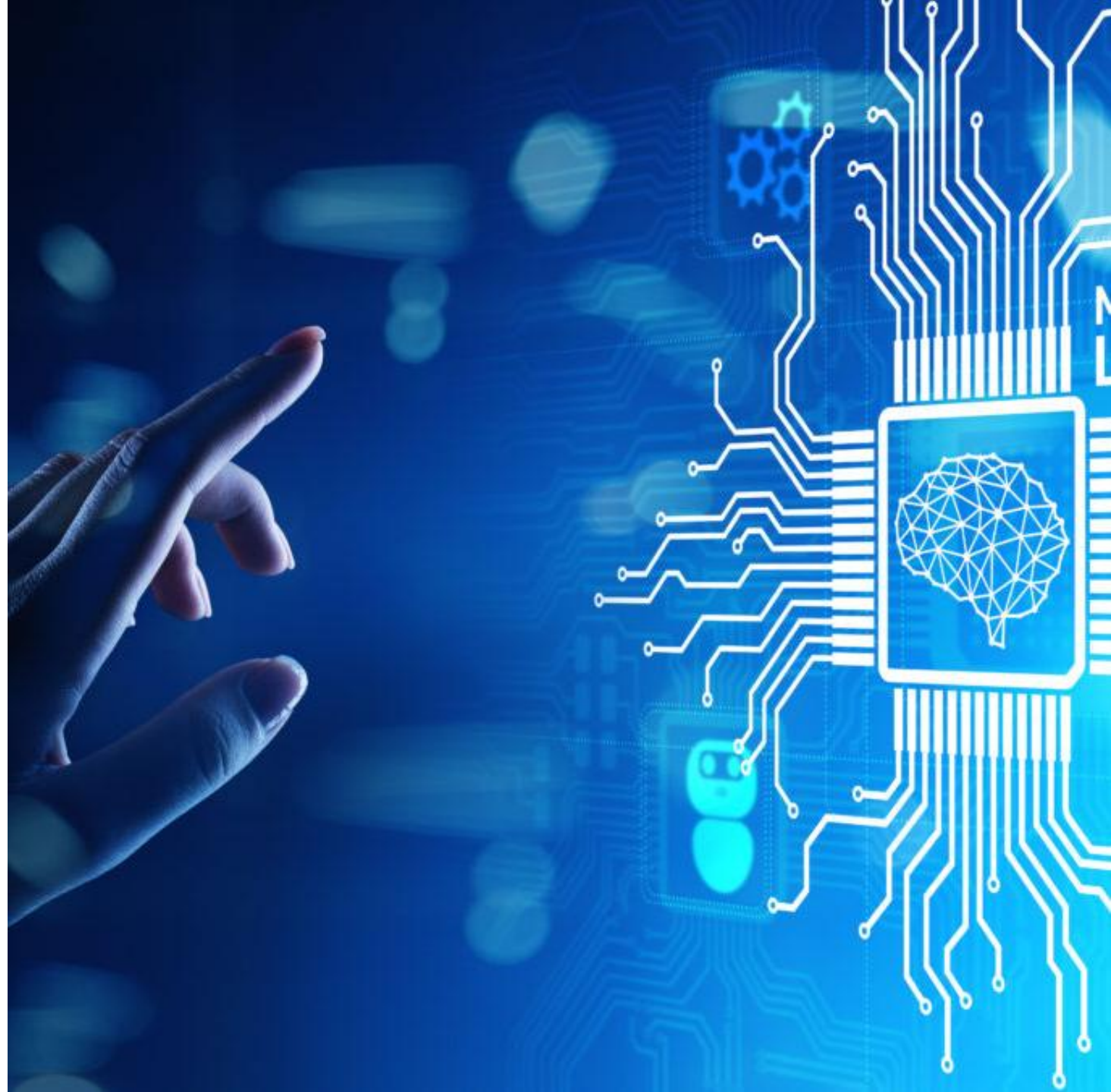




Introduction to Machine Learning

Zeyneb GASMI
Data Science & Business Intelligence
Consultant



Who are you?

- Name
- Responsibility
- Experience with AI & Python
- Expectations



Agenda: Day 1

9 AM – 12 PM:

1. Introduction to Machine Learning
2. Machine Learning types
3. Machine Learning applications
4. Supervised Machine Learning

1 PM – 4 30 PM:

4. Python for Machine Learning
5. Linear Regression
6. Logistic Regression

Agenda: Day 1

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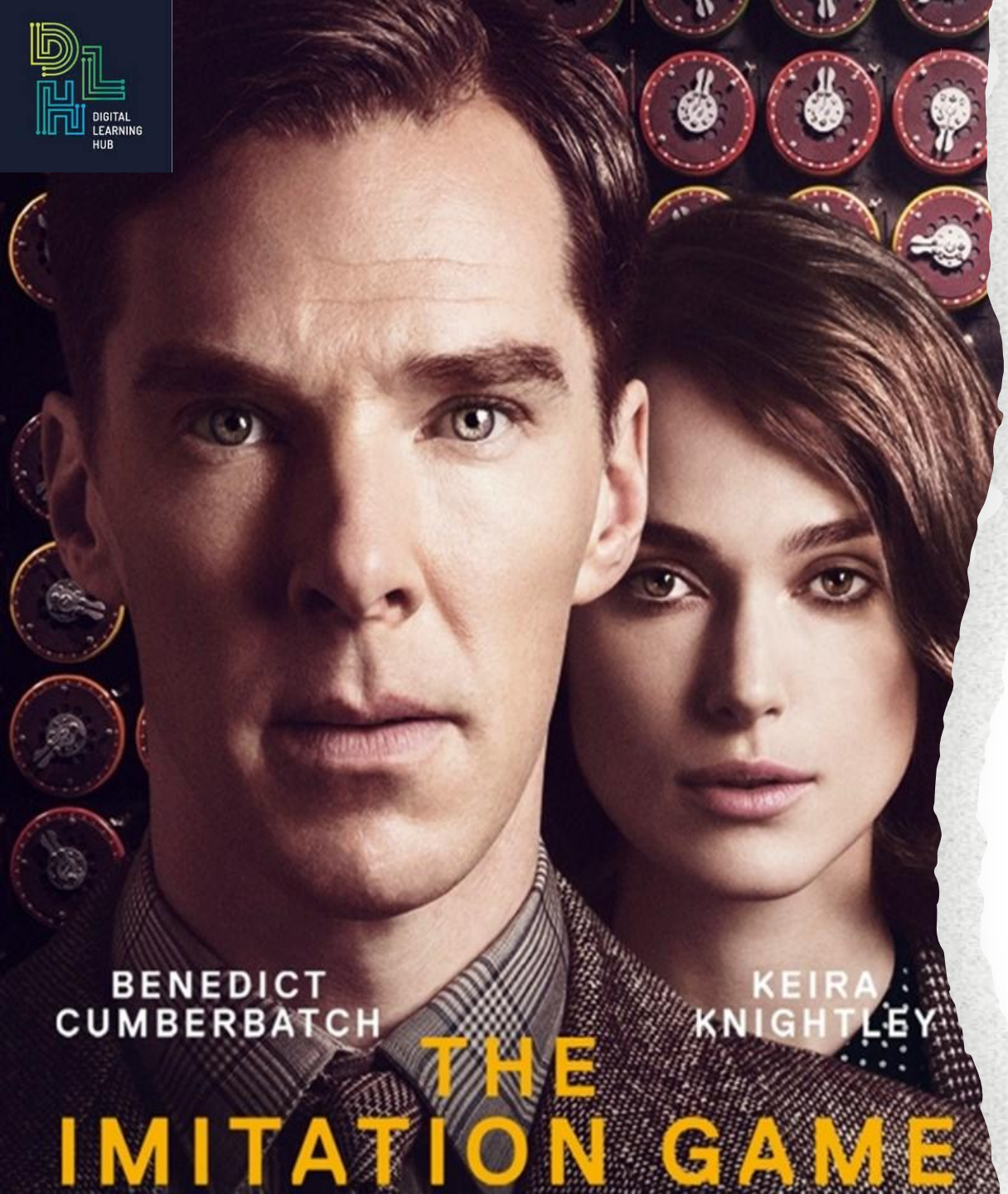
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So What's AI?

