



# PABLO CEBOLLADA

## FULL-STACK PROGRAMMER

### CONTACT

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### PROJECTS

- 🐙 [Axolotl Engine Master's project](#)  
**In-house Engine** (2023)
- 🐙 [Deep-Shop C# Development Project](#) (2024)
- 🐙 [ChironDX In-house Engine](#)  
(On-Going)
- 🐙 [Gescov WebServer Java-SpringBoot Backend](#) (2021)
- 🐙 [Gescov App Android Studio Mobile App](#) (2021)

### TECHNICAL SKILLS

🔗 React	📦 AWS
⚡ Spring Boot	🐉 MySQL
🚢 Docker	📄 Kotlin
⚙️ C++	🔑 Git

### SOFT SKILLS

Dynamic worker  
Quick learner  
Critical thinker  
Problem solver  
Adaptable and flexible person  
Reliable team member, with a strong work ethic

### LANGUAGES

**Spanish** Native  
**Catalan** Native  
**English** Professional working proficiency

### PROFILE

I'm a full-stack developer currently working on web applications, with experience designing, building, and maintaining production-ready systems. I've worked across the stack, developing user-facing interfaces, backend logic, and application infrastructure, always with a strong focus on clean code, maintainability, and performance. I enjoy building well-structured applications, understanding how every layer fits together, and delivering solutions that are both robust and easy to evolve over time.

### WORK EXPERIENCE

#### Full-Stack Programmer

Desico April 2025-Present

- Full stack developer, developing web and cloud applications for first-party platforms.
- Deployed and managed applications on AWS.
- Built and maintained front-end services using Nuxt, combined with Java and Spring Boot for back-end systems.
- Working with a multidisciplinary team.

#### Full-Stack Programmer

Horizons Games March 2023-November 2024

- Implemented features in C++ across different system components.
- Developing a corporate application using React and Java.
- Performed profiling and debugging using a variety of performance analysis tools.
- Developing features in the rendering system with multiple shaders for diverse rendering purposes.

#### Full-Stack Programmer

IThink UPC February 2022-February 2023

- Full stack developer, developing web applications for third parties.
- Working with Angular for front-end development, combined with Java and Spring Boot for back-end systems.
- Working with a multidisciplinary team.
- Utilizing the Scrum methodology with Jira to manage projects.
- Ability to effectively communicate with customers.
- Working with the implementation of various programming patterns.

### EDUCATION

#### Master in Advanced Programming

Universitat Politècnica de Catalunya - UPC BarcelonaTech - Talent School 2022 - 2023

#### Degree in Computer Science

Universitat Politècnica de Catalunya - UPC BarcelonaTech 2017 - 2022

### HOBBIES

I spend my spare time reading papers about new technologies and methodologies, and improving my programming skills in various languages like C++ and Java or frameworks like React. Additionally, I set aside time to practice sports.