

# ENSC 2113

## Engineering Mechanics: Statics

Chapter 3:

Equilibrium of a Particle

(Section 3.1-3.3)



COLLEGE OF  
**ENGINEERING, ARCHITECTURE  
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# Chapter 3 Outline:

3.1 Condition for the Equilibrium of a Particle

3.2 The Free-Body Diagram

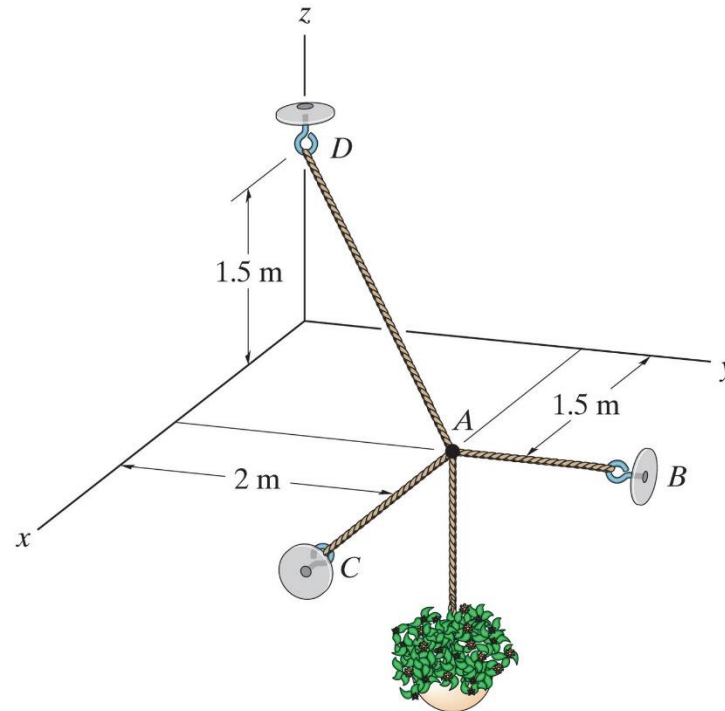
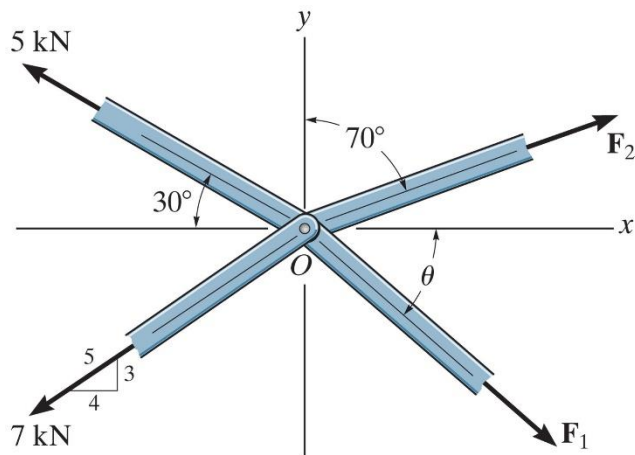
3.3 Coplanar Force Systems

3.4 Three-Dimensional Force Systems



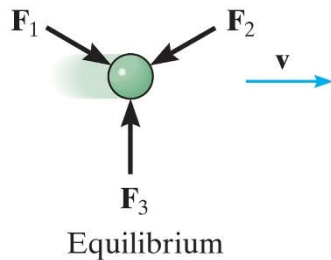
# Chapter 3 Objectives:

- To introduce the concept of the free-body diagram for a particle
- To show how to solve particle equilibrium problems using the equations of equilibrium



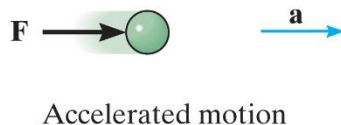
# Introduction:

