

# **Binomial Heap**

*(or)* **Binomial Queue**

# Definition

- Binomial Queue is a collection of heap-ordered trees, known as forest
- Each of the heap-ordered trees are of a constrained form known as a binomial tree

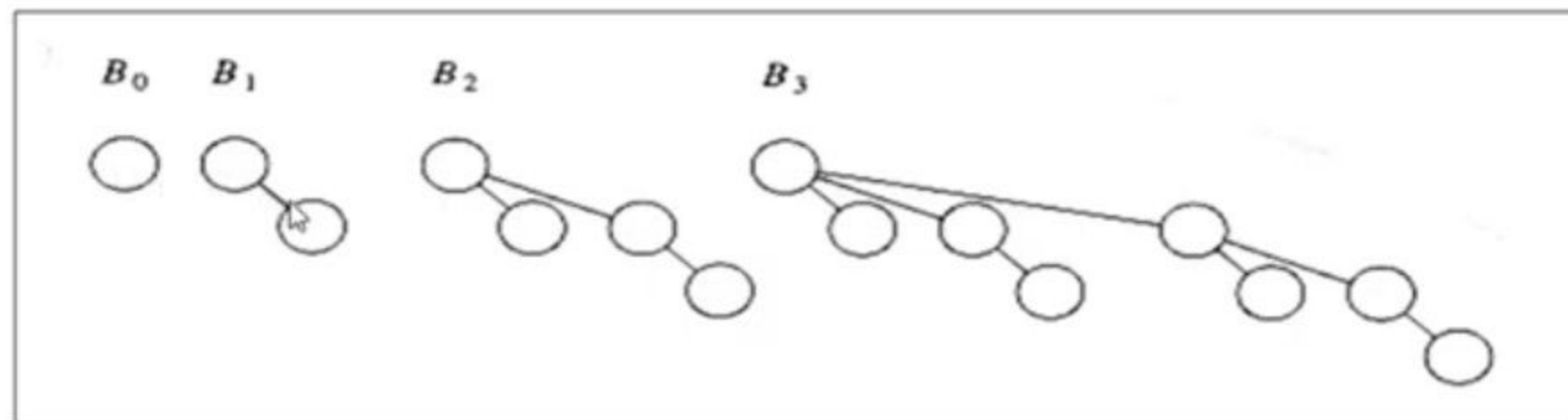
- A binomial tree of height 0 is a one-node tree
- A binomial tree,  $B_k$ , of height  $k$  is formed by attaching a binomial tree,  $B_{k-1}$ , to the root of another binomial tree

Support merge, insert, and delete operations in  $O(\log n)$  worstcase time.

findMin() in Binomial Queue is performed by searching all the root elements of all binomial trees

There are at most  $\log n$  different trees, the minimum can be found in  **$O(\log n)$**  time. Alternatively, we can maintain knowledge of the minimum and perform the operation in  $O(1)$  time, if we remember to update the minimum when it changes during other operations.





