

# MIGRATION

*Mapel MKK RPL Semester Genap*



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*Migrations are like version control for your database, allowing your team to define and share the application's database schema definition. If you have ever had to tell a teammate to manually add a column to their local database schema after pulling in your changes from source control, you've faced the problem that database migrations solve.*

```
php artisan make:migration create_flights_table
```

To run all of your outstanding migrations, execute the `migrate` Artisan command:

```
php artisan migrate
```

If you would like to see which migrations have run thus far, you may use the `migrate:status` Artisan command:

```
php artisan migrate:status
```

```
<?php

use Illuminate\Database\Migrations\Migration;
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;

return new class extends Migration
{
    /**
     * Run the migrations.
     */
    public function up(): void
    {
        Schema::create('flights', function (Blueprint $table) {
            $table->id();
            $table->string('name');
            $table->string('airline');
            $table->timestamps();
        });
    }

    /**
     * Reverse the migrations.
     */
    public function down(): void
    {
        Schema::drop('flights');
    }
};
```

## Creating Tables

To create a new database table, use the `create` method on the `Schema` facade. The `create` method accepts two arguments: the first is the name of the table, while the second is a closure which receives a `Blueprint` object that may be used to define the new table:

```
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;

Schema::create('users', function (Blueprint $table) {
    $table->id();
    $table->string('name');
    $table->string('email');
    $table->timestamps();
});
```

## # Renaming / Dropping Tables

To rename an existing database table, use the `rename` method:

```
use Illuminate\Support\Facades\Schema;

Schema::rename($from, $to);
```

To drop an existing table, you may use the `drop` or `dropIfExists` methods:

```
Schema::drop('users');

Schema::dropIfExists('users');
```

## # Creating Columns

The `table` method on the `Schema` facade may be used to update existing tables. Like the `create` method, the `table` method accepts two arguments: the name of the table and a closure that receives an `Illuminate\Database\Schema\Blueprint` instance you may use to add columns to the table:

```
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;

Schema::table('users', function (Blueprint $table) {
    $table->integer('votes');
});
```

## # Renaming Columns

To rename a column, you may use the `renameColumn` method provided by the schema builder:

```
Schema::table('users', function (Blueprint $table) {
    $table->renameColumn('from', 'to');
});
```

## # Dropping Columns

To drop a column, you may use the `dropColumn` method on the schema builder:

```
Schema::table('users', function (Blueprint $table) {
    $table->dropColumn('votes');
});
```

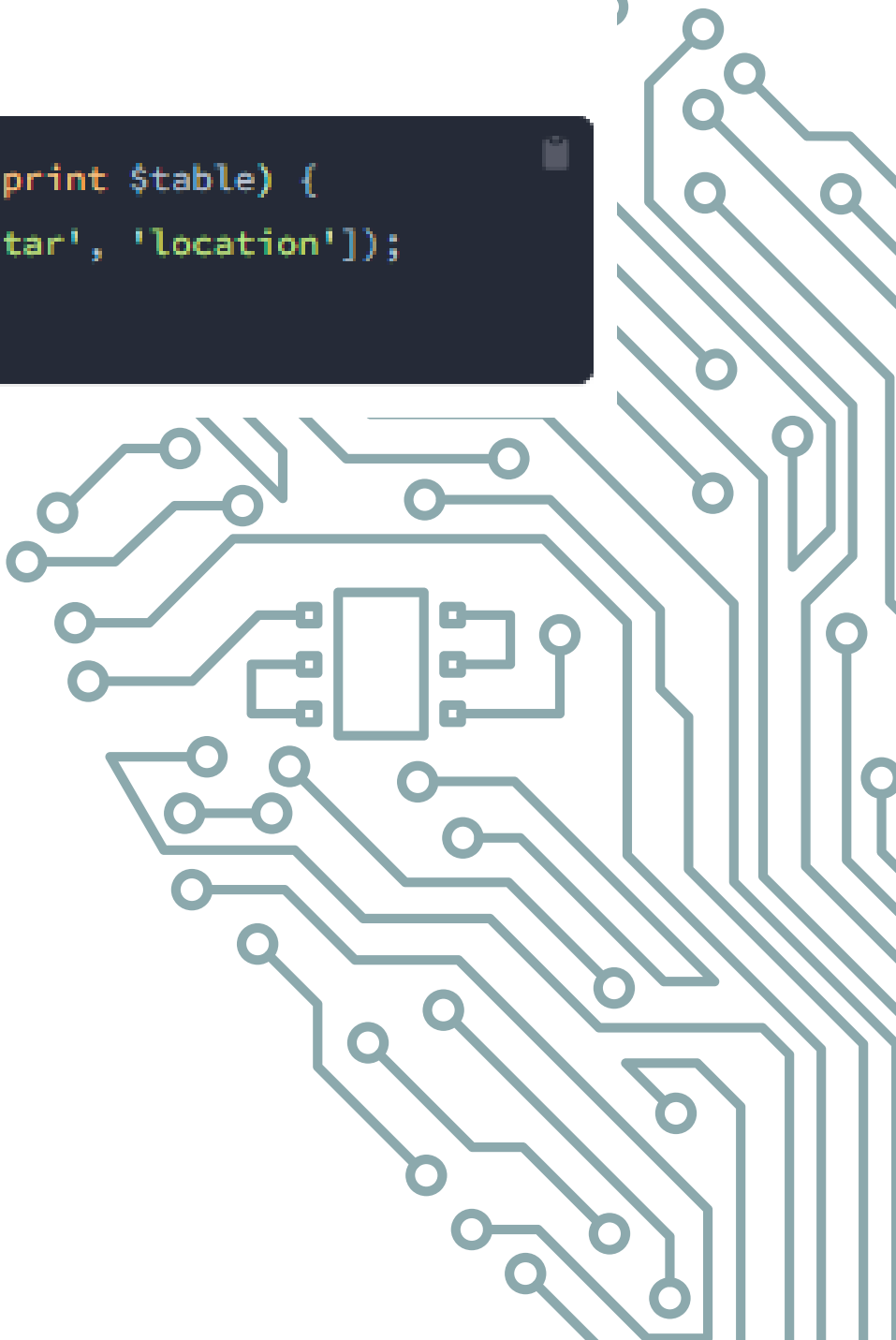
You may drop multiple columns from a table by passing an array of column names to the `dropColumn` method:

```
Schema::table('users', function (Blueprint $table) {
    $table->dropColumn(['votes', 'avatar', 'location']);
});
```