**Equilibrium:** When an object remains at rest or at constant velocity if already in motion.



Newton's first law of motion requires the resultant force of a particle in equilibrium to be equal to zero.

$$\sum F = 0$$



Newton's second law of motion states that a particle subjected to an unbalanced force experiences an acceleration.

$$\sum F = m\cancel{a}^0 = 0$$

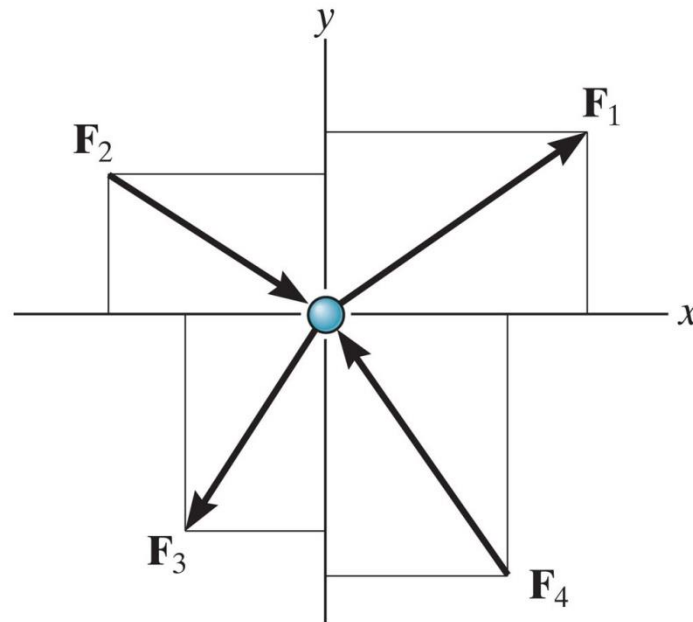
However, in equilibrium, acceleration is zero.

## 3.1 Equilibrium of a particle:

**Particle:** Any object which may be modeled as a concentrated point or mass.

Size and shape do not influence applied forces.

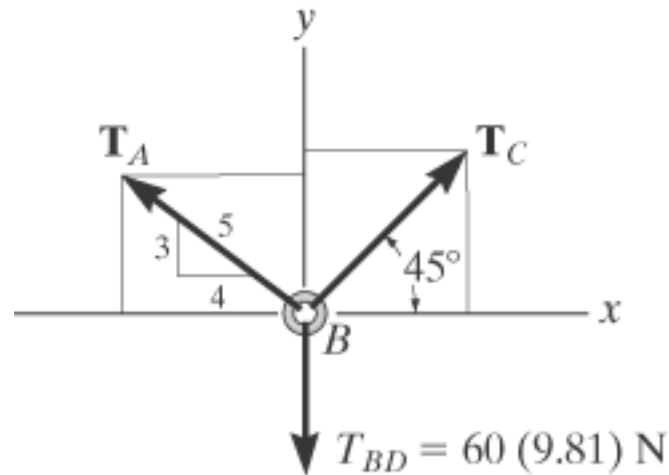
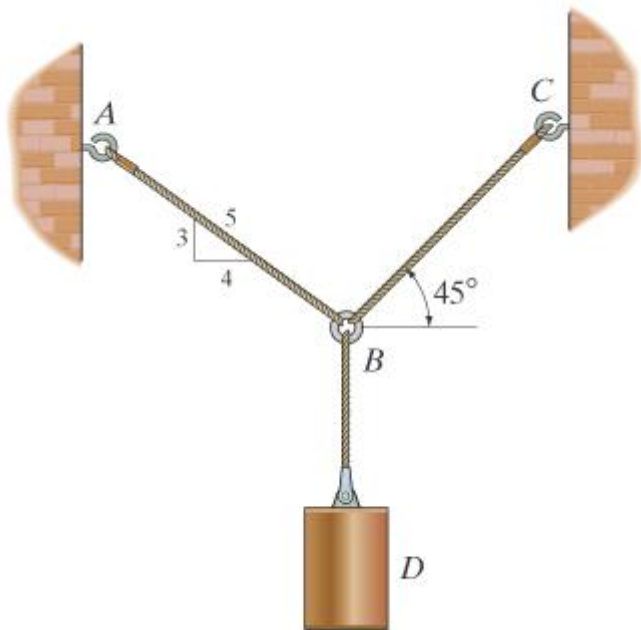
Forces applied to a particle must be “*concurrent*”, with *line of action* passing through a common point.