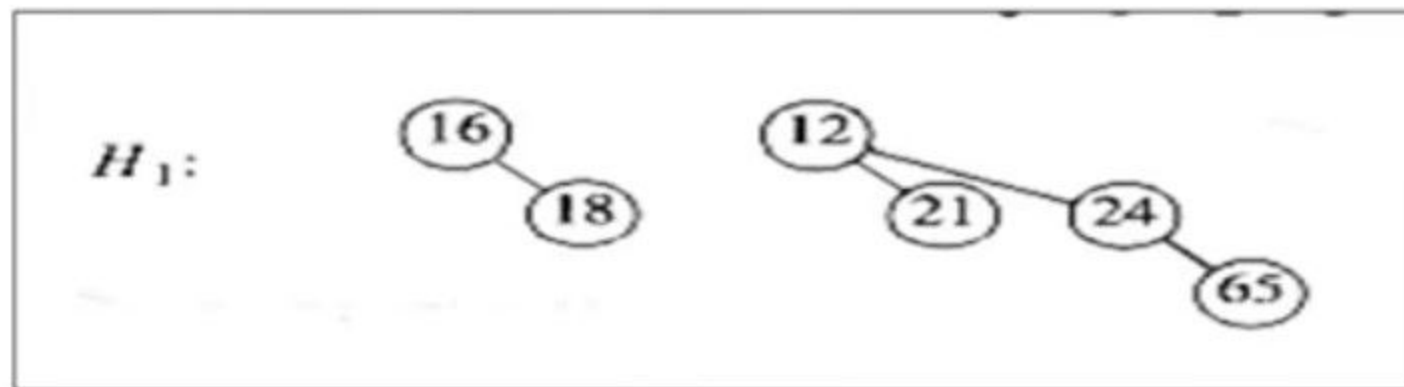
- Binomial tree,  $B_0$ , is one node tree
- Binomial tree,  $B_1$ , is formed by merging two  $B_0$  binomial trees
- Binomial tree,  $B_2$ , is formed by merging two  $B_1$  binomial trees, selecting one of the nodes as the root node
- **There would be  $2^k$  nodes in the binomial tree of height 'k'**
- Binomial tree,  $B_2$  has 4 nodes ( $2^2$ );  $B_3$  has 8 nodes ( $2^3$ ),

Assume priority queue of size 13 (data set size is 13) has to be represented by using Binomial Queue or Binomial Heap.

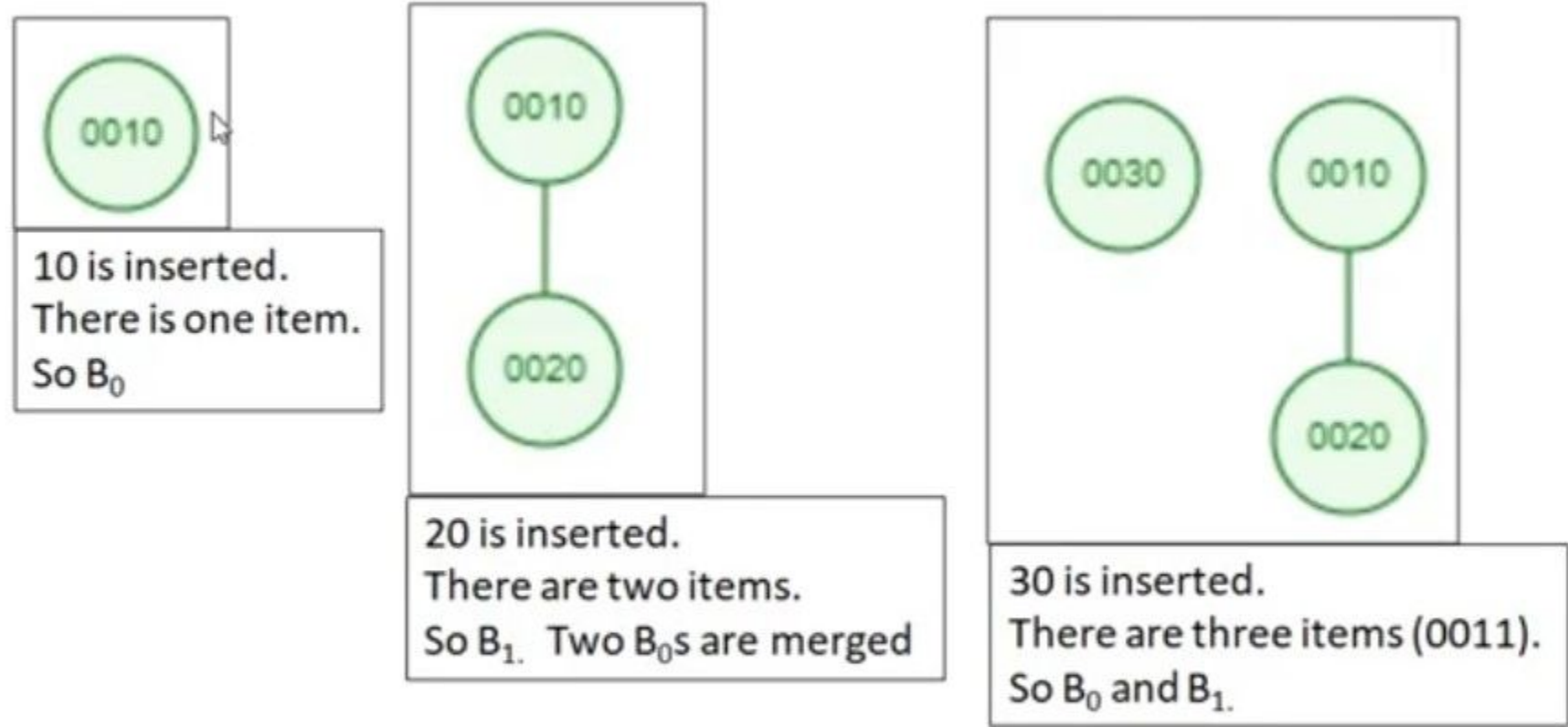
13 is represented as 1101 in the binary format. Hence we require  $B_3, B_2, B_0$  and we don't require  $B_1$ .