### # Available Column Types

The schema builder blueprint offers a variety of methods that correspond to the different types of columns you can add to your database tables. Each of the available methods are listed in the table below:

<a href="#">bigIncrements</a>	<a href="#">jsonb</a>	<a href="#">string</a>
<a href="#">bigInteger</a>	<a href="#">lineString</a>	<a href="#">text</a>
<a href="#">binary</a>	<a href="#">longText</a>	<a href="#">timeTz</a>
<a href="#">boolean</a>	<a href="#">macAddress</a>	<a href="#">time</a>
<a href="#">char</a>	<a href="#">mediumIncrements</a>	<a href="#">timestampTz</a>
<a href="#">dateTimeTz</a>	<a href="#">mediumInteger</a>	<a href="#">timestamp</a>
<a href="#">dateTime</a>	<a href="#">mediumText</a>	<a href="#">timestampTzTz</a>
<a href="#">date</a>	<a href="#">morphs</a>	<a href="#">timestamps</a>
<a href="#">decimal</a>	<a href="#">multiLineString</a>	<a href="#">tinyIncrements</a>
<a href="#">double</a>	<a href="#">multiPoint</a>	<a href="#">tinyInteger</a>
<a href="#">enum</a>	<a href="#">multiPolygon</a>	<a href="#">tinyText</a>
<a href="#">float</a>	<a href="#">nullableMorphs</a>	<a href="#">unsignedBigInteger</a>
<a href="#">foreignId</a>	<a href="#">nullableTimestamps</a>	<a href="#">unsignedDecimal</a>
<a href="#">foreignIdFor</a>	<a href="#">nullableUuidMorphs</a>	<a href="#">unsignedInteger</a>
<a href="#">foreignUuid</a>	<a href="#">nullableUuidMorphs</a>	<a href="#">unsignedMediumInteger</a>
<a href="#">foreignUuid</a>	<a href="#">point</a>	<a href="#">unsignedSmallInteger</a>
<a href="#">geometryCollection</a>	<a href="#">polygon</a>	<a href="#">unsignedTinyInteger</a>
<a href="#">geometry</a>	<a href="#">rememberToken</a>	<a href="#">uuidMorphs</a>
<a href="#">id</a>	<a href="#">set</a>	<a href="#">uuidMorphs</a>
<a href="#">increments</a>	<a href="#">smallIncrements</a>	<a href="#">uuid</a>
<a href="#">integer</a>	<a href="#">smallInteger</a>	<a href="#">uuid</a>
<a href="#">ipAddress</a>	<a href="#">softDeletesTz</a>	<a href="#">year</a>
<a href="#">ipAn</a>	<a href="#">softDeletes</a>	



