# Advanced Data Management for Data Analysis

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# **ADM: Agenda**

- <u>07.09.2022:</u> Lecture 1: **Introduction**
- 14.09.2022: Lecture 2: SQL Recap
   (plus Assignment 1 [in groups; 3 weeks]: TPC-H benchmark)
- 21.09.2022: Lecture 3: Column-Oriented Database Systems (1/6) Motivation & Basic Concepts
- 28.09.2022: Lecture 4: Column-Oriented Database Systems (2a/6) Selected Execution Techniques (1/2)
- <u>05.10.2022</u>: Lecture 5: **Column-Oriented Database Systems (2b/6) Selected Execution Techniques (2/2)** (plus Assignment 2 [in groups; 4 weeks]: Compression techniques)
- 12.10.2022: Lecture 6: Column-Oriented Database Systems (3/6) Cache Conscious Joins
- 19.10.2022: Lecture 7: Column-Oriented Database Systems (4/6) "Vectorized Execution"
- 26.10.2022: No lecture!
- <u>02.11.2022:</u> Lecture 8: **DuckDB: An embedded database for data science (1/2) (guest lecture & <u>hands-on</u>) (plus Assignment 3 [individual; 2 weeks]: Analysing NYC Cab dataset with DuckDB)**
- 09.11.2022: Lecture 9: DuckDB: An embedded database for data science (2/2) (guest lecture & hands-on)
- <u>16.11.2022:</u> Lecture 10: **Branch Misprediction & Predication**(plus Assignment 4 [individual; 2 weeks]: Predication)
- 23.11.2022: Lecture 11: Column-Oriented Database Systems (5/6) Adaptive Indexing
- 30.11.2022: Lecture 12: Column-Oriented Database Systems (6/6) Progressive Indexing

### **ADM: Literature**

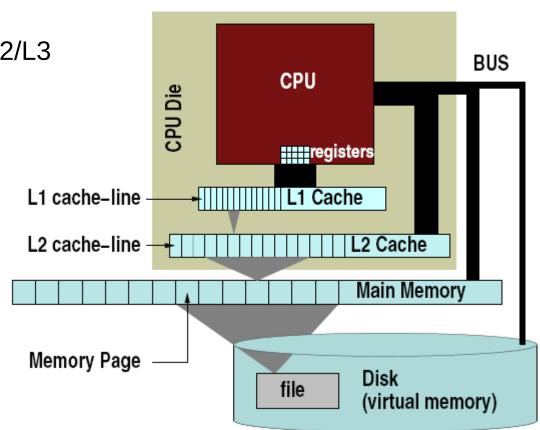
- Column-Oriented Database Systems (4/6) "Vectorized Execution"
  - "MonetDB/X100: Hyper-Pipelining Query Execution". Boncz, Zukowski, Nes. CIDR'05.
  - "Buffering Database Operations for Enhanced Instruction Cache Performance". Zhou and Ross. SIGMOD'04.
  - "Block oriented processing of relational database operations in modern computer architectures". Padmanabhan, Malkemus, Agarwal. ICDE'01.
  - "Balancing Vectorized Query Execution with Bandwidth Optimized Storage". Zukowski. PhD Thesis. CWI 2008.

### **CPU Architecture**



### Elements:

- Storage
  - CPU caches L1/L2/L3
- Registers
- Execution Unit(s)
  - Pipelined
  - SIMD



### **CPU Metrics**



Processor	16-bit	32-bit	5-stage	2-way	Out-of-	Out-of-order,	Multi-core
	address/,	address/	pipeline,	super-	order,	super-	
	bus,	bus,	on-chip	scalar,	3-way	pipelined,	
	micro-	micro-	I&D caches	64-bit bus	super-	on-chip	
	coded	coded	FPU		$_{ m scalar}$	L2 cache	
Product	80286	80386	80486	Pentium	PentiumPro	Pentium4	CoreDuo
Year	1982	1985	1989	1993	1997	2001	2006
Transistors	134	275	1,200	3,100	5,500	42,000	151,600
(thousands)							
Latency	6	5	5	5	10	22	12
(clocks)							
Bus width	16	32	32	64	64	64	64
(bits)							
Clock rate	12.5	16	25	66	200	1500	2333
(MHz)							
Bandwidth	2	6	25	132	600	4500	21000
(MIPS)							
Latency	320	313	200	76	50	15	5
(ns)							

### **CPU Metrics**

Processor	16-bit	32
	address/,	add
	bus,	b
	micro-	mi
	coded	co
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### COMPUTER ARCHITECTURE

