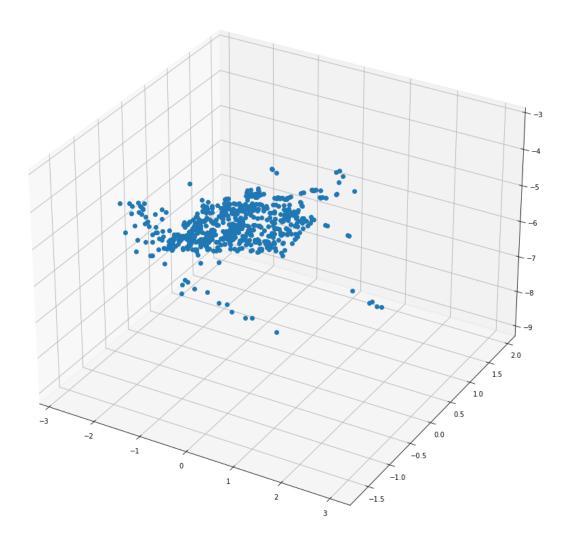
assignment_6_1

September 6, 2022

```
[1]: import numpy as np
     \#setup camera with a simple camera matrix P
     f = 100
     cx = 200
     cy = 200
     K = np.array([[f, 0, cx], [0, f, cy], [0, 0, 1]])
     I = np.eye(3) \#i.e., R
     t = np.array([[0], [0], [0]])
     P = np.dot(K, np.hstack((I, t)))
[2]: def project(P, X): #X is an array of 3D points
         x = np.dot(P, X)
         for i in range(3): #convert to inhomogeneous coordinates
             x[i] /= x[2]
         return x
[3]: #load data
     points_3D = np.loadtxt('house.p3d').T #T means tranpose
     points_3D = np.vstack((points_3D, np.ones(points_3D.shape[1])))
     print (points_3D.shape)
     print(P)
    (4, 672)
    [[100.
             0. 200.
                       0.]
     [ 0. 100. 200.
                       0.]
     [ 0. 0. 1.
                       0.]]
[4]: import matplotlib.pyplot as plt
     from mpl_toolkits.mplot3d import axes3d
     fig = plt.figure(figsize = [15,15])
     ax = fig.gca(projection = "3d")
     ax.view_init(elev = None, azim = None) #you can set elevation and azimuth with_
     \rightarrow different values
     ax.plot(points_3D[0], points_3D[1], points_3D[2], 'o')
     plt.draw()
     plt.show()
```



```
[5]: #projection
points_2D = project(P, points_3D)
#plot projection
from matplotlib import pyplot as plt
plt.plot(points_2D[0], points_2D[1], 'k.')
plt.show()
```

```
240 -

220 -

200 -

180 -

140 160 180 200 220 240
```

```
[6]: print(points_2D.shape)
     print(points_3D.shape)
    (3, 672)
    (4, 672)
[7]: n_points = 6
     points_3D_sampled = points_3D[:,:n_points]
     points_2D_sampled = points_2D[:,:n_points]
[8]: A = np.zeros((2*n_points, 12), np.float32)
     for i in range(n_points):
         A[2*i,:4] = points_3D_sampled[:,i].T
         A[2*i,8:12] = -points_2D_sampled[0,i] * points_3D_sampled[:,i].T
         A[2*i+1,4:8] = points_3D_sampled[:,i].T
         A[2*i+1,8:12] = -points_2D_sampled[1,i] * points_3D_sampled[:,i].T
[9]: from scipy import linalg
     p = linalg.solve(A, np.zeros((12, 1), np.float32))
     print(p)
    [[-0.]
     [ 0.]
     [-0.]
     [ 0.]
     [-0.]
     [ 0.]
```

```
Γ-0. ]
      [ 0.]
      [-0.]
      [-0.]
      [ 0.]
      [ 0.]]
     <ipython-input-9-f9ae5b52bf9e>:2: LinAlgWarning: Ill-conditioned matrix
     (rcond=3.3444e-12): result may not be accurate.
       p = linalg.solve(A, np.zeros((12, 1), np.float32))
[10]: V, V = linalg.svd(A)
[11]: minS = np.min(S)
      conditon = (S == minS)
      minID = np.where(conditon)
      print('index of the smallest singular value is: ', minID[0])
     index of the smallest singular value is: [11]
[12]: P_hat = V[minID[0],:].reshape(3, 4) / minS
[13]: print(P)
      print(P_hat)
     [[100.
              0. 200.
                        0.]
      [ 0. 100. 200.
                        0.]
      [ 0. 0.
                   1.
                        0.]]
     [[ 9.3289719e+04 -4.0221130e+02 1.8646670e+05 -2.8556070e+01]
      [ 3.6980091e+01 9.2909969e+04 1.8644198e+05 -1.8464259e+02]
      [ 9.3261771e-02 -1.7817017e+00 9.3240582e+02 6.0331091e-02]]
[14]: x_P_hat = project(P_hat, points_3D_sampled[:, 0])
      print(x_P_hat)
      x_P = points_2D_sampled[:,0]
      print(x_P)
     [225.25317749 181.44376362
                                            ]
                                  1.
     [225.25322768 181.44331296
                                  1.
                                            ٦
[15]: x_P = points_2D
      x_P_hat = project(P_hat, points_3D)
      dist = 0
      for i in range(x_P.shape[1]):
          dist += np.linalg.norm(x_P[:,i] - x_P_hat[:,i])
      dist /= x_P.shape[1]
      print(dist)
```

