# Siddhardh Palaparthi

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PSiddu

in siddu-palaparthi

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#### **SKILLS**

Languages: Java, C/C++, JavaScript, TypeScript, Python, Bash, R, Racket, HTML, CSS/SCSS, SQL, XML Tools & Frameworks: React/React Native, Jira, Git, Node, npm, Photoshop, Postgres, pgAdmin, Sequelize

# **EXPERIENCE**

Heka Health/Santé Montréal, QC

Full Stack Developer

Sept 2021 - Dec 2021

- Implemented the platform's entire front-end as per new Figma designs following the company's rebranding
- Leveraged the Google Geocoding API to get the coordinates of physio locations via their addresses and displayed the locations on maps using Google Maps API
- Created a video conferencing feature between clients and physios with Jitsi Meet, SQL and Sequelize, and implemented an API route to handle the redirection of users to their scheduled video meetings
- Created a responsive **chat interface** for users to get help with their physical pain, and created an **API** to handle automatic bot responses to various user messages
- Worked in a fast-paced SCRUM/Agile environment

#### Youth Book Drive Collective

Toronto, ON

Co-Founder and Front-end Developer

Aug 2019 - March 2021

- Created a non-profit youth organization dedicated to improving literacy for under-served children
- Spearheaded the front-end development of our website using **React**, **JavaScript**, and **Chakra.ui** that displays news, updates and goals of our website, along with a form for users to sign up as a volunteer or request curbside pickups
- Worked with a team of UI/UX designers to produce Figma wireframes for a cleaner theme and layout
- Managed a team of executives and volunteers to coordinate our social media campaign and our weekly book collections in local neighborhoods, received and donated over **800** books to date

# **PROJECTS**

# Personal Website - siddhardhpalaparthi.com (See Repo)

- Created a personal website using React, JavaScript, and libraries such as Chakra.ui and framer-motion.
- Designed as a single-page continuous scroll web app that includes animations and interactive components such as image galleries, information cards, and draggable icons. You can also toggle between light and dark **themes**.
- Implemented responsive compatibility for devices of varying screen sizes.

# Connect 4 Game (See Repo)

- Created a version of Connect 4 using Java, where pieces don't drop down, but stay where you click on the board.
- Leverages **Javax Swing** and **Sound** libraries to create a multi-screen UI, including a home screen, instructions screen, settings menu, and the game itself.
- Developed a win-check algorithm to determine if a "Connect 4" has been made.
- Currently working on re-implementing the game as an Android Application with Kotlin.

## Python Pause-Play Script (See Repo)

- Inspired by my need to pause and play my music while studying without leaving my current screen.
- Python script that uses the Spotify API to access my music, and pause/play it when the mapped key is pressed.

### **EDUCATION**

#### University of Waterloo

Waterloo, ON

Honours Bachelors of Computer Science (Co-op)

2020-2025 (Expected)

# **ACHIEVEMENTS**

- AlphaHacks First Place Award Financial literacy app that teaches users about Fintech and personal finance
- DECA Ontario Provincial Finalist Team exam and case study competition (qualified for ICDC)
- FBLA Canada 3rd Place Nation-wide collaborative marketing case study competition
- STEM Fellowship Scholarly Writing Challenge Winner Top submission in the physical sciences category