**A Quantitative Approach** 

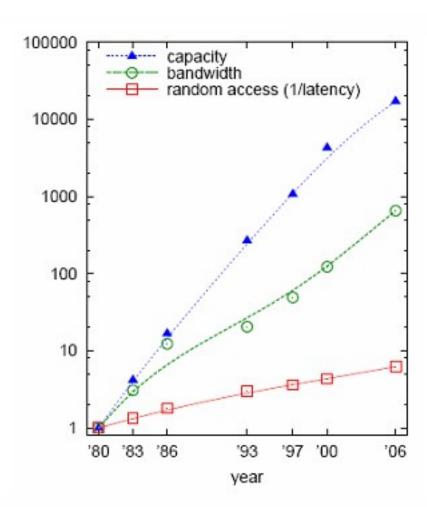
core



John L. Hennessy and David A. Patterson

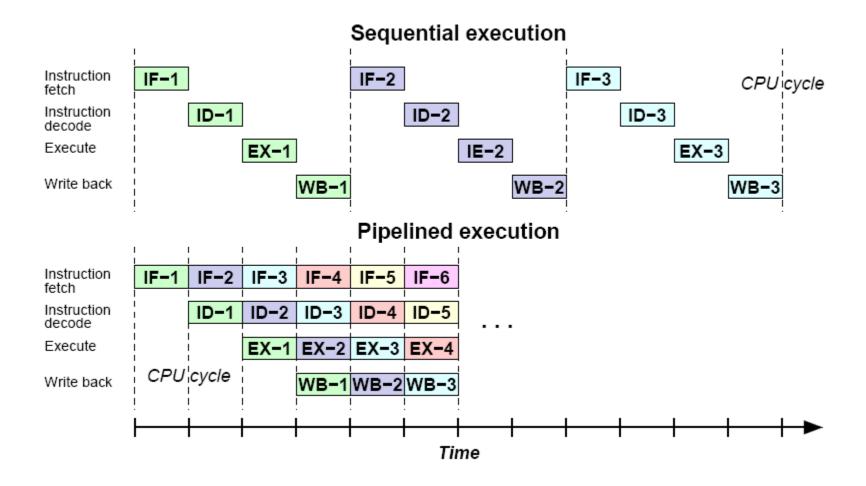
### **DRAM Metrics**





### **Super-Scalar Execution (pipelining)**





(See also https://en.wikipedia.org/wiki/Instruction\_pipelining)

### Hazards

- Data hazards
  - Dependencies between instructions
  - L1 data cache misses

- Control Hazards
  - Branch mispredictions
  - Computed branches (late binding)
  - L1 instruction cache misses

Result: bubbles in the pipeline



	I I	Flushed instructions											
Instruction fetch	IF−1	IF-2	IF−3	IF-4	IF-5	IF-6	8 <del>5/7</del> 7//	) <del>[//8</del> //	<i>\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\\</i>	IF-7	• • • •	•••	•••
Instruction decode	• • •	ID-1	ID-2	ID-3	ID-4	ID-5	ID-6	\$ <i>5/7</i> //	10/81/	•	ID-7		• • • •
Execute		• • •	EX-1	EX-2	<b>EX-</b> 3	EX-4	EX-5	EX-6	<b>\\\\</b>	•	•	EX-7	• • • •
Write back	•••	•••		WB-1	WB-2	WB-3	WB-4	WB-5	WB-6	•	•	•	WB-7

Out-of-order execution addresses data hazards

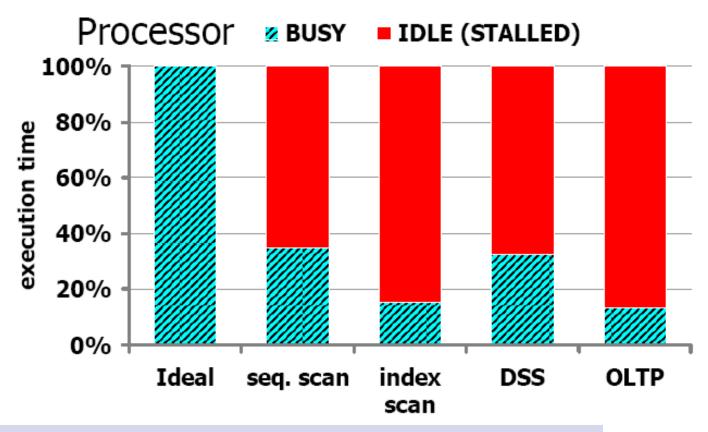
control hazards typically more expensive

(See also https://en.wikipedia.org/wiki/Instruction\_pipelining)

### **Database Architecture causes Hazards**

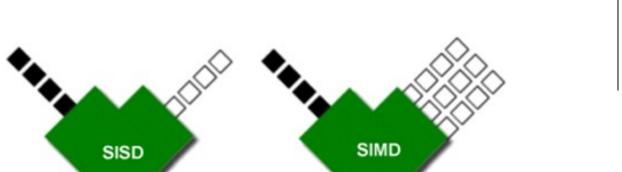


DB workload execution on a modern computer



"DBMSs On A Modern Processor: Where Does Time Go?" Ailamaki, DeWitt, Hill, Wood, VLDB'99

### SIMD





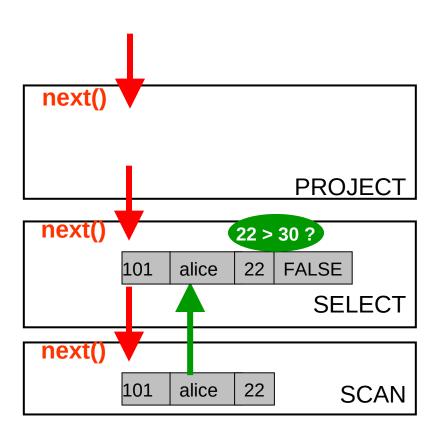
Single Instruction Multiple Data

Instructions

Data Results

- Same operation applied on a vector of values
- MMX: 64 bits, SSE: 128bits, AVX: 256bits
- SSE, e.g. multiply 8 short integers