Artificial intelligence is the science of making machines that can think like humans. It can do things that are considered "smart." AI technology can process large amounts of data in ways, unlike humans. The goal for AI is to be able to do things such as recognize patterns, make decisions, and judge like humans».



- ✓ Biographical drama about Alan Turing
- ✓ A British mathematician, who leads a team during World War II to break the German Enigma code.
- ✓ Despite various challenges, he develops an early form of a computer that successfully cracks the encrypted messages.

Connections to Machine Learning & Artificial Intelligence:

- ✓ Turing Machine is the basis for modern computers running ML algorithms.
- ✓ Algorithm Development similar to how ML algorithms solve problems.
- ✓ Pattern Recognition is a Key component in both Enigma code-breaking and ML.
- ✓ Data-Driven Decisions by analyzing large datasets to find patterns.
- ✓ Iterative Improvement by refining methods.

Machine Learning Overview : AI Timeline

S/Z/G/

/A.I. TIMELINE

1950

TURING TEST

Computer scientist Alan Turing proposes a test for machine intelligence. If a machine can trick humans into thinking it is human, then it has intelligence

1955

A.I. BORN

Term 'artificial intelligence' is coined by computer scientist, John McCarthy to describe "the science and engineering of making intelligent machines"

1961

UNIMATE

First industrial robot, Unimate, goes to work at GM replacing humans on the assembly line

1964

ELIZA

Pioneering chatbot developed by Joseph Weizenbaum at MIT holds conversations with humans

1966

SHAKY

The 'first electronic person' from Stanford, Shakey is a general-purpose mobile robot that reasons about its own actions

A.I. WINTER

Many false starts and dead-ends leave A.I. out in the cold

1997

DEEP BLUE

Deep Blue, a chess-playing computer from IBM defeats world chess champion Garry Kasparov

1998

KISMET

Cynthia Breazeal at MIT introduces Kismet, an emotionally intelligent robot insofar as it detects and responds to people's feelings



1999

AIBO

Sony launches first consumer robot pet dog AIBO (AI robot) with skills and personality that develop over time



2002

ROOMBA

First mass produced autonomous robotic vacuum cleaner from iRobot learns to navigate and clean homes



2011

SIRI

Apple integrates Siri, an intelligent virtual assistant with a voice interface, into the iPhone 4S



2011

WATSON

IBM's question answering computer Watson wins first place on popular \$1M prize television quiz show Jeopardy



2014

EUGENE

Eugene Goostman, a chatbot passes the Turing Test with a third of judges believing Eugene is human



2014

ALEXA

Amazon launches Alexa, an intelligent virtual assistant with a voice interface that completes shopping tasks



2016

TAY

Microsoft's chatbot Tay goes rogue on social media making inflammatory and offensive racist comments