## 3.2 The Free-body Diagram:

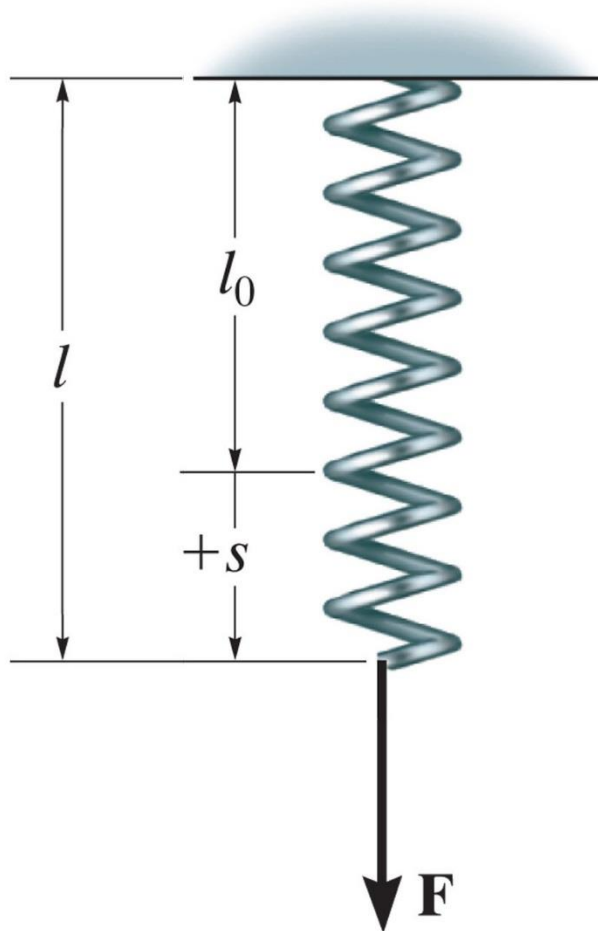
Free-body diagram:

- A drawing that shows the particle as isolated and free from its surroundings
- Includes *all* forces acting on the particle



## 3.2 The Free-body Diagram:

- Springs: The length of a spring will change in direct proportion to the force acting on it.



