

SEMİH YILMAZ

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ABOUT ME

- Computer Engineer with experience developing 25+ apps/games (5,000+ users) across Google Play, itch.io, and GitHub. I also self-hosted a website and designed/developed multiple websites.
- Led teams of up to 9 person in month-long competitions; achieved top rankings in global game jams. Also, outside of competitions I have worked on apps and games that took as much as 5 months to make both with teams and as a solo dev.
- Fluent in English and Turkish; creator of a programming-focused English YouTube channel.
- I have short videos of most of my completed projects in my Youtube channel. But some entries are not included in my videos; for example, I optimized my Auto Galton Board app performance by 57x on a 6-core CPU through algorithmic refinement (no overclocking/debloating).

SKILLS

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|-----------|--|
| Game dev | Unity, Godot, Love2d |
| Languages | C#, Python, Lua, GDScript, JavaScript |
| OS | Linux(desktop & server), Bash, Windows |
| Other | Git, Github, Pyautogui |
| Tools | Shotcut, Canva |

PROJECTS

i was the sole developer and sole/secondary game designer of these projects.

Endless Hook & Swing (Unity, C#, Gimp): Google Play game that supports every resolution

Hack(); (Unity, C#, Aseprite): Developed within **72 hours**. Was **4th/274**.

Infinite Platformer (Unity, Google Mobile Ads SDK, C#, Gimp): Google Play game that has features such as; Endless procedural generation, "admob ads", "in-app purchases", "continue by watching ad"; multiple skins, enemy types, levels etc.

Sheep Dreams (Unity, C#, Gimp, Aseprite): Developed within **a week**. Was **1st/64**.

Space Drone (Unity, C#, Aseprite, DAWs): Developed within **6 days**. Was **2nd/69**.

Dino game (Unity, Love2D, Solar2D, MonoGame, Html/CSS/JS, Minecraft): I made the same simple game using 6 different methods.

EDUCATION

Bandırma Onyedli Eylül Üniversitesi

Bachelors degree in Computer Engineering (English)

CERTIFICATES

- LinkedIn: C# / Unity
- Udemy: Unity / Godot / Web Development / Mastering Linux / Self Web Hosting / Home Server

PORTFOLIO

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|-------------------------|----------------------|
| My website | psemo.github.io |
| -SHORT SHOWCASE VIDEOS- | |
| Play Store (Games/Apps) | tinyurl.com/bdhhfbb3 |
| Game Jam Games | tinyurl.com/yhdez82e |
| Other Projects | tinyurl.com/4syp29r6 |