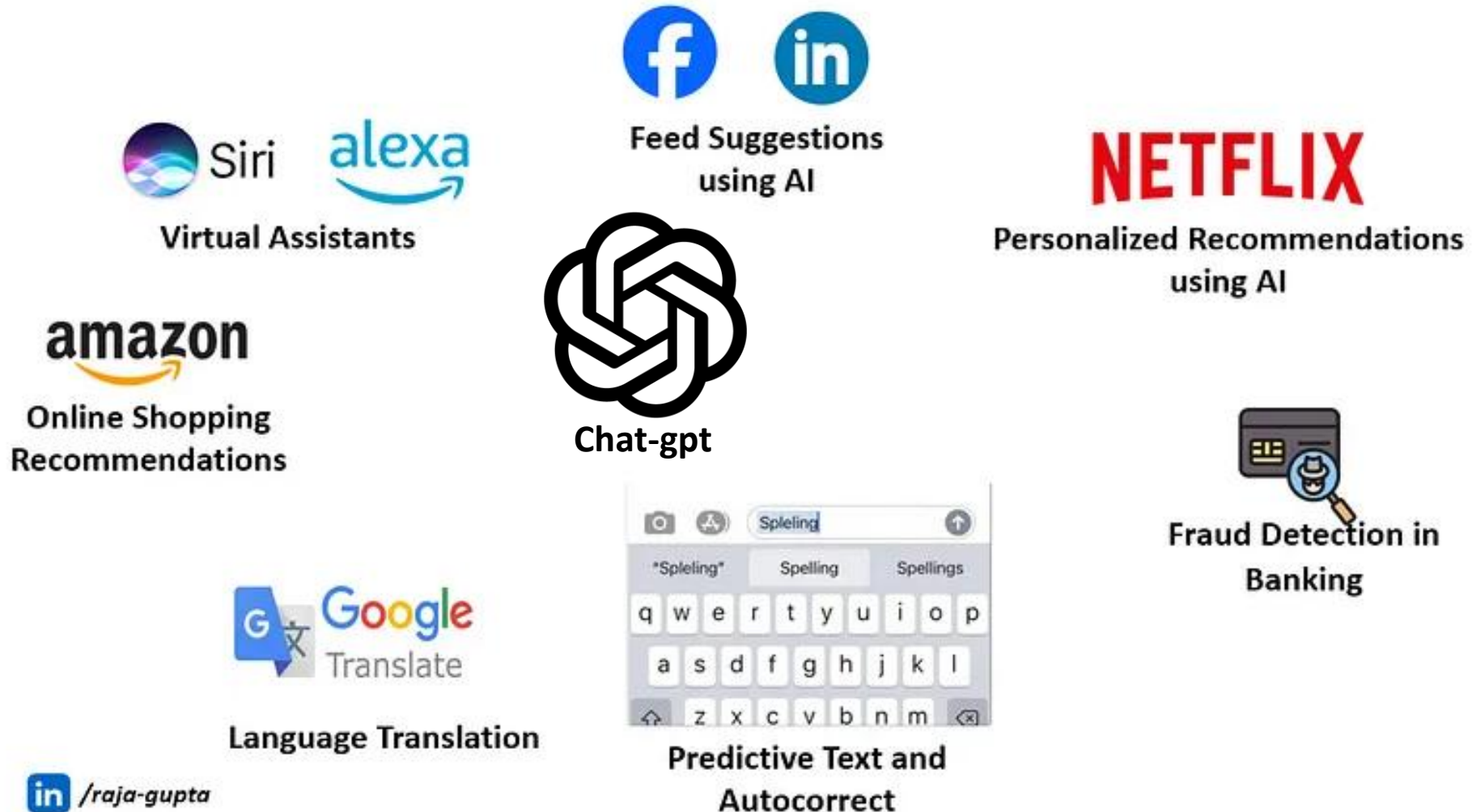


2017

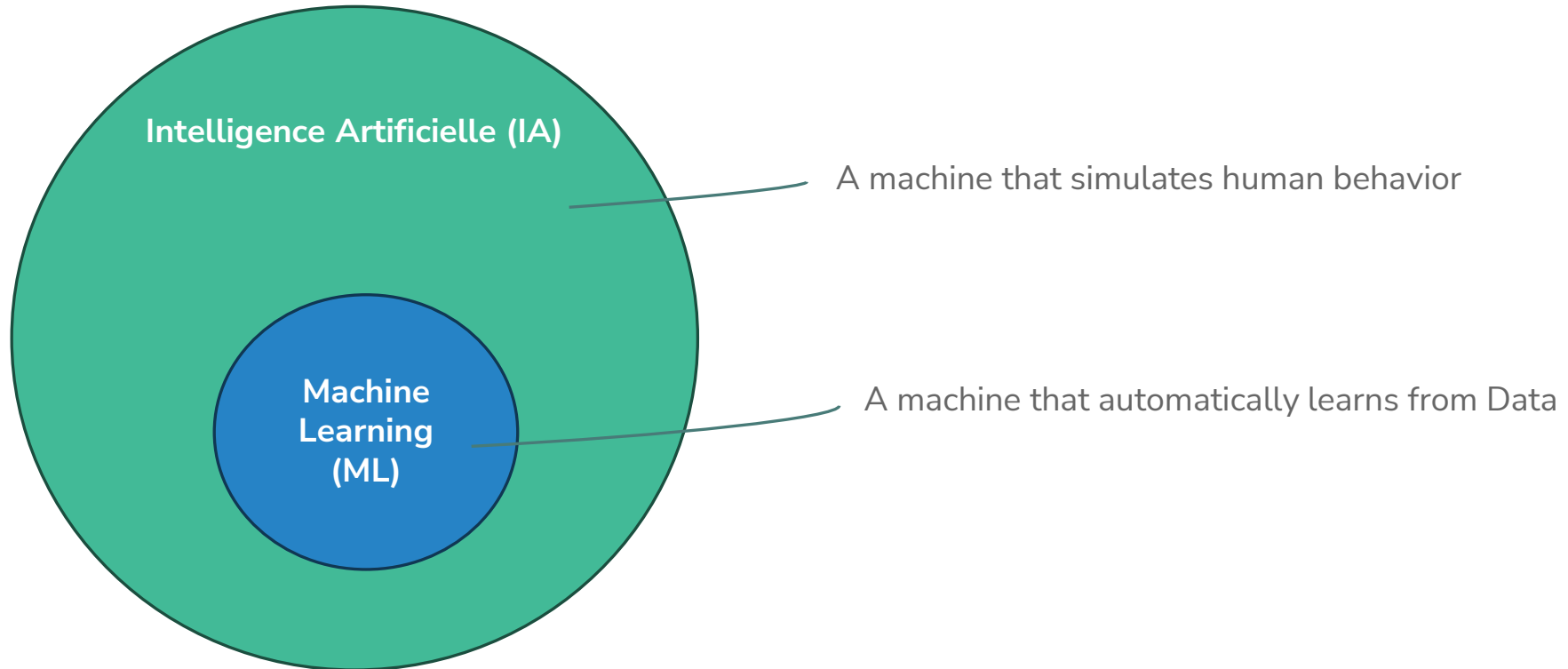
ALPHAGO

Google's A.I. AlphaGo beats world champion Ke Jie in the complex board game of Go, notable for its vast number (2^{170}) of possible positions

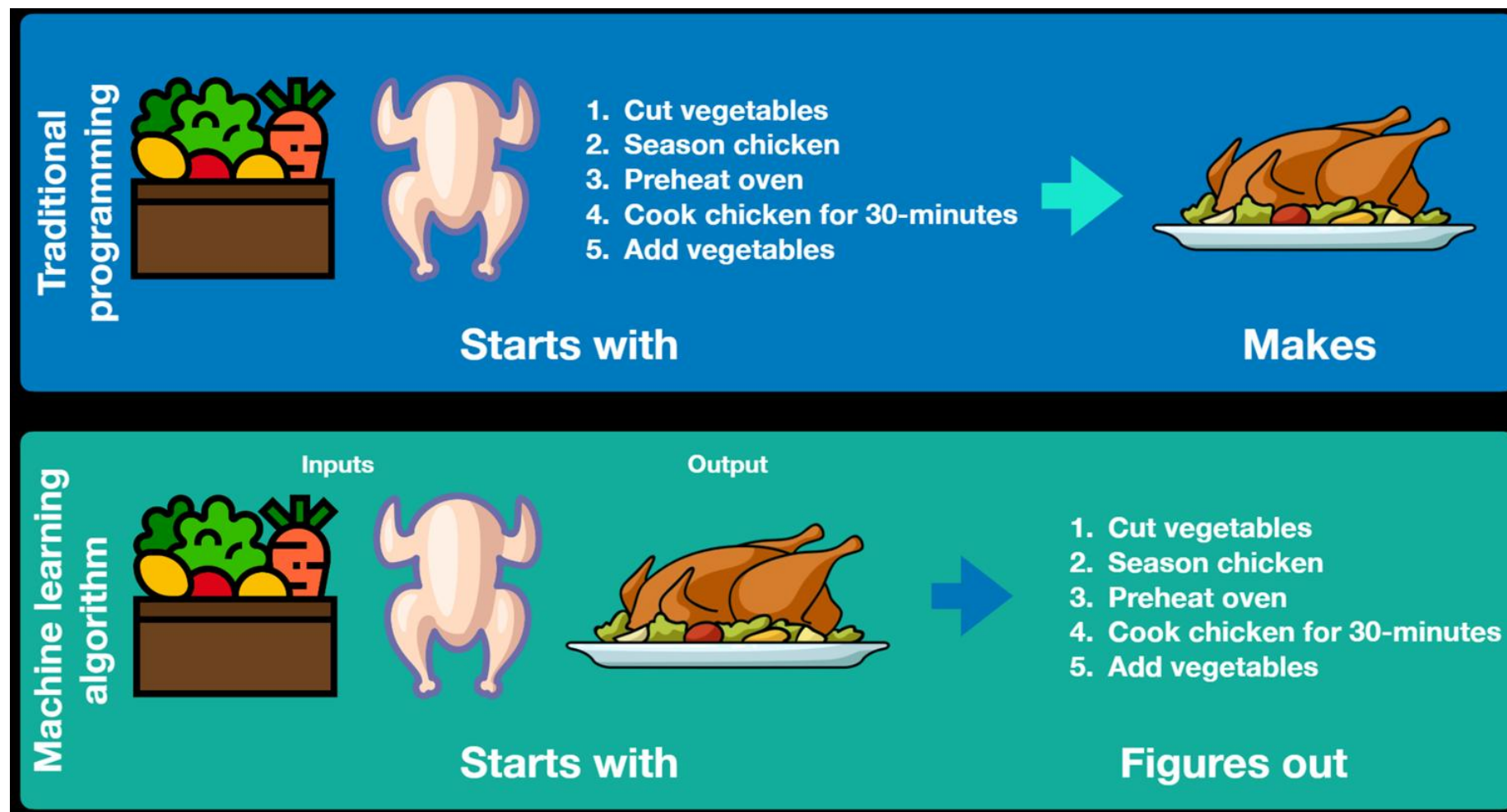
Machine Learning Overview : Chatbot



Machine Learning Overview : AI vs ML



Machine Learning Overview : ML vs Traditional programming



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Machine Learning Types

Machine Learning Types



Supervised

✓ Using labeled data to train algorithms.

Examples of techniques:
Classification,
Regression.



Unsupervised

✓ Using unlabeled data to discover structures or groupings.