$$F = ks$$

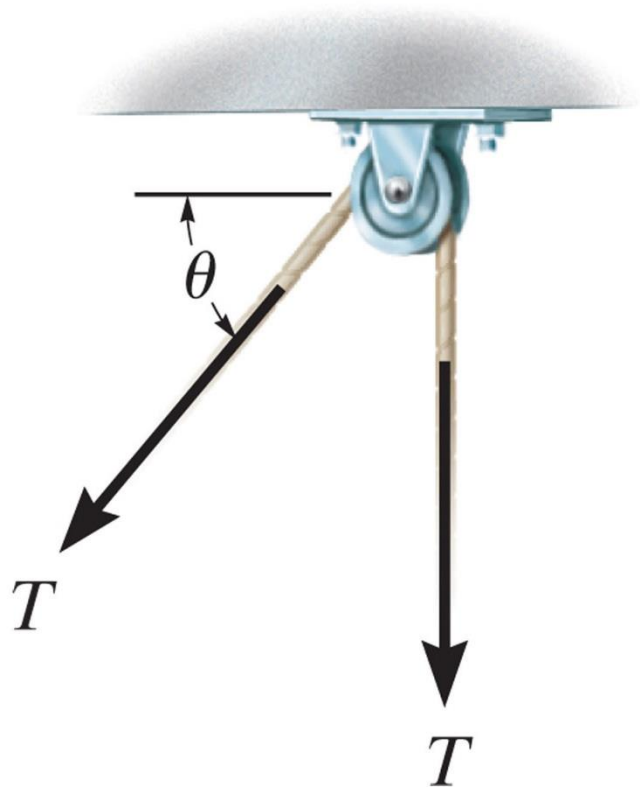
where,

$k$  = spring constant

$$s = l - l_0$$

## 3.2 The Free-body Diagram:

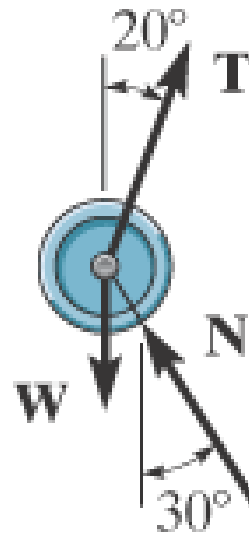
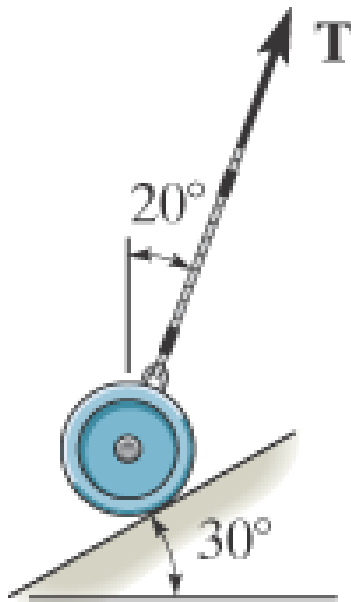
- Cables and Pulleys: All cables will be assumed to have negligible weight and cannot stretch. Cables can support tension only (pulling force). Cables have constant magnitude as they pass over pulleys.





## 3.2 The Free-body Diagram:

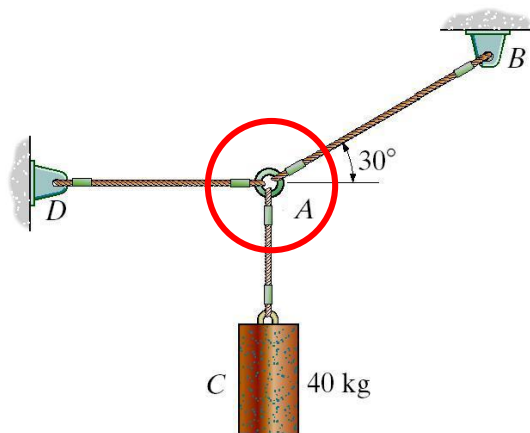
- Smooth Contact: If an object rests on a smooth surface, the surface will exert a force on the object normal to the surface at the point of contact



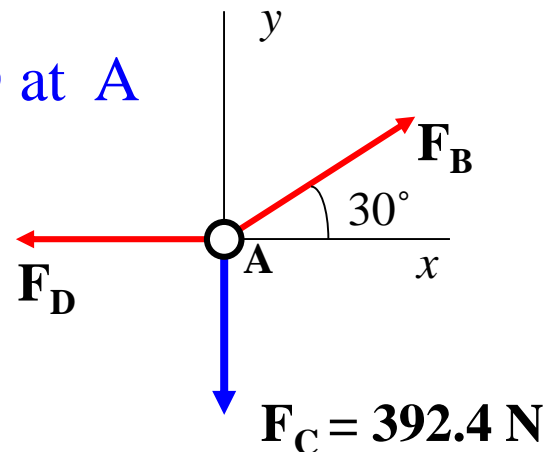
## 3.2 The Free-body Diagram:

### Procedure:

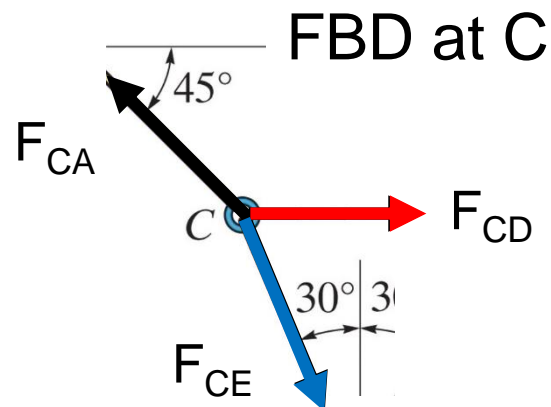
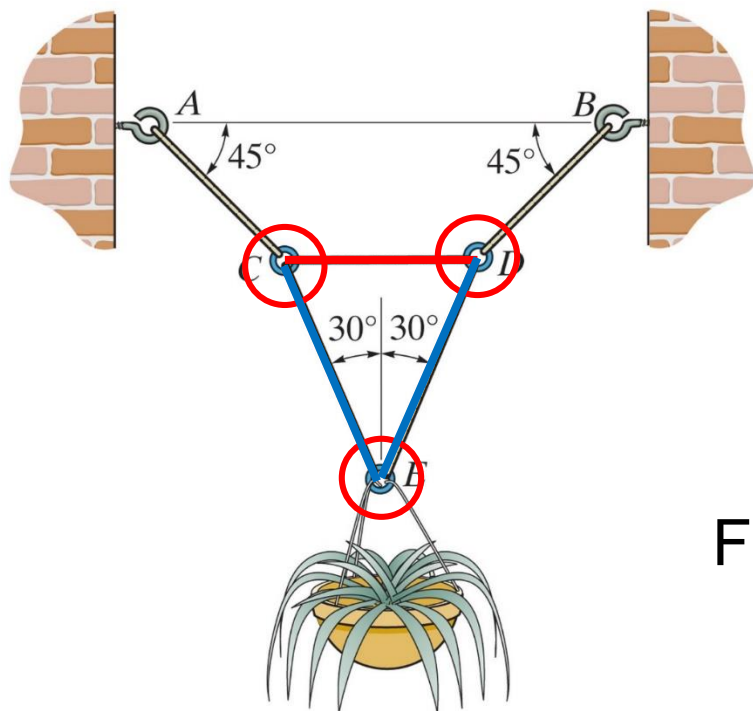
- Draw the Outlined Shape
  - Isolate the system by removing the supports and drawing the outlined shape
- Show All Forces
  - Active forces that set the particle in motion
  - Reactive forces that prevent motion
- Identify Each Force
  - Knowns
  - Unknowns



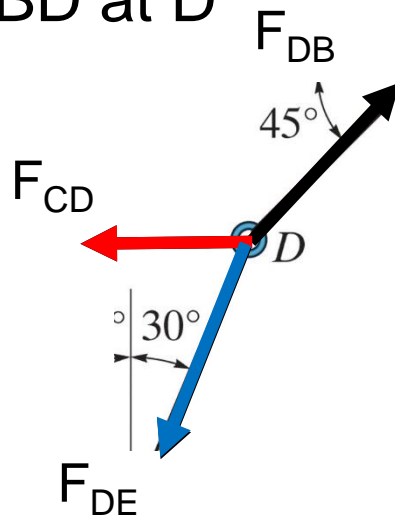
FBD at A



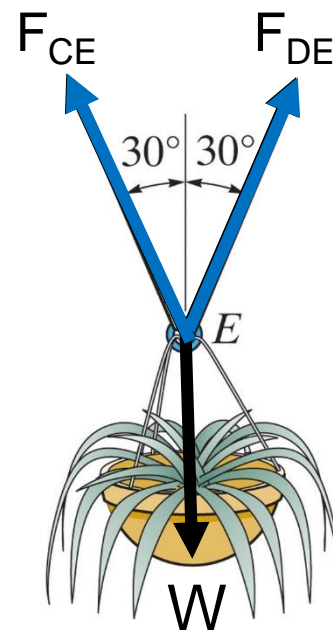
For some problems, multiple FBDs will be required to solve.



