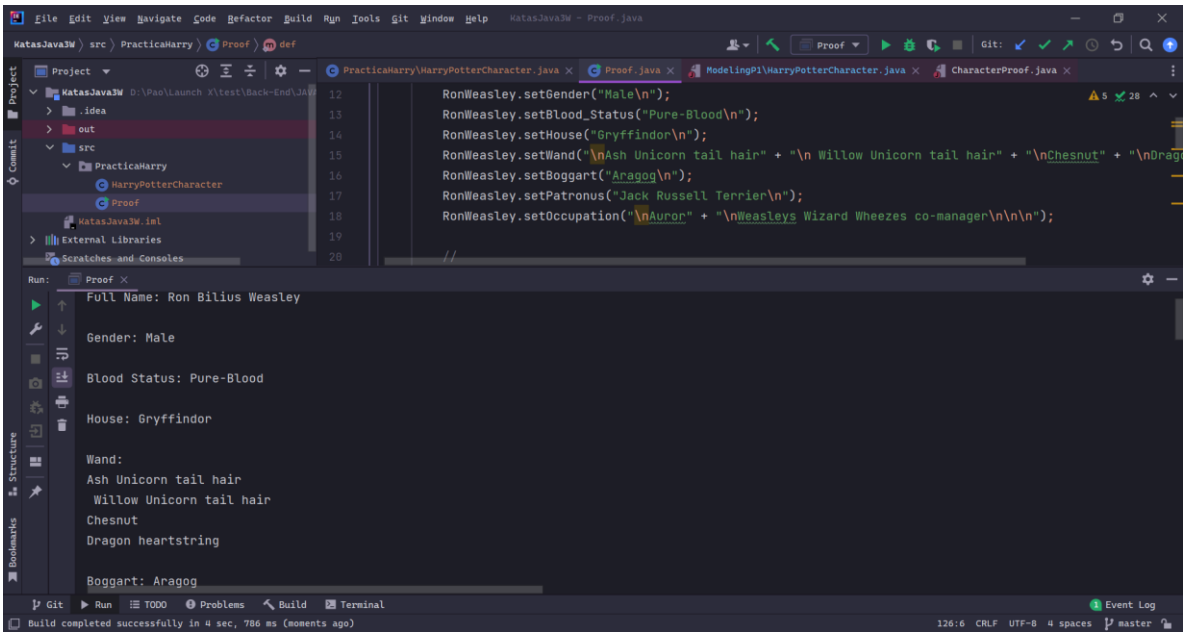
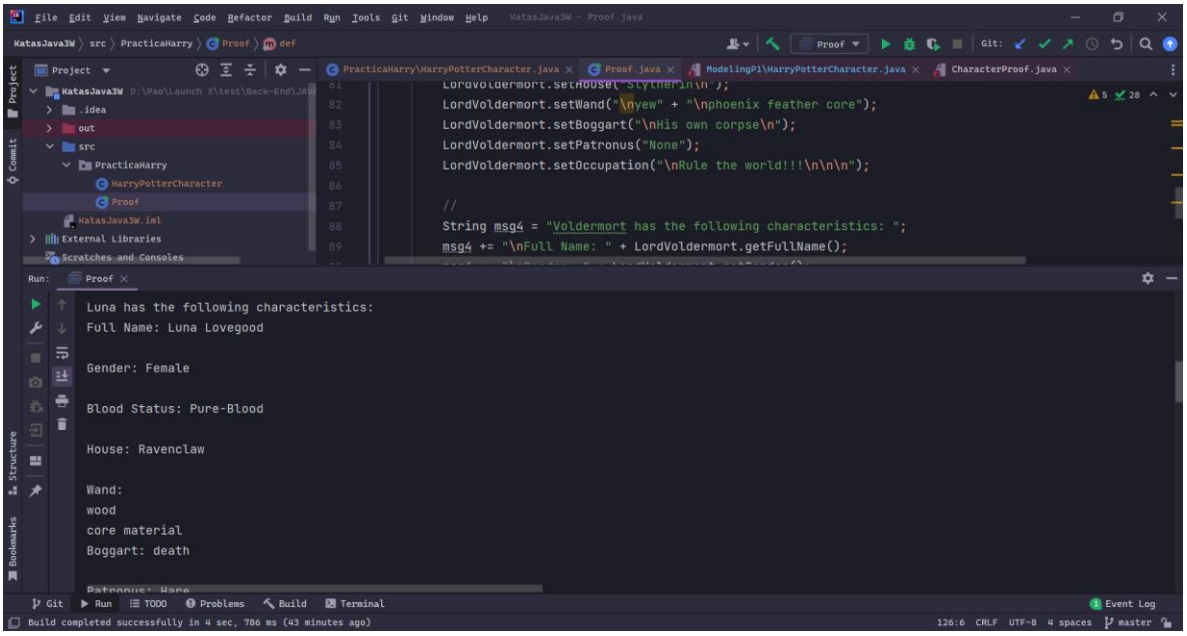
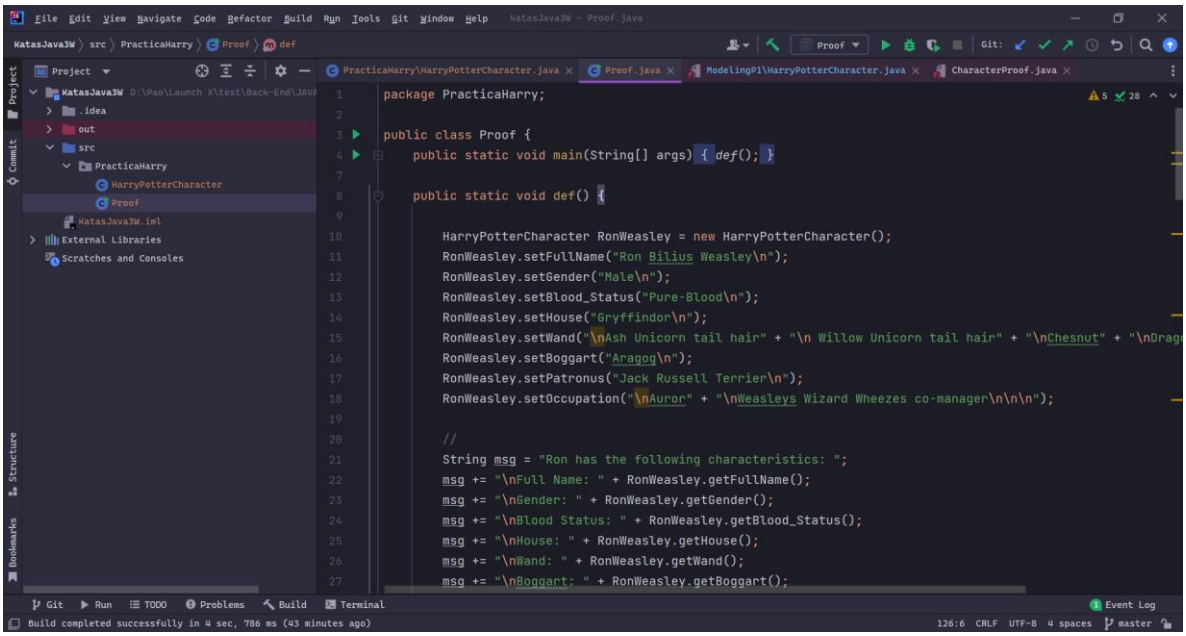

RonWeasley.setGender("Male\n");
RonWeasley.setBlood_Status("Pure-Blood\n");
RonWeasley.setHouse("Gryffindor\n");
RonWeasley.setWand("\nAsh Unicorn tail hair" + "\n Willow Unicorn tail hair" + "\nChesnut" + "\nDrag
RonWeasley.setBoggart("Aragog\n");
RonWeasley.setPatronus("Jack Russell Terrier\n");
RonWeasley.setOccupation("\nAuror" + "\nWeasleys Wizard Wheezes co-manager\n\n\n");
//
Full Name: Ron Bilius Weasley
Gender: Male
Blood Status: Pure-Blood
House: Gryffindor
Wand:
Ash Unicorn tail hair
Willow Unicorn tail hair
Chesnut
Dragon heartstring
Boggart: Aragog
Build completed successfully in 4 sec, 786 ms (moments ago)


LordVoldermort.setHouse("Slytherin\n");
LordVoldermort.setWand("\nyew" + "\nphoenix feather core");
LordVoldermort.setBoggart("\nHis own corpse\n");
LordVoldermort.setPatronus("None");
LordVoldermort.setOccupation("\nRule the world!!!\n\n\n");
//
String msg4 = "Voldermort has the following characteristics: ";