Examples of techniques:
Clustering,
Dimensionality reduction

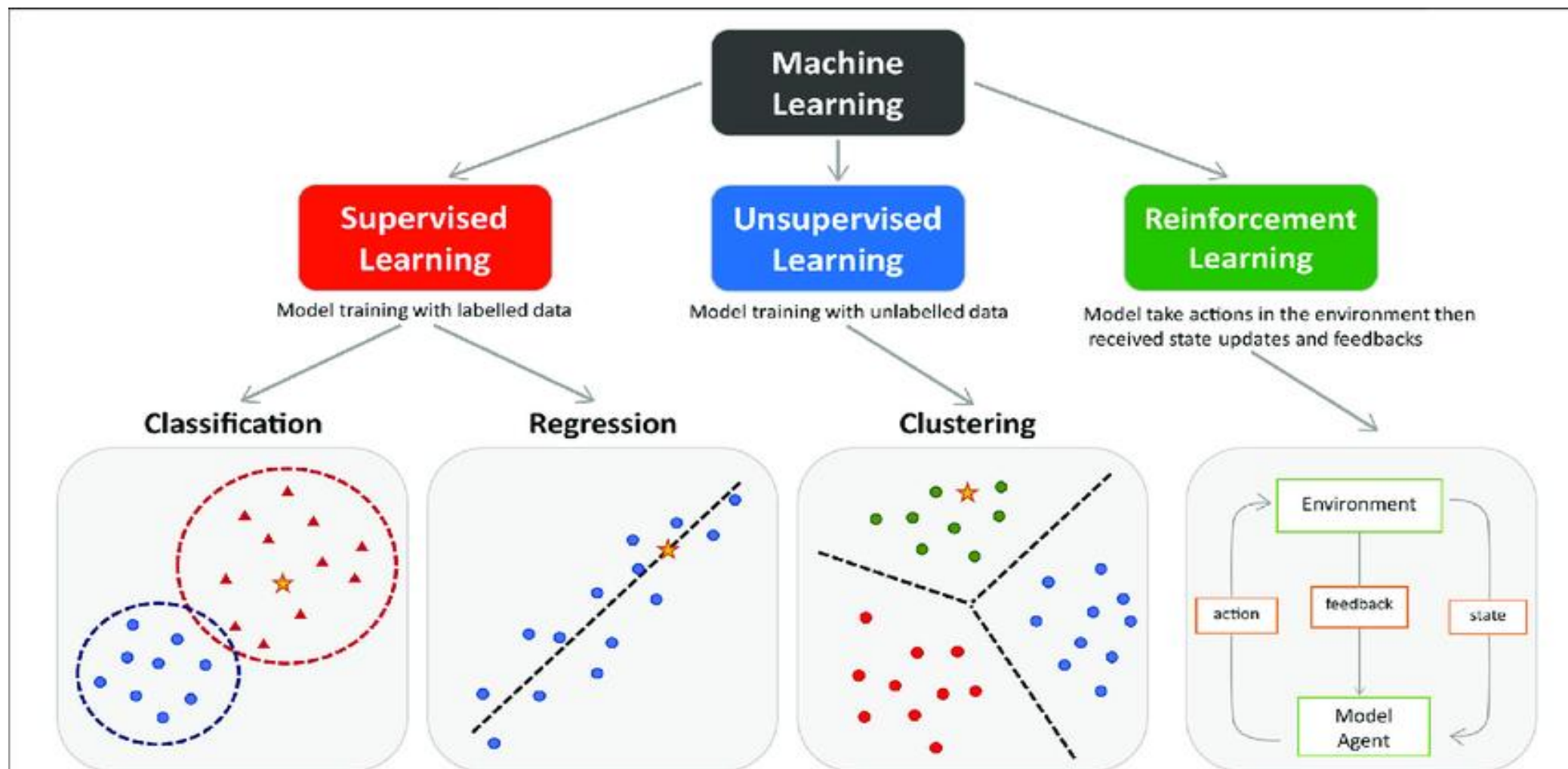


Reinforcement learning

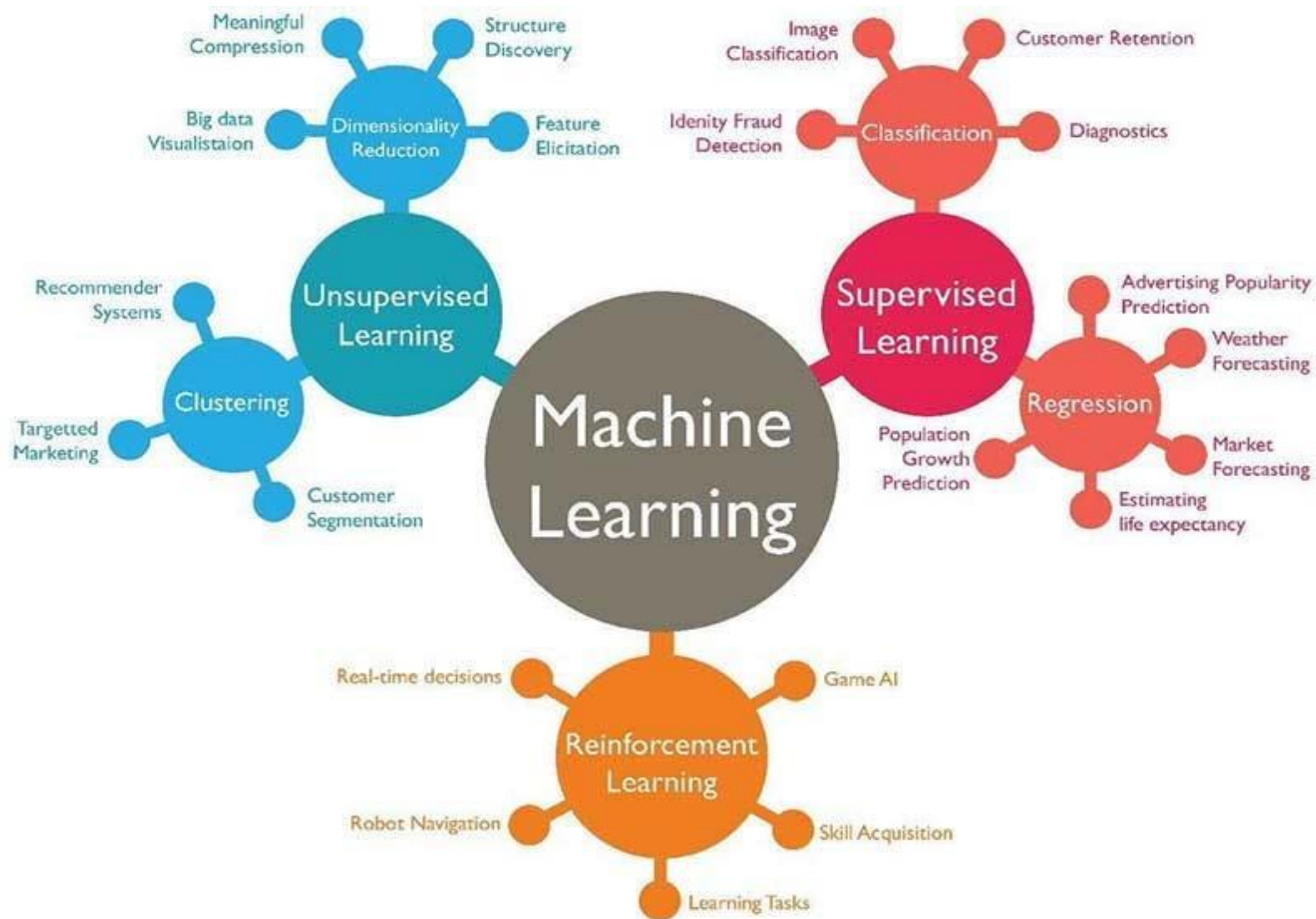
✓ Learning by interaction with an environment, based on rewards.