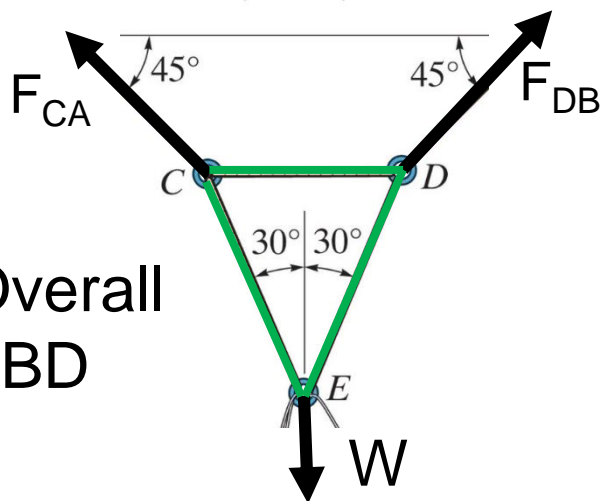
FBD at D



FBD at E



Overall FBD



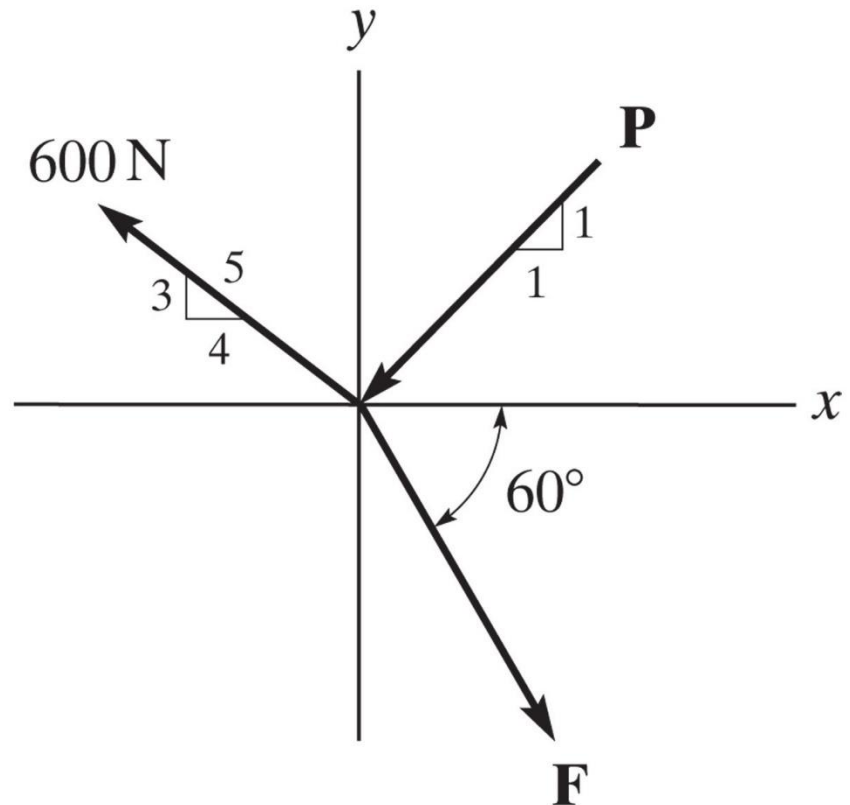
# Equilibrium:

## Equations in 2-D:

- With two equations, two unknowns can be solved

$$\sum F_x = 0$$

$$\sum F_y = 0$$



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