## # Creating Indexes

The Laravel schema builder supports several types of indexes. The following example creates a new `email` column and specifies that its values should be unique. To create the index, we can chain the `unique` method onto the column definition:

```
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;

Schema::table('users', function (Blueprint $table) {
    $table->string('email')->unique();
});
```

```
$table->unique('email');
```

```
$table->index(['account_id', 'created_at']);
```

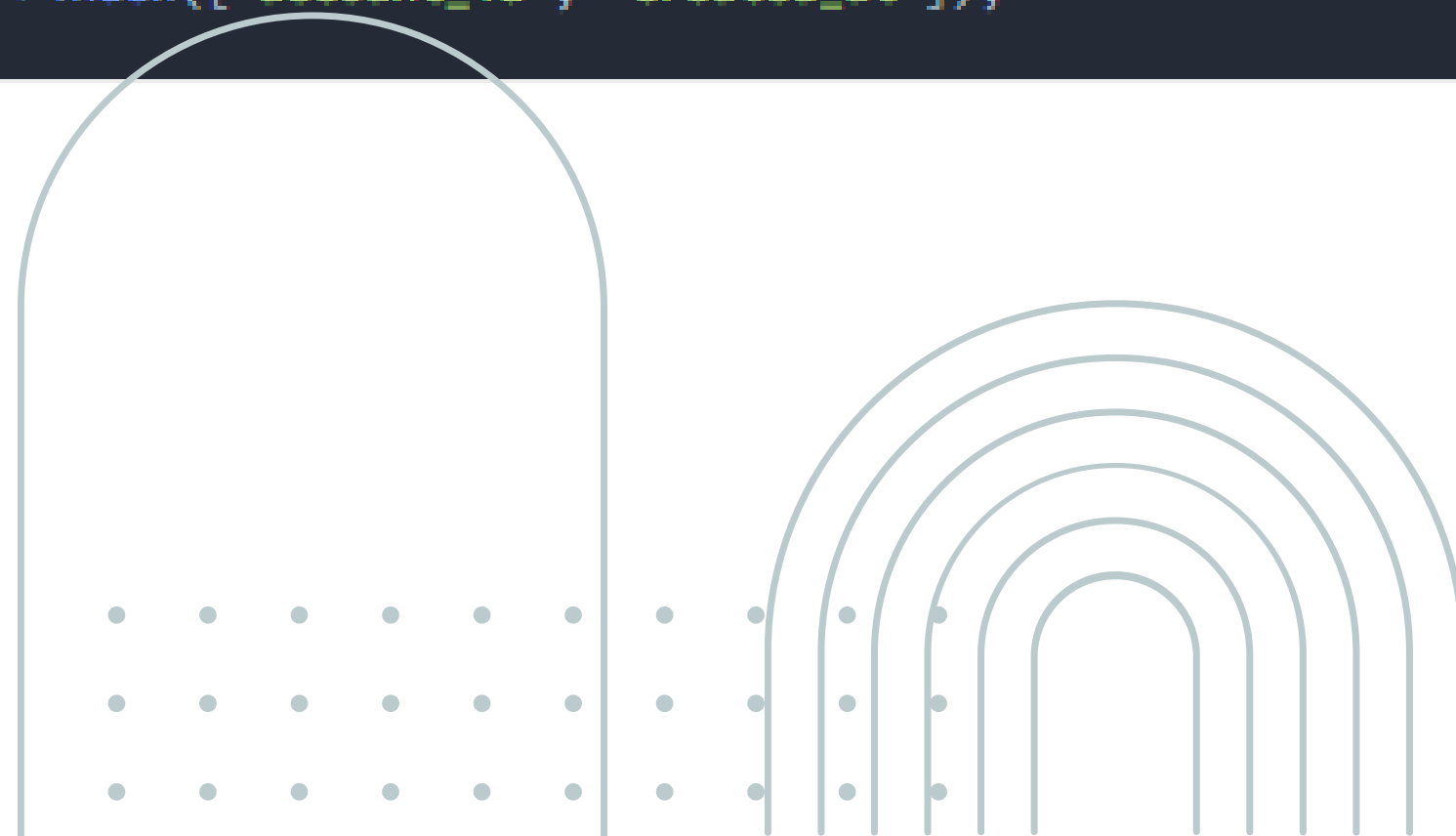
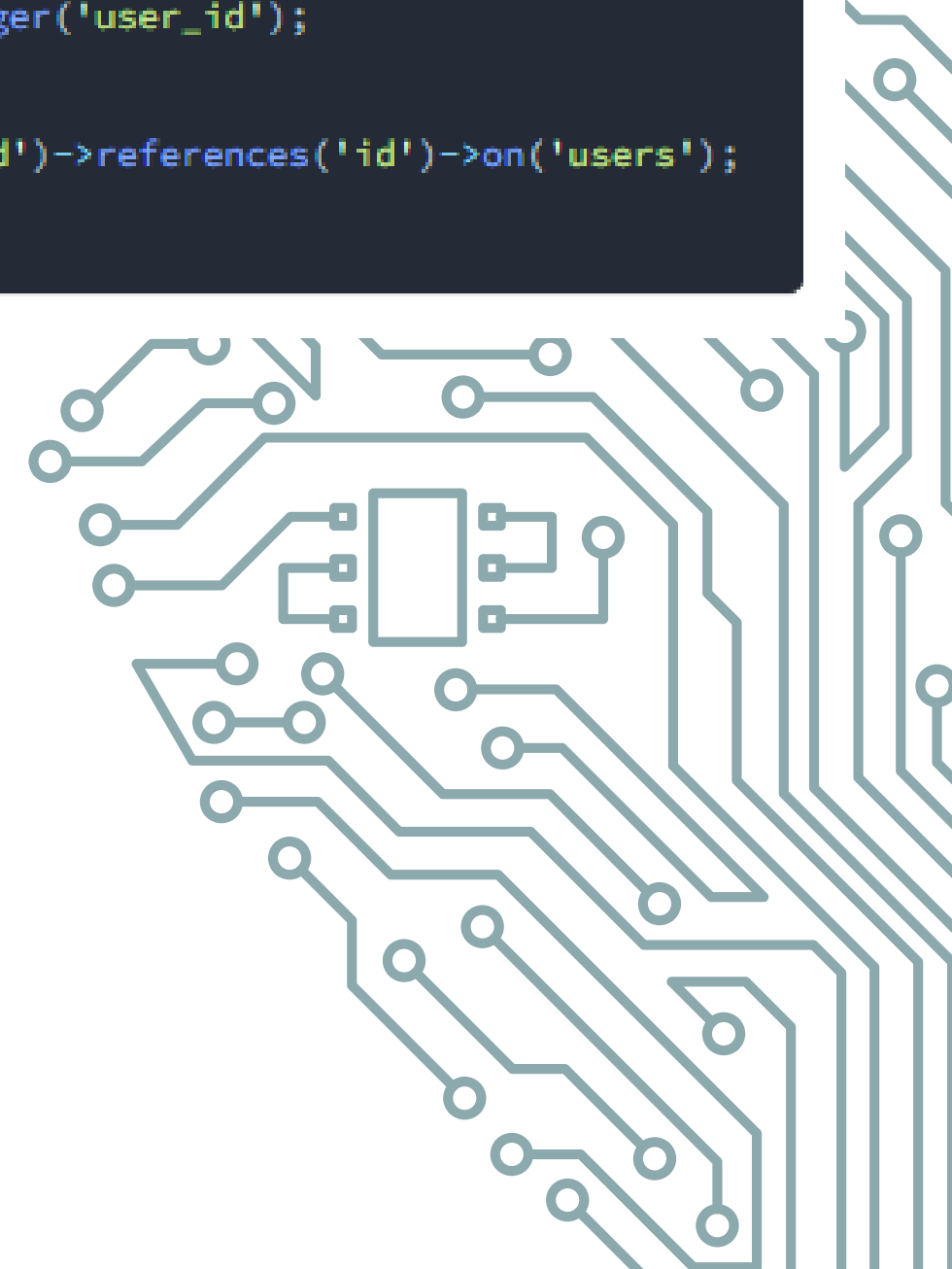
## # Foreign Key Constraints

Laravel also provides support for creating foreign key constraints, which are used to force referential integrity at the database level. For example, let's define a `user_id` column on the `posts` table that references the `id` column on a `users` table:

```
use Illuminate\Database\Schema\Blueprint;
use Illuminate\Support\Facades\Schema;

Schema::table('posts', function (Blueprint $table) {
    $table->unsignedBigInteger('user_id');

    $table->foreign('user_id')->references('id')->on('users');
});
```



# LATIHAN

*Buat 2 buah tabel dengan struktur seperti berikut menggunakan fitur migration pada laravel !*

blog blog_posts
id_blog_post : bigint(20) unsigned
title : varchar(255)
content : text
author : varchar(255)
created_at : timestamp
updated_at : timestamp
# id_user : bigint(20) unsigned

blog users
id_user : bigint(20) unsigned
nama : varchar(255)
email : varchar(255)
password : varchar(255)
remember_token : varchar(100)
created_at : timestamp
updated_at : timestamp