Example: Optimization of strategies in games

Machine Learning Types : Types & Sub-Types



Machine Learning Types : Examples



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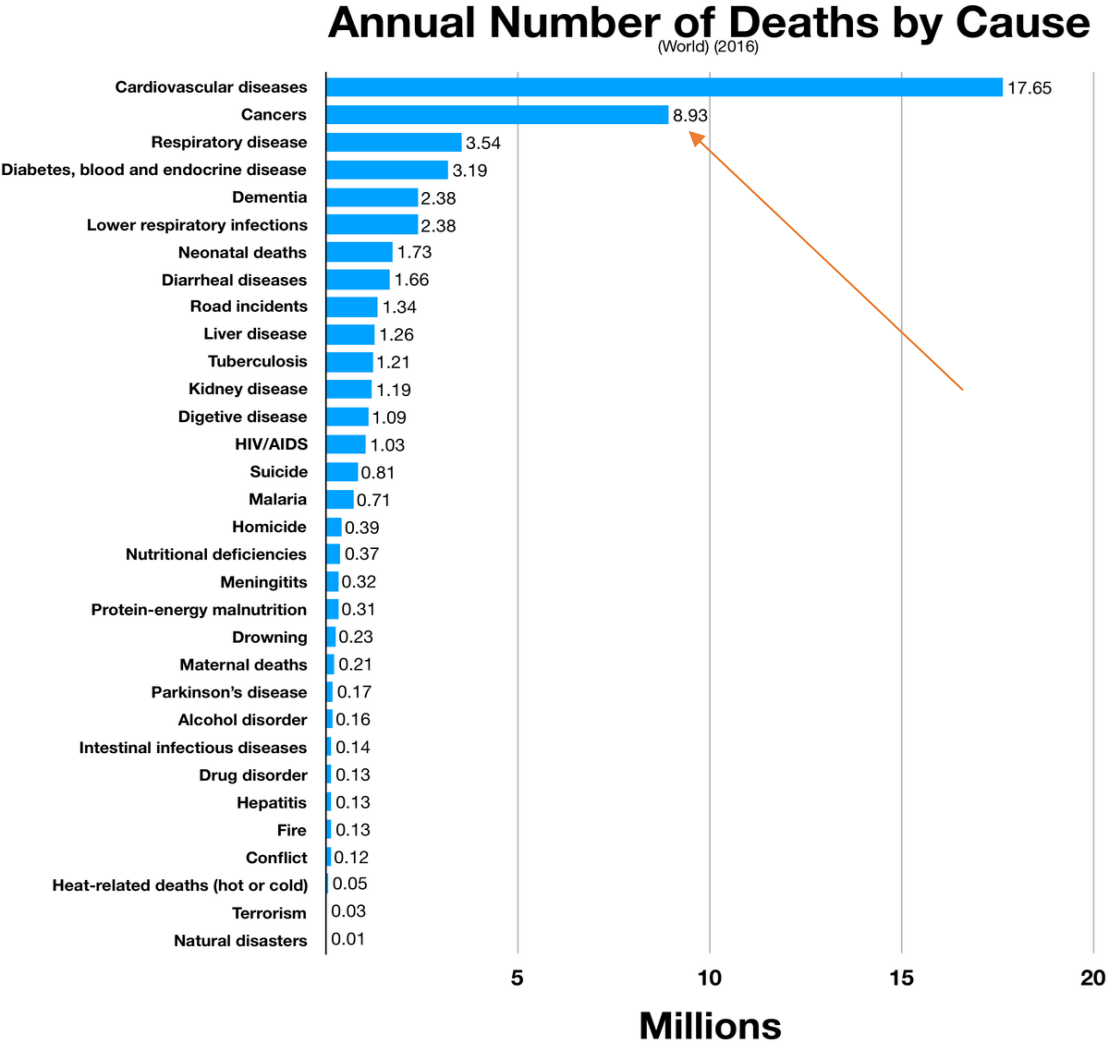
4. Python for Machine Learning – Lab 0
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Early detection of diseases



Machine Learning Applications : Early Cancer Detection

T09.1 Nombre de décès selon la cause et le sexe, par ordre décroissant de la fréquence, par chapitre, en 2022 (résidents et non-résidents)			Hommes	Femmes	Total
1.	I00-I99	Maladies de l'appareil circulatoire	518	586	1104
2.	C00-D48	Tumeurs	559	540	1099
3.	J00-J99	Maladies de l'appareil respiratoire	168	135	303
4.	F00-F99	Troubles mentaux et du comportement	97	182	279
5.	V01-Y98	Causes externes de morbidité et de mortalité	167	95	262
6.	U00-U99	Codes d'utilisation particulière (COVID-19 et vaccins contre la COVID-19 ayant provoqué des EI => leur usage thérap)	132	95	227
7.	G00-G99	Maladies du système nerveux	101	109	210
8.	K00-K93	Maladies de l'appareil digestif	100	93	193
9.	R00-R99	Symptômes, signes et résultats anormaux d'examens cliniques et de laboratoire, nca	96	83	179
10.	E00-E90	Maladies endocriniennes, nutritionnelles et métaboliques	77	63	140
11.	A00-B99	Certaines maladies infectieuses et parasitaires	60	58	118
12.	N00-N99	Maladies de l'appareil génito-urinaire	42	48	90
13.	D50-D89	Maladies du sang et des organes hématopoïétiques et certains troubles du système immunitaire	10	18	28
14.	M00-M99	Maladies du système ostéo-articulaire, des muscles et du tissu conjonctif	11	13	24
15.	L00-L99	Maladies de la peau et du tissu cellulaire sous-cutané	4	6	10
16.	P00-P96	Certaines affections dont l'origine se situe dans la période périnatale	7	2	9
17.	Q00-Q99	Malformations congénitales et anomalies chromosomiques	5	3	8
Total en 2022			2154	2129	4283