0.01231894491141471

```
[18]: proportions = [i/100 for i in range(10,110,10)]
      min_dist = 111111
      best_p = 0
      for p in proportions:
          n_points = int(p * points_3D.shape[1])
          points_3D_sampled = points_3D[:,:n_points]
          points_2D_sampled = points_2D[:,:n_points]
          A = np.zeros((2*n_points, 12), np.float32)
          for i in range(n points):
              A[2*i,:4] = points_3D_sampled[:,i].T
              A[2*i,8:12] = -points_2D_sampled[0,i] * points_3D_sampled[:,i].T
              A[2*i+1,4:8] = points_3D_sampled[:,i].T
              A[2*i+1,8:12] = -points_2D_sampled[1,i] * points_3D_sampled[:,i].T
          U, S, V = linalg.svd(A)
          minS = np.min(S)
          condition = (S == minS)
          minID = np.where(condition)
          P_hat = V[minID[0],:].reshape(3, 4) / minS
          x P = points 2D
          x_P_hat = project(P_hat, points_3D)
          dist = 0
          for i in range(x_P.shape[1]):
              dist += np.linalg.norm(x_P[:,i] - x_P_hat[:,i])
          dist /= x_P.shape[1]
          print (n_points, dist)
          if dist < min_dist:</pre>
              min_dist = dist
              best_p = p
      print("best number of points ", int(best_p * points_3D.shape[1]))
      print("min distance", min_dist)
     67 0.004087307426213173
     134 0.0017667722945224182
     201 0.0003026686403123419
     268 0.0005762488178965705
     336 0.004115267511264261
     403 0.0032054763529057425
     470 0.00023883683435455002
     537 0.0032774937700263684
```

```
604 0.0036446909522239207
672 0.0006061415839525945
best number of points 470
min distance 0.00023883683435455002
```

```
[19]: import homography import sfm import ransac
```

```
[20]: import cv2 as cv
      sift = cv.xfeatures2d.SIFT create()
      img1 = cv.imread('alcatraz1.jpg')
      img1_gray = cv.cvtColor(img1, cv.COLOR_BGR2GRAY)
      kp1, des1 = sift.detectAndCompute(img1_gray, None)
      img2 = cv.imread('alcatraz2.jpg')
      img2_gray = cv.cvtColor(img2, cv.COLOR_BGR2GRAY)
      kp2, des2 = sift.detectAndCompute(img2_gray, None)
      img1_kp = img1.copy()
      img1_kp = cv.drawKeypoints(img1, kp1, img1_kp)
      print("Number of detected keypoints in img1: %d" % (len(kp1)))
      img2_kp = img2.copy()
      img2_kp = cv.drawKeypoints(img2, kp2, img2_kp)
      print("Number of detected keypoints in img2: %d" % (len(kp2)))
      img1_2_kp = np.hstack((img1_kp, img2_kp))
      plt.figure(figsize = (20, 10))
      plt.imshow(img1_2_kp[:,:,::-1])
      plt.axis('off')
```

Number of detected keypoints in img1: 25477 Number of detected keypoints in img2: 24552

[20]: (-0.5, 3871.5, 1295.5, -0.5)



```
[21]: bf = cv.BFMatcher(crossCheck = True) #crossCheck = True means we want to find → consistent matches
matches = bf.match(des1, des2)
matches = sorted(matches, key = lambda x:x.distance)
print("Number of consistent matches: %d" % len(matches))
```

Number of consistent matches: 9690

```
[22]: img1_2_matches = cv.drawMatches(img1, kp1, img2, kp2,
    matches[:20],
    None,
    flags = cv.DrawMatchesFlags_NOT_DRAW_SINGLE_POINTS)
    plt.figure(figsize = (20, 10))
    plt.imshow(img1_2_matches[:,:,::-1])
    plt.axis('off')
```

