# <u>System Design Document – Insyd Notification POC App</u>

#### 1. Introduction

The **Insyd Notification Proof of Concept (POC) System** is designed to provide a real-time notification infrastructure for Insyd, a social platform for the architecture industry. Its purpose is to allow users to receive event-based notifications (likes, comments, mentions, follows, etc.) in a scalable, reliable, and secure way.

This system is built with:

• **Backend**: Node.js + Express.js

• **Database**: SQLite (for POC, extendable to PostgreSQL/MySQL in production)

• **Frontend**: React (for displaying and managing notifications)

### 2. System Overview

At a high level, the system enables **users to be notified** of important events in the Insyd platform.

#### Goals

- o Deliver real-time, reliable notifications.
- o Support multiple notification types (social, system, transactional).
- o Allow extensibility for push/email/SMS in the future.
- o Ensure notifications are idempotent and consistent.

#### Non-Goals

- Full production-scale message queues (POC uses in-memory queue).
- o Advanced analytics/dashboards.
- o Integration with external push/SMS/email providers (to be added later).

### 3. Architecture

The system has **three layers**:

# 1. Frontend (React)

- o Displays notifications to users.
- o Provides APIs to fetch and mark notifications as read.

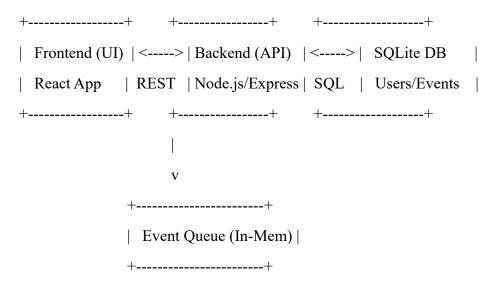
### 2. Backend (Express.js)

- Exposes REST APIs for notifications.
- o Manages in-memory event queue and processes new events.
- o Writes notifications to SQLite DB.

# 3. Database (SQLite)

- o Stores users, notifications, and events.
- o Provides durability and query support.

# **Architecture Diagram**



# 4. Data Design

### **Database Schema (SQLite)**

- Users
  - o id (TEXT, PK)
  - o name (TEXT)
  - o email (TEXT)

### Notifications

- o id (TEXT, PK)
- o user id (TEXT, FK  $\rightarrow$  Users.id)
- o message (TEXT)
- o type (TEXT: "like", "comment", "follow", etc.)
- o status (TEXT: "unread" | "read")

o created at (DATETIME)

#### Events

- o id (TEXT, PK)
- o event type (TEXT: "like post", "comment post", etc.)
- o user id (TEXT, FK  $\rightarrow$  Users.id)
- o metadata (JSON)
- o created at (DATETIME)

# 5. Scalability and Performance

- Current POC uses **SQLite** + **in-memory queue** (sufficient for demo).
- For 100–1M DAUs, scale plan:
  - o Replace in-memory queue  $\rightarrow$  Kafka/RabbitMQ.
  - $Replace SQLite \rightarrow PostgreSQL/MySQL (sharded).$
  - o Use **Redis** for caching notifications.
  - o Deploy backend on **Kubernetes / Render / AWS ECS**.
  - o Serve frontend via CDN.

#### 6. Limitations

- In-memory queue loses events if server crashes.
- SQLite is not suitable for millions of concurrent users.
- No push/email integration yet.
- No analytics/metrics dashboard yet.

#### 7. Conclusion

The **Insyd Notification POC App** provides a strong foundation for delivering notifications within the Insyd ecosystem. While the POC uses lightweight tools (SQLite, in-memory queue), the design ensures **scalability**, **modularity**, **and extensibility**, making it suitable to evolve into a production-grade system with minimal redesign.