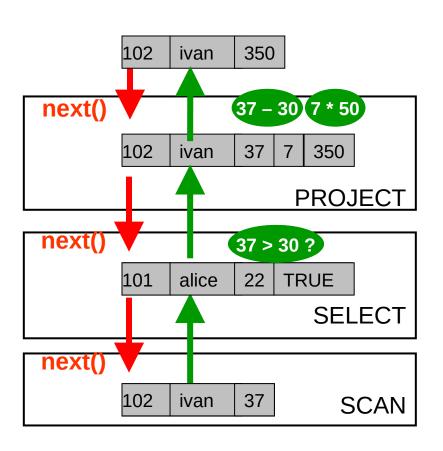


SELECT id, name

(age-30)\*50 AS bonus

FROM employee WHERE age > 30



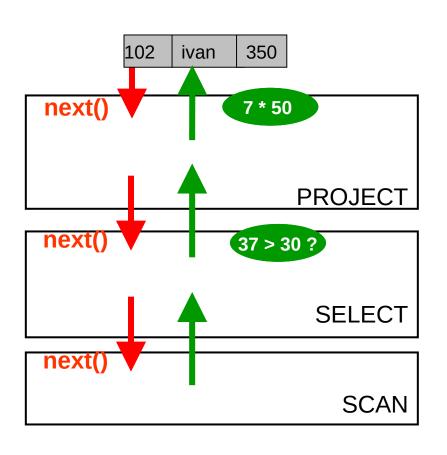


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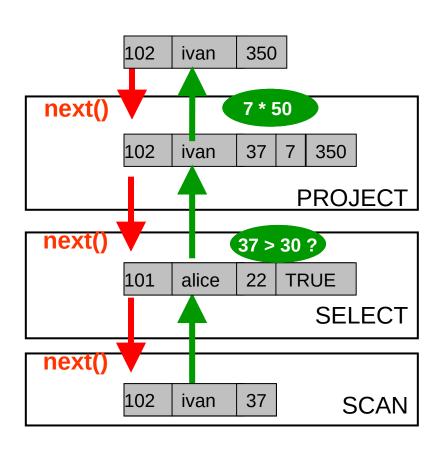


### **Operators**

Iterator interface

- -open()
- -next(): tuple
- -close()





### **Primitives**

Provide computational functionality

All arithmetic allowed in expressions, e.g. Multiplication

```
7 * 50
mult(int,int) → int
```

### **Database Architecture causes Hazards**



- Data hazards
  - Dependencies between instructions
  - L1 data cache misses

SIMD

**Out-of-order Execution** 

- Control Hazards
  - Branch mispredictions
  - Computed branches (late binding)
  - L1 instruction cache misses

work on one tuple at a time

Large Tree/Hash Structures

Code footprint of all operators in query plan exceeds L1 cache

Data-dependent conditions

Next() late binding method calls

Tree, List, Hash traversal

PROJECT

SELECT

**SCAN** 

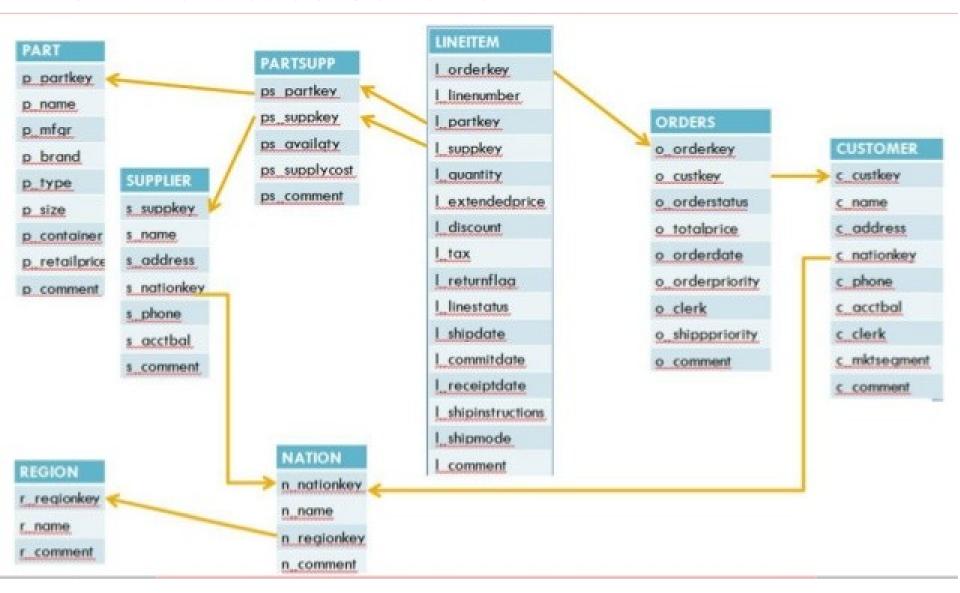
**Operators** 

Iterator interface

- -open()
- -next(): tuple
- -close()

