

->AULA LPHS 16/04- MÁQUINA DE LAVAR

```
#include <Stepper.h>

int LED2 = 4;
int LED1 = 5;
int LED0 = 6;
int Button0 = 7;
int Button1 = 8;
int Button2 = 9;
int Value0;
int Value1;
int Value2;

int passosporgiro = 64;

// Inicializa a biblioteca utilizando ligação ao motor
Stepper mp(passosporgiro, 10, 12, 11, 13);

void setup() {
    // Determina a velocidade inicial do motor
    mp.setSpeed(200);
    pinMode(LED0, OUTPUT);
    pinMode(LED1, OUTPUT);
    pinMode(LED2, OUTPUT);
    pinMode(Button0, INPUT);
    pinMode(Button1, INPUT);
    pinMode(Button2, INPUT);
    Serial.begin(9600);
}

void loop() {
    //mp.step(-2048);
    //delay(1000);
    //mp.step(2048);
    //delay(1000);

    Value0 = digitalRead(Button0);
    Serial.println(Value0);
    Value1 = digitalRead(Button1);
    Serial.println(Value1);
    Value2 = digitalRead(Button2);
    Serial.println(Value2);

    if (Value0 == HIGH) {
        digitalWrite(LED0, HIGH);
        digitalWrite(LED1, LOW);
        digitalWrite(LED2, LOW);
    }
}
```

```
if (Value1 == HIGH) {  
    digitalWrite(LED1, HIGH);  
    digitalWrite(LED0, LOW);  
    digitalWrite(LED2, LOW);  
    mp.step(-1024);  
    delay(1000);  
    mp.step(1024);  
    delay(1000);  
  
}  
  
if (Value2 == HIGH) {  
    digitalWrite(LED2, HIGH);  
    digitalWrite(LED1, LOW);  
    digitalWrite(LED0, LOW);  
    mp.step(2048);  
}  
}
```