[22]: (-0.5, 3871.5, 1295.5, -0.5)

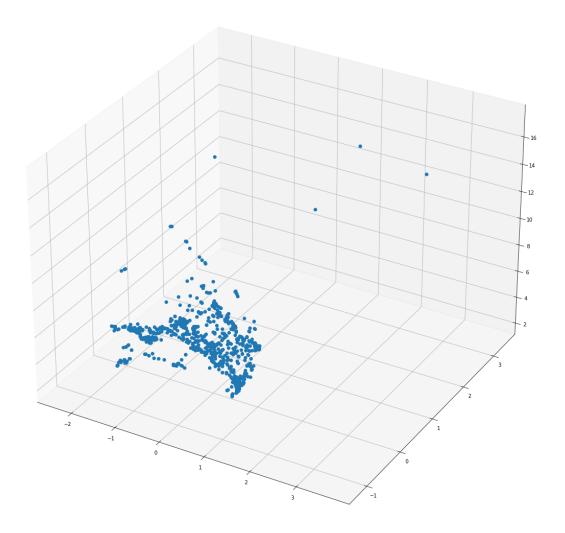


```
[24]: n_matches = 1000
kp1_array = np.zeros((2, n_matches), np.float32)
for i in range(n_matches):
          kp1_array[0][i] = kp1[matches[i].queryIdx].pt[0]
          kp1_array[1][i] = kp1[matches[i].queryIdx].pt[1]
kp2_array = np.zeros((2, n_matches), np.float32)
for i in range(n_matches):
          kp2_array[0][i] = kp2[matches[i].trainIdx].pt[0]
          kp2_array[1][i] = kp2[matches[i].trainIdx].pt[1]
```

```
[25]: x1 = homography.make_homog(kp1_array)
x2 = homography.make_homog(kp2_array)
```

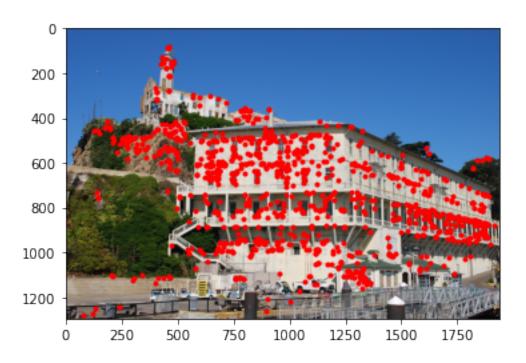
```
[26]: K = np.array([[2394,0,932], [0,2398,628], [0,0,1]])
P1 = np.array([[1,0,0,0], [0,1,0,0], [0,0,1,0]])
```

```
[27]: x1n = np.dot(linalg.inv(K), x1)
      x2n = np.dot(linalg.inv(K), x2)
[28]: #estimate E with RANSAC
      model = sfm.RansacModel()
      E, inliers = sfm.F_from_ransac(x1n, x2n, model)
[29]: #compute camera matrices (P2 will be list of four solutions)
      P2_all = sfm.compute_P_from_essential(E)
      #pick the solution with points in front of cameras
      ind = 0
      maxres = 0
      for i in range(4):
      #triangulate inliers and compute depth for each camera
          X = sfm.triangulate(x1n[:, inliers], x2n[:, inliers], P1, P2_all[i])
          d1 = np.dot(P1, X)[2]
          d2 = np.dot(P2_all[i], X)[2]
          s = sum(d1 > 0) + sum(d2 > 0)
          if s > maxres:
              maxres = s
              ind = i
              infront = (d1 > 0) & (d2 > 0)
      P2 = P2_all[ind]
[30]: #triangulate inliers and remove points not in front of both cameras
      X = sfm.triangulate(x1n[:, inliers], x2n[:, inliers], P1, P2)
      X = X[:, infront]
[31]: print(len(X[0]))
     837
[32]: #3D plot
      fig = plt.figure(figsize = [20,20])
      ax = fig.gca(projection = "3d")
      ax.view_init(elev = None, azim = None) #you can set elevation and azimuth with_
      \rightarrow different values
      ax.plot(X[0], X[1], X[2], 'o')
      plt.draw()
      plt.show()
```



```
[33]: plt.figure()
plt.imshow(img2[:,:,::-1])
plt.plot(x2[0],x2[1],'r.')
```

[33]: [<matplotlib.lines.Line2D at 0x1e23a3bf610>]



```
[35]: x2p = project(P2, X)
x2p = np.dot(K, x2p)

[36]: plt.figure()
plt.imshow(img2[:,:,::-1])
plt.plot(x2p[0], x2p[1], 'g.')
```

[36]: [<matplotlib.lines.Line2D at 0x1e23a8a95b0>]