Complex NSM record navigation

### **TPC-H Database Schema**



### **TPC-H Query 1**

```
select
         I returnflag,
         I linestatus,
         sum(l_quantity) as sum_qty,
         sum(l extendedprice) as sum base price,
         sum(l extendedprice * (1 - l discount)) as sum disc price,
         sum(l extendedprice * (1 - l discount) * (1 + l tax)) as sum charge,
         avg(I_quantity) as avg_qty,
         avg(l_extendedprice) as avg_price,
         avg(I discount) as avg disc,
         count(*) as count order
from
         lineitem
where
         I shipdate <= date '1998-12-01' - interval '90' day (3)
group by
         I returnflag,
         I linestatus
order by
         I returnflag,
         I linestatus;
```





TPC-H 1GB, query 1

- selects 98% of fact table, computes net prices and aggregates all
- Results:
  - C program: ?
  - MySQL: 26.2s
  - DBMS "X": 28.1s

"MonetDB/X100: Hyper-Pipelining Query Execution "Boncz, Zukowski, Nes, CIDR'05





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### *monet db* ) a column-store



- "save disk I/O when scan-intensive queries need a few columns"
- "avoid an expression interpreter to improve computational efficiency"



### **RISC Relational Algebra**

SELECT id, name, (age-30)\*50 as bonus FROM people

WHERE age > 30

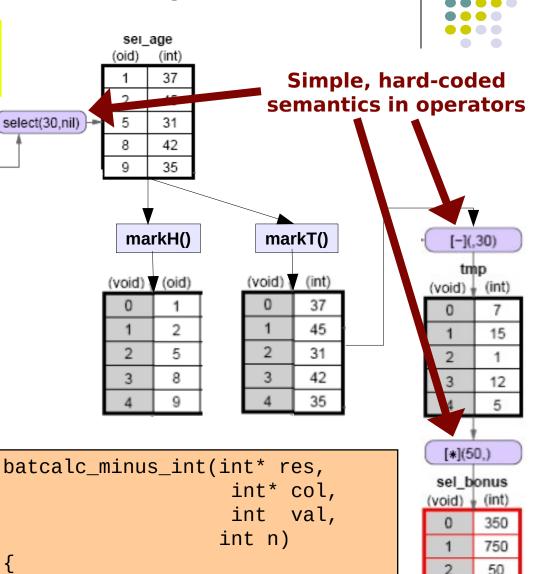
peop (void)	le_id (int)	pe (void)	ople_name (str)		people_age (void) (int)			
0	101	0	Alice	Г	0	22		
1	102	1	Ivan		1	37		
2	104	2	Peggy		2	45		
3	105	3	Victor		3	25		
4	108	4	Eve		4	19		
5	109	5	Walter		5	31		
6	112	6	Trudy		6	27		
7	113	7	Bob		7	29		
8	114	8	Zoe		8	42		
9	115	9	Charlie		9	35		

### CPU ©? Give it "nice" code!

- few dependencies (control,data)
- CPU gets out-of-order execution
- compiler can e.g. generate SIMD

### One loop for an entire column

- no per-tuple interpretation
- arrays: no record navigation
- better instruction cache locality



600

250

for(i=0; i<n; i++)

res[i] = col[i] - val;





- "save disk i/O when some intensive quaries there is a few columns"
- "avoid an expression interpreter to improve computational efficiency"

### How?

- RISC query algebra: hard-coded semantics
  - Decompose complex expressions in multiple operations
- Operators only handle simple arrays
  - No code that handles slotted buffered record layout
- Relational algebra becomes array manipulation language
  - Often SIMD for free
  - Plus: use of cache-conscious algorithms for Sort/Aggr/Join



### *monet db* ) a Faustian pact

- You want efficiency
  - Simple hard-coded operators
- I take scalability
  - Result materialization

