

Game Design Document
Fill up the following document

1. Write the title of your project.

Ans:-Space Shooter

2. What is the goal of the game?

Ans:-Space Shooter's goal is to kill all the asteroids to save Earth and earn points.

3. Write a brief story of your game.

Ans:One day scientists were researching asteroids and they found that some asteroids were coming to Earth to destroy it. So they decided to launch a fighter plane to save Earth.

4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, Dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Space Shuttle	Player
2		
3		
4		
5		
6		
7		
8		

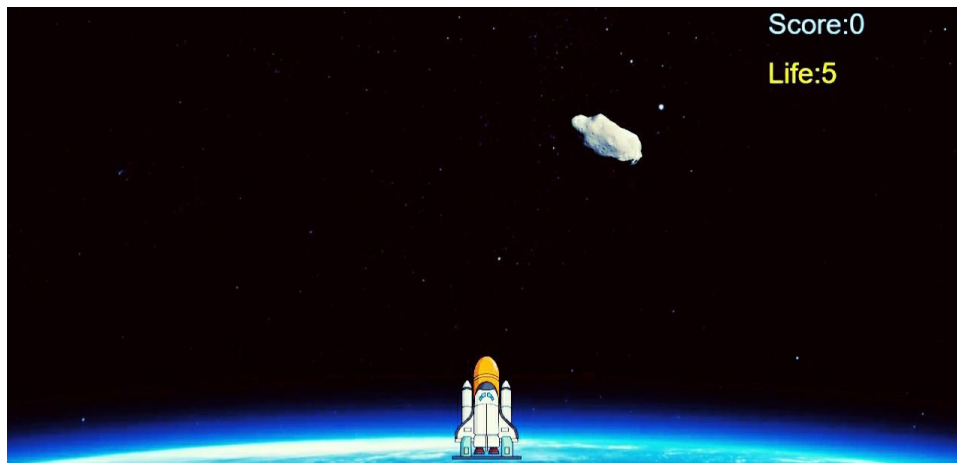
6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Asteroids	Obstacle
2	Bullet	To kill Obstacle
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.



How do you plan to make your game engaging?

Ans:-In this game as score increases images will change.