

guass_weights_3d



```
graph LR; A[guass_weights_3d] --> B[guass_weights]
```

A diagram showing a transformation from a 3D weight matrix to a 2D weight matrix. On the left, a gray rectangular box contains the text 'guass_weights_3d'. A dark blue arrow points from this box to a white rectangular box on the right, which contains the text 'guass_weights'. Both boxes have a black border.

guass_weights