C program: 0.2s

MonetDB: 3.7s

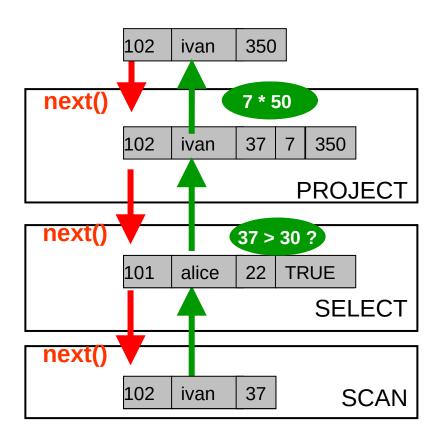
MySQL: 26.2s

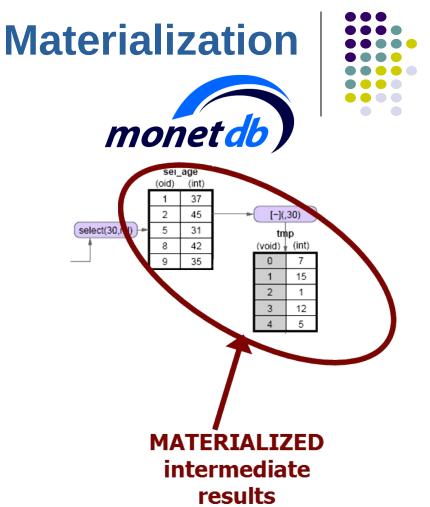
DBMS "X": 28.1s



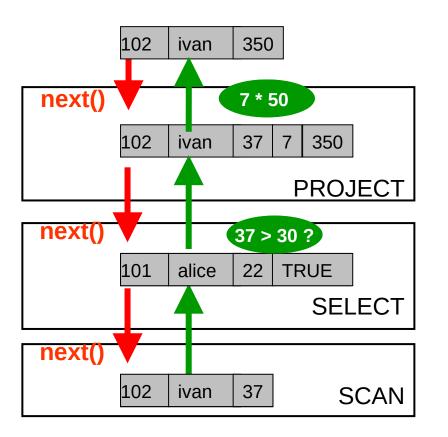


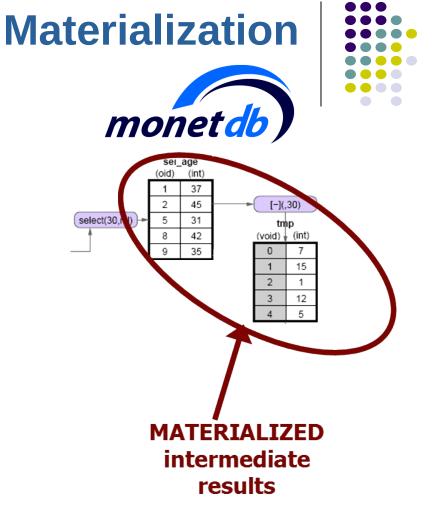
### Pipelining vs





### **Pipelining** VS





vectorized query processing

MonetDB spin-off: MonetDB/X100 ( Vectorwise

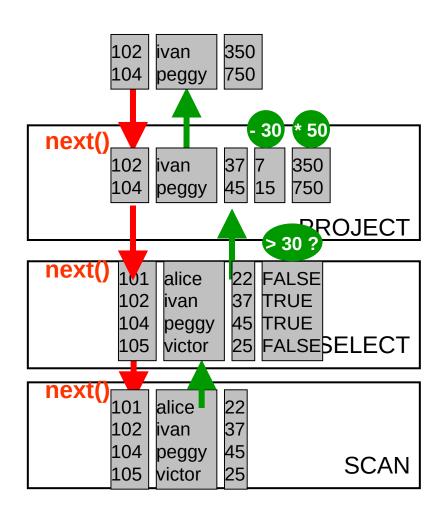




### **Observations:**

next() called much less often →
more time spent in primitives less
in overhead

primitive calls process an array of values in a **loop**:



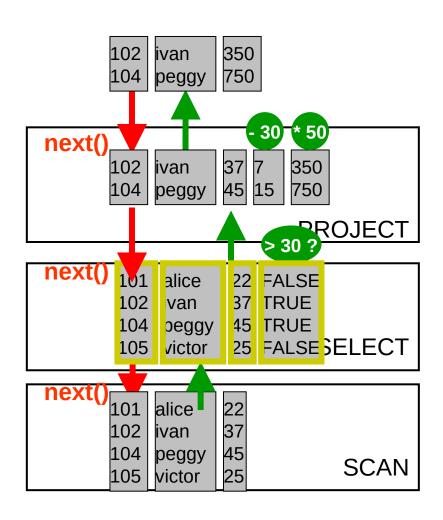
# "Vectorized In Cache Processing"

vector = array of  $\sim$ 1000

processed in a tight loop

**CPU cache Resident** 







### **Observations:**

next() called much less often →
more time spent in primitives less
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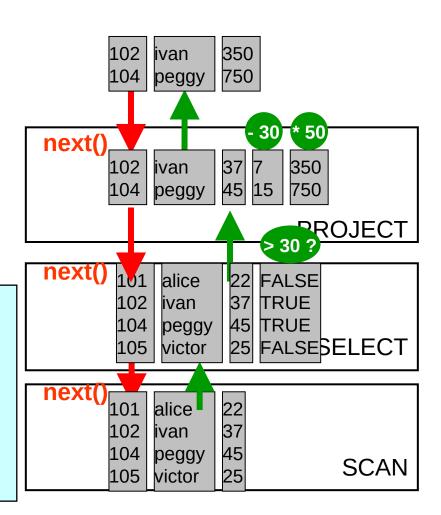
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### **CPU Efficiency depends on "nice" code**

