d ",sum);
   return 0;
}</pre>
```

WAP reads two 2-D arrays of user defined dimensions, adds the corresponding elements and displays the result on the screen. Include error handling for unequal dimensions. (For eg: a 2x2 array and 2x3 array cannot be added because of unequal dimensions.)

```
#include <stdlib.h>
int main() {
    printf("Enter rows and cols: ");
    scanf("%d-%d", &r, &c);
    int *arr1 = malloc(r * c * sizeof(int)), *arr2 = malloc(r * c * sizeof(int));
    printf("First matrix: \n");
    for (int i = 0; i < r * c; i++) scanf("%d", &arr1[i]);
    printf("second matrix: \n");
    for (int i = 0; i < r * c; i++) scanf("%d", &arr2[i]);
        printf("%d%c", arr1[i] + arr2[i], (i + 1) % c == 0 ? '\n' : ' ');
    free(arr1), free(arr2);
    return 0;
Enter rows and cols: 2-2
First matrix:
second matrix:
```

10 12