Example:

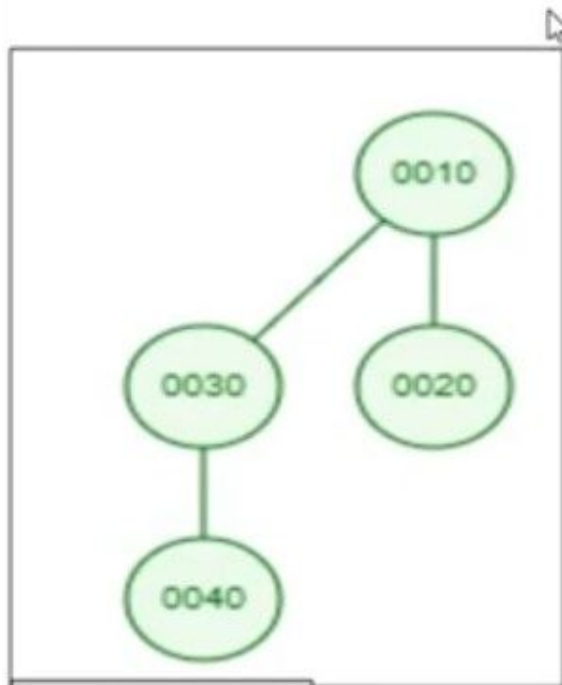
The data 16, 18, 12, 21, 24, 65 are built into binomial heap  $H_1$  with Binomial trees  $B_1$  and  $B_2$ . Dataset size is 6, (binary is 0110), hence  $B_1$  and  $B_2$



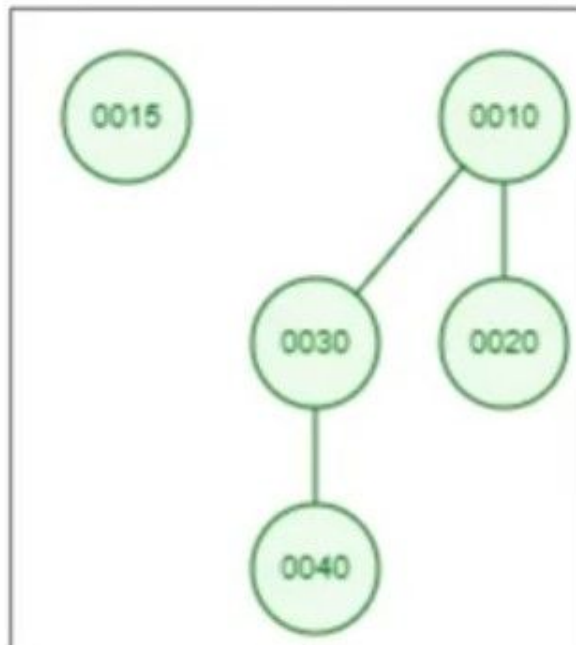
Insert the following items 10, 20, 30, 40, 15, 25 one by one into a Binomial Queue or Binomial Heap