msg4 += "\nFull Name: " + LordVoldermort.getFullName();
Luna has the following characteristics:
Full Name: Luna Lovegood
Gender: Female
Blood Status: Pure-Blood
House: Ravenclaw
Wand:
wood
core material
Boggart: death
Build completed successfully in 4 sec, 786 ms (43 minutes ago)



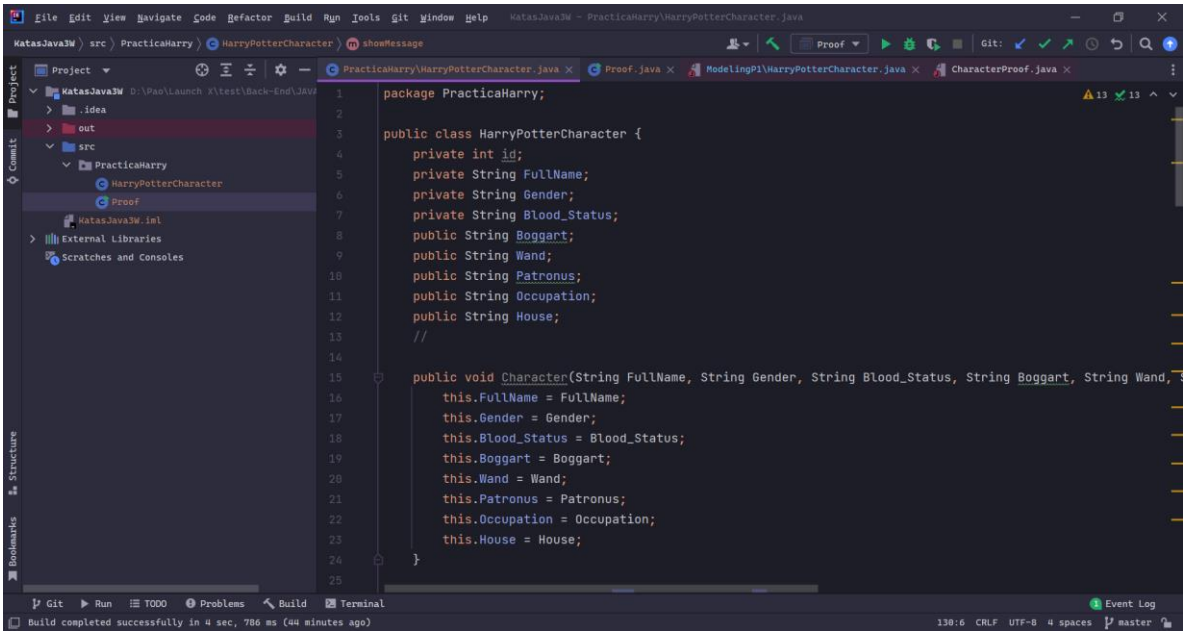
```
package PracticaHarry;

public class Proof {
    public static void main(String[] args) { def(); }

    public static void def() {

        HarryPotterCharacter RonWeasley = new HarryPotterCharacter();
        RonWeasley.setFullName("Ron Bilius Weasley\n");
        RonWeasley.setGender("Male\n");
        RonWeasley.setBlood_Status("Pure-Blood\n");
        RonWeasley.setHouse("Gryffindor\n");
        RonWeasley.setWand("\nAsh Unicorn tail hair" + "\n Willow Unicorn tail hair" + "\nChesnut" + "\nDrag
        RonWeasley.setBoggart("Aragog\n");
        RonWeasley.setPatronus("Jack Russell Terrier\n");
        RonWeasley.setOccupation("\nAuror" + "\nWeasleys Wizard Wheezes co-manager\n\n\n");

        //
        String msg = "Ron has the following characteristics: ";
        msg += "\nFull Name: " + RonWeasley.getFullName();
        msg += "\nGender: " + RonWeasley.getGender();
        msg += "\nBlood Status: " + RonWeasley.getBlood_Status();
        msg += "\nHouse: " + RonWeasley.getHouse();
        msg += "\nWand: " + RonWeasley.getWand();
        msg += "\nBoggart: " + RonWeasley.getBoggart();
```



```
package PracticaHarry;

public class HarryPotterCharacter {
    private int id;
    private String FullName;
    private String Gender;
    private String Blood_Status;
    public String Boggart;
    public String Wand;
    public String Patronus;
    public String Occupation;
    public String House;
    //

    public void Character(String FullName, String Gender, String Blood_Status, String Boggart, String Wand,
        this.FullName = FullName;
        this.Gender = Gender;
        this.Blood_Status = Blood_Status;
        this.Boggart = Boggart;
        this.Wand = Wand;
        this.Patronus = Patronus;
        this.Occupation = Occupation;
        this.House = House;
    }
```