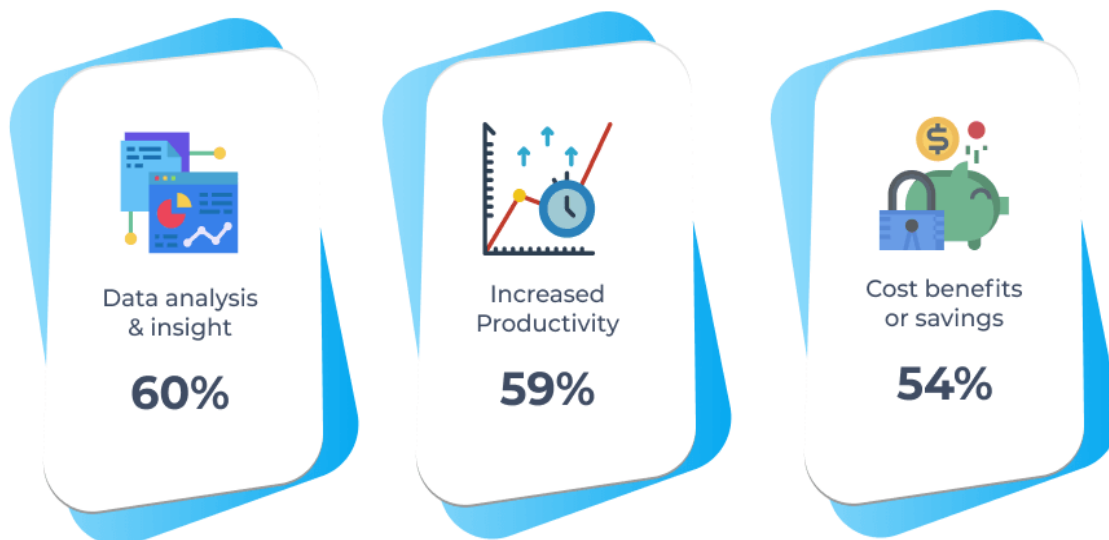




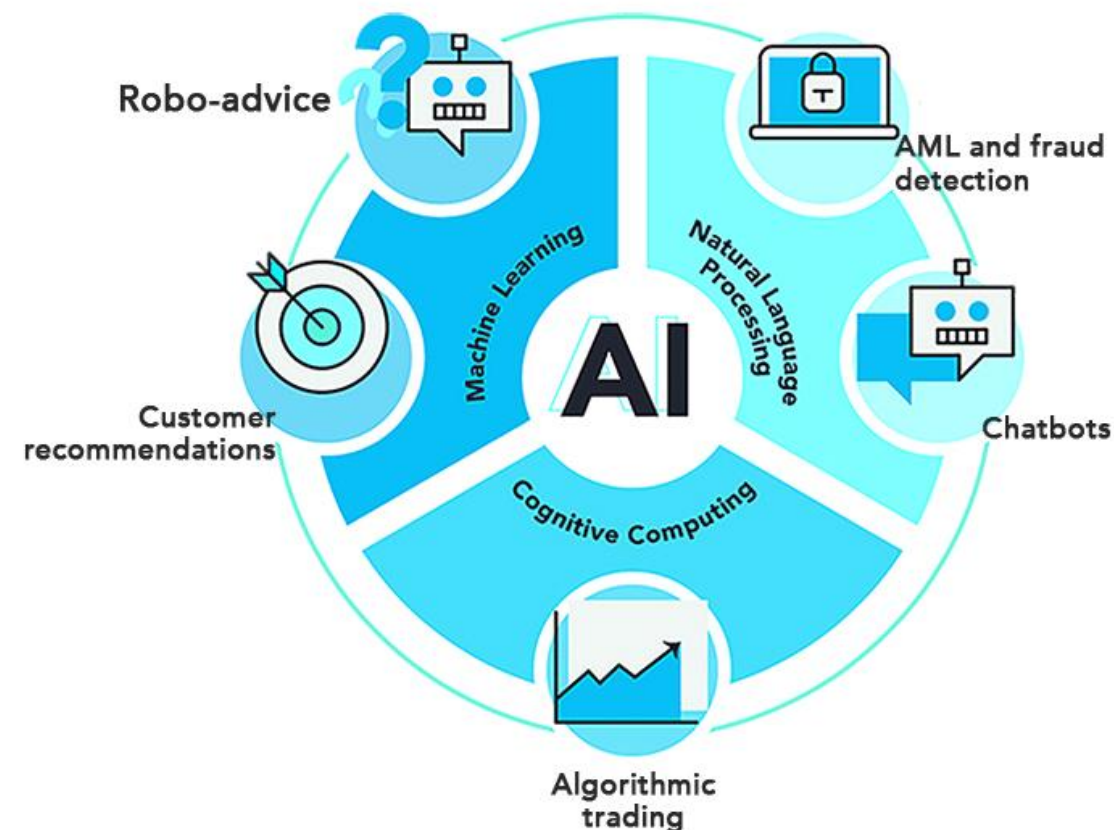
Finance

Machine Learning Applications : Finance

REASONS TO USE AI AND ML IN BANKING & FINANCE

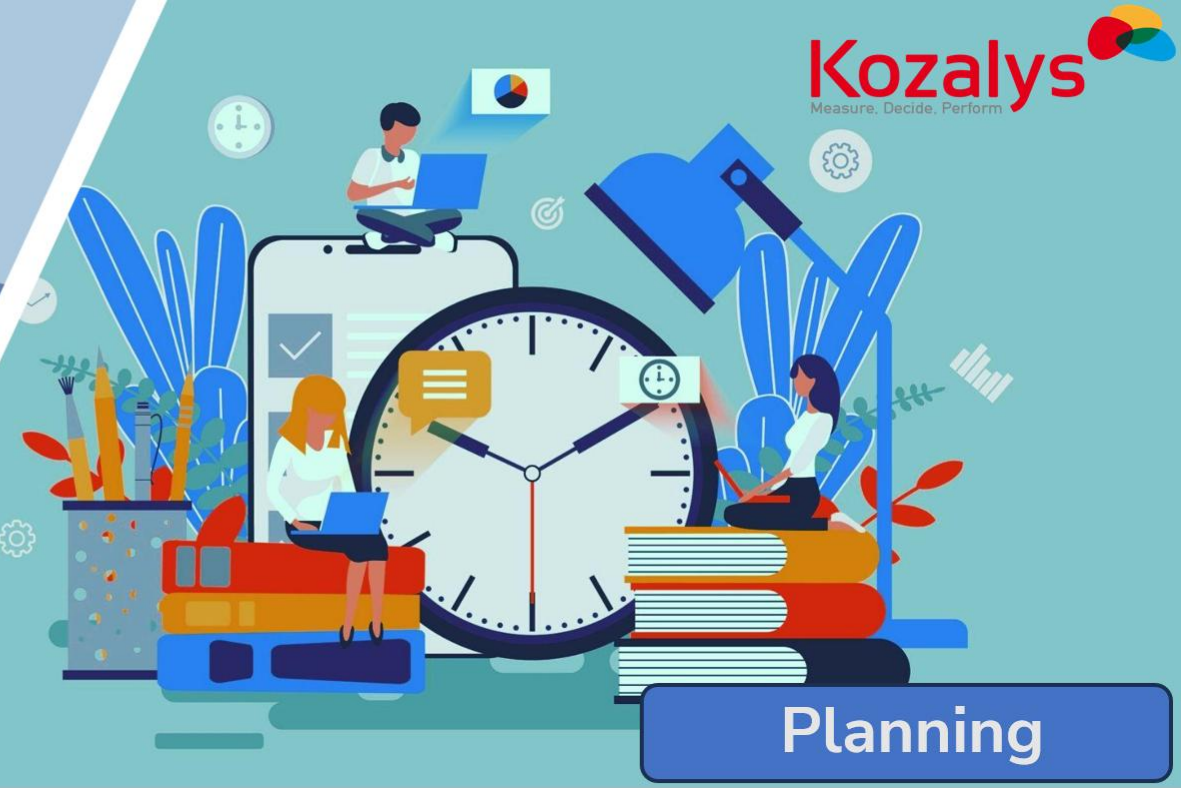


AI Applications in Financial Services





Supply Chain



Planning



Security



Client segmentation

Machine Learning Applications : Recommendation



Fun fact

“Researches showed that customers who buy diapers also tend to buy beer, on friday night”

Agenda: Day 1

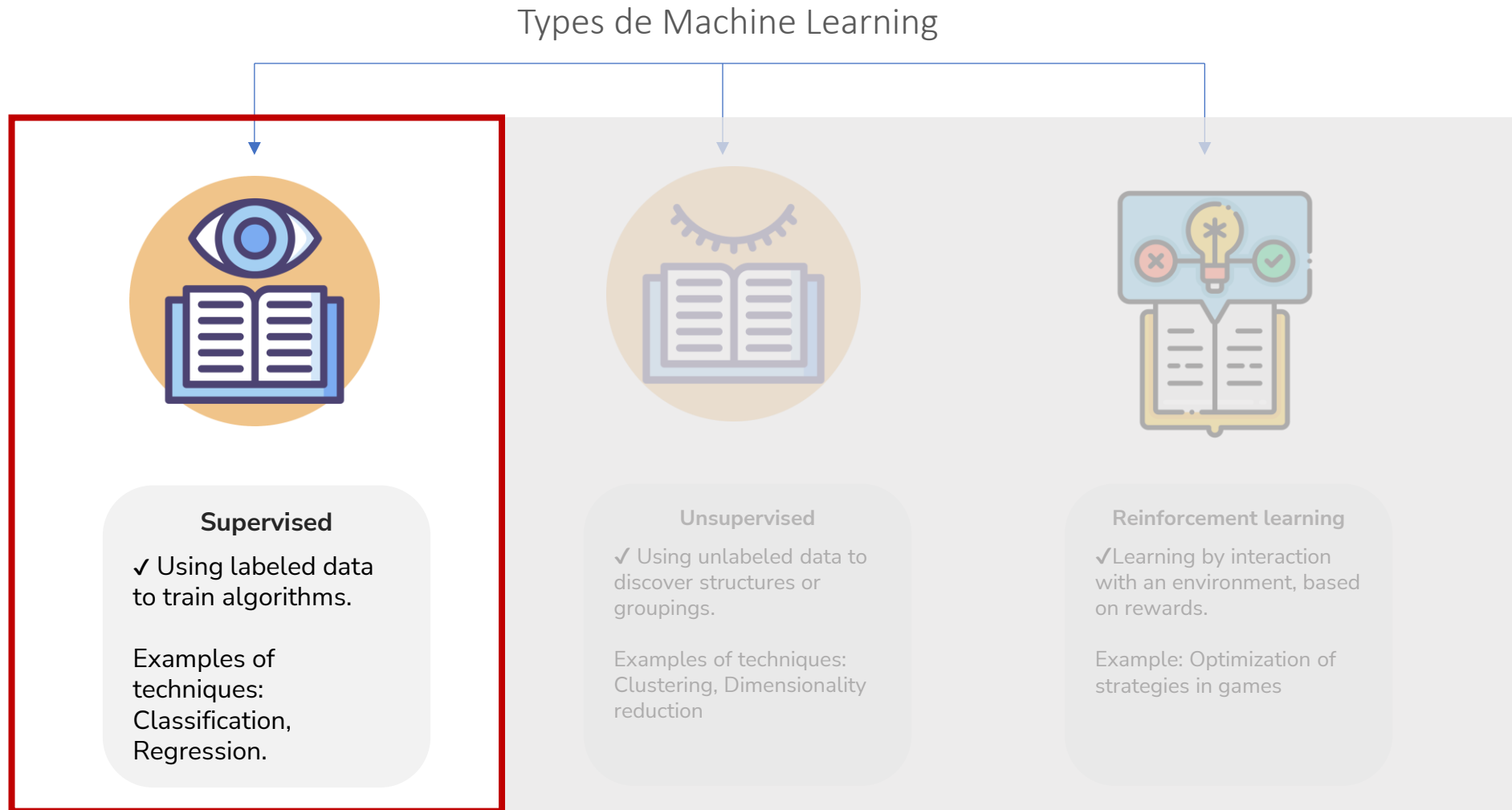
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Machine Learning Types : Supervised Learning