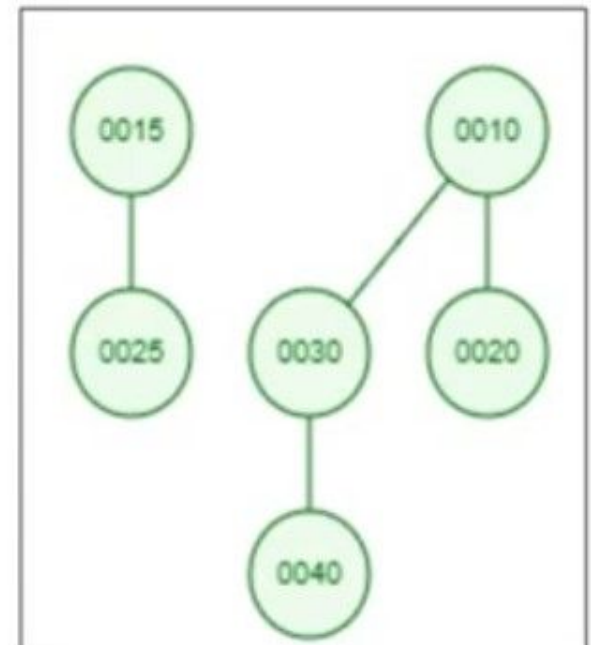
Insert the following items 10, 20, 30, 40, 15, 25 one by one into a Binomial Queue or Binomial Heap



40 is inserted.



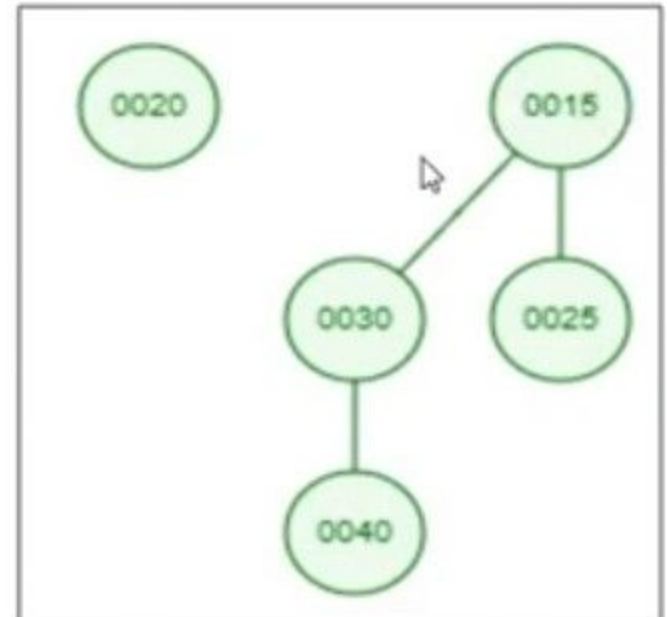
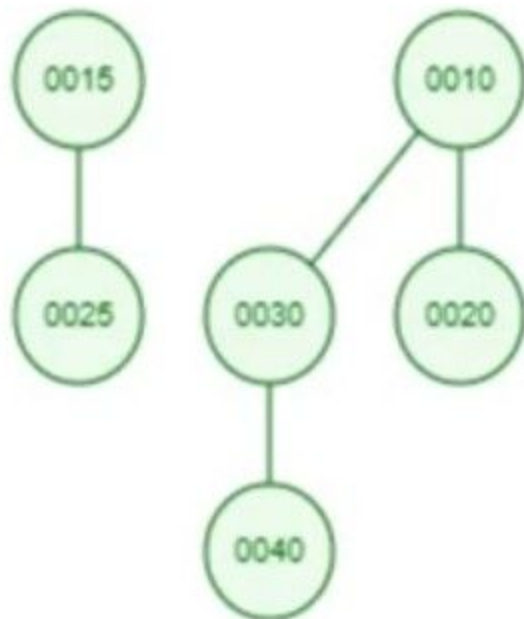
15 is inserted.