- out-of-order execution
- few dependencies (control,data)
- compiler support

### **Compilers like simple loops over arrays**

- loop-pipelining
- automatic SIMD





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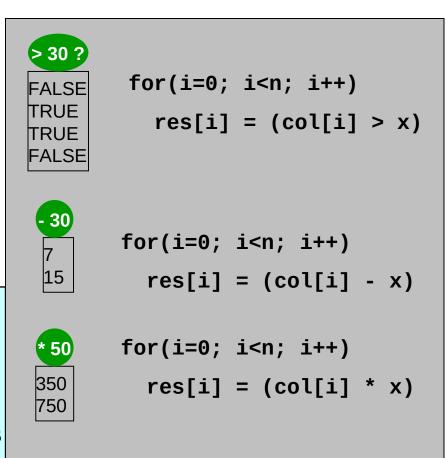
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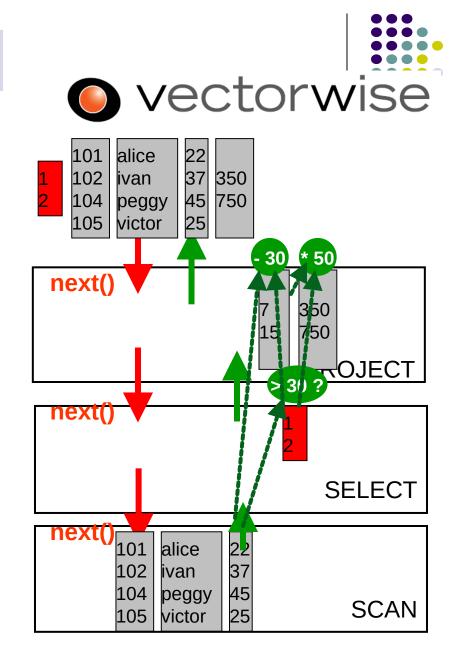
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- loop-pipelining
- automatic SIMD

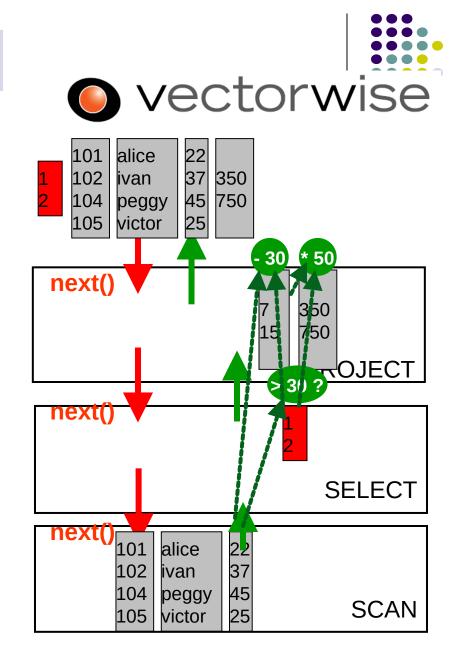


### **Tricks being played:**

- Late materialization
- Materialization avoidance using selection vectors



```
map mul flt val flt col(
  float *res,
  int* sel,
  float val,
  float *col, int n)
  for(int i=0; i< n; i++)
        res[i] = val * col[sel[i]]:
selection vectors used to reduce
vector copying
contain selected positions
```



### MonetDB/X100

- Both efficiency
  - Vectorized primitives
- and scalability...
  - Pipelined query evaluation