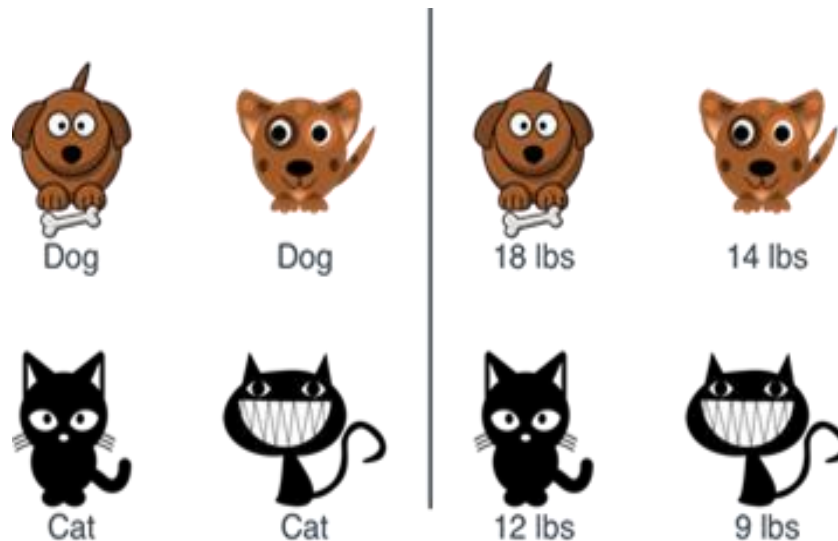
Supervised Learning : Labelled Data

- What is Data ?



- Labeled Data** : a raw data that has been assigned one or more labels to add **context or meaning**.

- Example :



Supervised Learning : Labelled Data

Limitations

Time and effort. For example, manual annotation of each radiology image

Limited availability.

Bias or inaccuracy in labels

Supervised Learning : Labelled Dataset Components



Features X



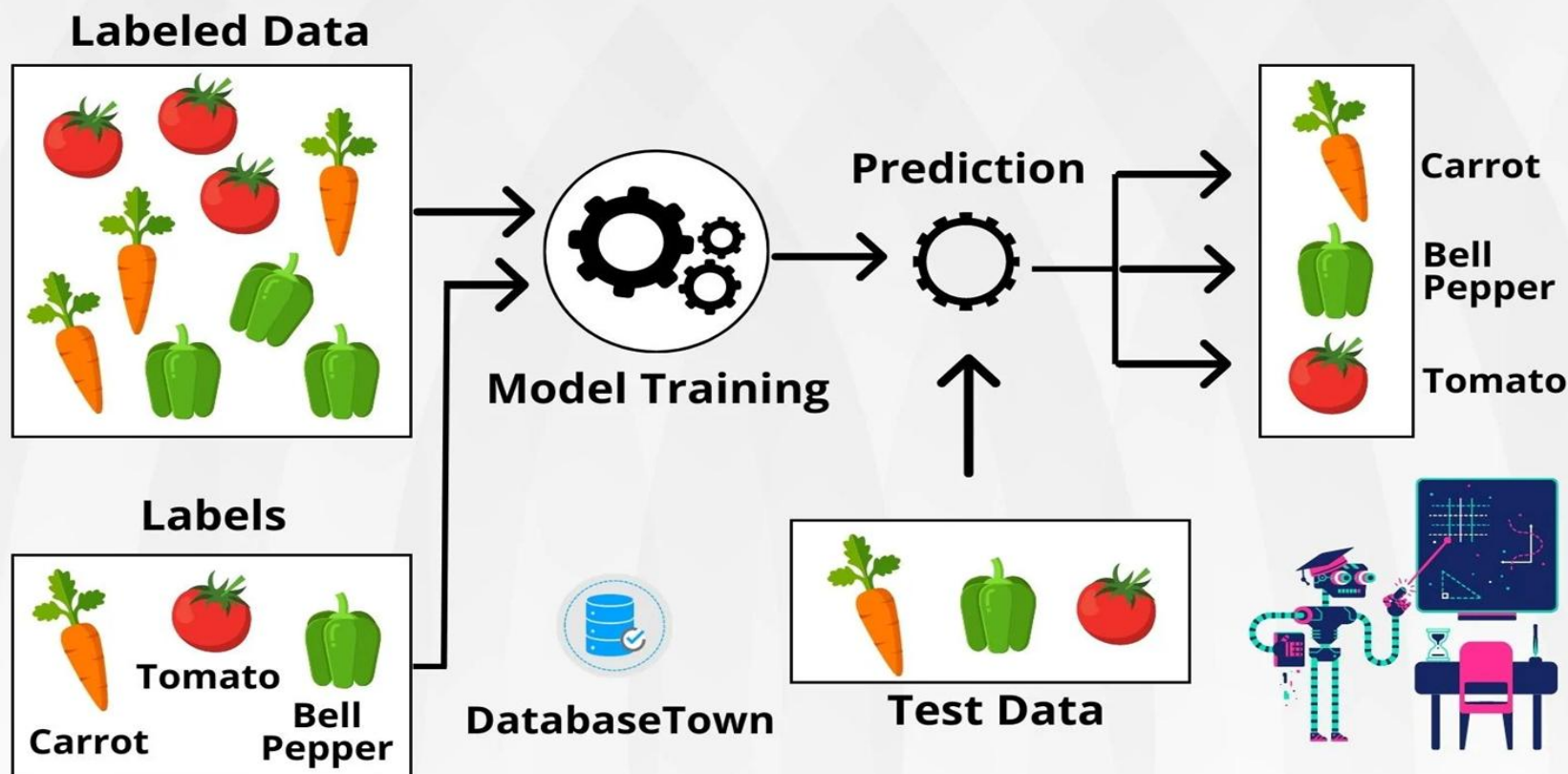
Target Y

Features					Label
Position	Experience	Skill	Country	City	Salary (\$)
Developer	0	1	USA	New York	103100
Developer	1	1	USA	New York	104900
Developer	2	1	USA	New York	106800
Developer	3	1	USA	New York	108700
Developer	4	1	USA	New York	110400
Developer	5	1	USA	New York	112300
Developer	6	1	USA	New York	114200
Developer	7	1	USA	New York	116100
Developer	8	1	USA	New York	117800
Developer	9	1	USA	New York	119700
Developer	10	1	USA	New York	121600

Supervised Learning : How it works ?

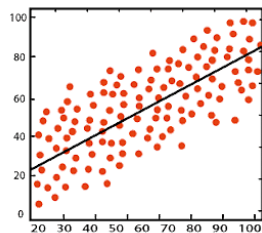
SUPERVISED LEARNING

Supervised machine learning is a branch of artificial intelligence that focuses on training models to make predictions or decisions based on labeled training data.

