

Puranjay Datta Electrical Engineering

Indian Institute of Technology Bombay

Specialization: Communication & Signal Processing

19D070048

Dual Degree (B.Tech. + M.Tech.)

Gender: Male DOB: 14/12/2001

Examination	University	Institute	Year	CPI / %
Graduation	IIT Bombay	IIT Bombay	2024	9.34
Intermediate	HSC	Ratanbai Walbai Junior College of	2019	93.08%
		Science		
Matriculation	ICSE	Smt. Sulochanadevi Singhania School	2017	97.00%

Pursuing Minor degree in the Department of Computer Science and Engineering

SCHOLASTIC ACHIEVEMENTS			
• Achieved Department Rank 7 out of 70 students in Electrical Engineering Dual Degree	(2023)		
 Secured All India Rank 460 in IIT JEE-Advanced out of 245,000 candidates 			
 Achieved All India Rank 300 in JEE Mains out of 1.14 million candidates 			
• Secured All India Rank 132 in Kishor Vaigyanic Protsahan Yojana (KVPY) and awarded fellowship			
• Awarded Certificate of Merit for being among the Statewise top 1 % in the NSEC and qualified to INCHO			

INTERNSHIPS

Transfer learning in NVIDIA isaacgym

MITACS University of Calgary, Canada

(May'23 - Present)

- Guide: Prof Hatem Abou Zeid
- · Explored how the body shape (scaling hands and legs) of a humanoid impacts its motion using NVIDIA's isaacgym
- · Analyzed different shapes in the MuJoCo simulator which influenced the different reward components like velocity
- Studied the application of Adversarial Motion Priors in training humanoid agents using motion datasets, investigating how the acquisition of skills in one task can lead to accelerated learning in another task using one-shot transfer learning

Predistortion signal for Power Amplifier

(May'22 - July'22)

Texas Instruments, Bengaluru

Guide: Prof Jawaharlal Tangudu

- · Studied about Generalized Memory Polynomial (Volterra kernels) Model for Digital Predistortion of Power Amplifiers
- · Experimented with Iterative Learning Control, Vector Switched Models on industrial amplifiers for various bandwidths
- · Compared the performance of Memory Polynomial Model with Iterative Learning Control based on ACLR, SNR metrics

RESEARCH PROJECTS

Neurips Reconnaissance Blind Chess Agent

(Jan'23 - Present)

CS 748 Advances in Intelligent and Learning Agents

Guide: Prof Shivaram Kalyanakrishnan

- · Developed Replay Buffer to assess blunders, move scores to highlight the Fianchetto bot's limitations in threat detection
- · Tested the opponent modeling strategy which involved training the weights of the Leela Chess Zero engine to anticipate the opponent's moves and verified it playing games on the Reconnaissance Blind Chess server against different bots
- · Adapted a new scoring system based on the Q value of position instead of the P value as a score for different moves

Networked Fairness in Cake Cutting

(Apr'23 - Present)

Guide: Prof Swaprava Nath

CS 6002 Advanced Game Theory

- · Pioneered a novel approach to traditional cake-cutting with networked agents for efficient envy-free allocations
- · Extended existing algorithm for binary trees, incorporating an extra edge at level 1 while maintaining fairness complexity
- Devised moving-knife algorithms for envy-free allocations on cycle networks in cake cutting up to 6 nodes and size 3 cliques connected by a bridge using Austin Cut and Brams Taylor Zwicker procedure, optimizing the cut counts

Inference using Online Learning

(May'23 - Present)

Master's Thesis Guide: Prof Sharayu Moharir

- Formulated a variant of hierarchical deep learning inference at the edge for binary classification and explored the impact of employing two distinct hedge experts for predictions by creating a synthetic dataset mimicking ML models
- · Investigated the effects of false positives, false negatives, true positives, and true negatives on the total loss incurred
- · Studied adaptive hedge involving the learning rate doubling trick for optimal expert learning using mixability gap

Multiarm Bandits

(Aug'22 - May'23)

Supervised Research Exposition

- Guide: Prof Sharavu Moharir · Performed literature survey on Probably Approximately Correct algorithms for best arm identification multiarm bandit
- · Implemented the successive elimination and median elimination algorithm and tried it for different epsilon and deltas
- · Modified the Upper & Lower confidence bound conditions to adapt to the grouped bandits with a minimum constraint
- · Analyzed stopping time complexity of D tracking variant against Hardness measure using helpful arm characterization

ACADEMIC PROJECTS

Training a Generative model for Weak Supervision | CS 726 Advanced Machine Learning (Apr'23 - May'23)

- Trained using Snorkel framework, a generative model to capture the relationships among multiple labeling functions
- Experimented on salary prediction, twitter sentiment analysis where a discriminative model like logistic regression, the recurrent neural network was trained on these labels which improved the accuracy than relying solely on the LFs

