

Visual Studio Code interface showing a Flutter application named "name.dart" being developed and run on an Android emulator.

**Code Editor (name.dart):**

```
lib > name.dart > main
1 import 'package:flutter/material.dart';
2
3 Run | Debug | Profile
4 void main() {
5   runApp(MaterialApp(
6     home: Scaffold(
7       appBar: AppBar(title: const Text("Student Name:")),
8       body: const Center(
9         child: Text(
10           "Hello, I am Punnya Prasoon Gaur Text in body", style: TextStyle(fontSize: 50, fontWeight: FontWeight.bold),
11           textDirection: TextDirection.ltr,
12         ), // Text // Center
13       ), // Scaffold // MaterialApp
14     ),
15   );
```

**Debug Console:**

Restarted application in 854ms.

**Android Emulator:**

The emulator displays the application's UI, which includes a blue header bar with the text "Student Name:" and a large white area displaying the text "Hello, I am Punnya Prasoon Gaur Text in body" in a large, bold, black font.

**Status Bar:**

Ln 9, Col 115 Spaces: 2 UTF-8 CRLF Dart Dart DevTools Go Live Flutter: 3.0.2 Pixel 4 API 30 (android-x86 emulator) Prettier