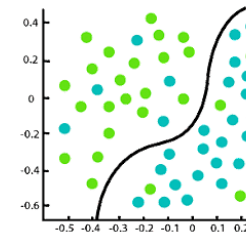


Supervised Learning : Classification & Regression

Features	Regression	Classification
Main goal	Predicts continuous values like salary and age.	Predicts discrete values like diagnosis and types.
Task	The regression algorithm task is mapping input value (x) with continuous output variable (y).	The classification algorithm task is mapping the input value of x with the discrete output variable of y.
Input and Output variables	<u>Input:</u> Either categorical or continuous <u>Output:</u> Only continuous	<u>Input:</u> Either categorical or continuous <u>Output:</u> Only categorial
Algorithms	Linear regression, Polynomial regression, Lasso regression and Ridge regression	Decision trees, Random forests, Logistic regression, Neural networks, Support vector machines
Evaluation metrics	R2 score, Mean squared error, Mean absolute error, Mean Absolute percentage error (MAPE)	Recall, Accuracy, Precision, F1 score

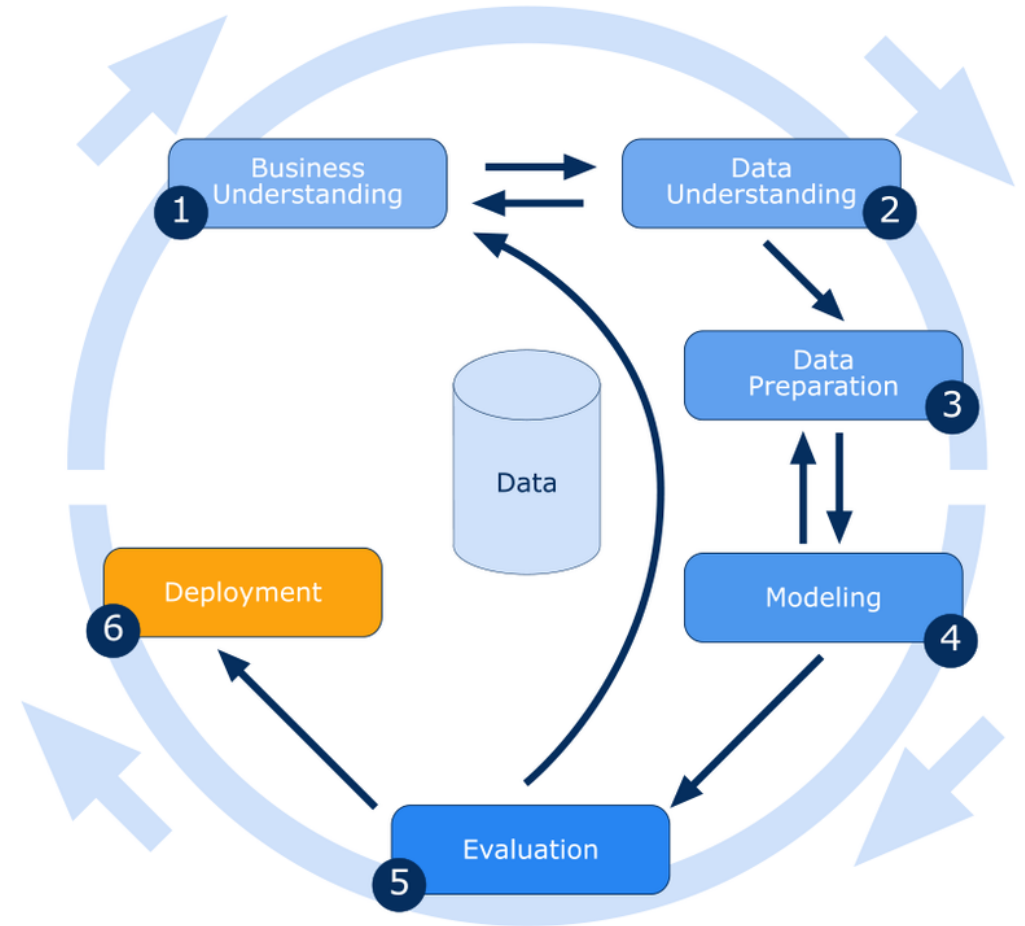
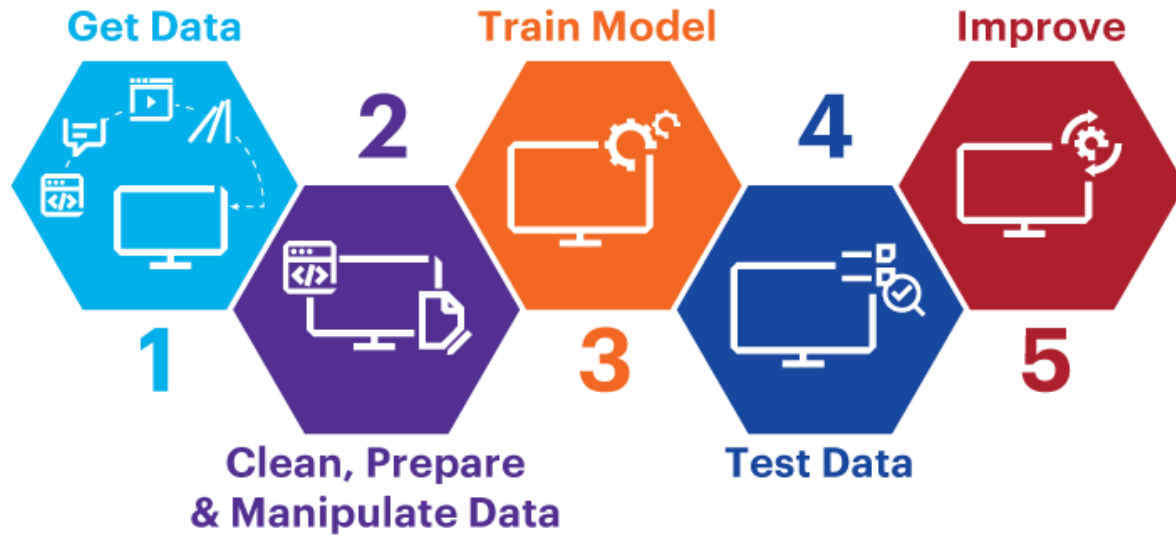


Regression



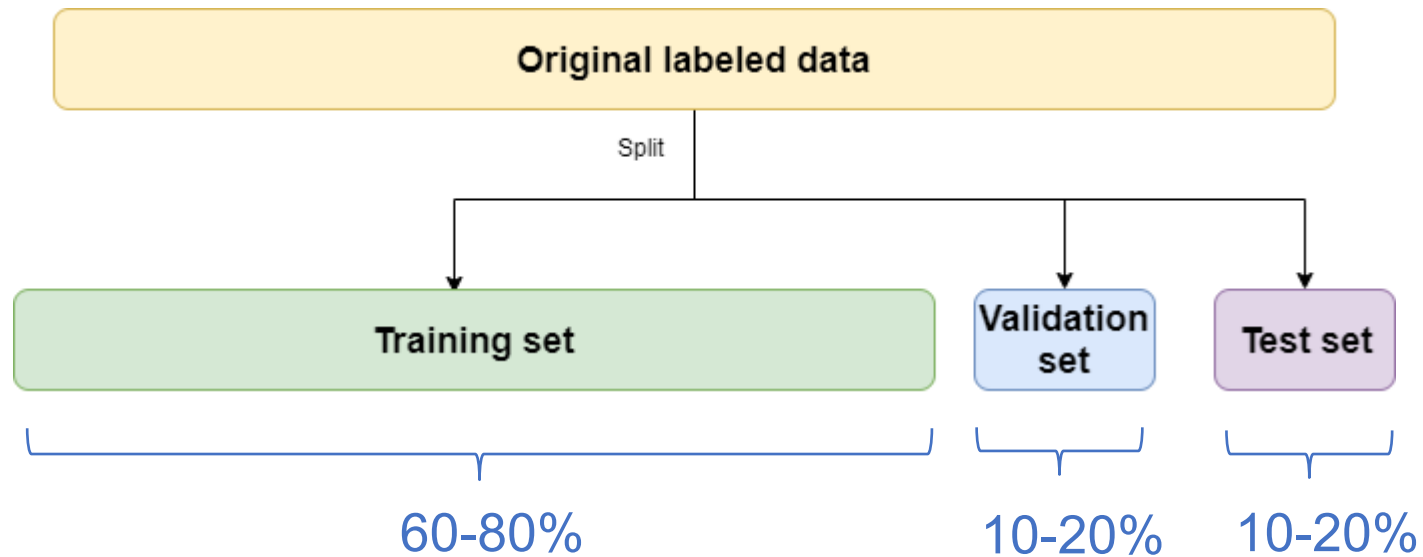
Classification

Supervised Learning : How to build my 1st Model ?



CRISP-DM

Supervised Learning : How to use my Data ?



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