C program: 0.2s

MonetDB/X100: 0.6s

MonetDB: 3.7s

MySQL: 26.2s

DBMS "X": 28.1s

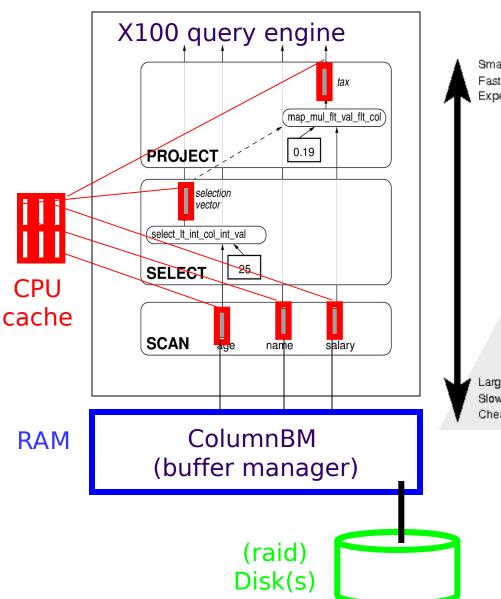


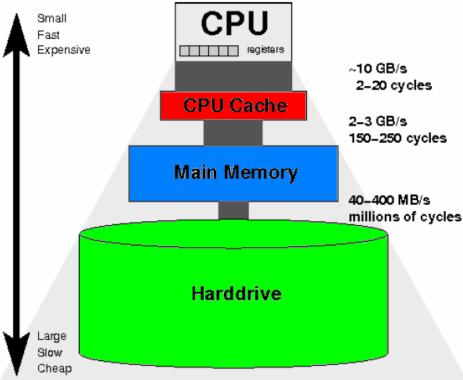


### **Memory Hierarchy**

"MonetDB/X100: Hyper-Pipelining Query Execution" Boncz, Zukowski, Nes, CIDR'05



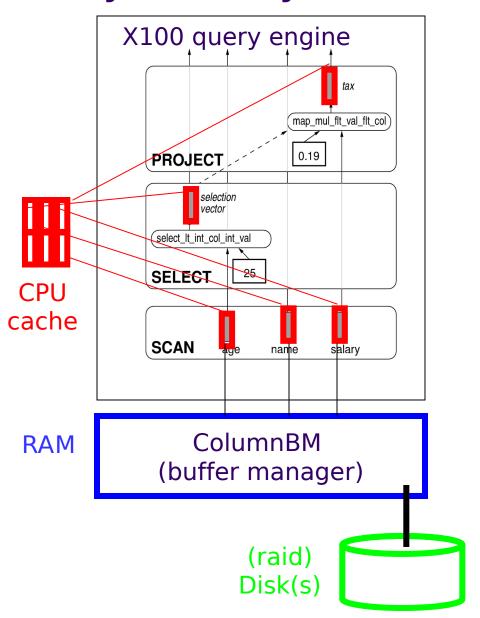






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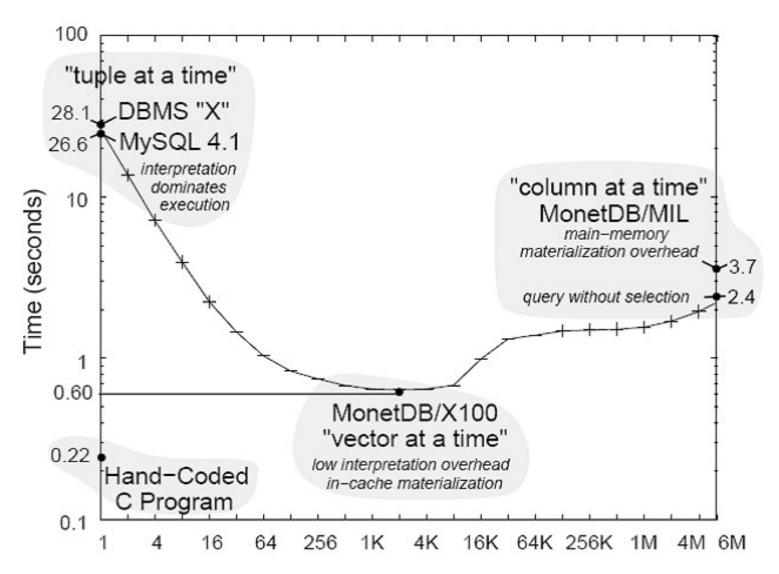


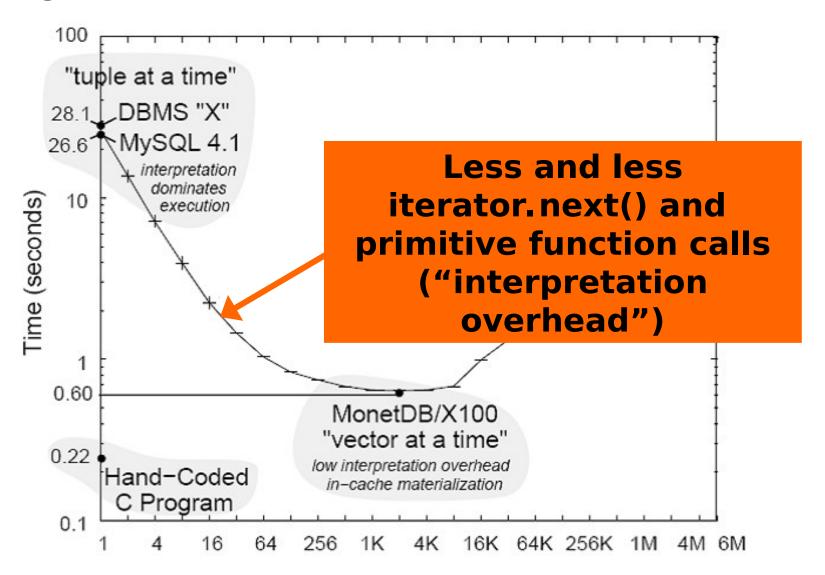


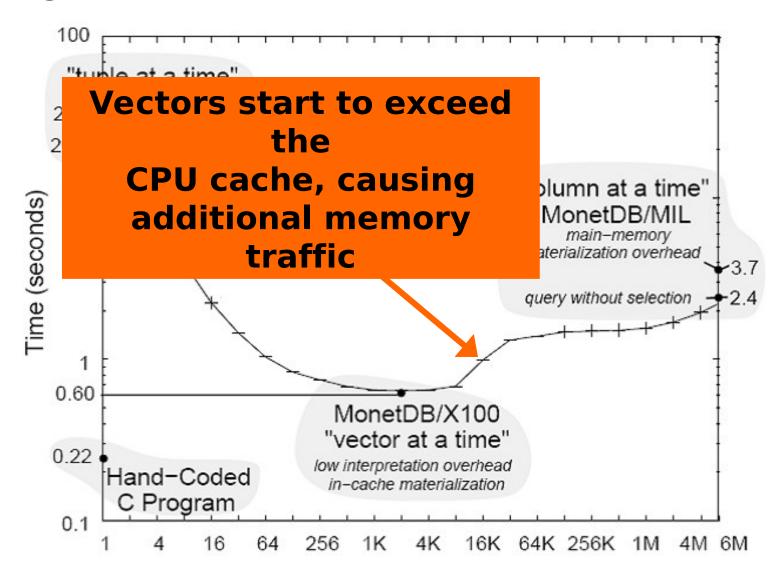
Vectors are only the in-cache representation