Wavelets in Convolutional Neural Network | *EE 678 Wavelets*

(Sept'22 - Nov'22)

- Developed a novel sparse neural network combining **LSTM and wavelet** decomposition for predicting atmospheric profile
- · Implemented Level-2 decomposition along with LSTM and separate k-band, v-band training to improve the accuracy

Shadow Removal and Detection | *EE 610 Image Processing*

(Sept'21 - Nov'21)

- · Implemented the water-filling diffusion algorithm and k-means to equalize the global and local shadow background
- · Trained a Stacked CGAN on an Image shadow triplets (ISTD) dataset with annotations in the form of the shadow mask

Reinforcement Learning in Cricket | CS 747 Foundations of Intelligent and Learning Agents

(Sept'22 - Nov'22)

- · Implemented Howard's policy iteration (HPI), Linear programming to compute the optimal value function and policy
- · Computed the best strategy for the batsman by formulating the last over of cricket as an MDP using the HPI

Micro Doppler and Radar Signal Processing | Research Programme(SURP)

(June'21 - July'21)

- · Researched about bessel function decomposition of micro-doppler signals and estimation of side band frequency
- Tested different nonlinear equation solvers like least square, root music, doppler focussing, and annihilation filter

Temperature Control using Pulse Width Modulator | EE 344 Electronic Design Lab

(Feb'22 - May'22)

- Created a PCB layout using **Eagle** software that was translated into a physical **working prototype** through soldering
- Enhanced the user interface by creating a dynamic display of temperature sensor i.e Negative Temperature Coefficient Thermistor using Arduino and analyzed the negative feedback to design the duty cycle for appropriate heating

Automatic test pattern generation and logic minimizer | EE 677 Foundation of VLSI CAD

(Sept'21 - Nov'21)

- · Implemented PODEM (Path-Oriented Decision Making) to detect stuck-at faults using backtracking and dfs
- Implemented the Espresso heuristic logic minimizer, utilizing irredundant and reduce logic operations in C++

Bank Queue Simulator on 8051 microprocessor | EE 337 Microprocessors Laboratory

(Apr'21 - May'21)

- · Simulated a dynamic bank queue with 4 counters using embedded C and UART communication on a Pt-51 microcontroller board which emulated customer and teller actions based on key presses from a connected keyboard
- · Implemented the key press of the token using Timer, serial interrupt (RI and TI flag), and LCD commands

Stream Cipher | EE 720 Introduction to Number Theory and Cryptography

(Sept'21 - Nov'21)

- · Created a 68-bit scaled-down version of Trivium Cipher in SageMath to generate pseudo-random bits using IV and key
- · Analyzed linear complexity profile using the Berlekamp Massey Algorithm which expressed the predictability of cipher

POSITION OF RESPONSIBILITY

TEACHING ASSISTANT | NPTEL Digital Signal Processing and its Applications, IIT Bombay (Jan'23 - Apr'23)

- · Prepared objective-type questions for assignments and final examination based on Z transform, FFT, DFT, Filters
- · Addressed queries regarding assignments on an online forum, providing assistance to a total of 4558 enrolled students
- · Assisted an online YouTube doubt session with Prof Vikram Gadre, aiding in addressing students' queries

TECHNICAL SKILLS

- Programming Languages: C++, Embedded C, Python, Julia, Matlab, VHDL, Assembly Language, MIPS
- Libraries: Matplotlib, NumPy, Pandas, ŁTFX, Tensorflow, OpenCV, Scikit-learn, OpenAI Gym, PyTorch, IsaacGym
- Others: Git, Docker, skrl, MuJoCo, HTML, CSS, Javascript, Bootstrap, Quartus, AutoCAD, SageMath, GNURadio

KEY COURSES UNDERTAKEN

- Electrical Engineering: Communication Systems, EM Waves, Analog Circuits, Digital Systems, Probability and Random Processes, Signal Processing, Electronic Devices & Circuits, Microprocessors, Wavelets
- Computer Science: Data Structures and Algorithms, Logic for Computer Science, Design and Analysis of Algorithms, Game Theory and Algorithmic Mechanism Design, Advances in Intelligent and Learning Agents
- Probability & Statistics: Introduction to Stochastic Optimization, A First Course in Optimization, Markov Chains and Queuing Systems, Introduction to Stochastic Control

EXTRA-CURRICULARS

- · Won gold medal in Inter Department and silver medal twice in Chess Inter Hostel General Championship
- · Engineered bluetooth controlled bot capable of negotiating different kinds of obstacles in XLR8 Competition

(2019)

(2022)

· Represented my Hostel in Table Tennis General Championship and completed a year-long NSO TT program

(2022)