25 is inserted.

deleteMin() in Binomial Queue is performed by searching all the root elements of all binomial trees, delete the minimum element. Then Rebuild the Binomial Queue

- Root elements of trees are compared (10 and 15)
- 10 gets deleted
- Rebuild the heap ordered trees such that  $B_0$  and  $B_2$  are resulted in the Binomial Heap
- Roots of  $B_0$  and  $B_2$  should have minimum values





# Insertion for 1 to 7 numbers

Figure 6.39 After 1 is inserted



Figure 6.40 After 2 is inserted



Figure 6.41 After 3 is inserted

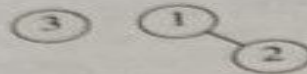


Figure 6.42 After 4 is inserted



Figure 6.43 After 5 is inserted



Figure 6.44 After 6 is inserted

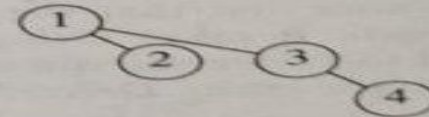
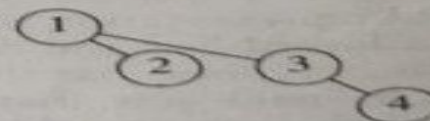
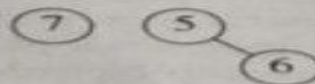


Figure 6.45 After 7 is inserted



$H_3$ : (13)

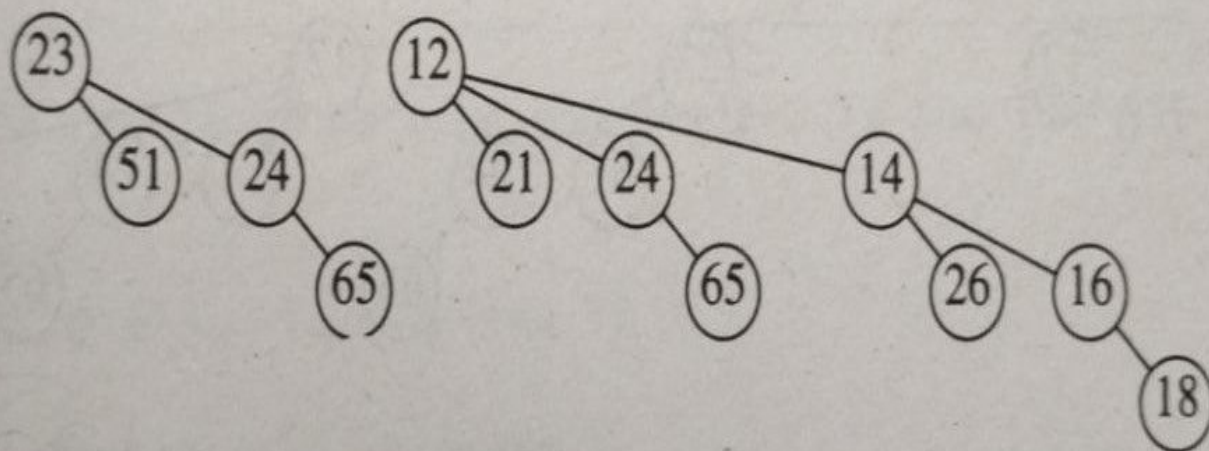


Figure 6.46 Binomial queue  $H_3$

$H'$ : (13)

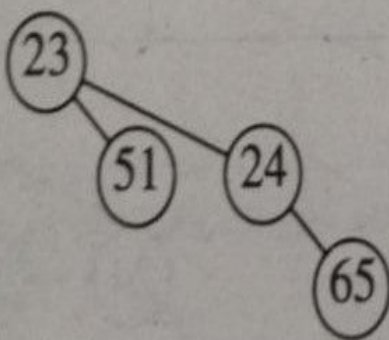


Figure 6.47 Binomial queue  $H'$ , containing all the binomial trees in  $H_3$  except  $B_3$