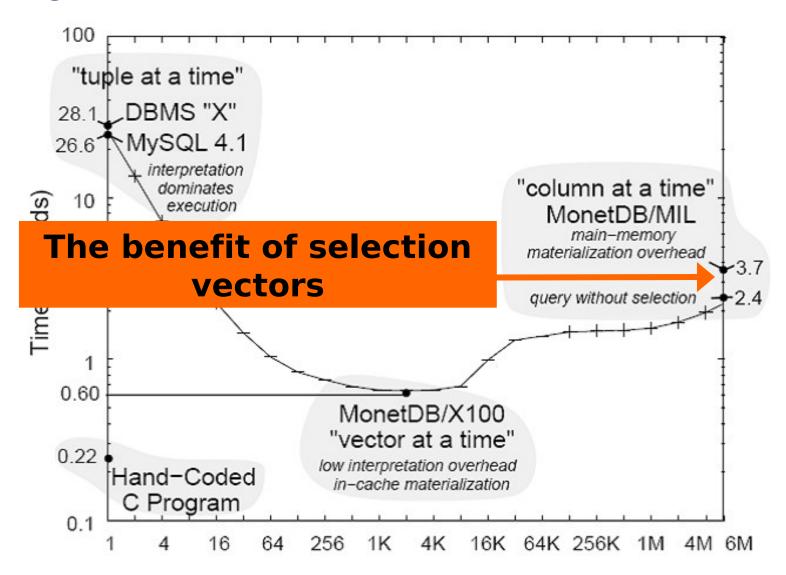
RAM & disk representation might actually be different

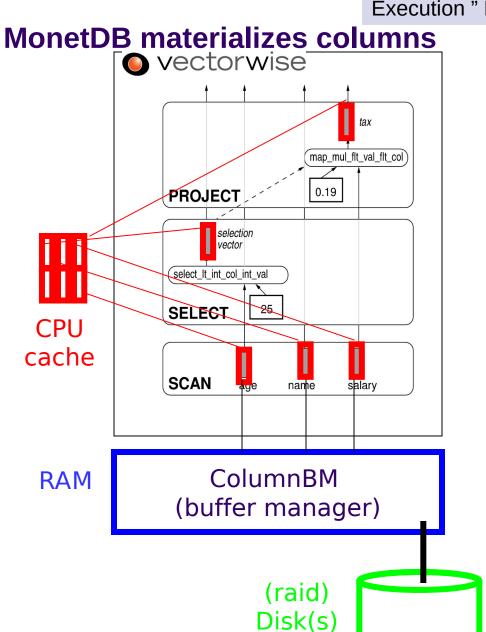
(vectorwise uses both PAX & DSM)

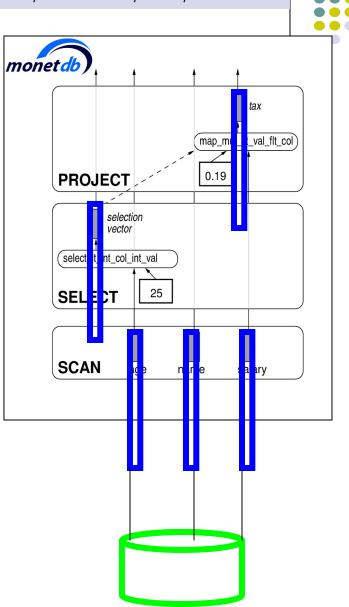














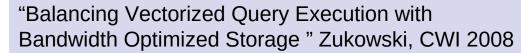


### **Benefits of Vectorized Processing**

- 100x less Function Calls
  - iterator.next(), primitives
- No Instruction Cache Misses
  - High locality in the primitives
- Less Data Cache Misses
  - Cache-conscious data placement
- No Tuple Navigation
  - Primitives are record-oblivious, only see arrays
- Vectorization allows algorithmic optimization
  - Move activities out of the loop ("strength reduction")
- Compiler-friendly function bodies
  - Loop-pipelining, automatic SIMD

"Buffering Database Operations for Enhanced Instruction Cache Performance" Zhou, Ross, SIGMOD'04

> "Block oriented processing of relational database operations in modern computer architectures" Padmanabhan, Malkemus, Agarwal, ICDE'01



### **Vectorizing Relational Operators**

- Project
- Select
  - Exploit selectivities, test buffer overflow
- Aggregation
  - Ordered, Hashed
- Sort
  - Radix-sort nicely vectorizes
- Join
  - Merge-join + Hash-join

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# ADM: Literature (5/6)



- DuckDB: An embedded database for data science
  - "DuckDB: an Embeddable Analytical Database". Mark Raasveldt & Hannes Mühleisen. SIGMOD'19. Demo.
  - "Data Management for Data Science Towards Embedded Analytics". Mark Raasveldt & Hannes Mühleisen.
     CIDR'20.
  - "Integrating Analytics with Relational Databases". Mark Raasveldt. PhD Thesis, Leiden University & CWI, 2020.
  - https://duckdb.org