# Philip Wanczycki

p.wanczycki@gmail.com ❖ (613) 809-3809 ❖ Ottawa, ON

## **WORK EXPERIENCE**

## **ISI** Telecom

Sep. 2021 - Dec. 2021, May 2023 - Aug. 2023

Software Developer Co-op

Ottawa, ON

- Designed and implemented .NET components and resolved critical bugs to support the ingress system of a large data analytics product suite.
- Developed comprehensive unit tests for new components, ensuring adherence to company standards for code quality and robustness.
- Leveraged knowledge in CI/CD and Docker to troubleshoot build pipeline errors, resulting in corrected Linux container configurations and enhanced testability from added metadata.
- Implemented a status monitoring dashboard for a Kafka messaging queue, enabling development, testing, and deployment teams to address data ingress issues more efficiently.
- Communicated effectively with product owners to identify requirements, manage expectations, and ensure the successful and timely delivery of software features, resulting in increased client satisfaction.
- Led an Agile demo, presenting the achievements of my team during a development cycle to other engineering teams.

#### **EDUCATION**

## **Carleton University**

Sep. 2019 – Dec. 2023

Ottawa, ON

Bachelor of Computer Science Honours

- Graduated with High Distinction
- Dean's Honour Lists 2019-2022
- Volunteer for the Carleton Computer Science Society

# PROJECTS - github.com/PWanczycki

#### Album Cover Genre Classification Neural Network

Apr. 2023

- Designed and trained an image classifier in Python based on the VGG16 neural network architecture, leveraging fine-tuning of pre-trained ImageNet models to improve accuracy in genre recognition tasks by 22%.
- Wrote several pre-processing scripts in Python, allowing new configurations of raw image data to be properly interpreted by the neural network.

# "Quests" Multiplayer Online Card Game

Apr. 2022

- Implemented networking capabilities leveraging Java multi-threading and socket networking libraries to maximize scalability, which let the team easily refactor the project's design as the client shared feedback.
- Applied Observer and Singleton design patterns strategically to avoid anti-patterns that could make the project harder to further develop and maintain.

## **SSBM Statistics Database**

Apr. 2022

- Designed an SQLite database using knowledge of functional dependencies and normalization to ensure that the database cannot be subject to data loss from faulty queries and insertions.
- Applied knowledge of SQL vulnerabilities in the creation of a Python GUI wrapper for the database, resulting in an easy-to-use point of access with protection from SQL injection attacks.

# **Connect 4 Web Application**

Fall 2020

- Designed and developed a Connect 4 website, seamlessly integrating front-end (HTML and CSS) and back-end (Node.js) components, resulting in a robust and engaging web application that provided an enjoyable gaming experience.
- Orchestrated the deployment of the project onto the OpenStack cloud computing platform, enabling easy demoing and testing.

#### **SKILLS & INTERESTS**

_	$\alpha$	11
	V 12-1	
	Ski	цъ.

Fluent in French & English	Linux	C#	SQL
Quick learner	Git	Java	JavaScript
Technical writing	C	Ruby	Kubernetes
Unit testing	C++	Python	Selenium

Interests: Artificial intelligence; Cybersecurity; PC building; Camping; Guitar; Hockey